

Symmetry

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Lecture 10

Plan for today

- **ROBDDs for finite set variables**
- **Symmetries in CSPs**
- **Avoiding symmetry**

ROBDDs for finite set constraints

Set domains as Boolean functions

- Characteristic function of a set:

$$\chi_S(i) \Leftrightarrow i \in S$$

- Sets of sets: disjunction of characteristic functions

$$\chi_{\mathcal{S}}(i) \Leftrightarrow \bigvee_{S \in \mathcal{S}} \chi_S(i)$$

Example

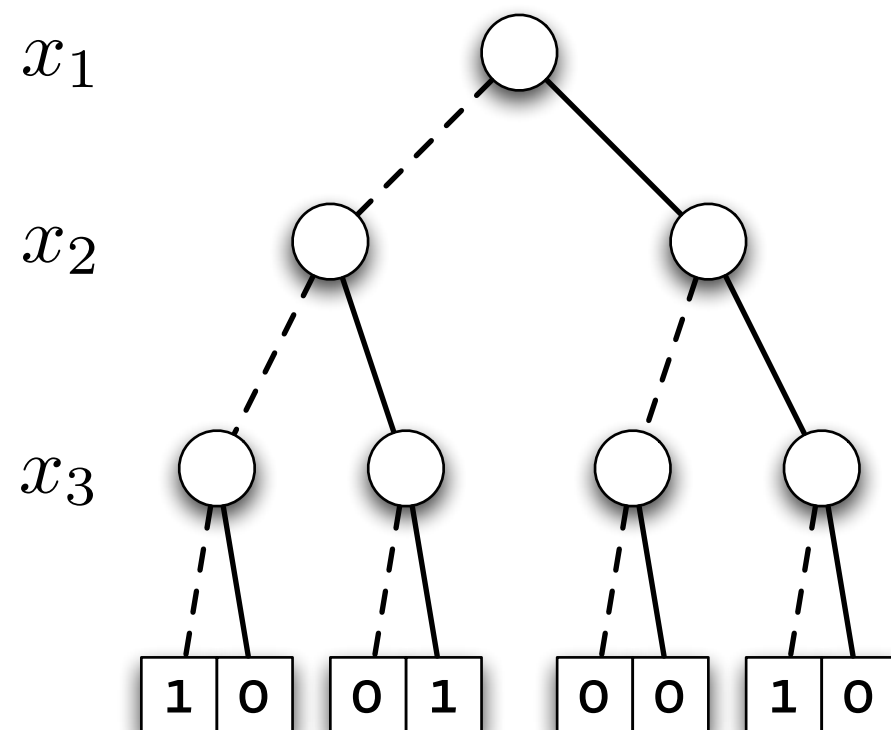
- Consider the domain $\{\{\}, \{1, 2\}, \{2, 3\}\}$
- Introduce propositional variables x_1, x_2, x_3
- Represent single variable domain as

$$(\neg x_1 \wedge \neg x_2 \wedge \neg x_3) \vee (x_1 \wedge x_2 \wedge \neg x_3) \vee (\neg x_1 \wedge x_2 \wedge x_3)$$

- Represent all variable domains as conjunction
- Efficient datastructure: ROBDDs

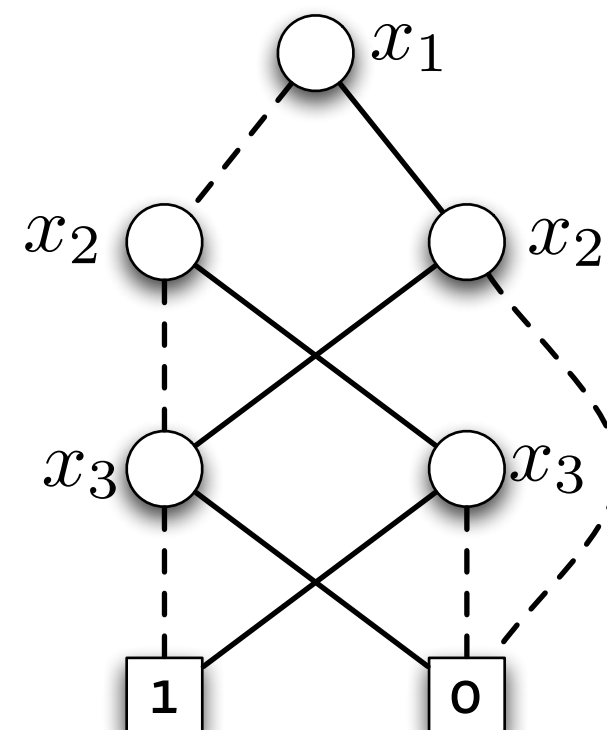
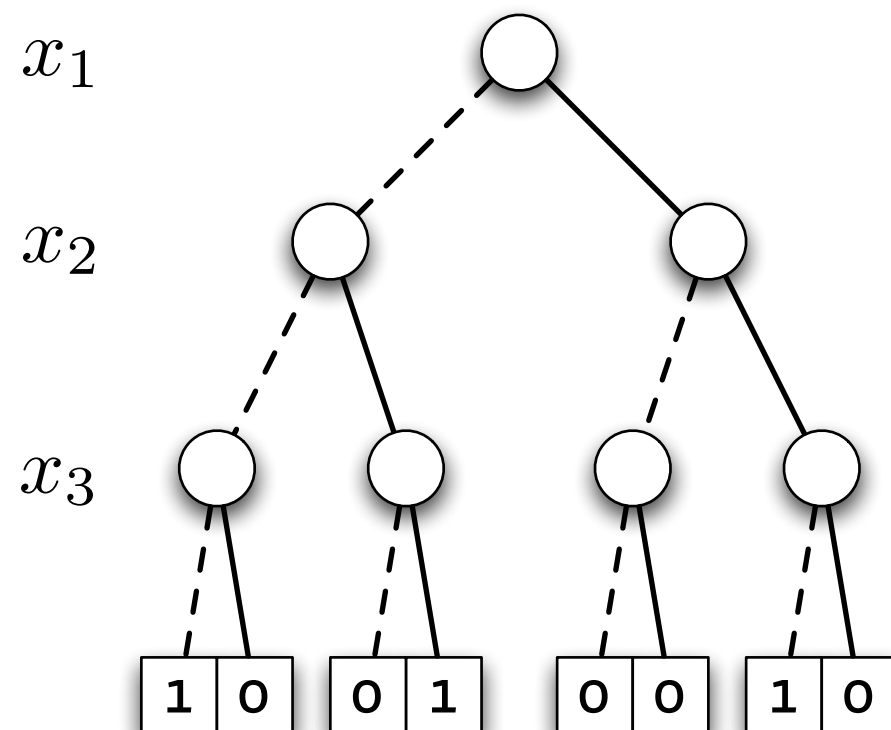
ROBDDs

- Canonical representation for Boolean functions
- Reduced decision tree with fixed variable order



ROBDDs

- Canonical representation for Boolean functions
- Reduced decision tree with fixed variable order



Operations on ROBDDs

- Conjunction, disjunction, implication, ...
- Projection $\exists x.\phi$

Constraints as ROBDDs

- Consider the constraint $X \subseteq Y$
- Written as a formula: $\forall v \in \mathcal{U} : v \in X \Rightarrow v \in Y$
- With fixed universe $\mathcal{U} = \{1, 2, 3\}$:

$$(X_1 \Rightarrow Y_1) \wedge (X_2 \Rightarrow Y_2) \wedge (X_3 \Rightarrow Y_3)$$

- Boolean formula! Represent as ROBDD

Propagation

- For each variable X we have a domain representation χ_X
- Our propagator is represented as φ
- Projection propagator for Y :

$$\exists \mathcal{X} \setminus \{Y\}. \bigwedge_{X \in \mathcal{X}} \chi_X \wedge \varphi$$

Propagation: example

- Subset constraint on $U=\{1,2,3\}$:

$$(X_1 \Rightarrow Y_1) \wedge (X_2 \Rightarrow Y_2) \wedge (X_3 \Rightarrow Y_3)$$

- Current domain:

$$\{X \mapsto \{\emptyset, \{1, 2\}, \{2, 3\}\}, Y \mapsto \{\{2, 3\}, \{3\}\}\}$$

$$D = ((\overline{X_1 X_2 X_3}) \vee (X_1 X_2 \overline{X_3}) \vee (\overline{X_1} X_2 X_3)) \wedge ((\overline{Y_1} Y_2 Y_3) \vee (\overline{Y_1} \overline{Y_2} Y_3))$$

- Propagation:

$$\exists Y_1, Y_2, Y_3. D \wedge (X_1 \Rightarrow Y_1) \wedge (X_2 \Rightarrow Y_2) \wedge (X_3 \Rightarrow Y_3)$$

$$\exists X_1, X_2, X_3. D \wedge (X_1 \Rightarrow Y_1) \wedge (X_2 \Rightarrow Y_2) \wedge (X_3 \Rightarrow Y_3)$$

Pros and Cons

- Propagation is complete
- Propagators are compositional:
 - conjunction and disjunction of constraints easily expressible
- Possibly expensive
 - ROBDD operations worst case exponential
- Some constraints have exp. size formulas

Literature

- Hawkins, Lagoon, Stuckey. *Solving Set Constraint Satisfaction Problems using ROBDDs*. JAIR Volume 24, 2005
- Bryant. *Symbolic Boolean manipulation with ordered binary-decision diagrams*. ACM Comput. Surv., 24 (3), 1992

Symmetries

Social golfers

- **Problem:**

w weeks, g groups of p players each

all players play once a week

no two players in the same group more than once

- **Model:**

$w \times g \times p$ integer variables

Example: Social golfers

week 1	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
week 2	0	3	6	1	4	9	2	7	12	5	10	13	8	11	14
week 3	0	4	13	1	3	11	2	6	10	5	8	12	7	9	14
week 4	0	5	14	1	10	12	2	3	8	4	7	11	6	9	13
week 5	0	7	10	1	8	13	2	4	14	3	9	12	5	6	11
week 6	0	8	9	1	5	7	2	11	13	3	10	14	4	6	12
week 7	0	11	12	1	6	14	2	5	9	3	7	13	4	8	10
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week 4	0	5	14	1	10	12	2	3	8	4	7	11	6	9	13
week 5	0	7	10	1	8	13	2	4	14	3	9	12	5	6	11
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Example: Social golfers

week 1	2	1	0	3	4	5	6	7	8	9	10	11	12	13	14
week 2	6	3	0	1	4	9	2	7	12	5	10	13	8	11	14
week 3	13	4	0	1	3	11	2	6	10	5	8	12	7	9	14
week 4	14	5	0	1	10	12	2	3	8	4	7	11	6	9	13
week 5	10	7	0	1	8	13	2	4	14	3	9	12	5	6	11
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week 4	14	5	0	1	10	12	2	3	8	4	7	11	6	9	13
week 5	10	7	0	1	8	13	2	4	14	3	9	12	5	6	11
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week 4	14	5	0	1	10	12	2	3	8	4	7	11	6	9	13
week 5	10	7	0	1	8	13	2	4	14	3	9	12	5	6	11
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week 4	14	5	0	4	7	11	2	3	8	1	10	12	6	9	13
week 5	10	7	0	3	9	12	2	4	14	1	8	13	5	6	11
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week 4	14	5	0	4	7	11	2	3	8	1	10	12	6	9	13
week 5	10	7	0	3	9	12	2	4	14	1	8	13	5	6	11
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week 4	14	5	0	4	7	11	2	3	8	1	10	12	6	9	13
week 5	10	7	0	3	9	12	2	4	14	1	8	13	5	6	11
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week 5	6	3	0	5	10	13	2	7	12	1	4	9	8	11	14
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week 4	14	5	0	4	7	11	2	3	8	1	10	12	6	9	13
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week 4	14	5	0	4	7	11	2	3	8	1	10	12	6	9	13
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week 5	6	3	0	5	10	13	2	9	12	1	4	7	8	11	14
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week 5	6	3	0	5	10	13	2	9	12	1	4	7	8	11	14
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Example: Social golfers

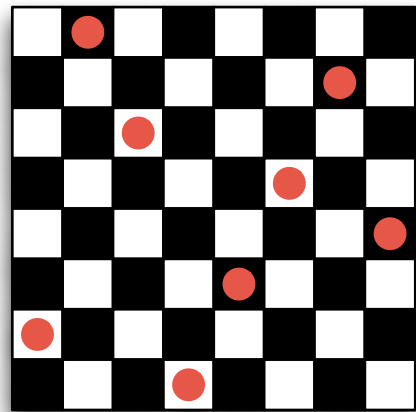
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10	9	0	3	7	12	2	4	14	1	8	13	5	6	11
13	4	0	5	8	12	2	6	10	1	3	11	9	7	14
14	5	0	4	9	11	2	3	8	1	10	12	6	7	13
6	3	0	5	10	13	2	9	12	1	4	7	8	11	14
7	8	0	3	10	14	2	11	13	1	5	9	4	6	12
12	11	0	3	9	13	2	5	7	1	6	14	4	8	10

permuting weeks and groups: $7! \times 5! = 604.800$

just permuting all players: $15! = 1.307.674.368.000$

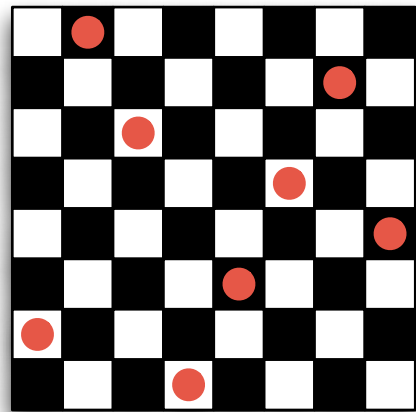
Example: Queens

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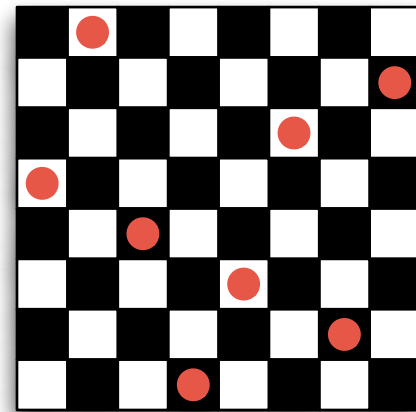


Example: Queens

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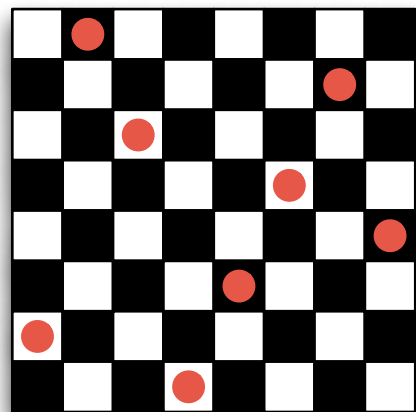


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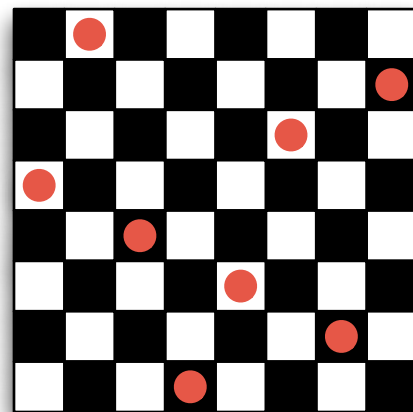


Example: Queens

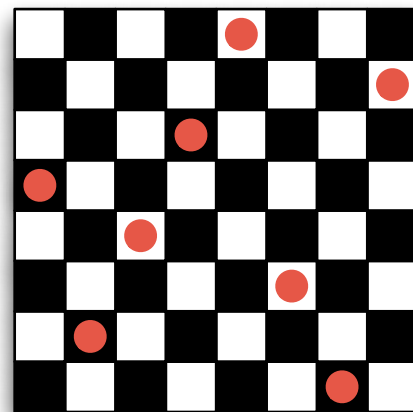
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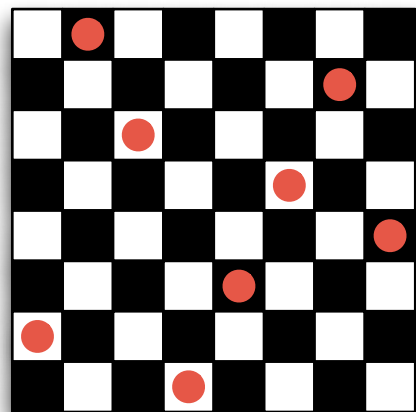


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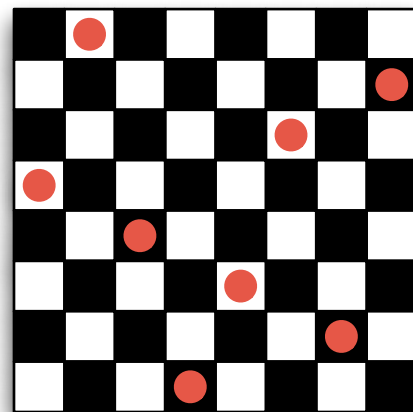


Example: Queens

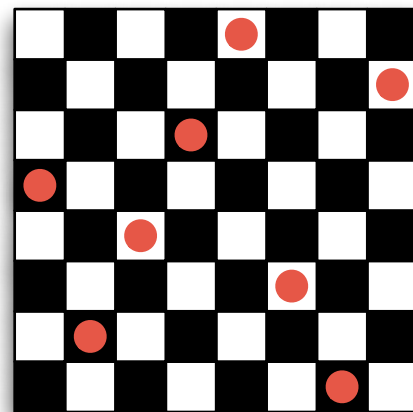
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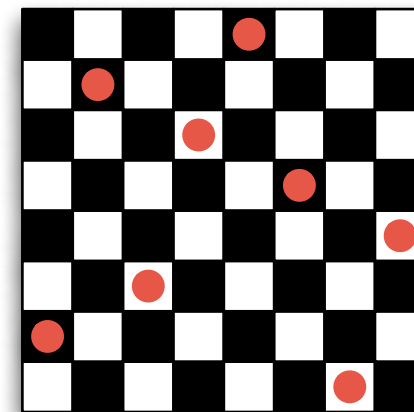
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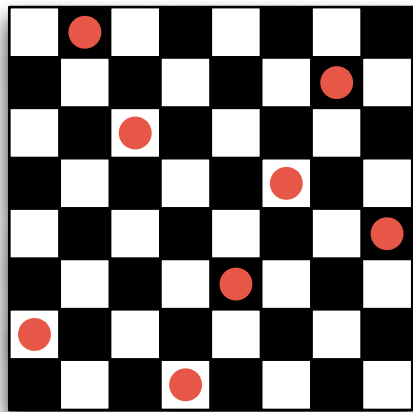


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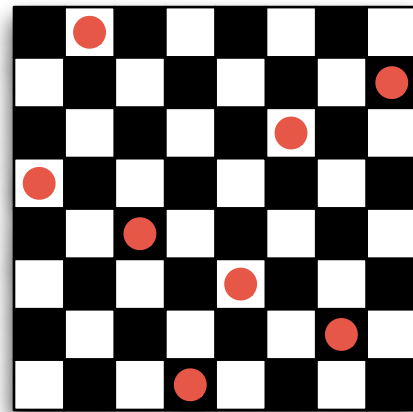


Example: Queens

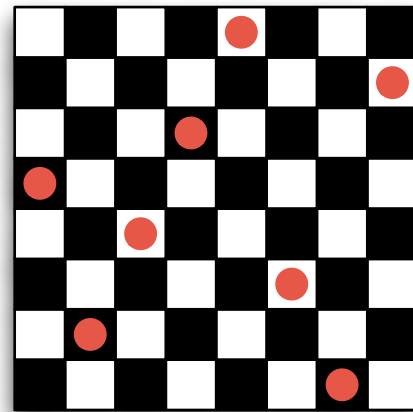
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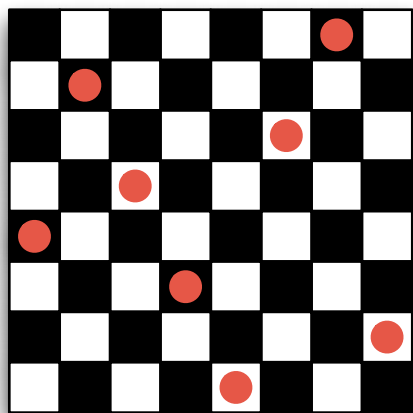
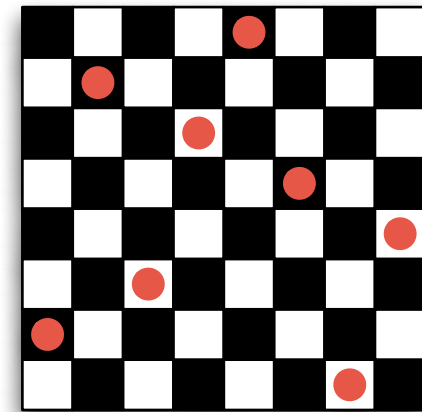
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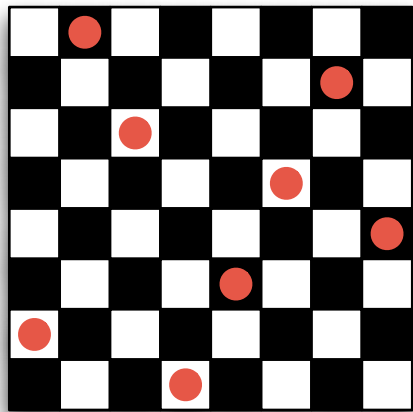
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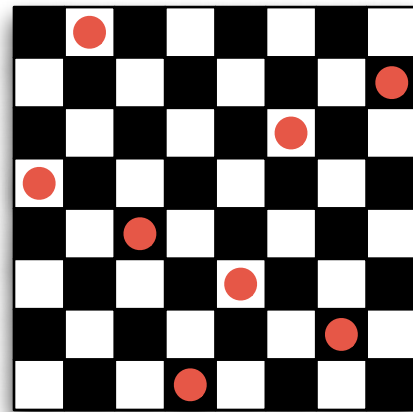
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Example: Queens

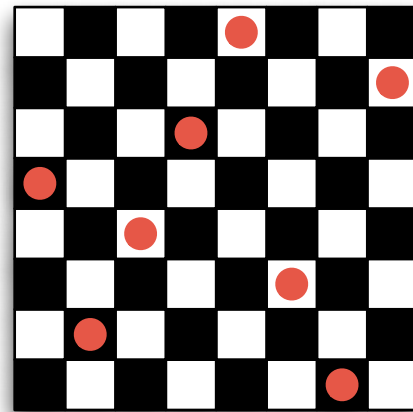
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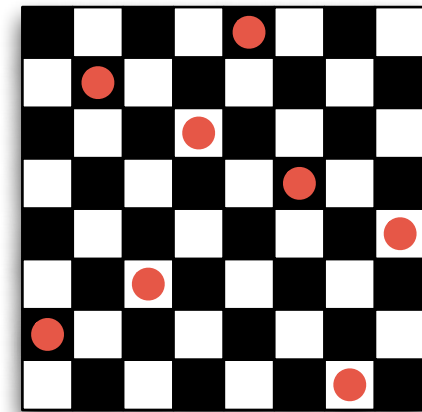
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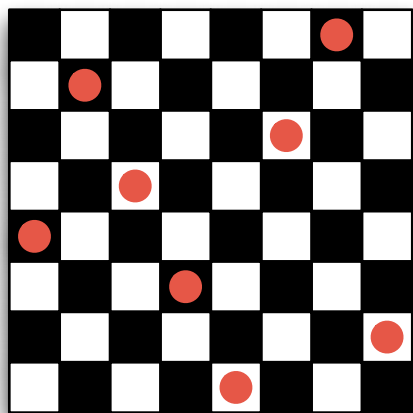
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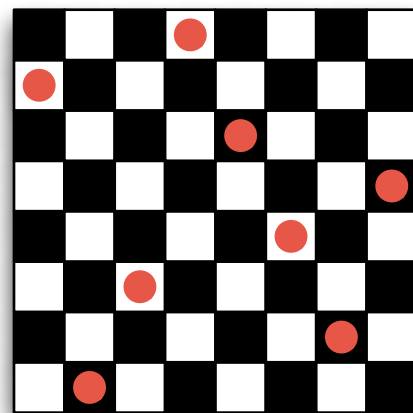
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y

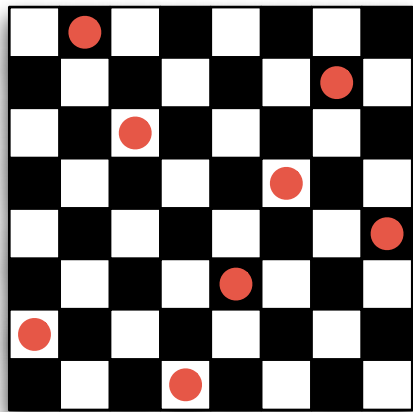


x

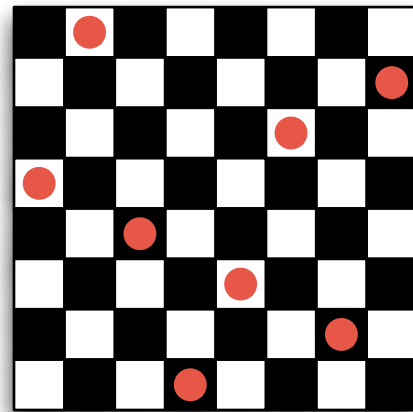


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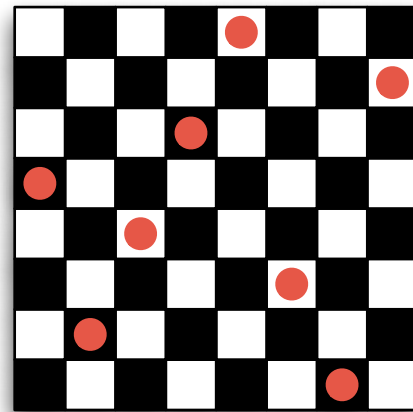
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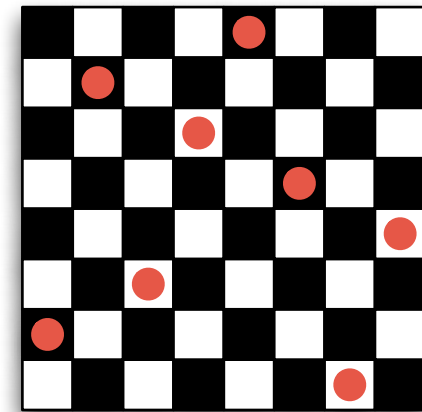
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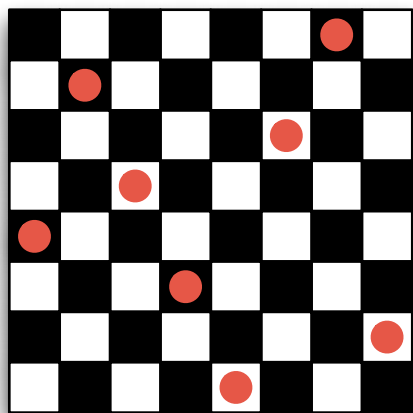
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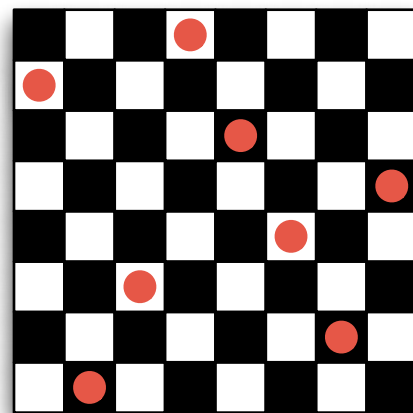
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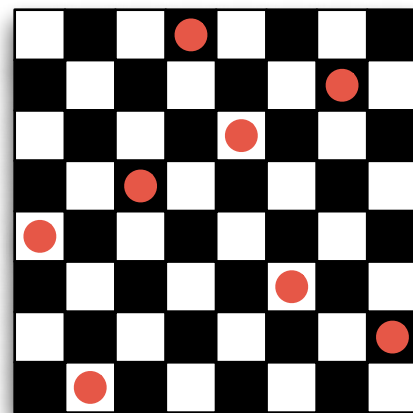
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x

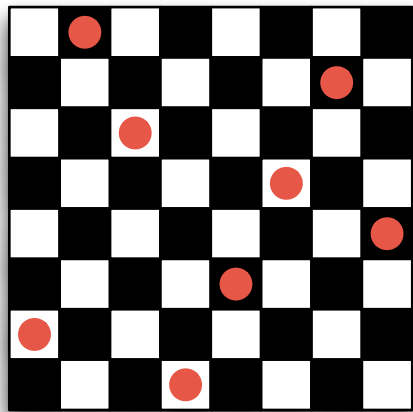


d1

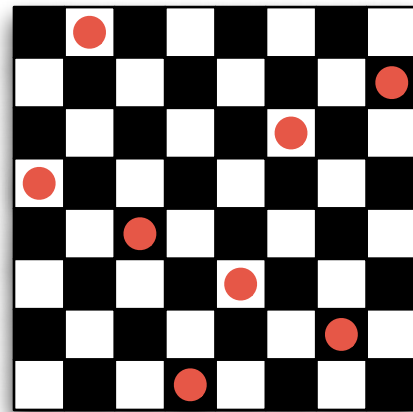


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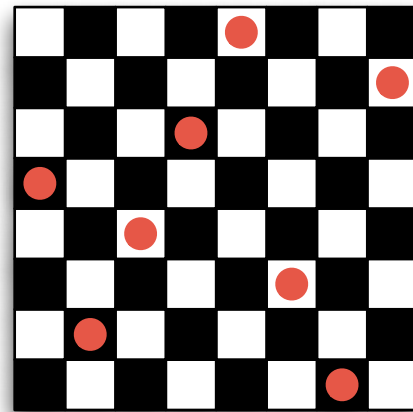
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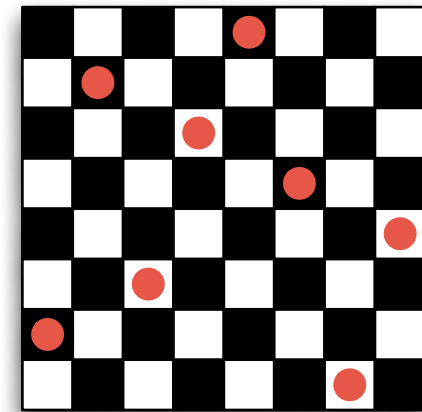
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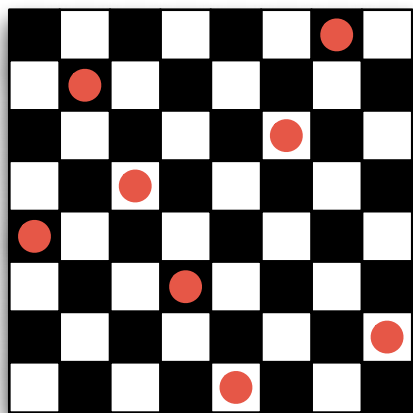
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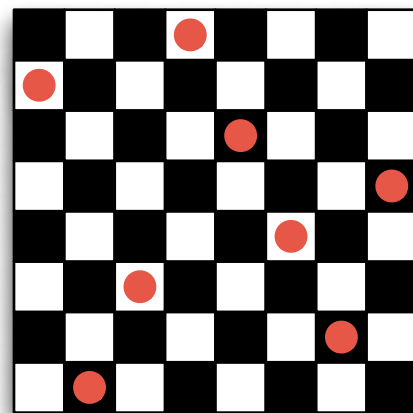
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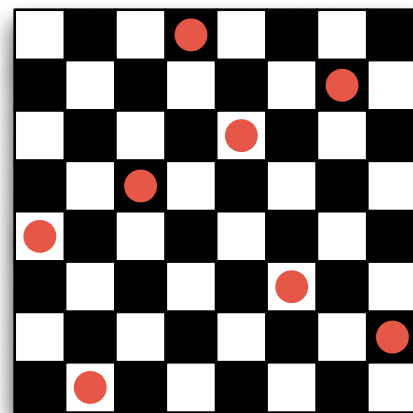
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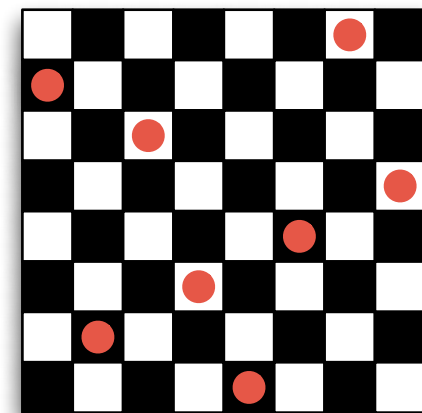
x



d1

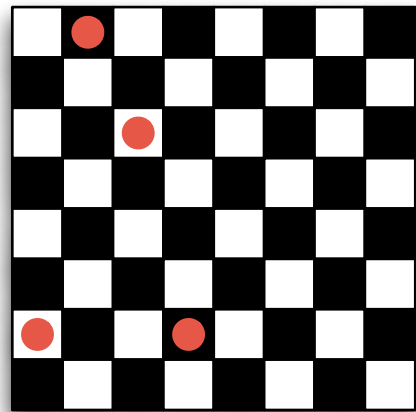


d2



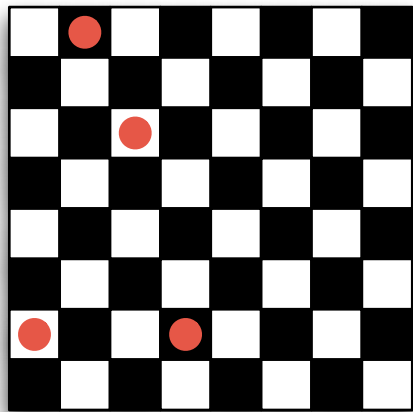
Symmetric failure

id

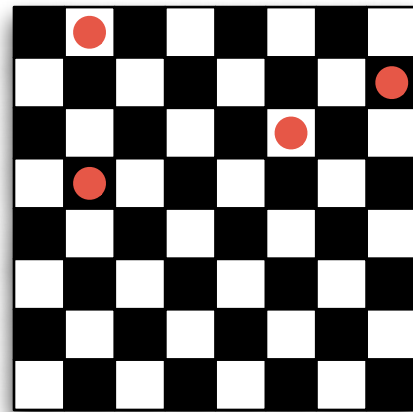


Symmetric failure

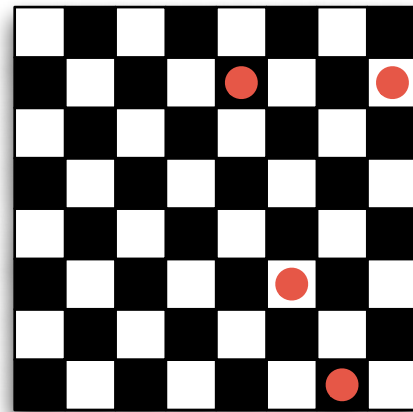
id



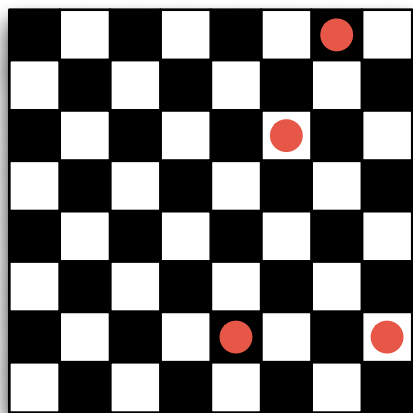
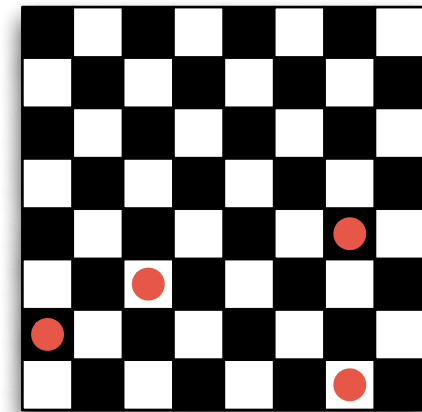
90°



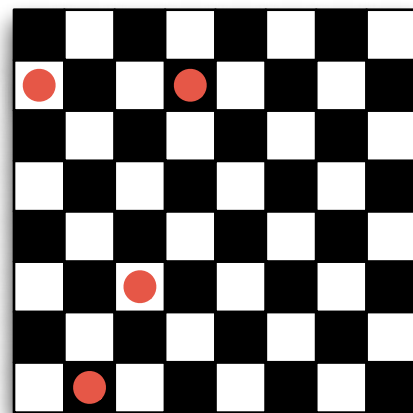
180°



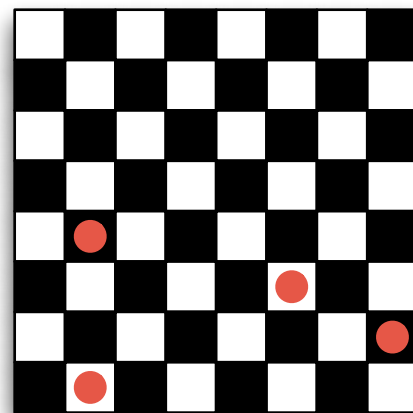
270°



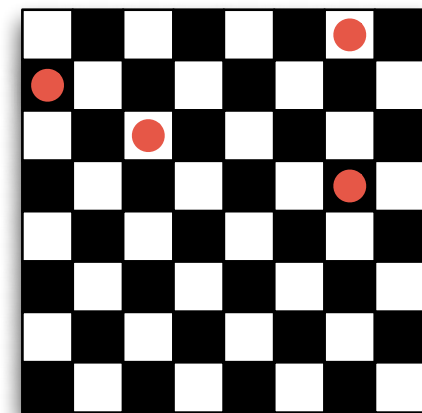
y



x

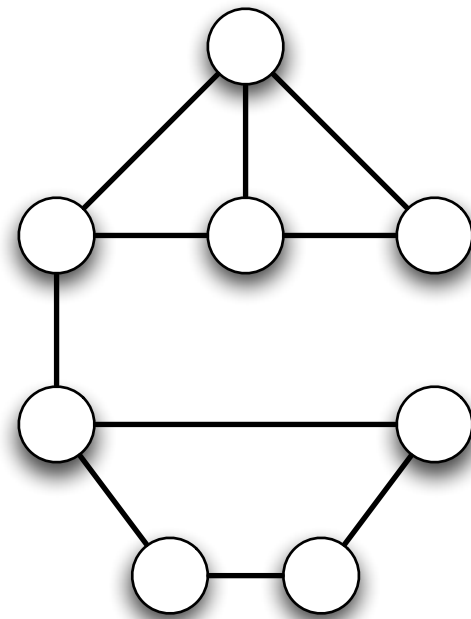


d1

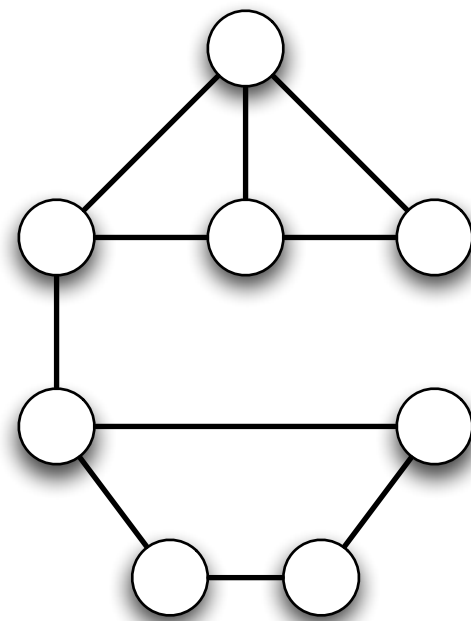
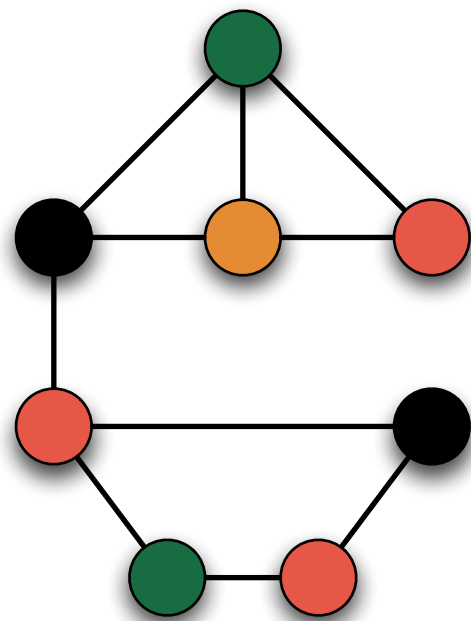


d2

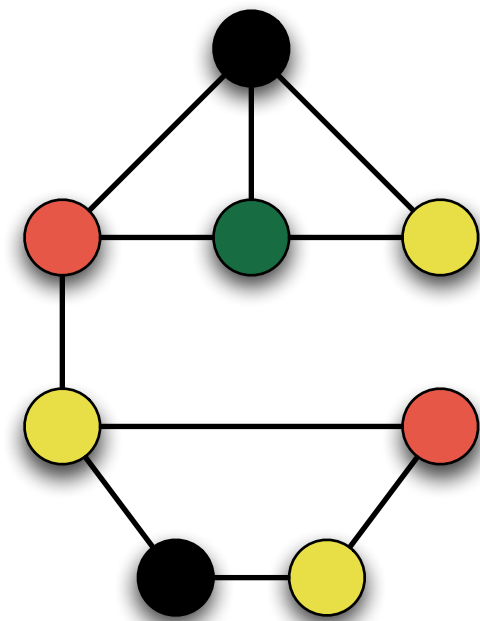
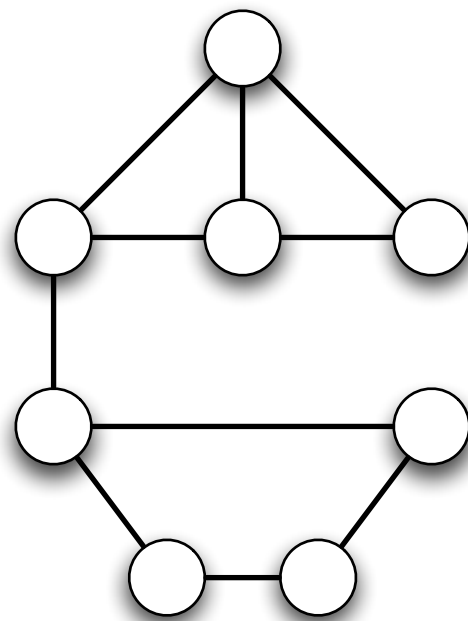
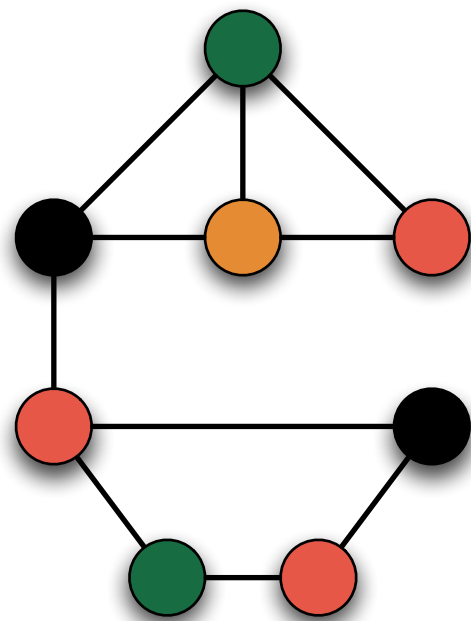
Example: graph colouring



Example: graph colouring



Example: graph colouring



Kinds of symmetries

- **Variable symmetry:**

permuting variables keeps solutions invariant

$$\{x_i \mapsto v_i\} \in \text{sol}(P) \Leftrightarrow \{x_{\sigma(i)} \mapsto v_i\} \in \text{sol}(P)$$

- **Value symmetry:**

permuting values keeps solutions invariant

$$\{x_i \mapsto v_i\} \in \text{sol}(P) \Leftrightarrow \{x_i \mapsto \sigma(v_i)\} \in \text{sol}(P)$$

Kinds of symmetries

- **Variable/value symmetry:**

permute both variables and values

$$\{x_i \mapsto v_i\} \in \text{sol}(P) \Leftrightarrow \{x_{\sigma(i)} \mapsto \sigma'(v_i)\} \in \text{sol}(P)$$

Symmetry

- **Ubiquitous!**
- **Inherent in the problem** (chess board)
- **Artefact of the model** (order of players in a group)
- **Different kinds:**
 - variable symmetry (swapping (sets of) variables)
 - value symmetry (permuting values)

Symmetry

- **How can we avoid it?**
 - ... by model reformulation
 - ... by adding constraints to the model
 - ... during search
 - ... by dominance detection

**Avoiding symmetry by
reformulation**

Use set variables

- **Sets are unordered**
- **Golfers example:** represent groups as sets
- **New model contains no symmetry in groups**
- **... but still a lot of symmetries**

Solve different problem

- Recast your problem into a different problem without symmetries
- Example: all-interval series
- find permutation of $0..n$ such that differences between adjacent numbers are a permutation of $1..n$

```
0 10 1 9 2 8 3 7 4 6 5
10 9 8 7 6 5 4 3 2 1
```

Solve different problem

- Recast your problem into a different problem without symmetries
- Example: all-interval series
- find permutation of $0..n$ such that differences between adjacent numbers are a permutation of $1..n$

0	10	1	9	2	8		3	7	4	6	5
10	9	8	7	6	5		4	3	2	1	

Solve different problem

- Recast your problem into a different problem without symmetries
- Example: all-interval series
- find permutation of $0..n$ such that differences between adjacent numbers are a permutation of $1..n$

0	10	1	9	2	8		3	7	4	6	5
10	9	8	7	6	5		4	3	2	1	
3	7	4	6	5	0	10	1	9	2	8	
4	3	2	1	5	10	9	8	7	6		

Solve different problem

- **New problem:**

find permutation of $0\dots n$ such that

- the permutation starts with $0, n, 1$
- adjacent differences including $x_n - x_0$ contain all $1\dots n$, and exactly one difference occurs twice
- **Extract solutions of the original problem**

Solve dual problem

- Let's say we know how to avoid variable symmetries
- But our problem has value symmetries
- Example: graph colouring
- Consider the *dual problem*:

- for each value introduce a set such that

$$i \in X_v \Leftrightarrow y_i = v$$

(where y_i are the original variables)

Static symmetry breaking

Symmetry breaking constraints

- **Idea:**
 - "break" symmetry by ruling out symmetric solutions
 - add constraints to the original model

Lex-leader constraints

- **Assumption:** domains are ordered
- Let Σ be the set of all variable symmetry permutations
- All **variable symmetry** can be broken by

$$\bigwedge_{\sigma \in \Sigma} [x_1, \dots, x_n] \leq_{\text{lex}} [x_{\sigma(1)}, \dots, x_{\sigma(n)}]$$

- Keep only **lexicographically smallest solution**
- Called **lex-leader**

Examples

- **Distinct integers, $\sigma(1) \neq 1$:**

$$[x_1, \dots, x_n] \leq_{\text{lex}} [x_{\sigma(1)}, \dots, x_{\sigma(n)}] \Leftrightarrow x_1 < x_{\sigma(1)}$$

- **Disjoint integer sets, $\sigma(1) \neq 1$:**

$$[x_1, \dots, x_n] \leq_{\text{lex}} [x_{\sigma(1)}, \dots, x_{\sigma(n)}] \Leftrightarrow \min(x_1) < \min(x_{\sigma(1)})$$

- **Arbitrary integers or sets: special propagators**

Gecode/J: decompose into `rel(this, xs, IRT_LQ, ys)`

Examples

- **Queens:**

$$q[0] < q[n-1]$$

- **Golfers:**

$$\min(\text{group}(w,g)) < \min(\text{group}(w,g+1))$$

- **All-Interval:**

$$|x[1]-x[0]| > |x[n-1]-x[n-2]|$$

What about value symmetries?

- **Same idea:**

$$\bigwedge_{\sigma \in \Sigma} [x_1, \dots, x_n] \leq_{\text{lex}} [\sigma(x_1), \dots, \sigma(x_n)]$$

- How implement $\sigma(x_i)$?
- Element constraint!

Example: all-interval series

- $\sigma(v) = n - v$

3 7 4 6 5 0 10 1 9 2 8
4 3 2 1 5 10 9 8 7 6



special
case

Example: all-interval series

- $\sigma(v) = n - v$

3 7 4 6 5 0 10 1 9 2 8
4 3 2 1 5 10 9 8 7 6

7 3 6 4 5 10 0 9 1 8 2
4 3 2 1 5 10 9 8 7 6



special
case

Example: all-interval series

- $\sigma(v) = n - v$

3 7 4 6 5 0 10 1 9 2 8
4 3 2 1 5 10 9 8 7 6

7 3 6 4 5 10 0 9 1 8 2
4 3 2 1 5 10 9 8 7 6

- $\sigma = [10, 9, 8, 7, 6, 5, 4, 3, 2, 1]$
 $[x_0, \dots, x_n] \leq_{\text{lex}} [\sigma[x_0], \dots, \sigma[x_n]]$



special
case

Example: all-interval series

- $\sigma(v) = n - v$

3 7 4 6 5 0 10 | 9 2 8
4 3 2 1 5 10 9 8 7 6

7 3 6 4 5 10 0 9 | 8 2
4 3 2 1 5 10 9 8 7 6

- $\sigma = [10, 9, 8, 7, 6, 5, 4, 3, 2, 1]$

$$[x_0, \dots, x_n] \leq_{\text{lex}} [\sigma[x_0], \dots, \sigma[x_n]] \iff x_0 < \sigma[x_0]$$



special
case

Example: all-interval series

- $\sigma(v) = n - v$

3 7 4 6 5 0 10 | 9 2 8
4 3 2 1 5 10 9 8 7 6

7 3 6 4 5 10 0 9 1 8 2
4 3 2 1 5 10 9 8 7 6

- $\sigma = [10, 9, 8, 7, 6, 5, 4, 3, 2, 1]$

$$[x_0, \dots, x_n] \leq_{\text{lex}} [\sigma[x_0], \dots, \sigma[x_n]] \Leftrightarrow x_0 < \sigma[x_0]$$

$$\Leftrightarrow x_0 < x_1$$



special
case

n-Queens

- $\sigma(v) = n - v$
- $[q_0, \dots, q_{n-1}] \leq_{\text{lex}} [\sigma[q_0], \dots, \sigma[q_{n-1}]] \Leftrightarrow q_0 < \sigma[q_0]$
- We have to invest more to break variable/value symmetries

Pros and Cons

- **Good:** for each symmetry, only one solutions remains
- **Bad:**
 - may have to add many constraints
 - remaining solution may not be the first one according to branching heuristic!
- **Especially bad** with dynamic variable selection (like first-fail heuristics!)

SBDS

(Symmetry Breaking During Search)

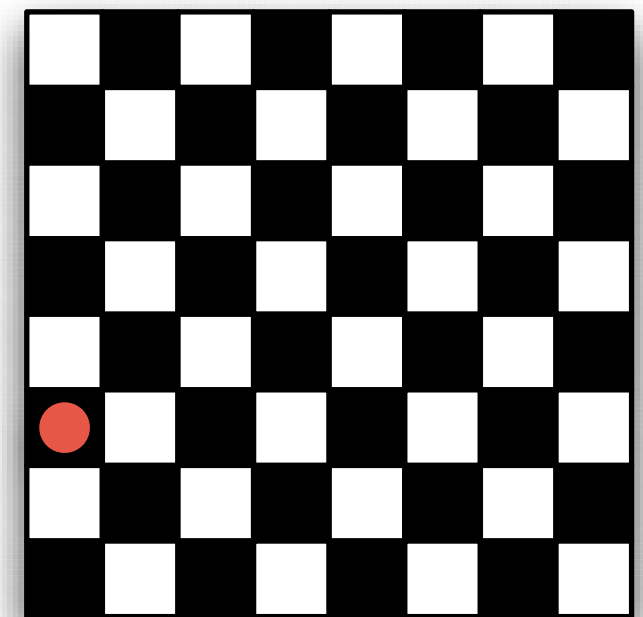
Adding constraints dynamically

- **Idea:**

upon backtracking, add constraints that prevent symmetric search states to be visited

- Similar to branch-and-bound search!
- Works for all kinds of symmetries

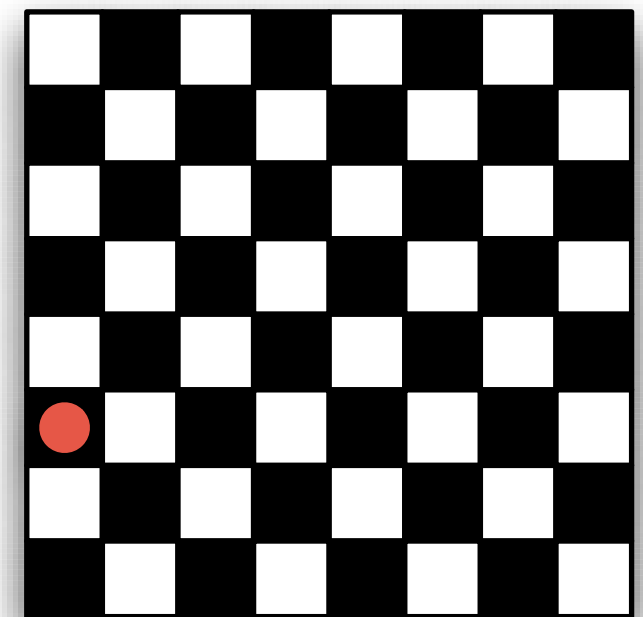
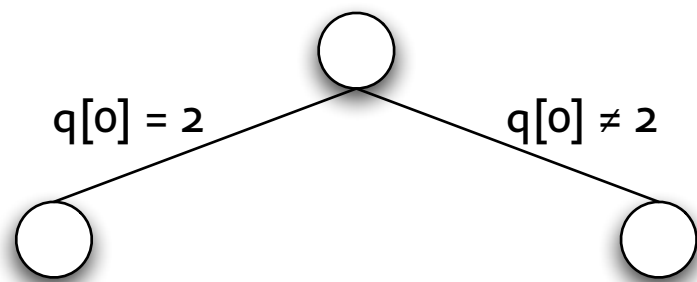
Example: Queens with SBDS



Goal: eliminate r90

$$\{q_i \mapsto j\} \in \text{sol}(\text{queens}) \Leftrightarrow \{q_j \mapsto n - i\} \in \text{sol}(\text{queens})$$

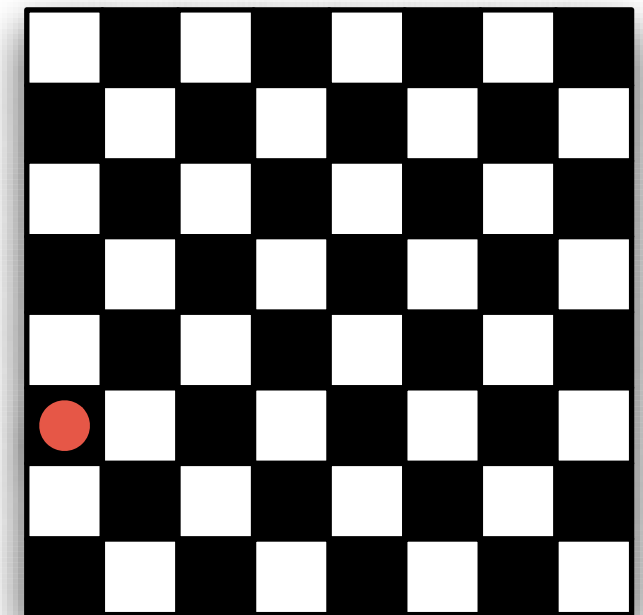
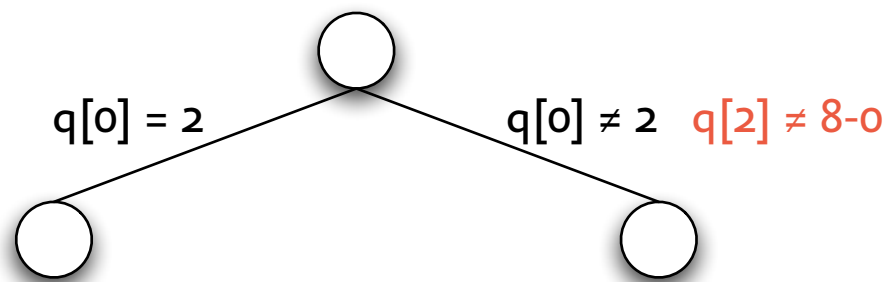
Example: Queens with SBDS



Goal: eliminate r_{90}

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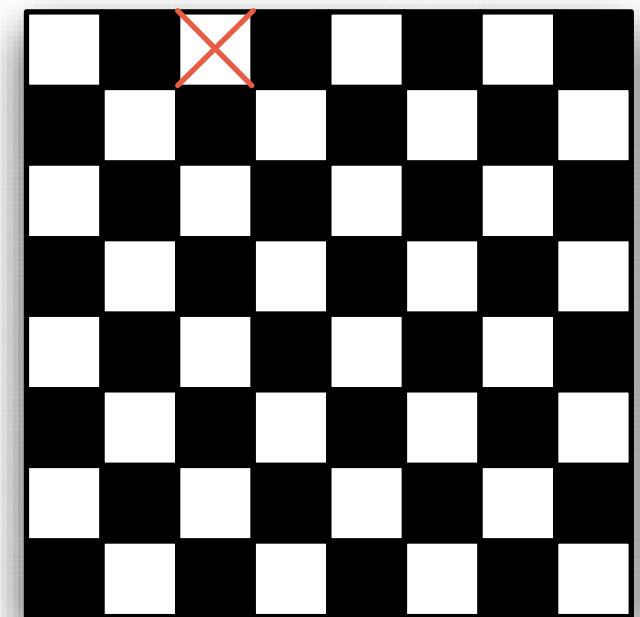
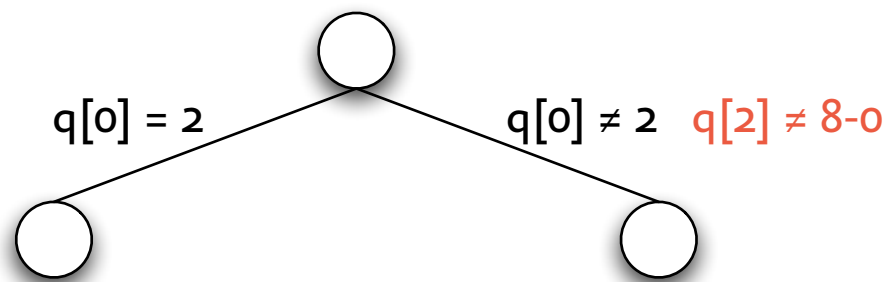
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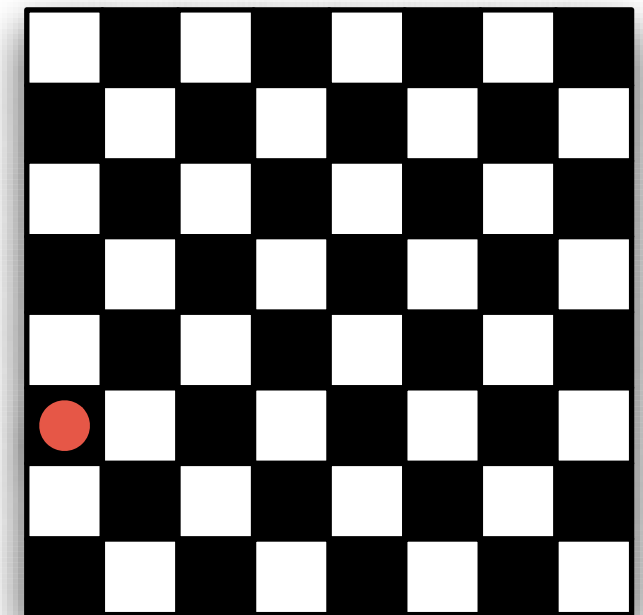
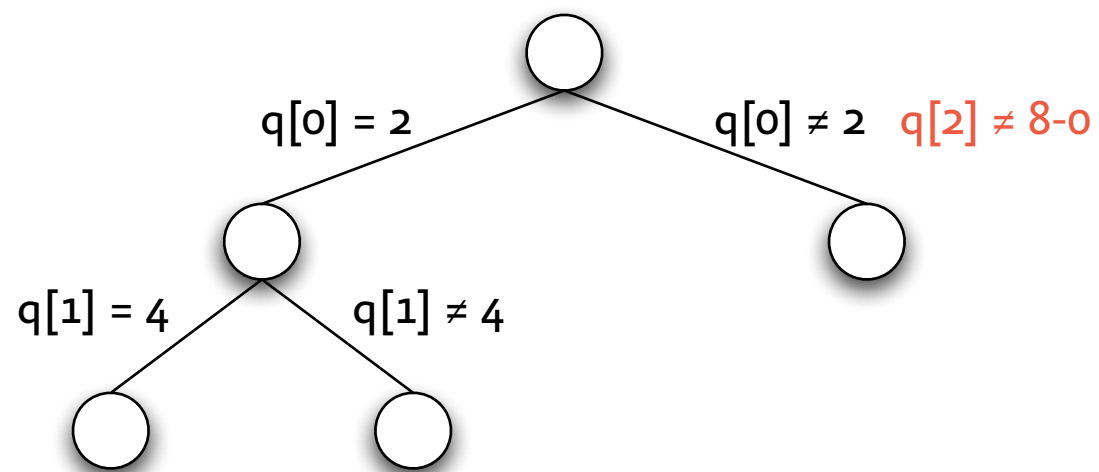
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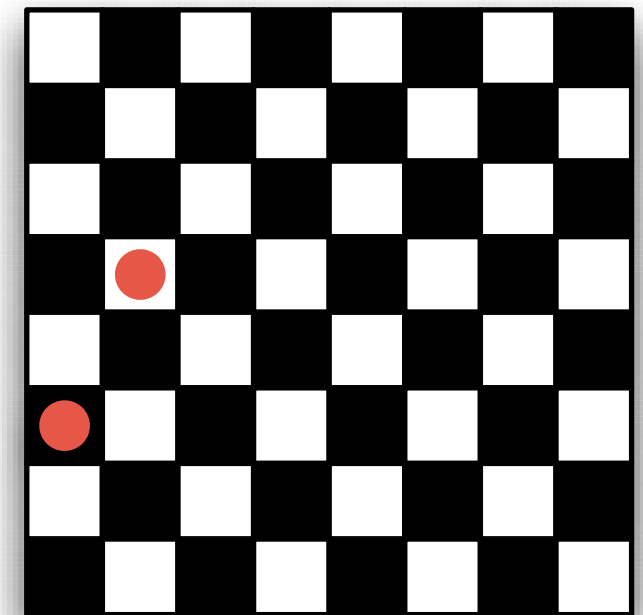
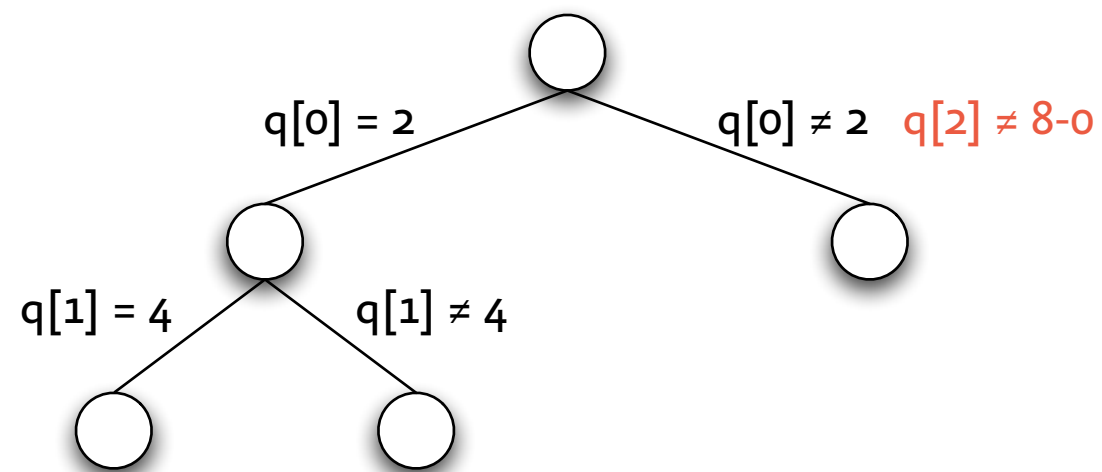
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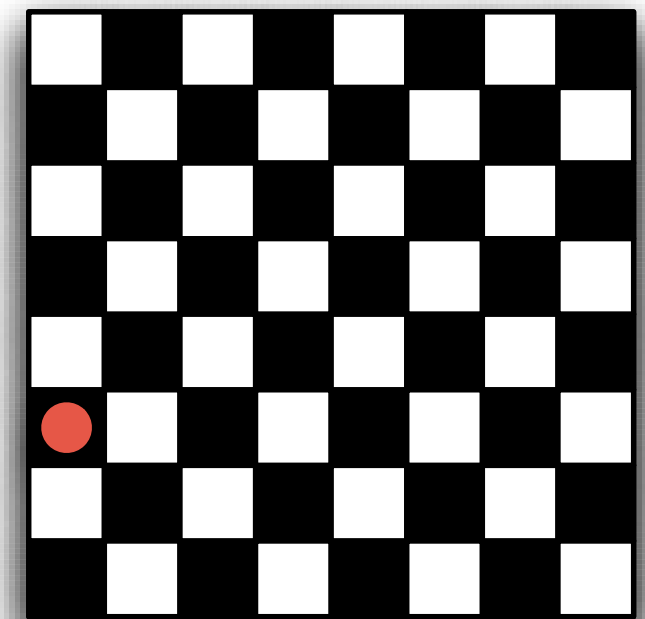
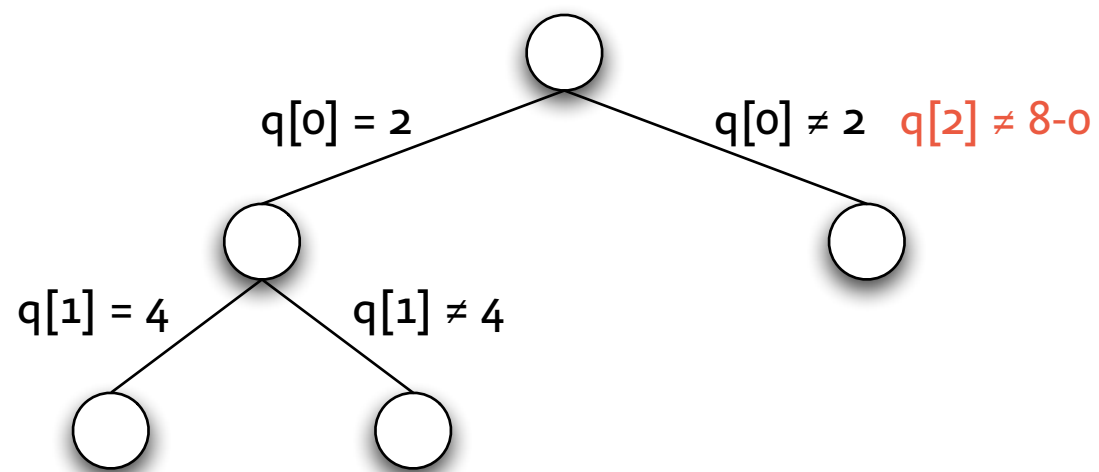
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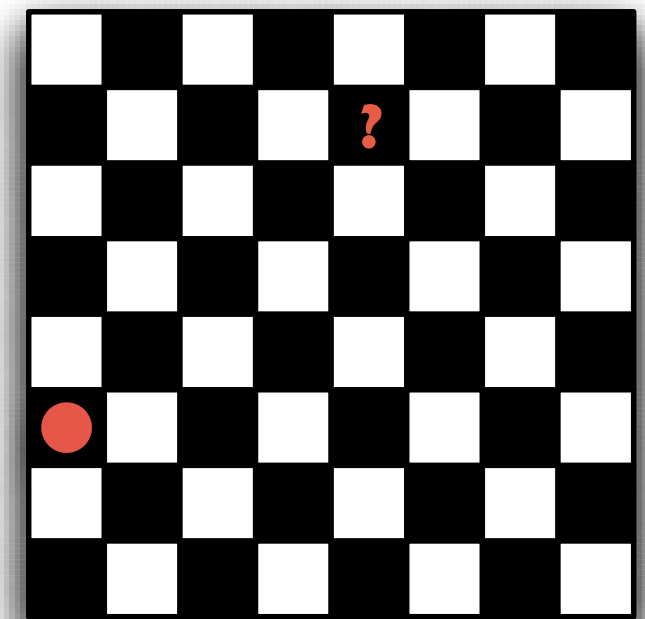
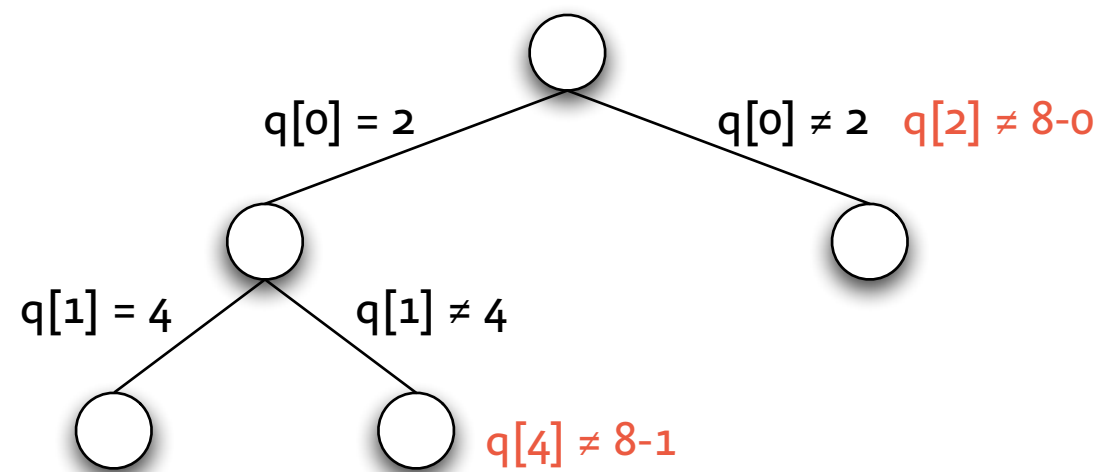
Example: Queens with SBDS



Goal: eliminate r_{90}

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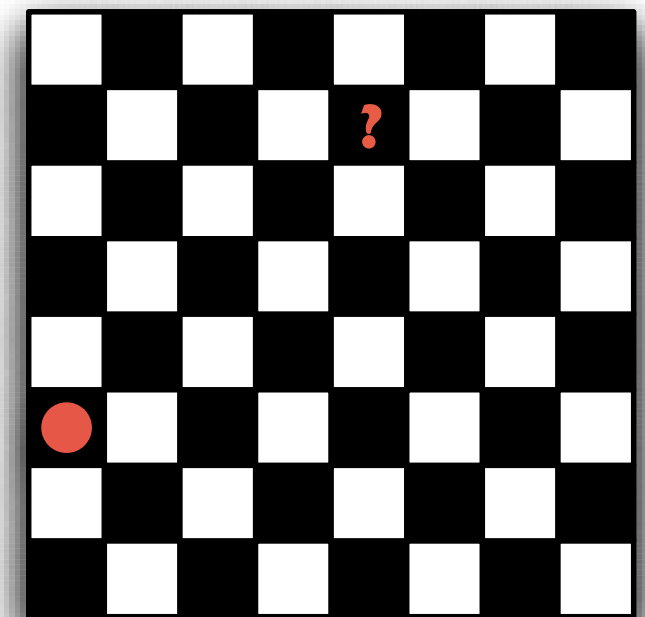
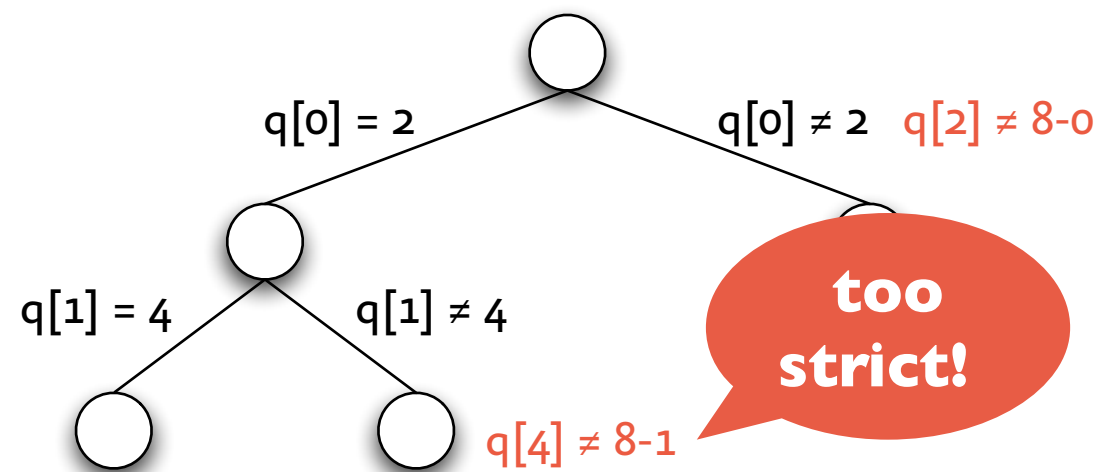
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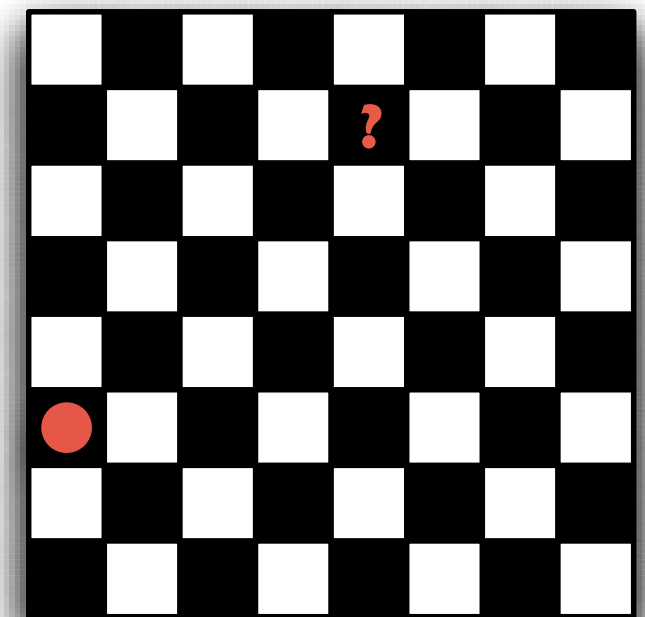
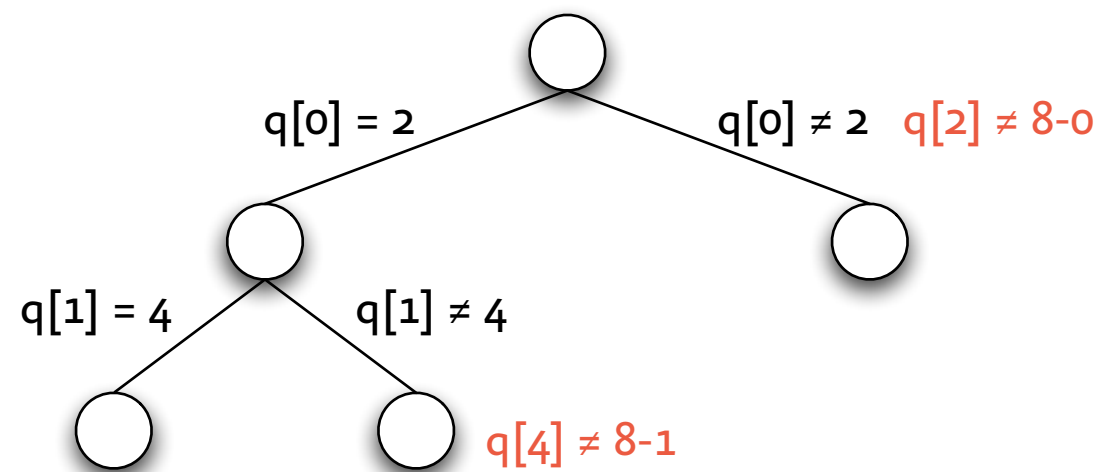
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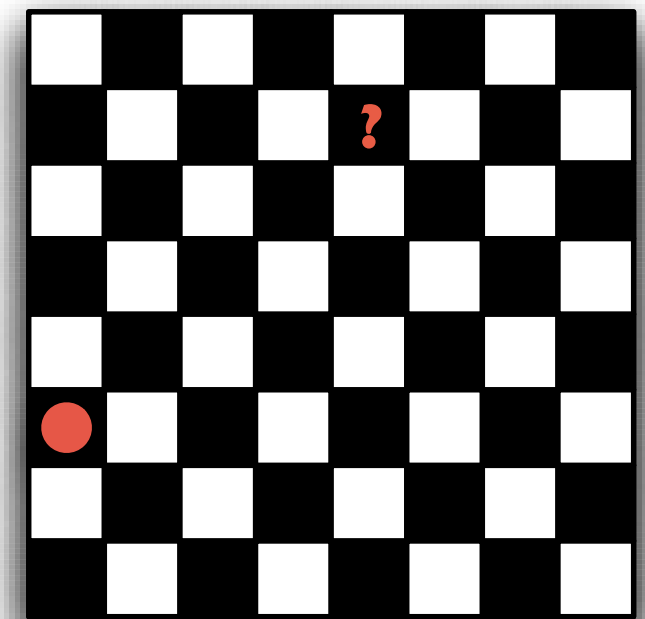
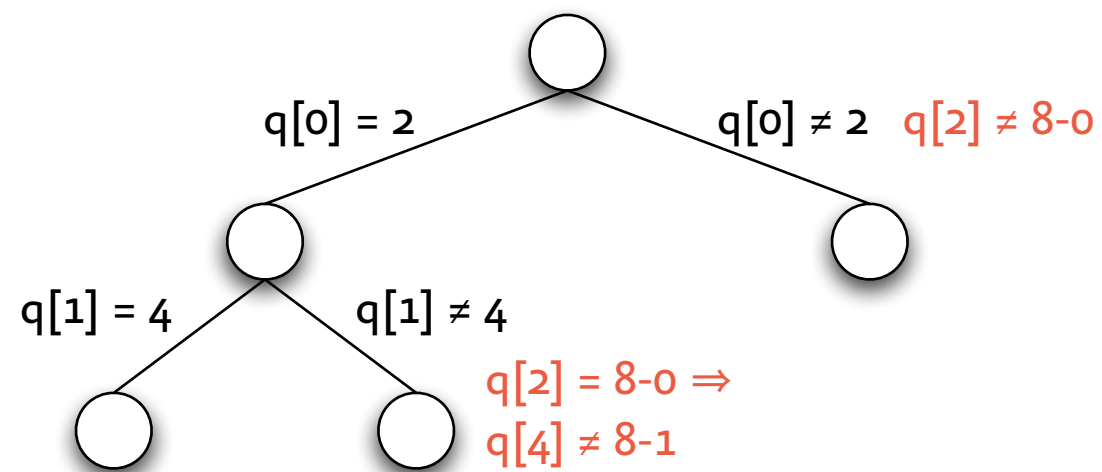
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Example: Queens with SBDS



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Implementation

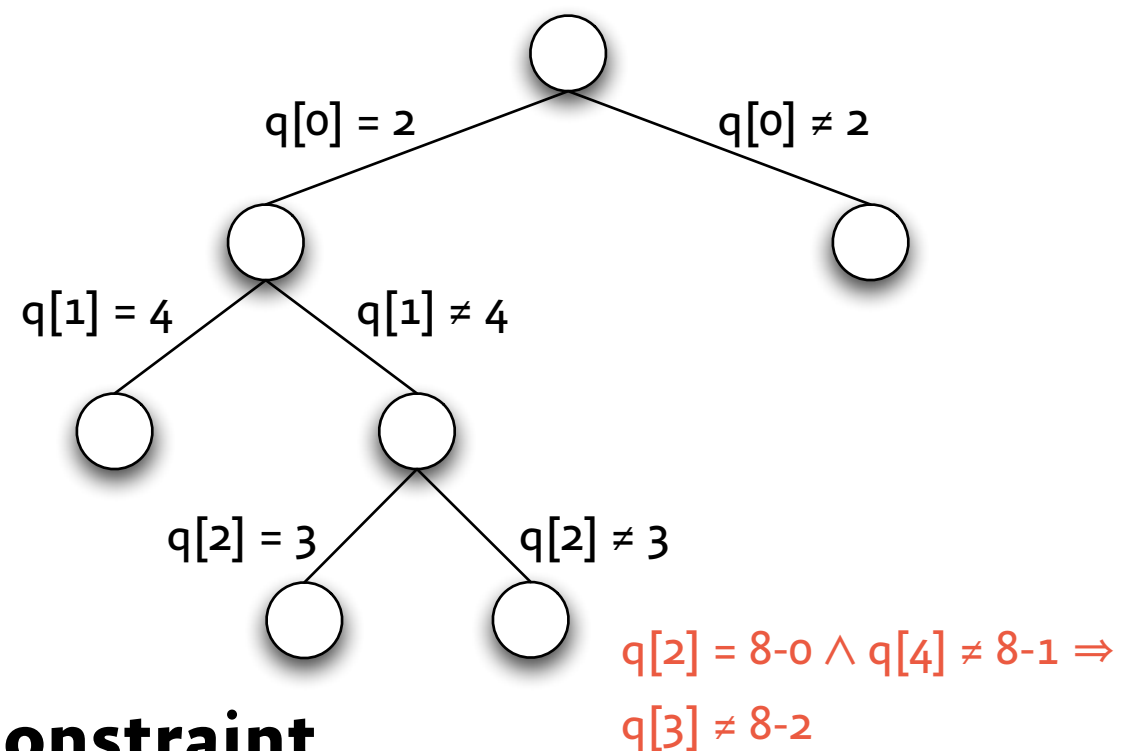
- **Collect prefix:**

$$(q[2] = 8) = b_1$$

$$(q[4] \neq 7) = b_2$$

$$b_1 \wedge b_2 \Rightarrow q[3] \neq 6$$

- Use propagator for **reified constraint**



Disadvantages

- Can result in huge numbers of constraints being added
(at each choice, one **for each symmetry**)
- All symmetries have to be specified explicitly

Literature

- Backofen, Will. *Excluding Symmetries in Constraint-Based Search*. *Constraints* 7(3), 2002.
- Gent, Smith. *Symmetry Breaking in Constraint Programming*. ECAI, 2000.

SBDD

(Symmetry Breaking by Dominance Detection)

Prune dominated subtrees

- **Idea:**
if a search node is *dominated* by a node previously visited,
don't descend
- Domination can be programmed
- No constraints added
- But previous states are memorized
- Similar concepts: nogoods, conflict clauses

SBDD ingredients

- **Dominance:**

domain d_2 dominates d_1 iff $\forall x. d_1(x) \subseteq d_2(x)$

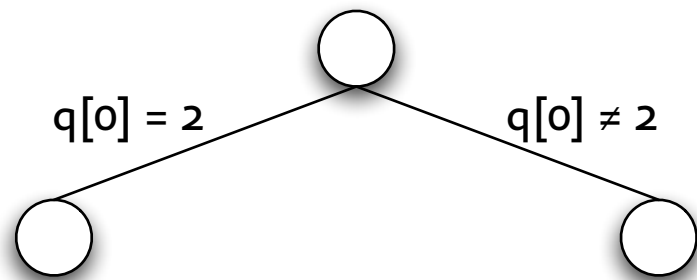
- **Detection:**

function $\Phi : \text{Dom} \times \text{Dom} \rightarrow \mathbb{B}$

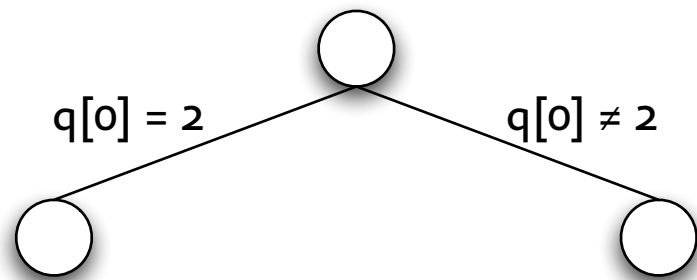
such that $\Phi(d_1, d_2) = \text{true}$ iff d_2 dominates d_1 under some symmetry σ

- **Database T** of already seen domains

Example: Queens with SBDD

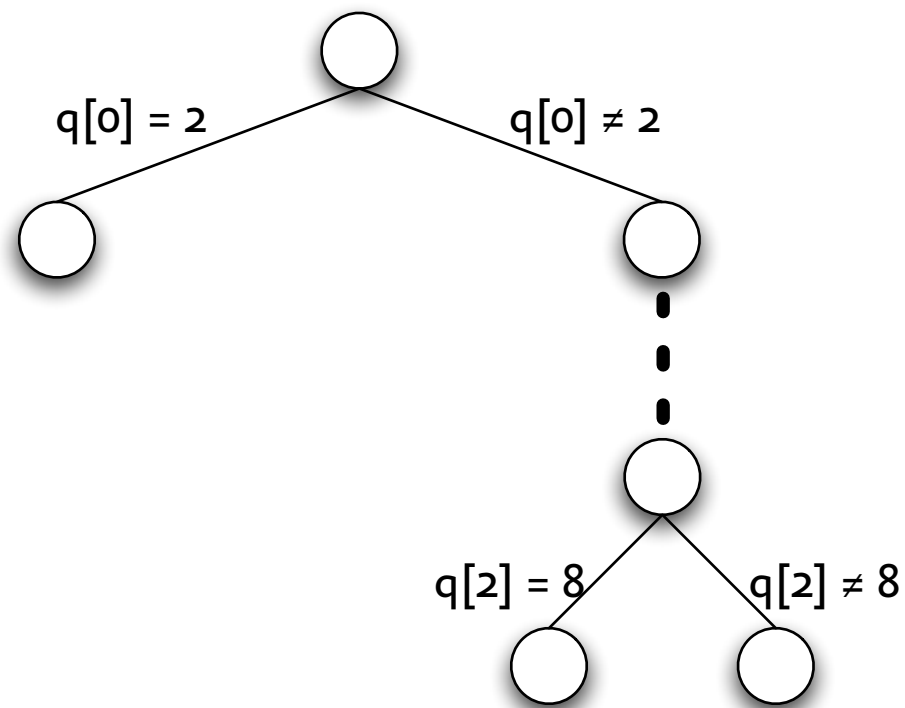


Example: Queens with SBDD



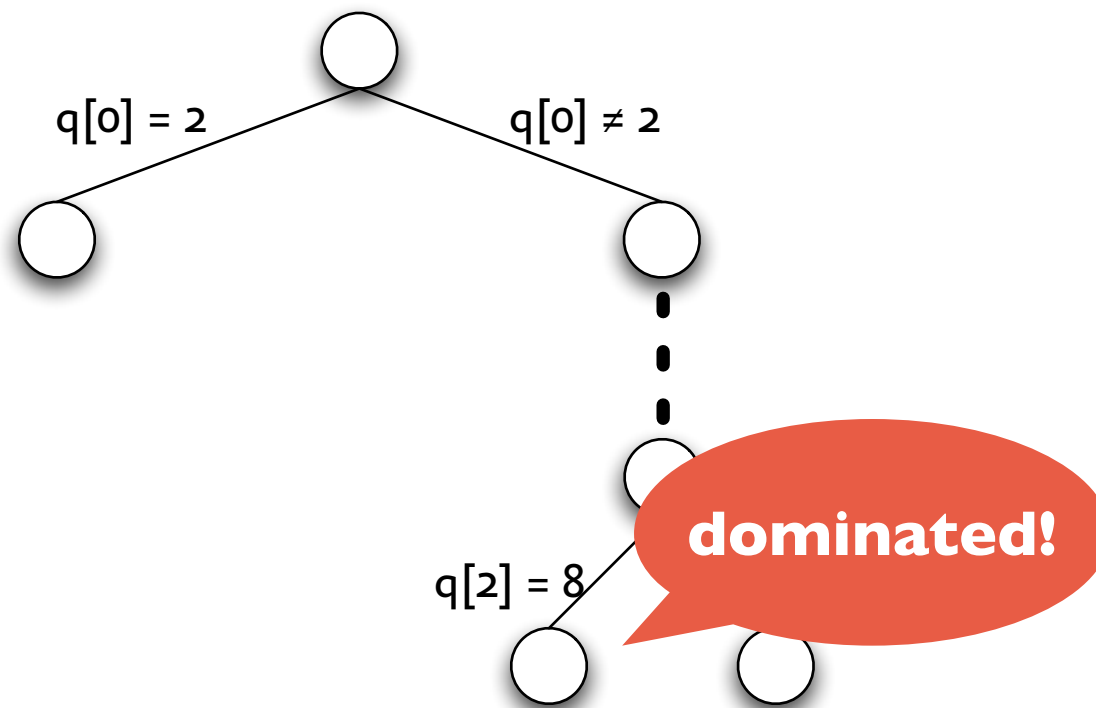
$$T = \{ \{q[0]=2\} \}$$

Example: Queens with SBDD



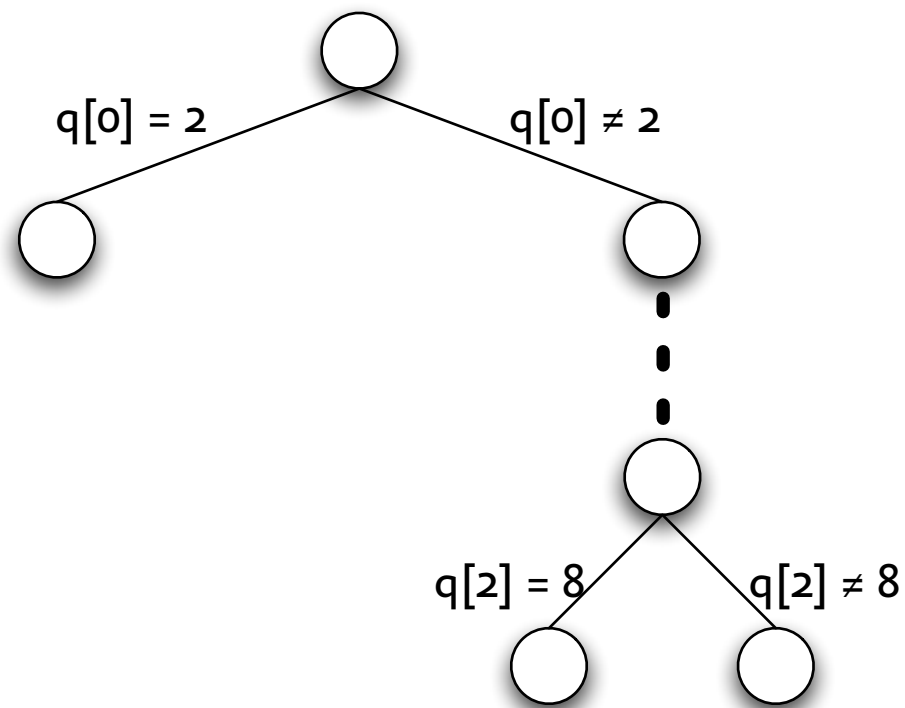
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Example: Queens with SBDD



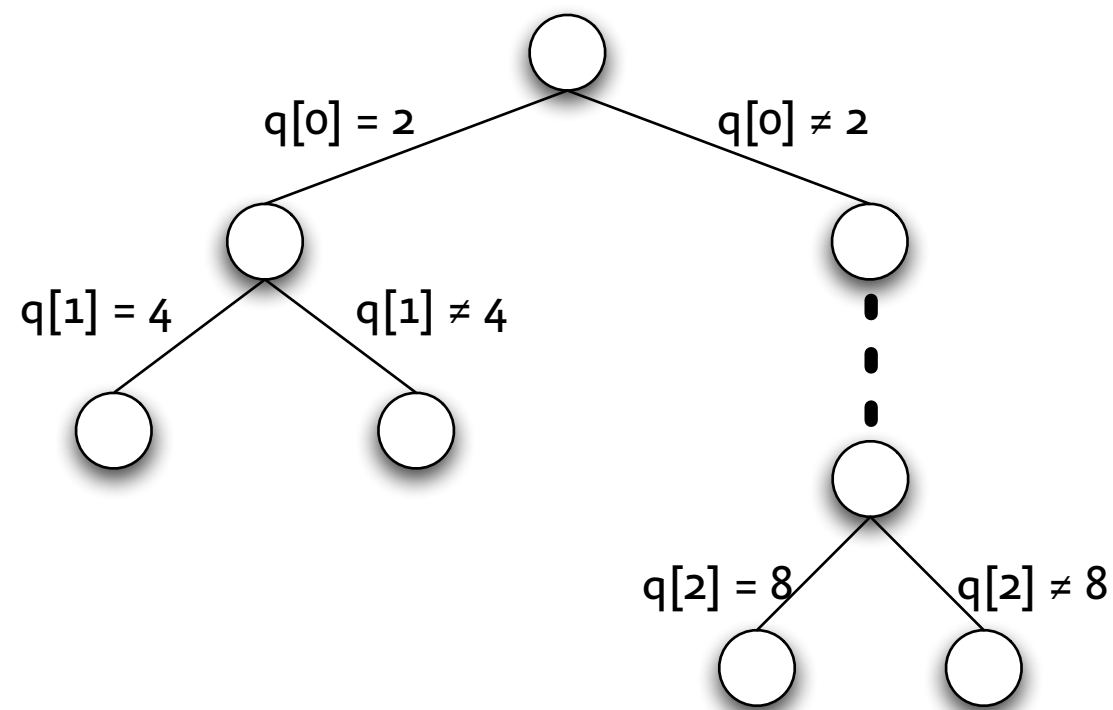
$$T = \{ \{q[0]=2\} \}$$

Example: Queens with SBDD



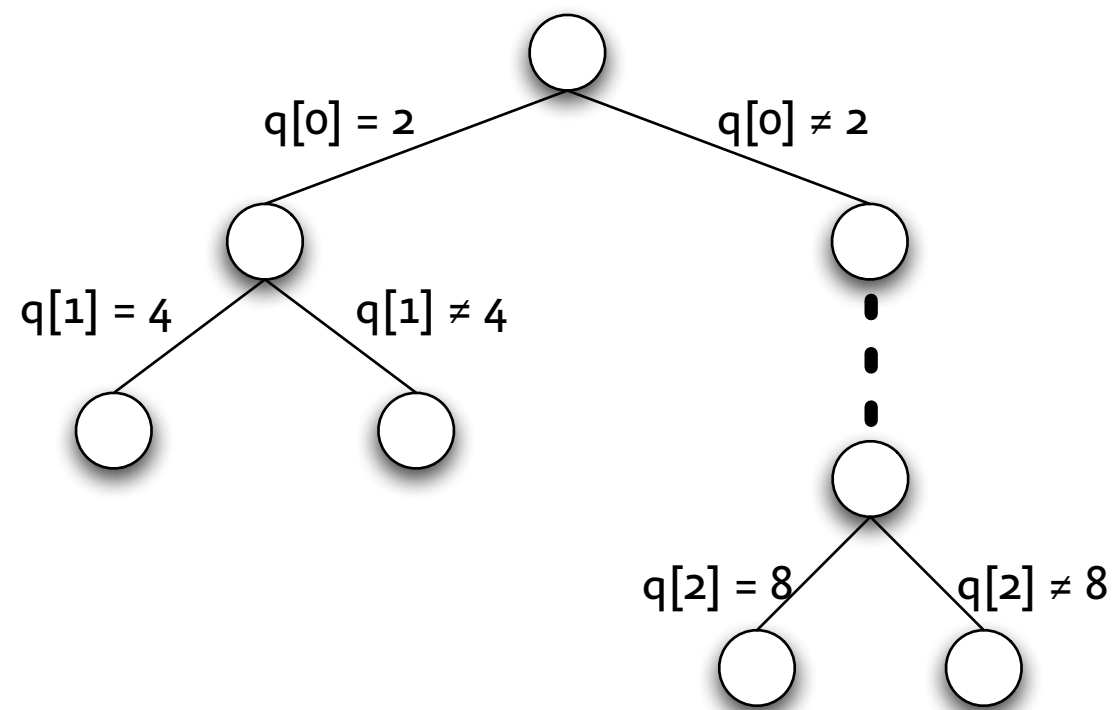
$$T = \{ \{q[0]=2\} \}$$

Example: Queens with SBDD



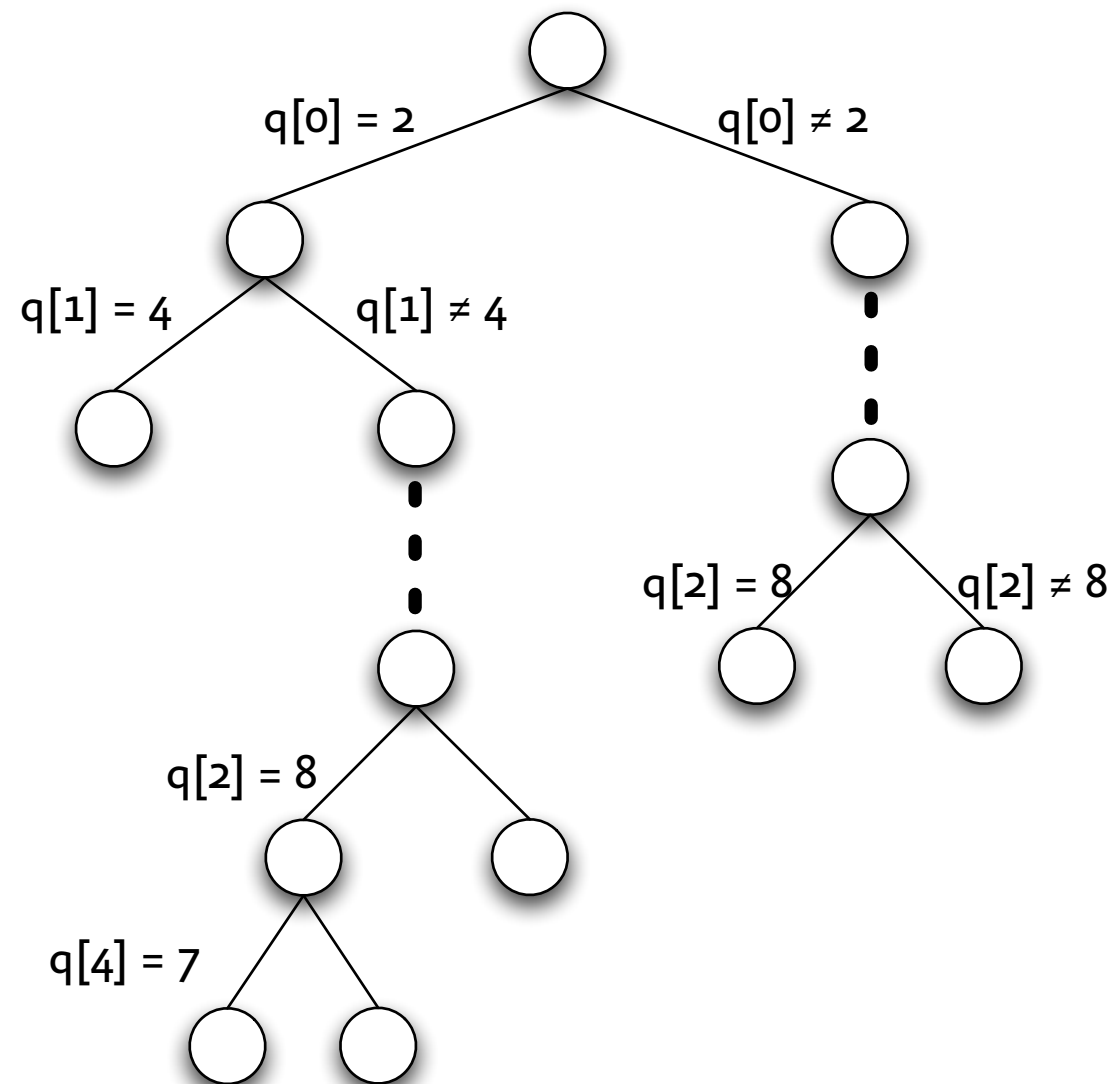
$$T = \{ \{q[0]=2\} \}$$

Example: Queens with SBDD



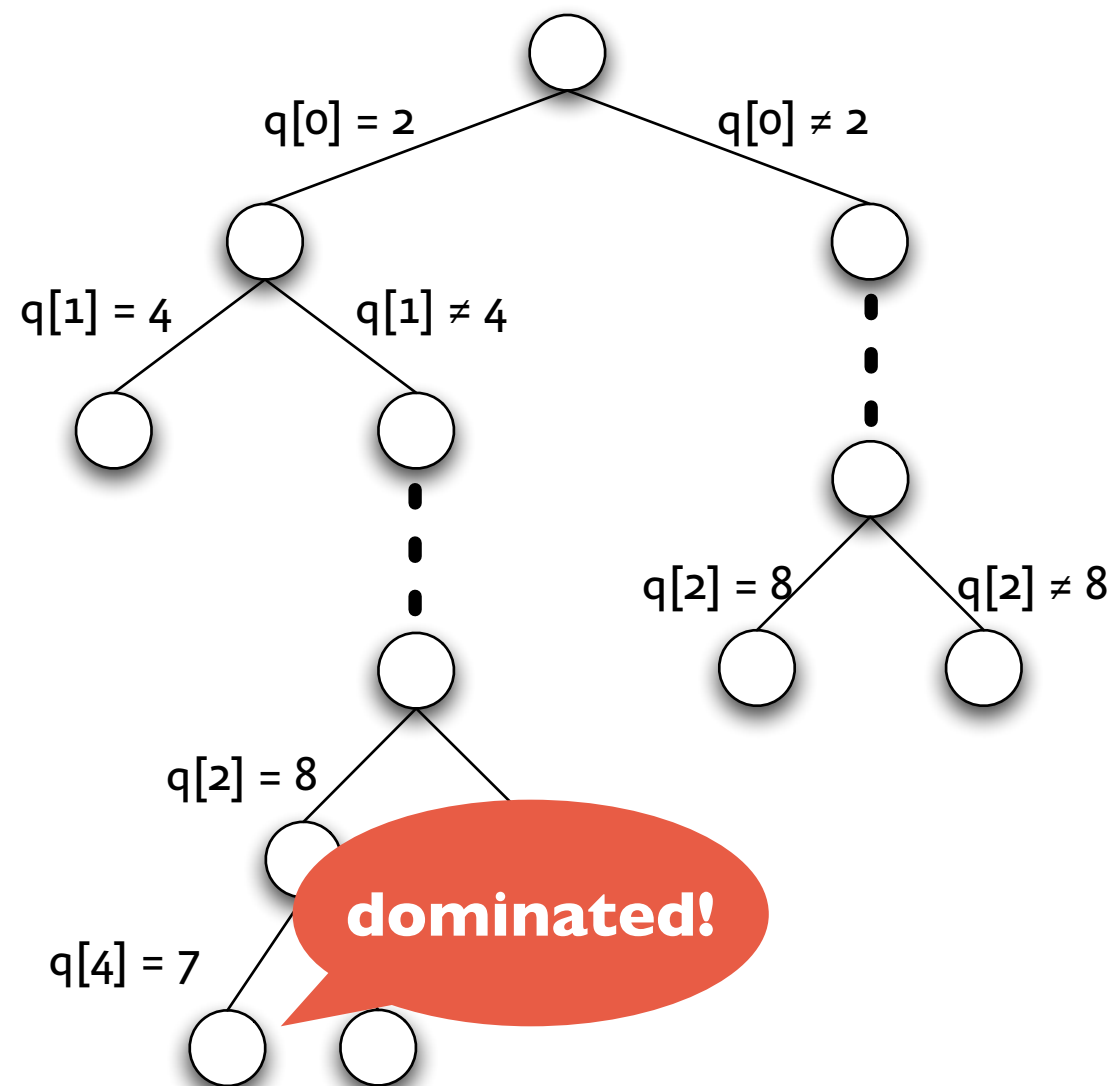
$$T = \{ \{q[0]=2, q[1]=4\} \}$$

Example: Queens with SBDD



$$T = \{ \{q[0]=2, q[1]=4\} \}$$

Example: Queens with SBDD



$$T = \{ \{q[0]=2, q[1]=4\} \}$$

Optimization for DFS

- **Keeping all domains is infeasible**

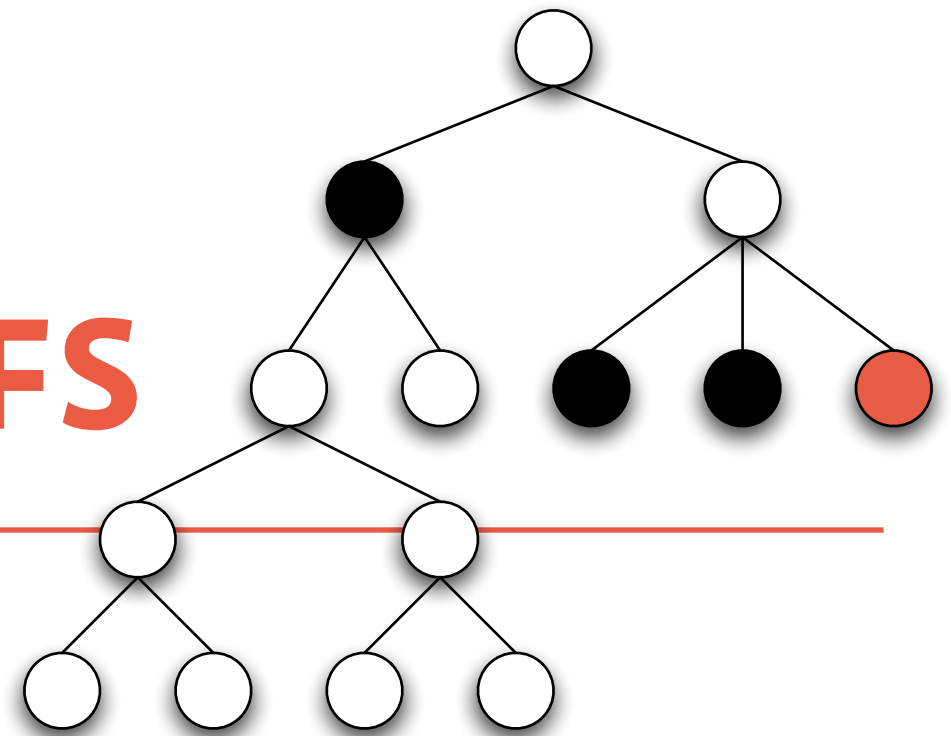
- **Observation:**

if d_2 is a successor of d_1 , then d_1 dominates d_2

- **Optimization:**

only keep domains left-adjacent to the path from the root to the current node

Optimization for DFS



- **Keeping all domains is infeasible**

- **Observation:**

if d_2 is a successor of d_1 , then d_1 dominates d_2

- **Optimization:**

only keep domains left-adjacent to the path from the root to the current node

Using Φ for propagation

- **Derive a function**

$$\text{prop}_{\Phi}(d_1, d_2, x) = \{v \in d_1(x) \mid \neg\Phi(d_1[x = v], d_2)\}$$

- If $\neg\Phi(d_1, d_2)$, use prop_{Φ} to prune domains of all x
- Prunes obviously domainted sub-trees

Pros and Cons

- **Good:** No constraints added
- **Good:** Handles all kinds of symmetry
- **Good:** Very configurable (by implementing Φ)
- **Bad:** Still all symmetries must be encoded
- **Bad:** Checking dominance at each node may be expensive

Literature

- Fahle, Schamberger, Sellmann. *Symmetry breaking*. CP, 2001.
- Sellmann, Van Hentenryck. *Structural Symmetry Breaking*. IJCAI, 2005.

Group theory

Reminder

- A group (G, \times) is a set and an associated operation such that
 - G is closed under \times $i \times j \in G$
 - \times is associative $i \times (j \times k) = (i \times j) \times k$
 - G has an identity id $i \times id = id \times i = i$
 - every element has an inverse $i \times i^{-1} = i^{-1} \times i = id$

Permutation groups

- The set of **permutations** of a sequence forms a group
- **concatenation** is multiplication
 - closedness: $\sigma \bullet \sigma'$ is again a permutation
 - associativity
 - identity: $\sigma_{\text{id}} = \{i \mapsto i\}$
 - inverse

Generators and orbits

- a set $S \subseteq G$ is called a **generator** of a group G iff

$$\forall g \in G \exists S' \subseteq S. g = \prod_{s \in S'} s$$

- the **orbit** of an element i w.r.t. a permutation group G is

$$O_G(i) = \{\sigma(i) \mid \sigma \in G\}$$

(can be extended to sets of points)

Using generators

- Generators describe groups **compactly**
- **Examples:**
 - symmetries of a square: $\langle r_{90}, d_1 \rangle$
 - permutations of $\{1, \dots, n\}$: $\langle (1, 2, 3, \dots, n), (1, 2) \rangle$
- For variable or value symmetries: **easy**
- For variable/value symmetries: map pair (x_i, v) to $i/|U| + v$
- Describe problem symmetries using generators

SBDS + group theory

- **Recall SBDS:**
 - for each symmetry g , post a constraint $g(A) \Rightarrow \neg g(c)$
(for current partial assignment A and choice c)
 - only interested in **different** $g(A)$ and $g(c)$
 - compute the orbit of the current partial assignment A !

SBDD + group theory

- **basically:**

a domain d in T dominates the current node c if c is in the orbit of d

- **more advanced:**

use clever data structures and group theoretic algorithms

GAP

- **Groups, Algorithms, Programming**
- "A system for computational discrete algebra"
- <http://www.gap-system.org>

Literature

- Gent, Harvey, Kelsey. *Groups and Constraints: Symmetry Breaking during Search*. CP, 2002.
- Gent, Harvey, Kelsey, Linton. *Generic SBDD using GAP and ECLiPSe*. CP, 2003.

Summary

- **Symmetry is everywhere**
- Search enumerates **symmetric failure**
- **Possible cure:**
 - Model reformulation
 - Static symmetry breaking (lex-leader)
 - Dynamic symmetry breaking (SBDS, SBDD)
- Take advantage of **group theory**
 - compact specification of symmetries
 - algorithms