# SECURITY IN NETWORKS

https://www.youtube.com/watch?v=RfAdux3XidM

# GOALS

- Understand principles of network security:
  - Cryptography and its many uses beyond "confidentiality"
  - Authentication
  - Message integrity
- Securing Email PGP

# WHAT IS NETWORK SECURITY?

- **Confidentiality:** only sender, intended receiver should "understand" message contents
  - sender encrypts message
  - receiver decrypts message
- Authentication: sender, receiver want to confirm identity of each other
- Message integrity: sender, receiver want to ensure message not altered (in transit, or afterwards) without detection
- Access and availability: services must be accessible and available to users

# FRIENDS AND ENEMIES: ALICE, BOB, TRUDY

- Well-known in network security world
- Bob, Alice (lovers!) want to communicate "securely" (now you could use Angela and Barrack)
- Trudy (intruder) may intercept, delete, add messages



# WHO MIGHT BOB, ALICE BE?

- ... well, real-life Bobs and Alices!
- Web browser/server for electronic transactions (e.g., on-line purchases)
- on-line banking client/server
- DNS servers
- routers exchanging routing table updates
- other examples?

### **PRINCIPLES OF CRYPTOGRAPHY**

# THE LANGUAGE OF CRYPTOGRAPHY



- m plaintext message
- KA(m) ciphertext, encrypted with key KA
- m = K<sub>B</sub>(K<sub>A</sub>(m))

# SIMPLE ENCRYPTION SCHEME

#### substitution cipher: substituting one thing for another

• monoalphabetic cipher: substitute one letter for another

plaintext: abcdefghijklmnopqrstuvwxyz
ciphertext: mnbvcxzasdfghjklpoiuytrewq

e.g:

Plaintext: bob. i love you. alice ciphertext: nkn. s gktc wky. mgsbc

#### • Encryption key:

Mapping from set of 26 letters to set of 26 letters

### **BREAKING AN ENCRYPTION SCHEME**

# **CIPHER-TEXT ONLY ATTACK**

- Trudy has ciphertext she can analyze
   Two approaches:
  - brute force: search through all keys
  - statistical analysis

# **KNOWN-PLAINTEXT ATTACK**

- Trudy has plaintext corresponding to ciphertext
  - e.g., in monoalphabetic cipher, Trudy determines pairings for a,l,i,c,e,b,o,

# **CHOSEN-PLAINTEXT ATTACK**



### SYMMETRIC KEY CRYPTOGRAPHY

# SYMMETRIC KEY CRYPTOGRAPHY



symmetric key crypto: Bob and Alice share same (symmetric) key: K

 e.g., key is knowing substitution pattern in mono alphabetic substitution cipher

**Q:** how do Bob and Alice agree on key value?

# A MORE SOPHISTICATED APPROACH

- n substitution ciphers, M<sub>1</sub>,M<sub>2</sub>,...,M<sub>n</sub>
- cycling pattern:
  - e.g., n=4: M<sub>1</sub>,M<sub>3</sub>,M<sub>4</sub>,M<sub>3</sub>,M<sub>2</sub>; M<sub>1</sub>,M<sub>3</sub>,M<sub>4</sub>,M<sub>3</sub>,M<sub>2</sub>; ...
- for each new plaintext symbol, use subsequent substitution pattern in cyclic pattern
  - dog: d from M<sub>1</sub>, o from M<sub>3</sub>, g from M<sub>4</sub>

#### Encryption key:

n substitution ciphers, and cyclic pattern

• key need not be just n-bit pattern

# SYMMETRIC KEY CRYPTO: DES

#### **DES: Data Encryption Standard**

- US encryption standard [NIST 1993]
- 56-bit symmetric key, 64-bit plaintext input
- block cipher with cipher block chaining
- how secure is DES?
  - DES Challenge: 56-bit-key-encrypted phrase decrypted (brute force) in less than a day
  - no known good analytic attack
- making DES more secure:
  - 3DES: encrypt 3 times with 3 different keys

# SYMMETRIC KEY CRYPTO: DES

#### DES operation

- initial permutation
- 16 identical "rounds" of function application, each using different 48 bits of key
- final permutation

#### **SYMMETRIC KEY CRYPTO: DES**



- Symmetric-key NIST standard, replaced DES (Nov 2001)
- Processes data in 128 bit blocks
- 128, 192, or 256 bit keys
- Iterated cipher
- Brute force decryption (try each key) taking 1 sec on DES, takes 149 trillion years for AES

- Number of rounds depend on key length
  - 128 bits  $\rightarrow$  10 rounds
  - 192 bits  $\rightarrow$  12 rounds
  - 256 bits  $\rightarrow$  14 rounds

Each round:

1. Round key mixing

2. Substitution step

3. Permutation step



### **AES DEMO**

echo "This is the very secret message" > cleartext.txt # openssl aes-256-cbc -in cleartext.txt -a # -a -> Base64 encrypts so easy to copy to email openssl aes-256-cbc -in cleartext.txt -out ciphertext.txt cat ciphertext.txt #Verify content openssl aes-256-cbc -d -in ciphertext.txt

- Symmetric key crypto
  - requires sender, receiver know shared secret key
  - **Q**: how to agree on key in first place (particularly if never "met")?

#### Public key crypto

- radically different approach [Diffie-Hellman76, RSA78]
- sender, receiver do **not** share secret key
- **public** encryption key known to **all**
- private decryption key known only to receiver



# PUBLIC KEY ENCRYPTION ALGORITHMS

#### Need

#### • K<sup>+</sup>B(·) and K<sup>-</sup>B(·)

such that

- K<sup>-</sup>B(K<sup>+</sup>B(m)) = m
- given public key K<sup>+</sup>B, it should be impossible to compute private key K<sup>-</sup>B

**RSA:** Rivest, Shamir, AdelMan algorithm

### PREREQUISITE: MODULAR ARITHMETIC

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**x mod n** = remainder of **x** when divided by **n** Facts:

- [(a mod n) + (b mod n)] mod n = (a+b) mod n
- [(a mod n) (b mod n)] mod n = (a-b) mod n
- [(a mod n) \* (b mod n)] mod n = (a\*b) mod n

#### Thus:

• (a mod n)<sup>d</sup> mod n = 
$$a^d$$
 mod n

### EXAMPLE

x=14, n=10, d=2:

•  $(x \mod n)^d \mod n = 4^2 \mod 10 = 6$ 

#### RSA

7

# **RSA: GETTING READY**

- message: just a bit pattern
- bit pattern can be uniquely represented by an integer number
- thus, encrypting a message is equivalent to encrypting a number.

#### example:

- m= 10010001. This message is uniquely represented by the decimal number 145.
- to encrypt **m**, we encrypt the corresponding number, which gives a new number (the ciphertext).

# RSA: CREATING PUBLIC/PRIVATE KEY PAIR

- choose two large prime numbers p, q. (e.g. at least, 2048 bits each)
- compute n = pq, z = (p-1)(q-1)
- choose e (with e<n) that has no common factors with z (e, z are "relatively prime").
- choose d such that ed-1 is exactly divisible by z. (in other words: ed mod z = 1).
- public key is (n,e).
- private key is (n,d).

# **RSA: ENCRYPTION, DECRYPTION**

- Given (n,e) and (n,d) as computed above
- to encrypt message m (<n), compute c = m<sup>e</sup> mod n
- to decrypt received bit pattern, c, compute m = c<sup>d</sup> mod n



### **RSA EXAMPLE:**

- Bob chooses **p=5**, **q=7**. Then **n=35**, **z=24**.
- e=5 (so e, z relatively prime).
- d=29 (so  $e \cdot d 1$  exactly divisible by z).
- encrypting 4-bit messages.
#### **RSA EXAMPLE:**



#### **RSA EXAMPLE:**



#### WHY DOES RSA WORK?

- must show that c<sup>d</sup> mod n = m where c = m<sup>e</sup> mod n
- fact: for any x and y: x<sup>y</sup> mod n = x<sup>(y mod z)</sup> mod n

where 
$$\mathbf{n} = \mathbf{p} \cdot \mathbf{q}$$
 and  $\mathbf{z} = (\mathbf{p}-\mathbf{1})(\mathbf{q}-\mathbf{1})$   
thus.

• 
$$c^d \mod n = (m^e \mod n)^d \mod n$$

## **RSA: ANOTHER IMPORTANT PROPERTY**

The following property will be very useful later:

K<sup>-</sup>B( K<sup>+</sup>B(m))

= m =

#### K<sup>+</sup>B ( K<sup>-</sup>B(m))

Using public or private key first: Result is the same

Why?

Follows directly from modular arithmetic:

 $(m^e \mod n)^d \mod n = m^{ed} \mod n$ 

# WHY IS RSA SECURE?

- suppose you know Bob's public key (n,e).
  - How hard is it to determine d?
- essentially need to find factors of n without knowing the two factors p and q
  - **Factoring a big number is hard no known efficient algorithm**

# **RSA IN PRACTICE: SESSION KEYS**

- exponentiation in RSA is computationally intensive
- DES is at least 100 times faster than RSA
- use public key cryto to establish secure connection, then establish second key – symmetric session key – for encrypting data

#### session key, KS

- Bob and Alice use RSA to exchange a symmetric key Ks
- once both have **K**<sub>S</sub>, they use symmetric key cryptography

#### **MESSAGE INTEGRITY, AUTHENTICATION**

# **MESSAGE INTEGRITY, AUTHENTICATION**

When Bob receives a message (plain or ciphertext) and he believe it was sent by Alice

To authenticate this message, Bob must verify:

- The message indeed originated from Alice
- The message was not tampered with on its way to Bob

## AUTHENTICATION

Goal: Bob wants Alice to "prove" her identity to him





in a network, Bob can not "see" Alice, so Trudy simply declares herself to be Alice

Protocol ap2.0: Alice says "I am Alice" in an IP packet containing her source IP address





Protocol ap3.0: Alice says "I am Alice" and sends her secret password to "prove" it.





Protocol ap3.1: Alice says "I am Alice" and sends her encrypted secret password to "prove" it.





Goal: avoid playback attack

Nonce number R used only once-in-a-lifetime

Protocol ap4.0: To prove Alice "live", Bob sends Alice nonce,
 R. Alice must return R, encrypted with shared secret key



ap4.0 requires shared symmetric key

• Can we authenticate using public key techniques?

Protocol ap5.0: Use nonce, public key cryptography



## **PROTOCOL 5.0: SECURITY HOLE**

• Man (or woman) in the middle attack:

Trudy poses as Alice (to Bob) and as Bob (to Alice)



# **AP5.0: SECURITY HOLE**

Man (or woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)



Difficult to detect:

- Bob receives everything that Alice sends, and vice versa. (e.g., so Bob, Alice can meet one week later and recall conversation!)
- problem is that Trudy receives all messages as well!

**Cryptographic technique analogous to hand-written signatures:** 

- Sender (Bob) digitally signs document, establishing he is document owner/creator.
- Verifiable, nonforgeable: recipient (Alice) can prove to someone that Bob, and no one else (including Alice), must have signed document

Simple digital signature for message m:

Bob signs m by encrypting with his private key KB<sup>-</sup>, creating

"signed" message, **KB**<sup>-</sup>(**m**)



- suppose Alice receives msg m, with signature: m, Kg<sup>-</sup>(m)
- Alice verifies **m** signed by Bob by applying Bob's public key  $K_B^+$  to  $K_B^-(m)$  then checks  $K_B^+(K_B^-(m)) = m$ .
- If KB<sup>+</sup>(KB<sup>-</sup>(m)) = m, whoever signed m must have used Bob's private key.

Alice thus verifies that:

- Bob signed m
- no one else signed m
- Bob signed m and not m'

**Non-repudiation:** 

Alice can take **m**, and signature **KB**<sup>-</sup>(**m**) to court and prove that Bob signed **m** 

#### **MESSAGE DIGESTS**

## **MESSAGE DIGESTS**

Computationally expensive to public-key-encrypt long messages

goal: fixed-length, easy- to-compute digital "fingerprint"

Apply hash function H to m, get fixed size message digest,
 H(m).



# **CRYPTOGRAPHIC HASH FUNCTION**

Hash function properties:

- many-to-1
- produces fixed-size msg digest (fingerprint)
- computationally infeasible to find messages x and y such that H(x)
  = H(y)

## **CRYPTOGRAPHIC HASH FUNCTION**



# **INTERNET CHECKSUM: POOR CRYPTO HASH**

Internet checksum has some properties of hash function:

- produces fixed length digest (16-bit sum) of message
- is many-to-one
- But given message with given hash value, it is easy to find another message with same hash value:

## **INTERNET CHECKSUM: POOR CRYPTO HASH**

Message	ASCII format	Message	ASCII format
I 0 U 1	49 4F 55 31	I O U 9	49 4F 55 39
00.9	30 30 2E 39	00.1	30 30 2E 31
9 B O B	39 42 D2 42	9 B O B	39 42 D2 42
	B2 C1 D2 AC		B2 C1 D2 AC

Different messages, but identical checksums

CRC is also a poor crypto hash function

#### HASH FUNCTION ALGORITHMS

MD5 hash function widely used (RFC 1321)

- computes 128-bit message digest in 4-step process.
- arbitrary 128-bit string x, appears difficult to construct msg m whose MD5 hash is equal to x
- It is no longer secure!
  - Rainbow tables available

# HASH FUNCTION ALGORITHMS

SHA-1 is also used

- US standard [NIST, FIPS PUB 180-1]
- 160-bit message digest
- Shown that you can find collisions in 'only' 2<sup>51</sup> attempts. See <a href="http://eprint.iacr.org/2008/469.pdf">http://eprint.iacr.org/2008/469.pdf</a> originally expected 2<sup>80</sup>

# HASH FUNCTION ALGORITHMS

Keccak wins SHA3 competition in 2012

- 5 year competition by NIST for the next cryptographic hash function standard
- Keccak announced the winner in October 2012: http://csrc.nist.gov/groups/ST/hash/sha-3/winner\_sha-3.html
### **DIGITAL SIGNATURE**

Digital signature = signed message digest

### **DIGITAL SIGNATURE**



## **DIGITAL SIGNATURE**



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### **RECALL: 5.0 SECURITY HOLE**

man (or woman) in the middle attack:

Trudy poses as Alice (to Bob) and as Bob (to Alice)



### **PUBLIC-KEY CERTIFICATION**

## **CERTIFICATION AUTHORITIES**

- certification authority (CA): binds public key to particular entity,
   E.
- E (person, router) registers its public key with CA.
  - E provides "proof of identity" to CA.
  - CA creates certificate binding E to its public key.
  - certificate containing E's public key digitally signed by CA CA says "this is E's public key"

### **CERTIFICATION AUTHORITIES**

when Alice wants Bob's public key:

- gets Bob's certificate (Bob or elsewhere).
- apply CA's public key to Bob's certificate, get Bob's public key



### JAVA TRUSTED CERTS

keytool -keystore "\$JAVA\_HOME/jre/lib/security/cacerts" -storepass changeit -list

```
Keystore type: JKS
Keystore provider: SUN
Your keystore contains 104 entries
digicertassuredidrootca, Apr 16, 2008, trustedCertEntry,
Certificate fingerprint (SHA1): 05:63:B8:63:0D:62:D7:5A:BB:C8:AB:1E:4B:DF:B5:A8:99
comodorsaca, May 11, 2015, trustedCertEntry,
Certificate fingerprint (SHA1): AF:E5:D2:44:A8:D1:19:42:30:FF:47:9F:E2:F8:97:BB:CI
thawtepremiumserverca, May 20, 2015, trustedCertEntry,
Certificate fingerprint (SHA1): E0:AB:05:94:20:72:54:93:05:60:62:02:36:70:F7:CD:2E
....
```

### **SECURING E-MAIL**

### **SECURE E-MAIL**

Alice wants to send confidential e-mail, **m**, to Bob.



### **SECURE E-MAIL**

#### Alice:

- generates random symmetric private key, Ks
- encrypts message with **KS** (for efficiency)
- also encrypts **KS** with Bob's public key
- sends both K<sub>S</sub>(m) and K<sub>B</sub>(K<sub>S</sub>) to Bob

## **SECURE E-MAIL**

#### Bob:

- uses his private key to decrypt and recover KS
- uses Ks to decrypt Ks(m) to recover m

# SECURE E-MAIL (CONTINUED)

Alice wants to provide sender authentication and message integrity



Alice digitally signs message

sends both message (in the clear) and digital signature

# SECURE E-MAIL (CONTINUED)

Alice wants to provide secrecy, sender authentication, message integrity.

Alice uses three keys:

- 1. her private key
- 2. Bob's public key
- 3. newly created symmetric key

### SECURE E-MAIL (CONTINUED)



## PGP

- Pretty Good Privacy
- Written by Phil Zimmermann in 1991
- Email encryption scheme

### PGP

Depending on the version:

- Uses MD5 or SHA for message digest
- CAST, tripple-DES or IDEA for symmetric key enc.
- RSA for public key enc.

## PGP

#### Provides mechanism for public key verification

- signing others' keys you trust
- Key signing parties
- Users physically gather, exchange public keys and certify others with their private key

## PGP HISTORY

- PGP encryption found its way outside the United States
- February 1993 Zimmermann became the formal target of a criminal investigation by US Gov.
- "Munitions export without a license"
  - Cryptosystems using keys larger than 40 bits were then considered munitions

## PGP HISTORY

- Zimmermann published entire source code in a book available world wide
- Anyone could OCR/type in and recreate
- The claimed principle was simple: export of munitions—guns, bombs, planes, and software—was (and remains) restricted; but the export of books is protected by the First Amendment.

### QUESTIONS