### DM545/DM871 Linear and Integer Programming

### Lecture 13 Branch and Bound

Marco Chiarandini

Department of Mathematics & Computer Science University of Southern Denmark

Outline Branch and Bound

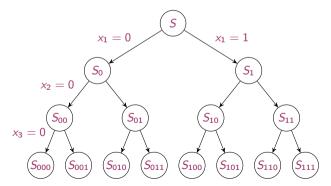
1. Branch and Bound

Outline Branch and Bound

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- Consider the problem  $z = \max\{c^T x : x \in S\}$
- Divide and conquer: let  $S = S_1 \cup ... \cup S_k$  be a decomposition of S into smaller sets, and let  $z^k = \max\{c^T x : x \in S_k\}$  for k = 1, ..., K. Then  $z = \max_k z^k$

For instance if  $S \subseteq \{0,1\}^3$  the enumeration tree is:

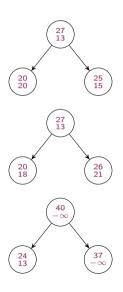


# **Bounding**

Let's consider a maximization problem

- Let  $\overline{z}^k$  be an upper bound on  $z^k$  (dual bound)
- Let  $\underline{z}^k$  be a lower bound on  $z^k$  (primal bound)
- $(\underline{z}^k \leq z^k \leq \overline{z}^k)$
- $\underline{z} = \max_k \underline{z}^k$  is a lower bound on z
- $\overline{z} = \max_k \overline{z}^k$  is an upper bound on z

# Pruning

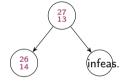


 $\overline{z} = 25$   $\underline{z} = 20$ pruned by optimality

 $\overline{z} = 26$   $\underline{z} = 21$ pruned by bounding

 $\overline{z} = 37$   $\underline{z} = 13$ nothing to prune

# **Pruning**

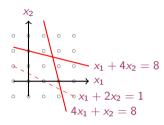


 $\overline{z}=26$   $\underline{z}=14$ pruned by infeasibility

•

# Example

$$\begin{array}{ll} \max \ x_1 \ + 2x_2 \\ x_1 \ + 4x_2 \leq 8 \\ 4x_1 + x_2 \leq 8 \\ x_1, x_2 \geq 0, \text{integer} \end{array}$$



#### • Solve LP

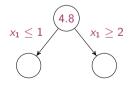


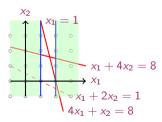
#### • continuing

	•				•		•	x4	•		•		  -
I'=4/15I   II'=II-1/4I'	1	0	I	1	I	4/15	١	-1/15	I	0	I	24/15	i
II -II-1/41      III'=III-7/4I'	-+-		-+-		+-		-+-		+-		+.		-İ

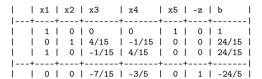
$$x_2 = 1 + 3/5 = 1.6$$
  
 $x_1 = 8/5$   
The optimal solution will not be more than  $2 + 14/5 = 4.8$ 

• Both variables are fractional, we pick one of the two:





#### • Let's consider first the left branch:



I'=I-III   0   0   1/15   -4/15   1   0   -9/15     0   1   4/15   -1/15   0   0   24/15     1   0   -1/15   4/15   0   0   24/15   																•
	I'=I-III	١	0	1	0	١	1/15	١	-4/15	١	1	1	0	1	-9/15	l
·	•															•
	•															•

!			•						•		•				
	-+		-+-		-+-		-+-		+-		-+		-+-		1
I'=-15/4I		0	-	0	-	-1/4	-	1		-15/4		0	1	9/4	
II'=II-1/4I	1	0	1	1	1	15/60		0	1	-1/4	1	0	1	7/4	1
III;=III+I	1	1	1	0	1	0		0	1	1	1	0	1	1	1
	-+		+		+		-+-		+-		+		+-		1
1	ī	0	Ι	0	Τ	-37/60	Τ	0	Τ	-9/4	1	1	Ι	-90/20	Τ

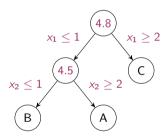
# always a *b* term negative after branching:

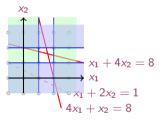
$$b_1 = \lfloor \bar{b}_3 \rfloor \bar{b}_1 = \lfloor \bar{b}_3 \rfloor - b_3 < 0$$

### Dual simplex:

$$\min_{j}\{\left|\frac{c_{j}}{a_{ij}}\right|: a_{ij}<0\}$$

#### • Let's branch again





We have three open problems. Which one we choose next? Let's take A.

x1   x2   x3   x4   x5   x6   b   -z
++
0   -1   0   0   0   1   0   -2
0   0   -1/4   1   -15/4     0   9/4
0   1   15/60   0   -1/4     0   7/4
+++
0   0   -37/60   0   -9/4     1   -9/2
x1   x2   x3   x4   x5   x6   b   -z
x1   x2   x3   x4   x5   x6   b   -z
+++
++
+++

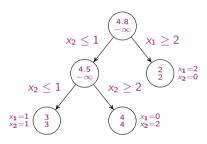
### continuing we find:

$$x_1 = 0$$

$$x_2 = 2$$

$$OPT = 4$$

The final tree:

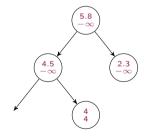


The optimal solution is 4.

# Pruning

### Pruning:

- 1. by optimality:  $z^k = \max\{c^T x : x \in S^k\}$
- 2. by bound  $\overline{z}^k \leq \underline{z}$  Example:



3. by infeasibility  $S^k = \emptyset$ 

### **B&B** Components

#### Bounding:

- 1. LP relaxation
- 2. Lagrangian relaxation
- 3. Combinatorial relaxation
- 4. Duality

#### Branching:

$$S_1 = S \cap \{x : x_j \le \lfloor \bar{x}_j \rfloor\}$$
  
$$S_2 = S \cap \{x : x_j \ge \lceil \bar{x}_j \rceil\}$$

thus the current optimum is not feasible either in  $S_1$  or in  $S_2$ .

Which variable to choose?

Eg: Most fractional variable  $\arg \max_{j \in C} \min\{f_j, 1 - f_j\}$ 

### Choosing Node for Examination from the list of active (or open):

- Depth First Search (a good primal sol. is good for pruning + easier to reoptimize by just adding a new constraint)
- Best Bound First: (eg. largest upper:  $\overline{z}^s = \max_k \overline{z}^k$  or largest lower to die fast)
- Mixed strategies

Reoptimizing: dual simplex

**Updating the Incumbent**: when new best feasible solution is found:

$$\underline{z} = \max\{\underline{z}, 4\}$$

**Store the active nodes:** bounds + optimal basis (remember the revised simplex!)

### **Enhancements**

- Preprocessor: constraint/problem/structure specific tightening bounds redundant constraints variable fixing: eg:  $\max\{\mathbf{c}^T\mathbf{x}: A\mathbf{x} \leq \mathbf{b}, \mathbf{l} \leq \mathbf{x} \leq \mathbf{u}\}$  fix  $x_j = l_j$  if  $c_j < 0$  and  $a_{ij} > 0$  for all i fix  $x_j = u_j$  if  $c_j > 0$  and  $a_{ij} < 0$  for all i
- Priorities: establish the next variable to branch
- Special ordered sets SOS (or generalized upper bound GUB)

$$\begin{split} \sum_{j=1} x_j &= 1 \qquad x_j \in \{0,1\} \\ \text{instead of: } S_0 &= S \cap \{\mathbf{x}: x_j = 0\} \text{ and } S_1 = S \cap \{\mathbf{x}: x_j = 1\} \\ &\quad \{\mathbf{x}: x_j = 0\} \text{ leaves } k - 1 \text{ possibilities} \\ &\quad \{\mathbf{x}: x_j = 1\} \text{ leaves only } 1 \text{ possibility} \\ &\quad \text{hence tree unbalanced} \\ \text{here: } S_1 &= S \cap \{\mathbf{x}: x_{j_i} = 0, i = 1..r\} \text{ and } S_2 = S \cap \{\mathbf{x}: x_{j_i} = 0, i = r+1, .., k\}, \\ r &= \min\{t: \sum_{i=1}^t x_{j_i}^* \geq \frac{1}{2}\} \end{split}$$

- Cutoff value: a user-defined primal bound to pass to the system.
- Simplex strategies: simplex is good for reoptimizing but for large models interior points methods may work best.
- Strong branching: extra work to decide more accurately on which variable to branch:
  - 1. choose a set C of fractional variables
  - 2. reoptimize for each of them (in case for limited iterations)
  - 3.  $\overline{z}_{j}^{\downarrow}, \overline{z}_{j}^{\uparrow}$  (dual bound of down and up branch)

$$j^* = \arg\min_{j \in C} \max\{\overline{z}_j^{\downarrow}, \overline{z}_j^{\uparrow}\}$$

ie, choose variable with largest decrease of dual bound, eg UB for max

There are four common reasons because integer programs can require a significant amount of solution time:

- 1. There is lack of node throughput due to troublesome linear programming node solves.
- 2. There is lack of progress in the best integer solution, i.e., the primal bound.
- 3. There is lack of progress in the best dual bound.
- 4. There is insufficient node throughput due to numerical instability in the problem data or excessive memory usage.
- For 2) or 3) the gap best feasible-dual bound is large:

$$\mathsf{gap} = \frac{|\mathsf{Primal\ bound} - \mathsf{Dual\ bound}|}{\mathsf{Primal\ bound} + \epsilon} \cdot 100$$

- heuristics for finding feasible solutions (generally NP-complete problem)
- find better lower bounds if they are weak: addition of cuts, stronger formulation, branch and cut
- Branch and cut: a B&B algorithm with cut generation at all nodes of the tree. (instead of reoptimizing, do as much work as possible to tighten)

Cut pool: stores all cuts centrally

Store for active node: bounds, basis, pointers to constraints in the cut pool that apply at the node

# Relative Optimality Gap

#### In CPLEX:

$$\mathsf{gap} = \frac{|\mathsf{best} \ \mathsf{dual} \ \mathsf{bound} - \mathsf{best} \ \mathsf{integer}|}{|\mathsf{best} \ \mathsf{integer} + 10^{-11}|}$$

#### In SCIP and MIPLIB standard:

$${\sf gap} = rac{pb-db}{{\sf inf}\{|z|,z\in[db,pb]\}} \cdot 100$$
 for a minimization problem

(if 
$$pb \geq 0$$
 and  $db \geq 0$  then  $\frac{pb-db}{db}$ ) if  $db = pb = 0$  then gap  $= 0$  if no feasible sol found or  $db \leq 0 \leq pb$  then the gap is not computed.

### Last standard avoids problem of non decreasing gap if we go through zero

3186	2520	-666.6217	4096	956.6330	-667.2010	1313338	169.74%
3226	2560	-666.6205	4097	956.6330	-667.2010	1323797	169.74%
3266	2600	-666.6201	4095	956.6330	-667.2010	1335602	169.74%
Elapsed	real time	= 2801.61	sec. (tree	size = 77.54	MB, solution	ons = $2$ )	
* 3324+	- 2656			-125.5775	-667.2010	1363079	431.31%
3334	2668	-666.5811	4052	-125.5775	-667.2010	1370748	431.31%
3380	2714	-666.5799	4017	-125.5775	-667.2010	1388391	431.31%
3422	2756	-666.5791	4011	-125.5775	-667.2010	1403440	431.31%

# **Advanced Techniques**

#### We did not treat:

- LP: Dantzig Wolfe decomposition
- LP: Column generation
- LP: Delayed column generation
- IP: Branch and Price
- LP: Benders decompositions
- LP: Lagrangian relaxation

# Summary

1. Branch and Bound