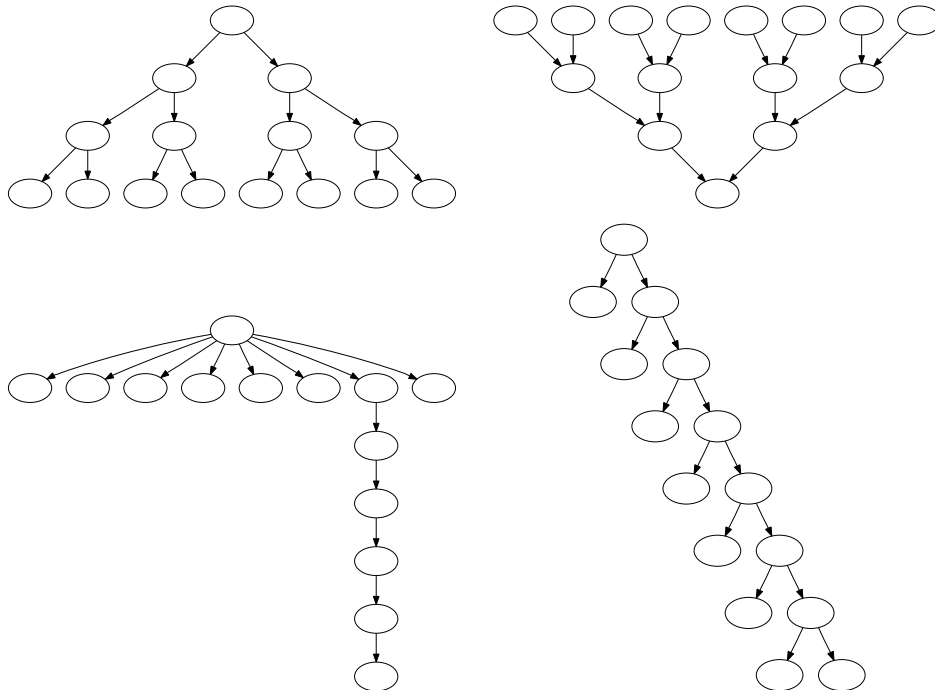


**Exercise 1**

Task Graphs



For the task graphs given above, determine the following:

- Maximum degree of concurrency.
- Critical path length.
- Maximum achievable speedup over one process assuming that an arbitrarily large number of processes is available.
- The minimum number of processes needed to obtain the maximum possible speedup.
- The maximum achievable speedup if the number of processes is limited to (a) 2, (b) 4, and (c) 8.

**Exercise 2**

Task Graphs

Let  $d$  be the maximum degree of concurrency in a task-dependency graph with  $t$  tasks and a critical-path length  $l$ . Prove that  $\lceil \frac{t}{l} \rceil \leq d \leq t - l + 1$ .

**Exercise 3**

Routing

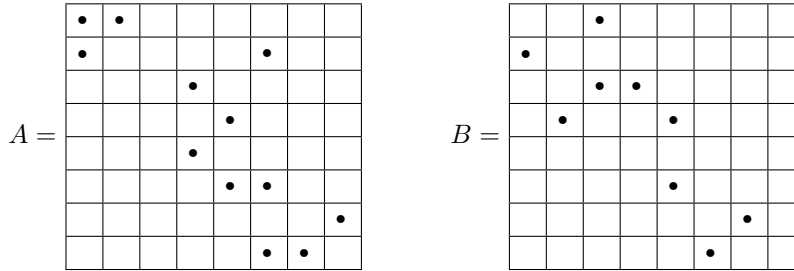
Consider the routing of messages in a parallel computer that uses store-and-forward routing. In such a network, the cost of sending a single message of size  $m$  from  $P_{\text{source}}$  to  $P_{\text{destination}}$  via a path of length  $d$  is  $t_s + t_w \times d \times m$ . An alternate way of sending a message of size  $m$  is as follows. The user breaks the message into  $k$  parts each of size  $m/k$ , and then sends these  $k$  distinct messages one by one from  $P_{\text{source}}$  to  $P_{\text{destination}}$ . For this new method, derive the expression for the time to transfer a message of size  $m$  to a node  $d$  hops away under the following two cases:

- a) Assume that another message can be sent from  $P_{\text{source}}$  as soon as the previous message has reached the next node in the path.
- b) Assume that another message can be sent from  $P_{\text{source}}$  only after the previous message has reached  $P_{\text{destination}}$ .

For each case, comment on the value of this expression as the value of  $k$  varies between 1 and  $m$ . Also, what is the optimal value of  $k$  if  $t_s$  is very large, or if  $t_s = 0$ ?

### Exercise 4

Task Dependency Graph



Given are the two sparse matrices  $A$  and  $B$ . Consider the problem of sparse matrix-matrix multiplication. A dot corresponds to a non-zero entry. The computation is decomposed into 8 tasks. Let task  $i$  the owner of row  $A[i, *]$  and of row  $B[i, *]$ . Task  $i$  has to compute row  $i$  of the result  $C = A \cdot B$ .

- a) Draw the task interaction graph using directed edges. Draw an edge from task  $T_i$  to task  $T_j$ , if  $T_i$  requires data from  $T_j$ .
- b) Suppose that task  $i$  owns column  $i$  of matrix  $B$  instead of row  $i$  for the computation. Draw the task-interaction graph for this case.

### Exercise 5

LU factorization

$$\begin{pmatrix} A_{1,1} & A_{1,2} & A_{1,3} \\ A_{2,1} & A_{2,2} & A_{2,3} \\ A_{3,1} & A_{3,2} & A_{3,3} \end{pmatrix} \rightarrow \begin{pmatrix} L_{1,1} & 0 & 0 \\ L_{2,1} & L_{2,2} & 0 \\ L_{3,1} & L_{3,2} & L_{3,3} \end{pmatrix} \cdot \begin{pmatrix} U_{1,1} & U_{1,2} & U_{1,3} \\ 0 & U_{2,2} & U_{2,3} \\ 0 & 0 & U_{3,3} \end{pmatrix}$$

$$\begin{array}{l|l|l} 1: A_{1,1} \rightarrow L_{1,1}U_{1,1} & 6: A_{2,2} = A_{2,2} - L_{2,1}U_{1,2} & 11: L_{3,2} = A_{3,2}U_{2,2}^{-1} \\ 2: L_{2,1} = A_{2,1}U_{1,1}^{-1} & 7: A_{3,2} = A_{3,2} - L_{3,1}U_{1,2} & 12: U_{2,3} = L_{2,2}^{-1}A_{2,3} \\ 3: L_{3,1} = A_{3,1}U_{1,1}^{-1} & 8: A_{2,3} = A_{2,3} - L_{2,1}U_{1,3} & 13: A_{3,3} = A_{3,3} - L_{3,2}U_{2,3} \\ 4: U_{1,2} = L_{1,1}^{-1}A_{1,2} & 9: A_{3,3} = A_{3,3} - L_{3,1}U_{1,3} & 14: A_{3,3} \rightarrow L_{3,3}U_{3,3} \\ 5: U_{1,3} = L_{1,1}^{-1}A_{1,3} & 10: A_{2,2} \rightarrow L_{2,2}U_{2,2} & \end{array}$$

Given is the decomposition of the LU factorization into 14 tasks. (We assume that each of the 14 tasks requires the same unit amount of work).

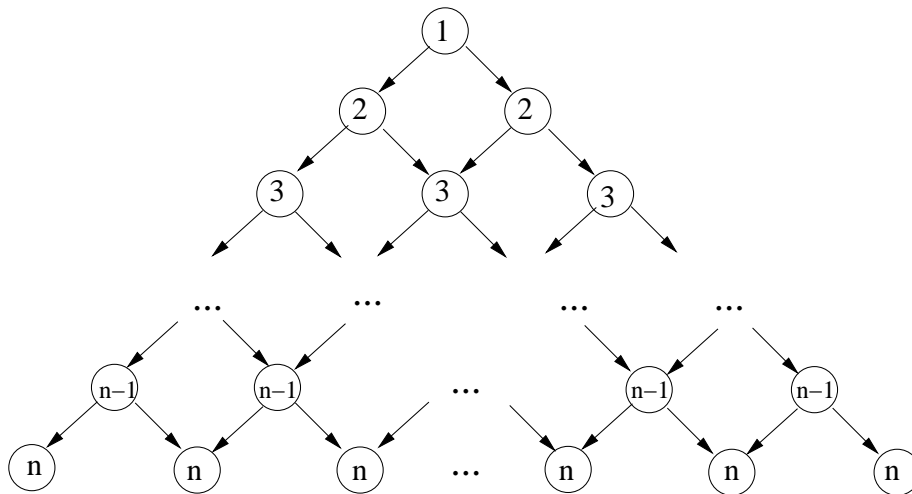
- a) Draw the task dependency graph.
- b) Determine all critical paths.
- c) Determine the average and the maximal degree of concurrency.
- d) Describe/draw an efficient mapping of the task-dependency graph of the decomposition onto three processes.
- e) Describe/draw an efficient mapping of the task-dependency graph of the decomposition onto four processes.
- f) Which of the both mappings solves the problem faster?
- g) What is the maximal speedup that can be achieved and how many processes are necessary for that speedup? (to be discussed next quarter)

- h) What is the maximal efficiency, that can be achieved, if  $p > 1$  processes are used? Describe/draw the mapping that you used. (to be discussed next quarter)

### Exercise 6

Task Dependency Graph

Given is the following task dependency graph:



- Determine the maximal degree of concurrency.
- What is the length of the critical path?
- Determine the average degree of concurrency.

### Exercise 7

Circular  $q$ -shift

Show that in a  $p$ -node hypercube, all the  $p$  data paths in a circular  $q$ -shift are congestion-free if E-cube routing (Section 4.5 of the course book) is used.

Hint: (1) If  $q > p/2$ , then a  $q$ -shift is isomorphic to a  $(p - q)$ -shift on a  $p$ -node hypercube. (2) Prove by induction on hypercube dimension. If all paths are congestion-free for a  $q$ -shift ( $1 \leq q < p$ ) on a  $p$ -node hypercube, then all these paths are congestion-free on a  $2p$ -node hypercube also.

### Exercise 8

Circular  $q$ -shift

Show that the length of the longest path of any message in a circular  $q$ -shift on a  $p$ -node hypercube is  $\log p - \gamma(q)$ , where  $\gamma(q)$  is the highest integer  $j$  such that  $q$  is divisible by  $2^j$ .

Hint: (1) If  $q = p/2$ , then  $\gamma(q) = \log p - 1$  on a  $p$ -node hypercube. (2) Prove by induction on hypercube dimension. For a given  $q$ ,  $\gamma(q)$  increases by one each time the number of nodes is doubled.