## **Course Overview**

#### Lecture 13 Statistical Learning

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#### Introduction

- ✓ Artificial Intelligence
- Intelligent Agents
- ✓ Search
  - ✔ Uninformed Search
  - Heuristic Search
- ✓ Adversarial Search
  - ✓ Minimax search
  - Alpha-beta pruning
- Knowledge representation and Reasoning
  - ✓ Propositional logic
  - ✓ First order logic
  - ✓ Inference

- Uncertain knowledge and Reasoning
  - Probability and Bayesian approach
  - ✓ Bayesian Networks
  - ✔ Hidden Markov Chains
  - ✔ Kalman Filters
- Learning
  - ✔ Decision Trees
  - Maximum Likelihood
  - EM Algorithm
  - Learning Bayesian Networks

2

4

- Neural Networks
- **X** Support vector machines

## Last Time

- Decision Trees for classification
  - entropy, information measure
- Performance evaluation
  - overfitting
- cross validation
- peeking
- pruning
- Extensions
  - Ensemble learning
  - boosting
  - bagging

# Outline

- ♦ Bayesian learning
- ♦ Maximum a posteriori and maximum likelihood learning
- $\diamondsuit$  Bayes net learning
  - ML parameter learning with complete data
  - linear regression

## Full Bayesian learning

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5

5

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 $P(h_i|\mathbf{d}) = \alpha P(\mathbf{d}|h_i) P(h_i)$ 

5

5

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• Predictions use a likelihood-weighted average over the hypotheses:

$$\mathbf{P}(X|\mathbf{d}) = \sum_{i} \mathbf{P}(X|\mathbf{d}, h_i) P(h_i|\mathbf{d}) = \sum_{i} \mathbf{P}(X|h_i) P(h_i|\mathbf{d})$$

No need to pick one best-guess hypothesis!

# Posterior probability of hypotheses



# Example

Suppose there are five kinds of bags of candies: 10% are  $h_1$ : 100% cherry candies 20% are  $h_2$ : 75% cherry candies + 25% lime candies 40% are  $h_3$ : 50% cherry candies + 50% lime candies 20% are  $h_4$ : 25% cherry candies + 75% lime candies 10% are  $h_5$ : 100% lime candies



6

8

## Prediction probability



## MAP approximation

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I.e., maximize  $P(\mathbf{d}|h_i)P(h_i)$  or  $\log P(\mathbf{d}|h_i) + \log P(h_i)$ 

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#### **MAP** approximation

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  - bits to encode data given hypothesis + bits to encode hypothesis This is the basic idea of minimum description length (MDL) learning
- For deterministic hypotheses,  $P(\mathbf{d}|h_i)$  is 1 if consistent, 0 otherwise  $\implies$  MAP = simplest consistent hypothesis

#### ML approximation

9

9

- For large data sets, prior becomes irrelevant
- Maximum likelihood (ML) learning: choose h<sub>ML</sub> maximizing P(d|h<sub>i</sub>)
  I.e., simply get the best fit to the data; identical to MAP for uniform prior
  (which is reasonable if all hypotheses are of the same complexity)
- ML is the "standard" (non-Bayesian) statistical learning method

# ML parameter learning in Bayes nets

Bag from a new manufacturer; fraction  $\theta$  of cherry candies?

Any  $\theta$  is possible: continuum of hypotheses  $h_{\theta}$  $\theta$  is a parameter for this simple (binomial) family of models

Suppose we unwrap *N* candies, *c* cherries and  $\ell = N - c$  limes

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$$P(\mathbf{d}|h_{ heta}) = \prod_{j=1}^{N} P(d_j|h_{ heta}) = heta^c \cdot (1- heta)^\ell$$

....



11

P(F=cherry)

 $\overline{\boldsymbol{\theta}}$ 

Flavor

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Maximize this w.r.t.  $\theta$ —which is easier for the log-likelihood:

$$L(\mathbf{d}|h_{\theta}) = \log P(\mathbf{d}|h_{\theta}) = \sum_{j=1}^{N} \log P(d_j|h_{\theta}) = c \log \theta + \ell \log(1-\theta)$$
$$\frac{dL(\mathbf{d}|h_{\theta})}{d\theta} = \frac{c}{\theta} - \frac{\ell}{1-\theta} = 0 \implies \theta = \frac{c}{c+\ell} = \frac{c}{N}$$

Multiple parameters



Red/green wrapper depends probabilistically on flavor: Likelihood for, e.g., cherry candy in green wrapper:

$$P(F = cherry, W = green | h_{\theta, \theta_1, \theta_2})$$
  
=  $P(F = cherry | h_{\theta, \theta_1, \theta_2}) P(W = green | F = cherry$   
=  $\theta \cdot (1 - \theta_1)$ 

Seems sensible, but causes problems with 0 counts!

#### Multiple parameters



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N candies,  $r_c$  red-wrapped cherry candies, etc.:

$$P(\mathbf{d}|h_{\theta,\theta_1,\theta_2}) = \theta^c (1-\theta)^\ell \cdot \theta_1^{r_c} (1-\theta_1)^{g_c} \cdot \theta_2^{r_\ell} (1-\theta_2)^{g_\ell}$$

Multiple parameters contd.

Derivatives of *L* contain only the relevant parameter:

$$\frac{\partial L}{\partial \theta} = \frac{c}{\theta} - \frac{\ell}{1-\theta} = 0 \implies \theta = \frac{c}{c+\ell}$$
$$\frac{\partial L}{\partial \theta_1} = \frac{r_c}{\theta_1} - \frac{g_c}{1-\theta_1} = 0 \implies \theta_1 = \frac{r_c}{r_c+g_c}$$
$$\frac{\partial L}{\partial \theta_2} = \frac{r_\ell}{\theta_2} - \frac{g_\ell}{1-\theta_2} = 0 \implies \theta_2 = \frac{r_\ell}{r_\ell+g_\ell}$$

With complete data, parameters can be learned separately

N candies,  $r_c$  red-wrapped cherry candies, etc.:

$$\mathsf{P}(\mathsf{d}|h_{ heta, heta_1, heta_2}) \hspace{.1in} = \hspace{.1in} heta^{\mathsf{c}}(1- heta)^{\ell} \cdot heta_1^{\mathsf{r_c}}(1- heta_1)^{\mathsf{g_c}} \cdot heta_2^{\mathsf{r_\ell}}(1- heta_2)^{\mathsf{g_\ell}}$$

 $L = [c \log \theta + \ell \log(1 - \theta)]$  $+ [r_c \log \theta_1 + g_c \log(1 - \theta_1)]$  $+ [r_\ell \log \theta_2 + g_\ell \log(1 - \theta_2)]$ 

12

Example: linear Gaussian model



I hat is, minimizing the sum of squared errors gives the ML solution for a linear fit assuming Gaussian noise of fixed variance

14

# Summary

- Full Bayesian learning gives best possible predictions but is intractable
- MAP learning balances complexity with accuracy on training data
- Maximum likelihood assumes uniform prior, OK for large data sets
  - 1. Choose a parameterized family of models to describe the data *requires substantial insight and sometimes new models*
  - 2. Write down the likelihood of the data as a function of the parameters *may require summing over hidden variables, i.e., inference*
  - 3. Write down the derivative of the log likelihood w.r.t. each parameter
  - 4. Find the parameter values such that the derivatives are zero may be hard/impossible; modern optimization techniques help