Lecture 12
Job Shop and
Resource Constrained Project Scheduling

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## Outline

1. Job Shop Generalizations
2. Resource Constrained Project Scheduling Model


Generalized time constraints
They can be used to model:

- Release time:

$$
S_{0}+r_{i} \leq S_{i} \quad \Longleftrightarrow \quad d_{0 i}=r_{i}
$$

- Deadlines:

$$
\mathrm{S}_{\mathrm{i}}+\mathrm{p}_{\mathrm{i}}-\mathrm{d}_{\mathrm{i}} \leq \mathrm{S}_{0} \quad \Longleftrightarrow \quad \mathrm{~d}_{\mathrm{i} 0}=\mathrm{p}_{\mathrm{i}}-\mathrm{d}_{\mathrm{i}}
$$

- Exact relative timing (perishability constraints):
if operation $\mathfrak{j}$ must start $l_{i j}$ after operation $i$ :

$$
S_{i}+p_{i}+l_{i j} \leq S_{j} \quad \text { and } \quad S_{j}-\left(p_{i}+l_{i j}\right) \leq S_{i}
$$

( $l_{i j}=0$ if no-wait constraint)


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## Blocking

Arises with limited buffers:
after processing, a job remains on the machine until the next machine is freed

- Needed a generalization of the disjunctive graph model
$\Longrightarrow$ Alternative graph model $G=(N, E, A) \quad[$ Mascis, Pacciarelli, 2002]

1. two non-blocking operations to be processed on the same machine

$$
S_{i}+p_{i} \leq S_{j} \quad \text { or } \quad S_{j}+p_{j} \leq S_{i}
$$

2. Two blocking operations $\mathfrak{i}, \mathfrak{j}$ to be processed on the same machine $\mu(\mathfrak{i})=\mu(\mathfrak{j})$


$$
\mathrm{S}_{\mathrm{MS}(\mathfrak{j})} \leq \mathrm{S}_{\mathrm{i}} \quad \text { or } \quad \mathrm{S}_{\mathrm{MS}(\mathrm{i})} \leq \mathrm{S}_{\mathfrak{j}}
$$

3. $i$ is blocking, $j$ is non-blocking (ideal) and $i, j$ to be processed on the same machine $\mu(\mathfrak{i})=\mu(\mathfrak{j})$.

$$
\mathrm{S}_{\mathrm{i}}+\mathrm{p}_{\mathrm{i}} \leq \mathrm{S}_{\mathrm{j}} \quad \text { or } \quad \mathrm{S}_{\mathrm{MS}(\mathfrak{j})} \leq \mathrm{S}_{\mathrm{i}}
$$



- A complete selection $S$ is consistent if it chooses alternatives from each pair such that the resulting graph does not contain positive cycles.



## Example

- $\mathrm{O}_{0}, \mathrm{O}_{1}, \ldots, \mathrm{O}_{13}$
- $M\left(\mathrm{O}_{1}\right)=M\left(\mathrm{O}_{5}\right)=M\left(\mathrm{O}_{9}\right)$
$M\left(\mathrm{O}_{2}\right)=\mathrm{M}\left(\mathrm{O}_{6}\right)=\mathrm{M}\left(\mathrm{O}_{10}\right)$
$M\left(\mathrm{O}_{3}\right)=\mathrm{M}\left(\mathrm{O}_{7}\right)=\mathrm{M}\left(\mathrm{O}_{11}\right)$

- Length of arcs can be negative
- Multiple occurrences possible: $((i, j),(u, v)) \in A$ and $((i, j),(h, k)) \in A$
- The last operation of a job $j$ is always non-blocking.

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## Example:

- $p_{a}=4$
- $p_{b}=2$
- $p_{c}=1$
- b must start at least 9 days after $a$ has started
- c must start at least 8 days after b is finished
- c must finish within 16 days after a has started

$$
\begin{aligned}
\mathrm{S}_{\mathrm{a}}+9 & \leq \mathrm{S}_{\mathrm{b}} \\
\mathrm{~S}_{\mathrm{b}}+10 & \leq \mathrm{S}_{\mathrm{c}} \\
\mathrm{~S}_{\mathrm{c}}-15 & \leq \mathrm{S}_{\mathrm{a}}
\end{aligned}
$$

This leads to an absurd.
In the alternative graph the cycle is positive.

- The Makespan still corresponds to the longest path in the graph with the arc selection $G(S)$.
- If there are no cycles of length strictly positive it can still be computed efficiently in $\mathrm{O}(|\mathrm{N} \| \mathrm{E} \cup A|)$ by Bellman-Ford (1958) algorithm.
- The algorithm iteratively considers all edges in a certain order and updates an array of longest path lengths for each vertex. It stops if a loop over all edges does not yield any update or after $|\mathrm{N}|$ iterations over all edges (in which case we know there is a positive cycle).
- Possible to maintain incremental updates when changing the selection [Demetrescu Frangioni, Marchetti-Spaccamela, Nanni, 2000]
- Slave heuristics
- Avoid Maximum Current Completion time
find an arc ( $\mathrm{h}, \mathrm{k}$ ) that if selected would increase most the length of the longest path in $\mathrm{G}\left(\mathrm{S}^{\mathrm{k}}\right)$ and select its alternative

$$
\max _{(u v) \in A}\left\{\mathfrak{l}(0, u)+a_{u v}+l(u, n)\right\}
$$

- Select Most Critical Pair
find the pair that, in the worst case, would increase least the length of the longest path in $\mathrm{G}\left(\mathrm{S}^{\mathrm{k}}\right)$ and select the best alternative

$$
\max _{((i j),(h k)) \in A} \min \left\{l(0, u)+a_{h k}+l(k, n), l(0, i)+a_{i j}+l(j, n)\right\}
$$

- Select Max Sum Pair
finds the pair with greatest potential effect on the length of the longest path in $G\left(S^{k}\right)$ and select the best alternative

$$
\max _{((i j),(h k)) \in A}\left|l(0, u)+a_{h k}+l(k, n)+l(0, i)+a_{i j}+l(j, n)\right|
$$

Trade off quality vs keeping feasibility
Results depend on the characteristics of the instance.

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## Solutions

Task: Find a schedule indicating the starting time of each activity

- All solution methods restrict the search to feasible schedules, $S, S^{\prime}$
- Types of schedules
- Local left shift (LLS): $S \rightarrow S^{\prime}$ with $S_{j}^{\prime}<S_{j}$ and $S_{l}^{\prime}=S_{l}$ for all $l \neq j$.
- Global left shift (GLS): LLS passing through infeasible schedule
- Semi active schedule: no LLS possible
- Active schedule: no GLS possible
- Non-delay schedule: no GLS and LLS possible even with preemption
- If regular objectives $\Longrightarrow$ exists an optimum which is active


## Resource Constrained Project Scheduling Model

## Given:

- activities (jobs) $j=1, \ldots, n$
- renewable resources $i=1, \ldots, m$
- amount of resources available $\mathrm{R}_{\mathrm{i}}$
- processing times $p_{j}$
- amount of resource used $\mathrm{r}_{\mathrm{ij}}$
- precedence constraints $\mathrm{j} \rightarrow \mathrm{k}$

Further generalizations

- Time dependent resource profile $\mathrm{R}_{\mathrm{i}}(\mathrm{t})$
given by ( $t_{i}^{\mu}, R_{i}^{\mu}$ ) where $0=t_{i}^{1}<t_{i}^{2}<\ldots<t_{i}^{m_{i}}=T$
Disjunctive resource, if $R_{k}(t)=\{0,1\}$; cumulative resource, otherwise
- Multiple modes for an activity $j$
processing time and use of resource depends on its mode $m$ : $p_{j m}, r_{j k m}$.

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## Hence:

- Schedule not given by start times $S_{i}$
- space too large $O\left(T^{n}\right)$
- difficult to check feasibility
- Sequence (list, permutation) of activities $\pi=\left(j_{1}, \ldots, j_{n}\right)$
- $\pi$ determines the order of activities to be passed to a schedule generation scheme


## Modeling

## Assignment 1

- A contractor has to complete n activities.
- The duration of activity $j$ is $p_{j}$
- each activity requires a crew of size $W_{j}$.
- The activities are not subject to precedence constraints
- The contractor has $W$ workers at his disposal
- his objective is to complete all n activities in minimum time.


## Assignment 2

- Exams in a college may have different duration.
- The exams have to be held in a gym with $W$ seats.
- The enrollment in course $j$ is $W_{j}$ and
- all $W_{j}$ students have to take the exam at the same time
- The goal is to develop a timetable that schedules all $n$ exams in minimum time.
- Consider both the cases in which each student has to attend a single exam as well as the situation in which a student can attend more than one exam.


## Assignment 3

- In a basic high-school timetabling problem we are given $m$ classes $\mathrm{c}_{1}, \ldots, \mathrm{c}_{\mathrm{m}}$,
- $h$ teachers $a_{1}, \ldots, a_{h}$ and
- T teaching periods $\mathrm{t}_{1}, \ldots, \mathrm{t}_{\mathrm{T}}$.
- Furthermore, we have lectures $i=l_{1}, \ldots, l_{n}$.
- Associated with each lecture is a unique teacher and a unique class.
- A teacher $a_{j}$ may be available only in certain teaching periods.
- The corresponding timetabling problem is to assign the lectures to the teaching periods such that
- each class has at most one lecture in any time period
- each teacher has at most one lecture in any time period
- each teacher has only to teach in time periods where he is available.


## Assignment 4

- A set of jobs $\mathrm{J}_{1}, \ldots, \mathrm{~J}_{\mathrm{g}}$ are to be processed by auditors $A_{1}, \ldots, A_{m}$.
- Job $\mathrm{J}_{l}$ consists of $\mathrm{n}_{\mathrm{l}}$ tasks $(\mathrm{l}=1, \ldots, \mathrm{~g})$.
- There are precedence constraints $\mathfrak{i}_{1} \rightarrow \mathfrak{i}_{2}$ between tasks $\mathfrak{i}_{1}, \mathfrak{i}_{2}$ of the same job.
- Each job $\mathrm{J}_{l}$ has a release time $\mathrm{r}_{l}$, a due date $\mathrm{d}_{l}$ and a weight $w_{l}$
- Each task must be processed by exactly one auditor. If task $i$ is processed by auditor $A_{k}$, then its processing time is $p_{i k}$
- Auditor $A_{k}$ is available during disjoint time intervals $\left[s_{k}^{v}, l_{k}^{v}\right](v=1, \ldots, m)$ with $l_{k}^{v}<s_{k}^{v}$ for $v=1, \ldots, m_{k}-1$.
- Furthermore, the total working time of $A_{k}$ is bounded from below by $\mathrm{H}_{\mathrm{k}}^{-}$and from above by $\mathrm{H}_{\mathrm{k}}^{+}$with $\mathrm{H}_{\mathrm{k}}^{-} \leq \mathrm{H}_{\mathrm{k}}^{+}(\mathrm{k}=1, \ldots, \mathrm{~m})$.
- We have to find an assignment $\alpha(i)$ for each task $i=1, \ldots, n:=\sum_{l=1}^{g} n_{l}$ to an auditor $A_{\alpha(i)}$ such that
- each task is processed without preemption in a time window of the assigned auditor
- the total workload of $A_{k}$ is bounded by $H_{k}^{-}$and $H_{k}^{k}$ for $k=1, \ldots, m$.
- the precedence constraints are satisfied,
- all tasks of $\mathrm{J}_{l}$ do not start before time $\mathrm{r}_{l}$, and
- the total weighted tardiness $\sum_{l=1}^{g} \mathcal{w}_{l} T_{l}$ is minimized


[^0]:    DM87-Scheduling, Timetabling and Routing

