AI505 Optimization

Second-Order Methods

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Outline

1. Newton Method

2. Secant Method

3. Quasi-Newton Method

Descent Direction Methods

How to select the descent direction?

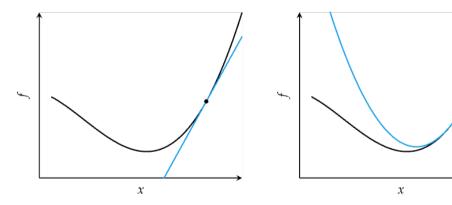
- first-order methods that rely on gradient
- second-order methods that rely on Hessian information

Advantages of second order methods in descent algorithms:

- way of accelerating the iteration [Davidon mid 1950s]
- additional information that can help improve the local model for informing the selection of
 - · directions and
 - step lengths

Second-Order Methods

- Locally approximate function as quadratic
- Comparison of first-order and second order approximations



Newton Method Secant Method Quasi-Newton Method

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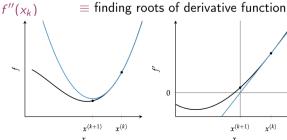
Newton's Method – Univariate

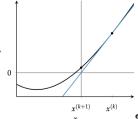
- Approximate a function using second-order Taylor series expansion
- analytically obtain the location where a quadratic approximation has a zero gradient.
- use that location as the next iteration to approach a local minimum.
- Univariate function

$$q(x) = f(x_k) + (x - x_k)f'(x_k) + \frac{(x - x_k)^2}{2}f''(x_k)$$

$$\frac{dq(x)}{dx} = f'(x_k) + (x - x_k)f''(x_k) = 0$$

$$x_{k+1} = x_k - \frac{f'(x_k)}{f''(x_k)}$$





Newton's Method - Multivariate

Multivariate function

$$f(\mathbf{x}) \approx q(\mathbf{x}) = f(\mathbf{x}_k) + \nabla f(\mathbf{x}_k)^T (\mathbf{x} - \mathbf{x}_k) + \frac{1}{2} (\mathbf{x} - \mathbf{x}_k)^T H_k (\mathbf{x} - \mathbf{x}_k)$$

- H is the Hessian matrix
- Evaluate the gradient and set it to zero:

$$\nabla \mathbf{q}(x) = \nabla f(\mathbf{x}_k) + H(\mathbf{x}_k)(\mathbf{x} - \mathbf{x}_k) = 0$$

Multivariate update rule

$$\mathbf{x}_{k+1} = \mathbf{x}_k - H_k^{-1} \nabla f(\mathbf{x}_k)$$

• (If f is quadratic and its Hessian is positive definite, then the update converges to the global minimum in one step.)

Algorithm

```
Input: \nabla f, H, \mathbf{x}_0, \epsilon, k_{max}

Output: \mathbf{x}^*

Set k = 0, \Delta = 1, \mathbf{x} = \mathbf{x}_0;

while \|\Delta\| > \epsilon and k \le k_{max} do
\Delta = H(\mathbf{x})^{-1} \nabla f(\mathbf{x});
\mathbf{x} = \mathbf{x} - \Delta;
k = k + 1;
```

It can be modified to only give a descent direction $\mathbf{d} = -H(\mathbf{x})^{-1}\nabla f(\mathbf{x})$ and leave the step size to be determined with line search.

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Newton's method - Example

Minimize Booth's function:

$$f(x) = (x_1 + 2x_2 - 7)^2 + (2x_1 + x_2 - 5)^2$$

- $x_0 = [9, 8]$
- The gradient of Booth's function is:

$$\nabla f(x) = [10x_1 + 8x_2 - 34, 8x_1 + 10x_2 - 38]$$

• The Hessian of Booth's function is:

$$H(x) = \begin{bmatrix} 10 & 8 \\ 8 & 10 \end{bmatrix}$$

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• The first iteration of Newton's method yields:

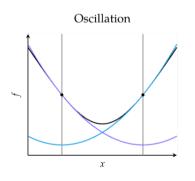
$$\mathbf{x}_{1} = \mathbf{x}_{0} - H(\mathbf{x}_{0})^{-1} \nabla f(\mathbf{x}_{0})$$

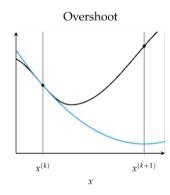
$$= \begin{bmatrix} 9 \\ 8 \end{bmatrix} - \begin{bmatrix} 10 & 8 \\ 8 & 10 \end{bmatrix}^{-1} \cdot \begin{bmatrix} 10 \cdot 9 + 8 \cdot 8 - 34 \\ 8 \cdot 9 + 10 \cdot 8 - 38 \end{bmatrix} = \begin{bmatrix} 9 \\ 8 \end{bmatrix} - \begin{bmatrix} 10 & 8 \\ 8 & 10 \end{bmatrix}^{-1} \cdot \begin{bmatrix} 120 \\ 114 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$$

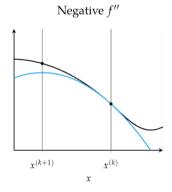
• Second iteration: The gradient at x_1 is zero, so we have converged after a single iteration. The Hessian is positive definite everywhere, so x_1 is the global minimum.

Newton's Method

Common causes of error in Newton's method







Newton's Method

- has quadratic convergence, meaning the difference between the minimum and the iterate is approximately squared with every iteration.
- This rate of convergence holds for Newton's method starting from x_0 within an interval $I = [x^* \delta, x^* + \delta]$, for a root x^* , if
 - 1. $f''(x) \neq 0$ for all points in I,
 - 2. f'''(x) is continuous on I, and
 - 3. $\frac{1}{2} \left| \frac{f'''(x_0)}{f''(x_0)} \right| < c \left| \frac{f'''(x^*)}{f''(x^*)} \right|$ for some $c < \infty$ sufficient closeness condition, ensuring that the function is sufficiently approximated by the Taylor expansion and no overshoot.

Newton Method Secant Method Quasi-Newton Method

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Secant Method - Univariate

 For univariate functions, if the second derivative is unknown, it can be approximated using the secant method

$$f''(x_k) = \frac{f'(x_k) - f'(x_{k-1})}{x_k - x_{k-1}}$$

Update equation

$$x_{k+1} = x_k - \frac{x_k - x_{k-1}}{f'(x_k) - f'(x_{k-1})} f'(x_k)$$

• It requires an additional initial design point and suffers from the same problems as Newton's method and may take more iterations to converge due to approximating the second derivative.

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Quasi-Netwon Methods - Multivariate

- Automatic differentiation tools may not be applicable in many situations, and it may be much
 more costly to work with second derivatives in automatic differentiation software than with the
 gradient.
- Quasi-Newton methods, like steepest descent, require only the gradient of the objective function to be supplied at each iterate.
- By measuring the changes in gradients, they construct a model of the objective function that is good enough to produce superlinear convergence.
- The improvement over steepest descent is dramatic, especially on difficult problems.

Quasi-Netwon Methods - Multivariate

Use an approximation $Q_k \approx H^{-1}(\mathbf{x}_k)$

```
Input: \mathbf{x}_0, convergence tolerance \epsilon > 0, Q_0 (typically the n \times n identity matrix)

Output: \mathbf{x}^*

Set k \leftarrow 0;

while \|\nabla f(\mathbf{x}_k)\| > \epsilon do

Compute search direction \mathbf{d}(\mathbf{x}_k) = -Q_k \nabla f(\mathbf{x}_k);

Set \mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{d}(\mathbf{x}_k) where \alpha_k is computed from a line search procedure to satisfy the Wolfe conditions;

Define \delta_{k+1} \stackrel{def}{=} \mathbf{x}_{k+1} - \mathbf{x}_k and \gamma_{k+1} \stackrel{def}{=} \nabla f(\mathbf{x}_{k+1}) - \nabla f(\mathbf{x}_k);

Compute Q_{k+1};
k \leftarrow k+1;
```

- Davidon-Fletcher-Powell (DFP) method
- Broyden-Fletcher-Goldfarb-Shanno (BFGS) method
- Limited-memory BFGS (L-BFGS) method

Davidon-Fletcher-Powell (DFP) method

$$Q_{k+1} = Q_k - rac{Q_k \gamma_k \gamma_k^{ op} Q_k}{\gamma_k^{ op} Q_k \gamma_k} + rac{\delta_k \delta_k^{ op}}{\delta_k^{ op} \gamma_k}$$

where all terms on the right hand side are evaluated at the same iteration k.

The update for Q in the DFP method has three properties:

- Q remains symmetric and positive definite.
- If $f(x) = \frac{1}{2}x^T Ax + b^T x + c$, then $Q = A^{-1}$. Thus the DFP has the same convergence properties as the conjugate gradient method.
- For high-dimensional problems, storing and updating Q can be significant compared to other methods like the conjugate gradient method.

Broyden-Fletcher-Goldfarb-Shanno (BFGS) method ussi-Newton Method

$$Q_{k+1} = Q_k - \left(\frac{\delta_k \gamma_k^{\mathsf{T}} Q_k + Q_k \gamma_k \delta_k^{\mathsf{T}}}{\delta_k^{\mathsf{T}} \gamma_k}\right) + \left(1 + \frac{\gamma_k^{\mathsf{T}} Q_k \gamma_k}{\delta_k^{\mathsf{T}} \gamma_k}\right) \frac{\delta_k \delta_k^{\mathsf{T}}}{\delta_k^{\mathsf{T}} \gamma_k}$$

BFGS better than DFP with approximate line search but still uses an $n \times n$ dense matrix.

Theorem: Suppose that f is twice continuously differentiable and that the iterates generated by the BFGS algorithm converge to a minimizer x^* at which the Hessian matrix G is Lipschitz continuous Suppose also that the sequence $\|\mathbf{x}_k - \mathbf{x}^*\|$ converges to zero rapidly enough that $\sum_{k=1}^{\infty} \|x_k - x^*\| < \infty$. Then x_k converges to x^* at a superlinear rate (ie, faster than linear).

Limited-memory BFGS (L-BFGS) method

For large-scale unconstrained optimization

It stores the last m values for δ and γ rather than the full inverse Hessian (i=1 oldest, i=m last). Compute d at x as $d=-z_m$ using:

$$oldsymbol{q}_m =
abla f(oldsymbol{x}_k) \qquad \qquad oldsymbol{q}_i = oldsymbol{q}_{i+1} - rac{oldsymbol{\delta}_{i+1}^T oldsymbol{q}_{i+1}}{oldsymbol{\gamma}_{i+1}^T oldsymbol{\delta}_{i+1}} oldsymbol{\gamma}_{i+1}, \quad i = m-1, \ldots, 1$$

$$\mathbf{z}_0 = \frac{\delta_m \odot \delta_m \odot \mathbf{q}_m}{\gamma_m^T \gamma_m} \qquad \mathbf{z}_i = \mathbf{z}_{i-1} + \delta_{i-1} \left(\frac{\delta_{i-1}^T \mathbf{q}_{i-1}}{\gamma_{i-1}^T \delta_{i-1}} - \frac{\gamma_{i-1}^T \mathbf{z}_{i-1}}{\gamma_{i-1}^T \gamma_{i-1}} \right), \quad i = 1, ..., m$$

For minimization, the inverse Hessian Q must remain positive definite.

The initial Hessian is often set to the diagonal of

$$Q_0 = rac{\gamma_0 \delta_0^{ au}}{\gamma_0^{ au} \gamma_0}$$

Computing the diagonal for the above expression and substituting the result into $\mathbf{z}_0 = Q_0 \mathbf{q}_0$ results in the equation for \mathbf{z}_0 .

L-BFGS

```
(L-BFGS two-loop recursion)
          Input:
          Output: Q_k \nabla f_k = \mathbf{z}
          Set \boldsymbol{a} \leftarrow \nabla f_{\nu}:
          for i = k - 1, k - 2, ..., k - m do
               lpha_i \leftarrow rac{\delta_i^T \mathbf{q}}{\gamma_i \cdot \delta_i^T};
\mathbf{q} \leftarrow \mathbf{q} - lpha_i \cdot \gamma_i;
          z \leftarrow Q_0 a:
          for i = k - m, k - m + 1, \dots, k - 1
            dο
```

Input:

Output: x*

Choose starting point x_0 , integer m > 0; $k \leftarrow 0$:

while not convergence do

Set Q_0 ;

Compute $\mathbf{d}_k \leftarrow -Q_k \nabla f_k$ from Algorithm on the left;

Compute $\mathbf{x}_{k+1} \leftarrow \mathbf{x}_k + \alpha_k \mathbf{d}_k$, where α_k is chosen to satisfy the Wolfe conditions:

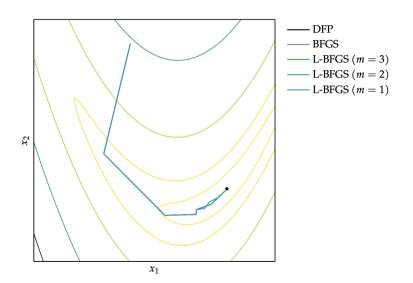
if k > m then

Discard the vector pair $\{\delta_{k-m}, \gamma_{k-m}\}$ from storage;

Compute and save $\delta_k = \mathbf{x}_{k+1} - \mathbf{x}_k$,

$$\gamma_k = \nabla f_{k+1} - \nabla f_k$$
; $k \leftarrow k+1$;

BFGS Methods - Comparison



Summary

- Incorporating second-order information in descent methods often speeds convergence.
- Newton's method is a root-finding method that leverages second-order information to quickly descend to a local minimum.
- The secant method and quasi-Newton methods approximate Newton's method when the second-order information is not directly available.
- In Python, methods implemented in the module scipy https://docs.scipy.org/doc/scipy/tutorial/optimize.html