



# DM502

## Programming A

Peter Schneider-Kamp

[petersk@imada.sdu.dk](mailto:petersk@imada.sdu.dk)

<http://imada.sdu.dk/~petersk/DM502/>

# STRINGS

# Strings as Sequences

- strings can be viewed as 0-indexed sequences

- Examples:

"Slartibartfast"[0] == "S"

"Slartibartfast"[1] == "l"

"Slartibartfast"[2] == "Slartibartfast"[7]

"Phartiphukborlz"[-1] == "z"

- grammar rule for expressions:

$\langle \text{expr} \rangle \Rightarrow \dots \mid \langle \text{expr}_1 \rangle [\langle \text{expr}_2 \rangle]$

- $\langle \text{expr}_1 \rangle$  = expression with value of type string
- index  $\langle \text{expr}_2 \rangle$  = expression with value of type integer
- negative index counting from the back

# Length of Strings

- length of a string computed by built-in function `len(object)`

- Example:

```
name = "Slartibartfast"
```

```
length = len(name)
```

```
print name[length-4]
```

- Note: `name[length]` gives runtime error
- identical to write `name[len(name)-1]` and `name[-1]`
- more general, `name[len(name)-a]` identical to `name[-a]`

# Traversing with While Loop

- many operations go through string one character at a time
- this can be accomplished using
  - a while loop,
  - an integer variable, and
  - index access to the string

- Example:

```
index = 0
```

```
while index < len(name):
```

```
    letter = name[index]
```

```
    print letter
```

```
    index = index + 1
```

# Traversing with For Loop

- many operations go through string one character at a time
- this can be accomplished *easier* using
  - a for loop and
  - a string variable
- Example:
  - for letter in name:
  - print letter

# Generating Duck Names

- What does the following code do?

```
prefix = "R"  
infixes = "iau"  
suffix = "p"  
for infix in infixes:  
    print prefix + infix + suffix
```

- ... and greetings from Andebyen!

# String Slices

- slice = part of a string

- Example 1:

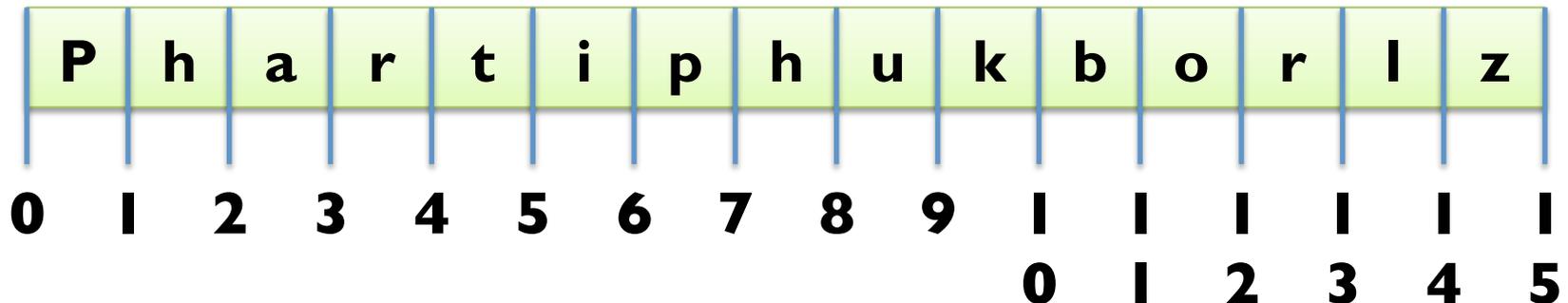
```
name = "Phartiphukborlz"
```

```
print name[6:10]
```

- one can use negative indices:

```
name[6:-5] == name[6:len(name)-5]
```

- view string with indices before letters:



# String Slices

- slice = part of a string

- Example 2:

```
name = "Phartiphukborlz"
```

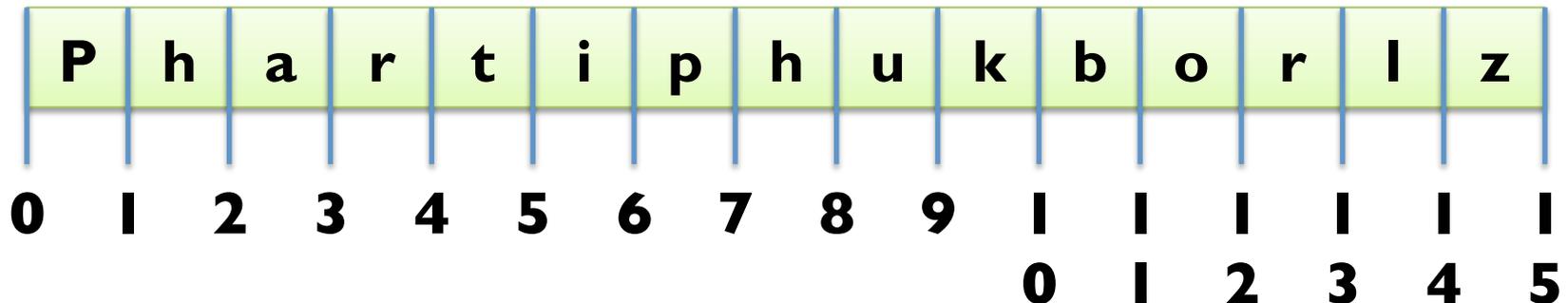
```
print name[6:6]      # empty string has length 0
```

```
print name[:6]      # no left index = 0
```

```
print name[6:]      # no right index = len(name)
```

```
print name[:]      # guess ;)
```

- view string with indices before letters:



# Changing Strings

- indices and slices are read-only (*immutable*)
- you cannot assign to an index or a slice:

```
name = "Slartibartfast"  
name[0] = "s"
```

- change strings by building new ones
- Example 1:

```
name = "Slartibartfast"  
name = "s" + name[1:]
```

- Example 2:

```
name = "Anders And"  
name2 = name[:6] + "ine" + name[6:]
```

# Searching in Strings

- indexing goes from index to letter
- reverse operation is called find (*search*)
- Implementation:

```
def find(word, letter):  
    index = 0  
    while index < len(word):  
        if word[index] == letter:  
            return index  
        index = index + 1  
    return -1
```

- Why not use a for loop?

# Looping and Counting

- want to count number of a certain letter in a word
- for this, we use a *counter* variable

- Implementation:

```
def count(word, letter):  
    count = 0  
    for x in word:  
        if x == letter:  
            count = count + 1  
    return count
```

- Can we use a while loop here?

# String Methods

- methods = functions associated to a data structure
- calling a method is called *method invocation*
- `dir(object)`: get list of all methods of a data structure
- Example:

```
name = "Slartibartfast"  
print name.lower()  
print name.upper()  
print name.find("a")  
print name.count("a")  
for method in dir(name):  
    print method  
help(name.upper)
```

# Using the Inclusion Operator

- how to find out if string contained in another string?
- **Idea:** use a while loop and slices

```
def contained_in(word1, word2):  
    index = 0  
    while index+len(word1) <= len(word2):  
        if word2[index:index+len(word1)] == word1:  
            return True  
        index = index+1  
    return False
```

- Python has pre-defined operator in:

```
print "phuk" in "Phartiphukborlz"
```

# Comparing Strings

- string comparison is from left-to-right (*lexicographic*)
- Example 1:  
    "slartibartfast" > "phartiphukborlz"
- Example 2:  
    "Slartibartfast" < "phartiphukborlz"
- **Note:** string comparison is case-sensitive
- to avoid problems with case, use lower() or upper()
- Example 3:  
    "Slartibartfast".upper() > "phartiphukborlz".upper()

# Debugging String Algorithms

- beginning and end critical, when iterating through sequences
- number of iterations often off by one (*obi-wan error*)
- Example:

```
def is_reverse(word1, word2):  
    if len(word1) != len(word2):           return False  
    i = 0  
    j = len(word2)  
    while j > 0:  
        if word1[i] != word2[j]:         return False  
        i = i + 1; j = j - 1  
    return True
```

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```
def is_reverse(word1, word2):  
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    i = 0  
    j = len(word2) - 1  
    while j > 0:  
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        i = i + 1; j = j - 1  
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    i = 0
    j = len(word2)
    while j > 0:
        if word1[i] != word2[j-1]:        return False
        i = i + 1; j = j - 1
    return True
```

# HANDLING TEXT FILES

# Reading Files

- open files for reading using the `open(name)` built-in function
  - Example: `f = open("anna_karenina.txt")`
- return value is file object in reading mode (`mode 'r'`)
- we can read all content into string using the `read()` method
  - Example: `content = f.read()`  
`print content[:60]`  
`print content[3000:3137]`
- contains line endings (here “`\r\n`”)

# Reading Lines from a File

- instead of reading all content, we can use method `readline()`
  - Example: 

```
print f.readline()
next = f.readline().strip()
print next
```
- the method `strip()` removes all leading and trailing whitespace
- whitespace = `\n`, `\r`, or `\t` (new line, carriage return, tab)
- we can also iterate through all lines using a for loop
  - Example: 

```
for line in f:
    line = line.strip()
    print line
```

# Reading Words from a File

- often a line consists of many words
- no direct support to read words
- string method `split()` can be used with for loop

- Example:

```
def print_all_words(f):  
    for line in f:  
        for word in line.split():  
            print word
```

- variant `split(sep)` using `sep` instead of whitespace

- Example: 

```
for part in "Slartibartfast".split("a"):  
    print part
```

# Analyzing Words

- Example 1: words beginning with capital letter ending in “a”

```
def cap_end_a(word):
```

```
    return word[0].upper() == word[-1]
```

# Analyzing Words

- Example 1: words beginning with capital letter ending in “a”

```
def cap_end_a(word):
```

```
    return word[0].upper() == word[0] and word[-1] == "a"
```

# Analyzing Words

- Example 1: words beginning with capital letter ending in “a”

```
def cap_end_a(word):
```

```
    return word[0].isupper() and word[-1] == "a"
```

- Example 2: words that contain a double letter

```
def contains_double_letter(word):
```

```
    last = word[0]
```

```
    for letter in word[1:]:
```

```
        if last == letter:
```

```
            return True
```

```
        last = letter
```

```
    return False
```

# Analyzing Words

- Example 1: words beginning with capital letter ending in “a”

```
def cap_end_a(word):
```

```
    return word[0].isupper() and word[-1] == "a"
```

- Example 2: words that contain a double letter

```
def contains_double_letter(word):
```

```
    for i in range(len(word)-1):
```

```
        if word[i] == word[i+1]:
```

```
            return True
```

```
    return False
```

# Adding Statistics

- Example: let's count our special words

```
def count_words(f):
```

```
    count = count_cap_end_a = contains_double_letter = 0
```

```
    for line in f:
```

```
        for word in line.split():
```

```
            count = count + 1
```

```
            if cap_end_a(word):
```

```
                count_cap_end_a = count_cap_end_a + 1
```

```
            if contains_double_letter(word):
```

```
                count_double_letter = count_double_letter + 1
```

```
    print count, count_cap_end_a, count_double_letter
```

```
    print count_double_letter * 100 / count, "%"
```

# Adding Statistics

- Example: let's count our special words

```
def count_words(f):
```

```
    count = count_cap_end_a = contains_double_letter = 0
```

```
    for line in f:
```

```
        for word in line.split():
```

```
            count += 1
```

```
            if cap_end_a(word):
```

```
                count_cap_end_a += 1
```

```
            if contains_double_letter(word):
```

```
                count_double_letter += 1
```

```
    print count, count_cap_end_a, count_double_letter
```

```
    print count_double_letter * 100 / count, "%"
```

# Debugging by Testing Functions

- correct selection of tests important
- check obviously different cases for correct return value
- check corner cases (here: first letter, last letter etc.)
- Example:

```
def contains_double_letter(word):
```

```
    for i in range(len(word)-1):
```

```
        if word[i] == word[i+1]:
```

```
            return True
```

```
    return False
```

- test "mallorca" and "ibiza"
- test "llamada" and "bell"

# LIST PROCESSING

# Lists as Sequences

- lists are sequences of values
- lists can be constructed using “[” and “]”
- Example:
  - `[42, 23]`
  - `["Hello", "World", "!"]`
  - `["strings and", int, "mix", 2]`
  - `[]`
- lists can be nested, i.e., a list can contain other lists
- Example: `[[1, 2, 3], [4, 5, 6], [7, 8, 9]]`
- lists are normal values, i.e., they can be printed, assigned etc.
- Example:
  - `x = [1, 2, 3]`
  - `print x, [x, x], [[x, x], x]`

# Mutable Lists

- lists can be accessed using indices
- lists are mutable, i.e., they can be changed destructively
- Example:

```
x = [1, 2, 3]
```

```
print x[1]
```

```
x[1] = 4
```

```
print x, x[1]
```

- `len(object)` and negative values work like for strings
- Example:

```
x[2] == x[-1]
```

```
x[1] == x[len(x)-2]
```