Course Overview

DM204, 2010 ✓ Scheduling classification SCHEDULING, TIMETABLING AND ROUTING Scheduling complexity ✓ RCPSP ✓ General Methods Lecture 30

Vehicle Routing with Time Windows

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Problem Introduction

- ✓ Integer Programming
- ✓ Constraint Programming
- Heuristics
- ✓ Dynamic Programming
- Branch and Bound

✓ Scheduling Models

- ✓ Single Machine
- ✓ Parallel Machine and Flow Shop
- ✓ Job Shop
- ✓ Resource-Constrained Project Scheduling
- Timetabling
 - Reservations and Education
 - ✓ Course Timetabling
 - ✓ Workforce Timetabling
 - ✓ Crew Scheduling
- Vehicle Routing
 - Capacitated Models
 - Time Windows models

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Rich Models

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Outline

Vehicle Routing with Time Windows

Outline

1. Vehicle Routing with Time Windows

1. Vehicle Routing with Time Windows

VRPTW

$$\min \quad \sum_{k \in K} \sum_{(i,j) \in A} c_{ij} x_{ijk} \tag{1}$$

s.t.
$$\sum_{k \in \mathcal{K}} \sum_{(i,j) \in \delta^+(i)} x_{ijk} = 1 \qquad \forall i \in V (2)$$

$$\sum_{(i,j)\in\delta^{+}(0)} x_{ijk} = \sum_{(i,j)\in\delta^{-}(0)} x_{ijk} = 1 \qquad \forall k \in K$$
(3)

$$\sum_{(i,j)\in\delta^-(i)} x_{jik} - \sum_{(i,j)\in\delta^+(i)} x_{ijk} = 0 \qquad \qquad i \in V, k \in K$$
(4)

$$\sum_{\substack{(i,j)\in A\\ x_{ijk}(w_{ik}+t_{ij}) \leq w_{jk}\\ a_i \leq w_{ik} \leq b_i\\ x_{ijk} \in \{0,1\}} \quad \forall k \in K, (i,j) \in A \quad (6) \\ \forall k \in K, i \in V \quad (7) \quad (8)$$

Pre-processing

Arc elimination



• $d_i + d_i > C \Rightarrow \arccos(i, j)$ and (j, i) cannot exist

• Time windows reduction

• $[a_i, b_i] \leftarrow [\max\{a_0 + t_{0i}, a_i\}, \min\{b_{n+1} - t_{i, n+1}, b_i\}]$

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Lower Bounds

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• Time windows reduction:

 $x_{ijk} \in \{0,1\}$

- Iterate over the following rules until no one applies anymore:
 - 1) Minimal arrival time from predecessors:

$$a_l = \max\left\{a_l, \min\left\{b_l, \min_{(i,l)}\left\{a_i + t_{il}\right\}\right\}\right\}.$$

2) Minimal arrival time to successors:

$$a_l = \max\left\{a_l, \min\left\{b_l, \min_{(l,j)}\{a_j - t_{lj}\}\right\}\right\}.$$

3) Maximal departure time from predecessors:

$$b_l = \min\left\{b_l, \max\left\{a_l, \max_{(i,l)}\{b_i + t_{il}\}\right\}\right\}.$$

4) Maximal departure time to successors:

$$b_l = \min\left\{b_l, \max\left\{a_l, \max_{(l,j)}\left\{b_j - t_{lj}\right\}\right\}\right\}.$$

- Combinatorial relaxation relax constraints (5) and (6) reduce to network flow problem
- Linear relaxation fractional near-optimal solution has capacity and time windows constraints inactive

In both cases the bounds are weak

Dantzig Wolfe Decomposition Vehicle Rout

The VRPTW has the structure:

 $\sum_{k \in K} A^k x^k \le b$ $D^k x^k \le d^k$

 $x^k \in \mathbb{Z}$

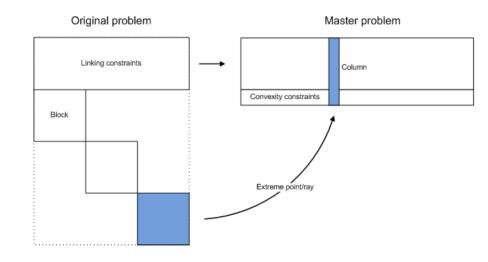
min $c^k x^k$

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Dantzig Wolfe Decomposition

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Illustrated with matrix blocks





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 $\forall k \in K$

 $\forall k \in K$

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Linking constraint in VRPTW is $\sum_{k \in K} \sum_{(i,j) \in \delta^+(i)} x_{ijk} = 1$, $\forall i$. The description of the block $D^k x^k \leq d^k$ is all the rest:

$$\sum_{(i,j) \in A} d_i x_{ij} \le C \tag{9}$$

$$\sum_{i \in \mathcal{N}} x_{0j} = \sum_{i \in \mathcal{N}} x_{i,n+1} = 1$$
(10)

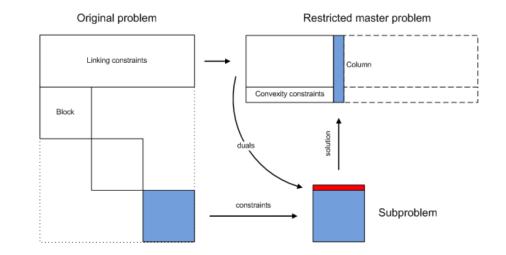
$$\sum_{i\in V} x_{ih} - \sum_{j\in V} x_{hj} = 0 \qquad \qquad \forall h \in V$$
(11)

$$\begin{aligned} w_i + t_{ij} - M_{ij}(1 - x_{ij}) &\leq w_j \\ a_i &\leq w_i \leq b_i \\ x_{ij} &\in \{0, 1\} \end{aligned} \qquad \begin{array}{l} \forall (i, j) \in A \ (12) \\ \forall i \in V \ (13) \\ (14) \end{aligned}$$

where we omitted the index k because, by the assumption of homogeneous fleet, all blocks are equal.

Dantzig Wolfe Decomposition

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[illustration by Simon Spoorendonk, DIKU]

Master problem

A Set Partitioning Problem min $\sum_{p \in \mathcal{P}} c_{ij} \alpha_{ijp} \lambda_p$ (15) $\sum_{p \in \mathcal{P}} \sum_{(i,j) \in \delta^+(i)} \alpha_{ijp} \lambda_p = 1$ $\forall i \in V$ (16) $\lambda_p = \{0, 1\}$ $\forall p \in \mathcal{P}$ (17) where \mathcal{P} is the set of valid paths and $\alpha_{ijp} = \begin{cases} 0 & \text{if } (i,j) \notin p \\ 1 & \text{otherwise} \end{cases}$ Subproblem Elementary Shortest Path Problem with Resource Constraints (ESPPRC)

- arcs modified with duals (possible negative costs), NP-hard
- find shortest path without violating resource limits

Subproblem

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Solution approach:

- ESPPRC Solved by dynamic programming. Algorithms maintain labels at vertices and remove dominated labels. Domination rules are crucial.
- Relaxing and allowing cycles the SPPRC can be solved in pseudo-polynomial time.
 Negative cycles are however limited by the resource constraints.
 Cycle elimination procedures by post-processing
- Further extensions (arising from brnaching rules on the master): SPPRC with forbidden paths SPPRC with (i,j)-antipairing constraints SPPRC with (i,j)-follower constraint

For details see chp. 2 of [B11]

Subproblem

 $\min \sum_{(i,j)\in A} \hat{c}_{ij} x_{ij}$ (18)

s.t.
$$\sum_{(i,i)\in A} d_i x_{ij} \le C$$
(19)

$$\sum_{i \in V} x_{0i} = \sum_{i \in V} x_{i,n+1} = 1$$
(20)

$$\sum_{i \in V} x_{ih} - \sum_{i \in V} x_{hj} = 0 \qquad \qquad \forall h \in V$$
 (21)

$$\begin{aligned} w_i + t_{ij} - M_{ij}(1 - x_{ij}) &\leq w_j \\ \phi_i &\leq w_i \leq b_i \\ \end{aligned} \qquad \qquad \forall (i, j) \in A \ (22) \\ \forall i \in V \ (23) \end{aligned}$$

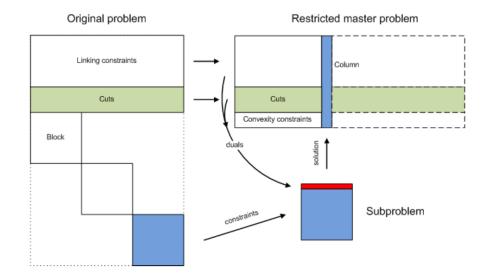
 $x_{ij} \in \{0,1\} \tag{24}$

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Branch and Bound

Cuts in the original three index problem formulation (before DWD)



Branching

- branch on original variables
 - $\sum_k x_{ijk} = 0/1$ imposes follower constraints on visits of *i* and *j* • choose a variable with fractional not close to 0 or 1, ie,
 - choose a variable with fractional not close to 0 or 1, ie, $\max c_{ij}(\min\{x_{ijk}, 1 x_{ijk}\})$
- branch on time windows

split time windows s.t. at least one route becomes infeasible compute $[l_i^r, u_i^r]$ (earliest latest) for the current fractional flow $L_i = \max_{\substack{\text{fract. routes } r \\ U_i = \max_{\substack{\text{fract. routes } r \\ \text{fract. routes } r}} \{u_i^r\} \quad \forall i \in V$ if $L_i > U_i \Rightarrow$ at least two routes have disjoint feasibility intervals

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