Outline

Scheduling

Math Programming

DM204, 2010 SCHEDULING, TIMETABLING AND ROUTING

Lecture 3 Resource Constrained Project Scheduling Linear and Integer Programming (1)

Marco Chiarandini

Department of Mathematics & Computer Science University of Southern Denmark

Scheduling

Math Programming

RCPSP

1. Scheduling

Resource Constrained Project Scheduling Model

2. Mathematical Programming Introduction Solution Algorithms

Outline

1. Scheduling

RCPSP Resource Constrained Project Scheduling Model

Given:

- activities (jobs) $j = 1, \ldots, n$
- renewable resources $i = 1, \ldots, m$
- amount of resources available R_i
- processing times p_i
- amount of resource used r_{ij}
- precedence constraints $j \rightarrow k$

Further generalizations

- Time dependent resource profile $R_i(t)$ given by (t_i^{μ}, R_i^{μ}) where $0 = t_i^1 < t_i^2 < \ldots < t_i^{m_i} = T$ Disjunctive resource, if $R_k(t) = \{0, 1\}$; cumulative resource, otherwise
- Multiple modes for an activity *j* processing time and use of resource depends on its mode *m*: *p_{jm}*, *r_{jkm}*.

Resource Constrained Project Scheduling Model

2. Mathematical Programming Introduction Solution Algorithms

3

2

RCPSP

Modeling

RCPSP

Assignment 1

- A contractor has to complete *n* activities.
- The duration of activity *j* is *p_j*
- each activity requires a crew of size W_i .
- The activities are not subject to precedence constraints.
- The contractor has W workers at his disposal
- his objective is to complete all *n* activities in minimum time.

Assignment 2

- Exams in a college may have different duration.
- The exams have to be held in a gym with W seats.
- The enrollment in course j is W_j and
- all W_i students have to take the exam at the same time.
- The goal is to develop a timetable that schedules all *n* exams in minimum time.
- Consider both the cases in which each student has to attend a single exam as well as the situation in which a student can attend more than one exam.

Scheduling Math Programming RCPSP

7

Assignment 4

- A set of jobs J_1, \ldots, J_g are to be processed by auditors A_1, \ldots, A_m .
- Job J_l consists of n_l tasks (l = 1, ..., g).
- There are precedence constraints $i_1 \rightarrow i_2$ between tasks i_1, i_2 of the same job.
- Each job J_l has a release time r_l , a due date d_l and a weight w_l .
- Each task must be processed by exactly one auditor. If task *i* is processed by auditor A_k , then its processing time is p_{ik} .
- Auditor A_k is available during disjoint time intervals $[s_k^{\nu}, l_k^{\nu}]$ ($\nu = 1, ..., m$) with $l_k^{\nu} < s_k^{\nu}$ for $\nu = 1, ..., m_k 1$.
- Furthermore, the total working time of A_k is bounded from below by H[−]_k and from above by H⁺_k with H[−]_k ≤ H⁺_k (k = 1,...,m).
- We have to find an assignment $\alpha(i)$ for each task $i = 1, ..., n := \sum_{l=1}^{g} n_l$ to an auditor $A_{\alpha(i)}$ such that
 - each task is processed without preemption in a time window of the assigned auditor
 - the total workload of A_k is bounded by H_k^- and H_k^k for k = 1, ..., m.
 - the precedence constraints are satisfied,
 - all tasks of J_l do not start before time r_l , and
 - the total weighted tardiness $\sum_{l=1}^{g} w_l T_l$ is minimized.

Scheduling RCPSP

Math Programming

6

Assignment 3

- In a basic high-school timetabling problem we are given m classes c_1, \ldots, c_m ,
- h teachers a_1, \ldots, a_h and
- T teaching periods t_1, \ldots, t_T .
- Furthermore, we have lectures $i = l_1, \ldots, l_n$.
- Associated with each lecture is a unique teacher and a unique class.
- A teacher a_j may be available only in certain teaching periods.
- The corresponding timetabling problem is to assign the lectures to the teaching periods such that
 - each class has at most one lecture in any time period
 - · each teacher has at most one lecture in any time period,
 - each teacher has only to teach in time periods where he is available.

Outline

Resource Constrained Project Scheduling Model

2. Mathematical Programming Introduction

Solution Algorithms

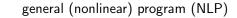
Introduction Solution Algorithms Scheduling Math Programming

Mathematical Programming Linear, Integer, Nonlinear

Scheduling Math Programming Introduction Solution Algorithms

program = optimization problem

min f(x) $g_i(x) = 0, \ i = 1, 2, \dots, k$ $h_j(x) \le 0, \ j = 1, 2, \dots, m$ $x \in \mathbf{R}^n$



mir	$1 c^T x$	min	$c^T x$
11111			Ax = a
	Ax = a		Bx < b
	$Bx \leq b$		x > 0
	$x \ge 0$		$(x \in \mathbf{Z}^n)$
	$(x \in \mathbf{R}^n)$		$(x \in \{0, 1\}^n)$

U		$\begin{array}{l} Ax = a \\ Bx \leq b \\ x \geq 0 \\ (x \in \mathbf{R}^n) \end{array}$ linear program (LP)	$\begin{array}{l} Bx\leq b\\ x\geq 0\\ (x\in \mathbf{Z}^n)\\ (x\in \{0,1\}^n) \end{array}$ integer (linear) program (IP, MIP)
	10		12
Linear Programming	Scheduling Introduction Math Programming Solution Algorithms	Historic Roots	Scheduling Introduction Math Programming Solution Algorithms
Linear Program in standard form min $c_1x_1 + c_2x_2 + + c_nx_n$ s.t. $a_{11}x_1 + a_{12}x_2 + + a_{1n}x_n = b_1$ $a_{21}x_1 + a_{22}x_2 + + a_{2n}x_n = b_2$: $a_{21}x_1 + a_{22}x_2 + + a_{2n}x_n = b_n$ $x_1, x_2,, x_n \ge 0$	$\begin{array}{ll} \min & c^T x \\ & Ax = b \\ & x \ge 0 \end{array}$	 Prize 1975) George J. Stigler's 1945 (Nobelinear program" find the cheapest combination satisfy the daily requirements Army's problem had 77 unkno 	of a person wns and 9 constraints. e/otc/Guide/CaseStudies/diet/index.html

- 1950s Dantzig: Linear Programming 1954, the Beginning of IP G. Dantzig, D.R. Fulkerson, S. Johnson TSP with 49 cities
- 1960s Gomory: Integer Programming

LP Theory

LP Theory

Introduction Solution Algorithms

• Max-Flow Min-Cut Theorem

The maximal (s,t)-flow in a capaciatetd network is equal to the minimal capacity of an (s,t)-cut

- The Duality Theorem of Linear Programming
 - $\begin{array}{ccc} \max & c^{\mathsf{T}}x & \min & y^{\mathsf{T}}b \\ & Ax \leq b & & y^{\mathsf{T}}A \geq c^{\mathsf{T}} \\ & x \geq 0 & & y \geq 0 \end{array}$

If feasible solutions to both the primal and the dual problem in a pair of dual LP problems exist, then there is an optimum solution to both systems and the optimal values are equal.

• Max-Flow Min-Cut Theorem

does not hold if several source-sink relations are given (multicommodity flow)

• The Duality Theorem of Integer Programming

max	$c^T x$		min	у ^т b
	$Ax \leq b$	_		$y^T A \ge c^T$
	$x \ge 0$	\geq		$y \ge 0$
	$x \in \mathbf{Z}^n$			$y \in \mathbf{Z}^n$

 15
 15
 16

 LP Solvability
 Scheduling Math Programming
 Introduction Solution Algorithms
 LP Solvability
 Scheduling Math Programming
 Introduction Solution Algorithms

- Linear programs can be solved in polynomial time with the Ellipsoid Method (Khachiyan, 1979) Interior Point Methods (Karmarkar, 1984, and others)
- Open: is there a strongly polynomial time algorithm for the solution of LPs?
- Certain variants of the Simplex Algorithm run under certain conditions in expected polynomial time (Borgwardt, 1977...)
- Open: Is there a polynomial time variant of the Simplex Algorithm?

Theorem (Grötschel, Lovász, Schrijver 1979, 1988))

(modulo technical details)

There exists a polynomial time algorithm to minimize convex functions (e.g., linear functions) over the elements of a class of convex bodies K (e.g., polyhedra) if and only if, there exists a polynomial time algorithm that decides, for any given point \times , whether \times is in K, and that, when \times is not in K, finds a hyperplane that separates \times from K.

Short version: Optimization and Separation are polynomial-time equivalent.

Consequence: Theoretical Foundation of cutting plane algorithms.

.::

IP Solvability

Scheduling Introduction Math Programming Solution Algorithms

Solution Algorithms

Introduction Solution Algorithms

• Theorem

Integer, 0/1, and mixed integer programming are NP-hard.

- Consequence
 - investigate special cases
 - special purpose algorithms
 - heuristics

- Algorithms for the solution of nonlinear programs
- Algorithms for the solution of linear programs
 - 1) Fourier-Motzkin Elimination (hopeless)
 - 2) The Simplex Method (good, above all with duality)
 - 3) The Ellipsoid Method (total failure)
 - 4) Interior-Point/Barrier Methods (good)
- Algorithms for the solution of integer programs
 - 1) Branch & Bound
 - 2) Cutting Planes

 19
 19
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 10
 <

- Iterative methods that solve the equation and inequality systems representing the necessary local optimality conditions (Kuhn-Tucker sufficient conditions)
- Steepest descent
- Newton method
- Subgradient method (for piecewise functions)

The Simplex Method

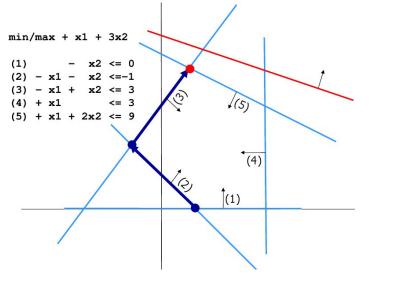
- Dantzig, 1947: primal Simplex Method
- Lemke, 1954; Beale, 1954: dual Simplex Method
- Dantzig, 1953: revised Simplex Method
-
- Underlying Idea: Find a vertex of the set of feasible LP solutions (polyhedron) and move to a better neighbouring vertex, if possible.

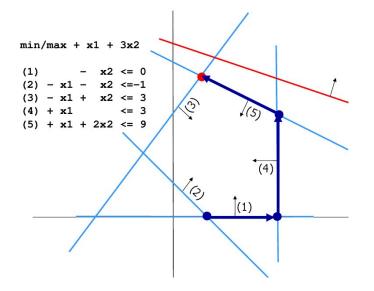
The simplex method

Scheduling Introduction Math Programming Solution Algorithms

The simplex method

Scheduling Math Programming Introduction Solution Algorithms





		24			24
The simplex method	Scheduling Math Programming	Introduction Solution Algorithms	Integer Programming (easy)	Scheduling Math Programming	Introduction Solution Algorithms

Hirsch Conjecture

If *P* is a polytope of dimension *n* with *m* facets then every vertex of *P* can be reached from any other vertex of *P* on a path of length at most m - n.

In the example before: m = 5, n = 2 and m - n = 3, conjecture is true.

At present, not even a polynomial bound on the path length is known. Best upper bound: Kalai, Kleitman (1992): The diameter of the graph of an *n*-dimensional polyhedron with *m* facets is at most $m^{(logn+1)}$. Lower bound: Holt, Klee (1997): at least m - n (*m*, *n* large enough). special "simple" combinatorial optimization problems Finding a:

- minimum spanning tree
- shortest path
- maximum matching
- maximal flow through a network
- cost-minimal flow
- ...

solvable in polynomial time by special purpose algorithms

.::

Integer Programming (hard)

Scheduling Math Programming

Introduction

Solution Algorithms

Integer Programming (hard)

Introduction Solution Algorithms

28

special "hard" combinatorial optimization problems

- traveling salesman problem
- location and routing
- set-packing, partitioning, -covering
- max-cut
- Inear ordering
- scheduling (with a few exceptions)
- node and edge colouring
- ...

NP-hard (in the sense of complexity theory) The most successful solution techniques employ linear programming.

- 1) Branch & Bound
- 2) Cutting Planes

Branch & cut, Branch & Price (column generation), Branch & Cut & Price

Summary

Scheduling Math Programming

- We can solve today explicit LPs with
 - up to 500,000 of variables and
 - up to 5,000,000 of constraints
- in relatively short running times.
- We can solve today structured implicit LPs (employing column generation and cutting plane techniques) in special cases with hundreds of million (and more) variables and almost infinitely many constraints in acceptable running times. (Examples: TSP, bus circulation in Berlin)

[Martin Grötschel, Block Course at TU Berlin, "Combinatorial Optimization at Work", 2005 http://co-at-work.zib.de/berlin/

27

Introduction

Solution Algorithms