Circular q-shift - Hypercube

- Using E-cube routing $T = t_s + t_w m$
- q-shift in a hypercube with p nodes: longest path has log p $\gamma(q)$ links, where $\gamma(q)$ is the highest integer j, such that q is divisable by 2^j



Minimal cost-optimal execution time

□ Isoefficiency function $\in \Theta(f(p))$:

- A problem of size W is solved cost-optimally ⇔ W ∈ Ω(f(p))
 p → W grows at least like f(p)
- or: Cost-opimality for a problem of size W ⇔ p ∈ O(f⁻¹(W))
 p grows maximally like f⁻¹(W) ← W
- □ Parallel execution time of a cost-optimal parallel system is $\Theta(W/p)$. Furthermore it holds $1/p \in \Omega$ ($1/f^{-1}(W)$).
- ⇒ Lower bound for parallel runtime for solving a problem of size W costoptimally

$$T_P^{costopt} \in \Omega\left(\frac{W}{f^{-1}(W)}\right)$$

Scaled speedup

What is the speedup S(n,p) behavior for growing values for p?

How to choose n?

Memory-constrained scaled speedup:

 $\begin{array}{ll} \mbox{Memory grows propotionally with } p \Rightarrow determine \ n \\ \mbox{Memory requirement:} & m = f_m(n) \\ \mbox{Memory per node:} & m_0 \\ f_m(n) = p \ m_0 \ \Rightarrow \ n = f_m^{-1} \ (p \ m_0) \end{array}$

Time-constrained speedup:

Scaled speedup

 $\begin{array}{ll} \hline & \underline{\text{Example 1}}: \text{ Matrix-vector product:} \\ & T_{\text{S}}=t_{\text{c}} \ n^2, \ T_{\text{P}} \in \Theta(n^2/\text{p}), \ t_{\text{c}}: \text{ execution time for a mult-add-operation} \\ & S = \frac{t_{c} n^2}{t_{c} \frac{n^2}{p} + \underbrace{t_{s} \log p + t_{w} n}_{\text{all-to-all}}} \in \Theta(p) \\ & \overline{t_{c} \frac{n^2}{p} + \underbrace{t_{s} \log p + t_{w} n}_{\text{all-to-all}}} \\ & \text{memory requirement: } m=f_{\text{m}}(n) \in \Theta(n^2) \\ & \underline{\text{Memory-constrained scaled speedup:}} \\ & \text{available memory: } m = m_0 p \in \Theta(p), \text{ i.e. } n^2 = c \times p \\ & S' = \frac{t_{c} c \times p}{t_{c} \frac{c \times p}{p} + t_{s} \log p + t_{w} \sqrt{c \times p}} = \frac{c_1 p}{c_2 + c_3 \log p + c_4 \sqrt{p}} \in \Theta(\sqrt{p}) \end{array}$

<u>Time-constrained scaled speedup</u>: $T_P \in \Theta(n^2/p)$, T_P constant, i.e. $n^2 = c \times p$, scaled speedup see above **<u>Example 2</u>**: Matrix-Matrix multiplication

$$T_S = t_c n^3 \qquad T_P = t_c \frac{n^3}{p} + t_s \log p + 2t_w \frac{n^2}{\sqrt{p}}$$
$$S = \frac{t_c n^3}{t_c \frac{n^3}{p} + t_s \log p + 2t_w \frac{n^2}{\sqrt{p}}}$$

Memory requirement: $\Theta(n^2)$

<u>Memory-constrained scaled speedup</u>: $m \in \Theta(p)$, $m \in \Theta(n^2)$, i.e. $n^2 = c \times p$

$$S' = \frac{t_c(c \times p)^{1.5}}{t_c \frac{(c \times p)^{1.5}}{p} + t_s \log p + 2t_w \frac{c \times p}{\sqrt{p}}} \in \Theta(p)$$

<u>Time-constrained scaled speedup</u>: $T_P \in \Theta(n^3/p)$ const., i.e. $n^3 = c \times p$

$$S'' = \frac{t_c(c \times p)}{t_c \frac{c \times p}{p} + t_s \log p + 2t_w \frac{(c \times p)^{2/3}}{\sqrt{p}}} \in \Theta(p^{5/6})$$