



DM534

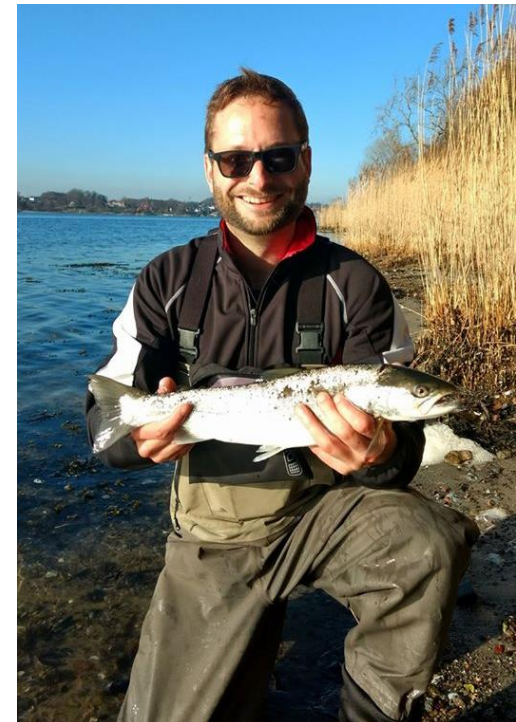
# Introduction to Computer Science

Fall 2018

## Clustering and Feature Spaces

# About Me

- **Richard Roettger:**
  - Computer Science (Technical University of Munich and thesis at the ICSI at the University of California at Berkeley)
  - PhD at the Max Planck Institute for Computer Science in Saarbrücken
  - Since 2014: Assistant Professor at SDU
- **Research Interests:**
  - **Bioinformatics**
  - **Machine Learning**
  - **Clustering**
  - **Biological Networks**
- **Part of the Slides are taken from Arthur Zimek**





# Clustering & Feature Spaces

## Learning Objectives

- Understand the problem of clustering in general
- Learn about k-means
- Understand the importance of feature spaces and object representation
- Understand the influence of distance functions



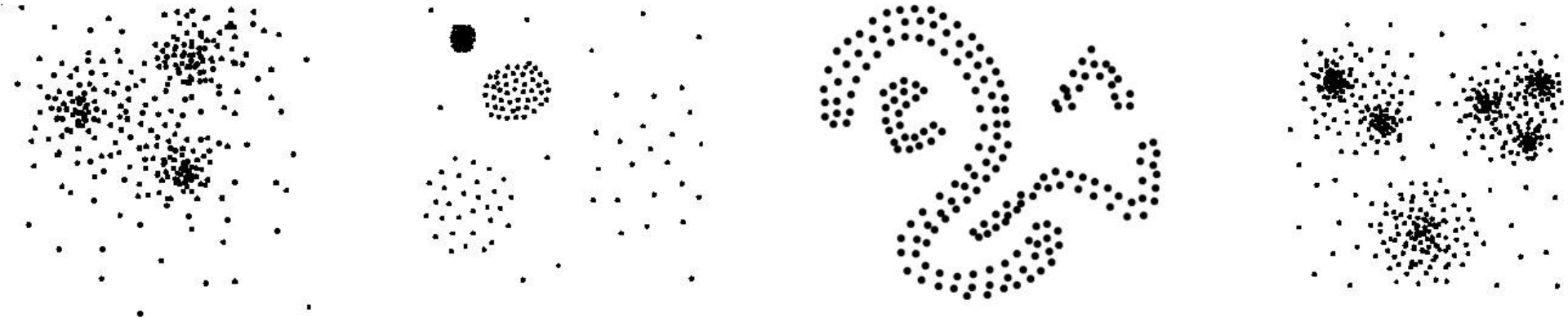
# Clustering & Feature Spaces

## Lecture Content

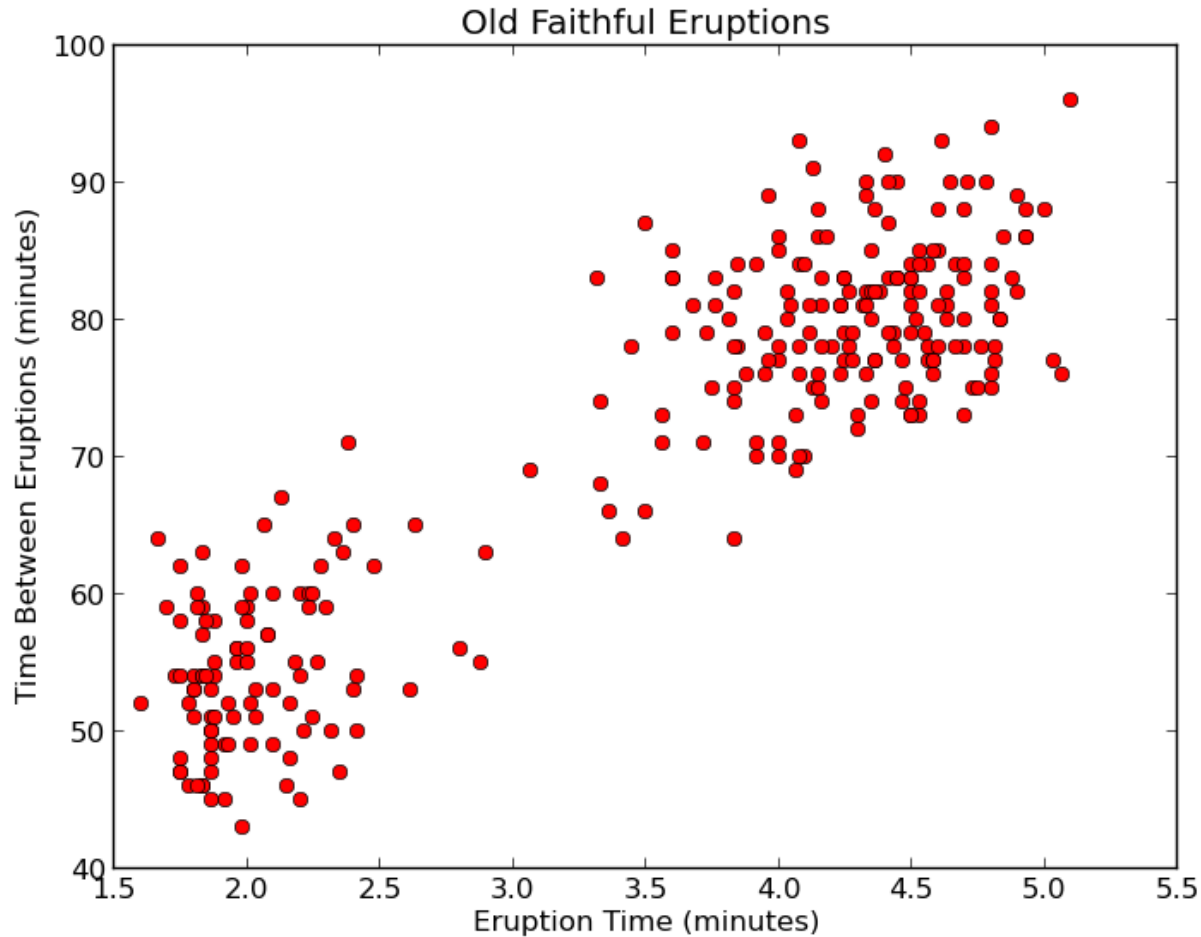
- Clustering
  - **Clustering in General**
  - Partitional Clustering
  - Visualization: Algorithmic Differences
  - Summary
- Feature Spaces
  - Distances
  - Features for Images
  - Summary

# Purpose of Clustering

- Identify a finite number of categories (classes, groups: clusters) in a given dataset
- Similar objects shall be grouped in the same cluster, dissimilar objects in different clusters
- “similarity” is highly subjective, depending on the application scenario

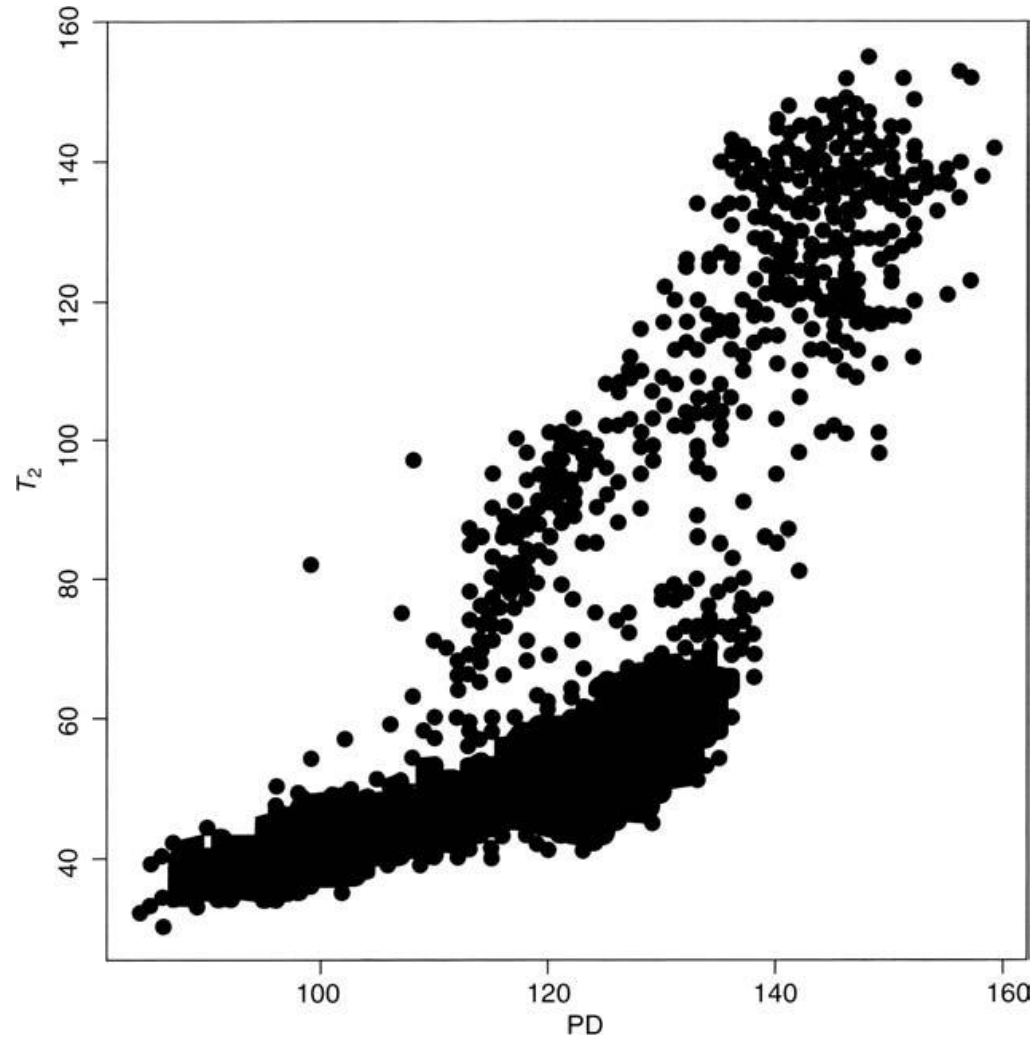


# How Many Clusters?



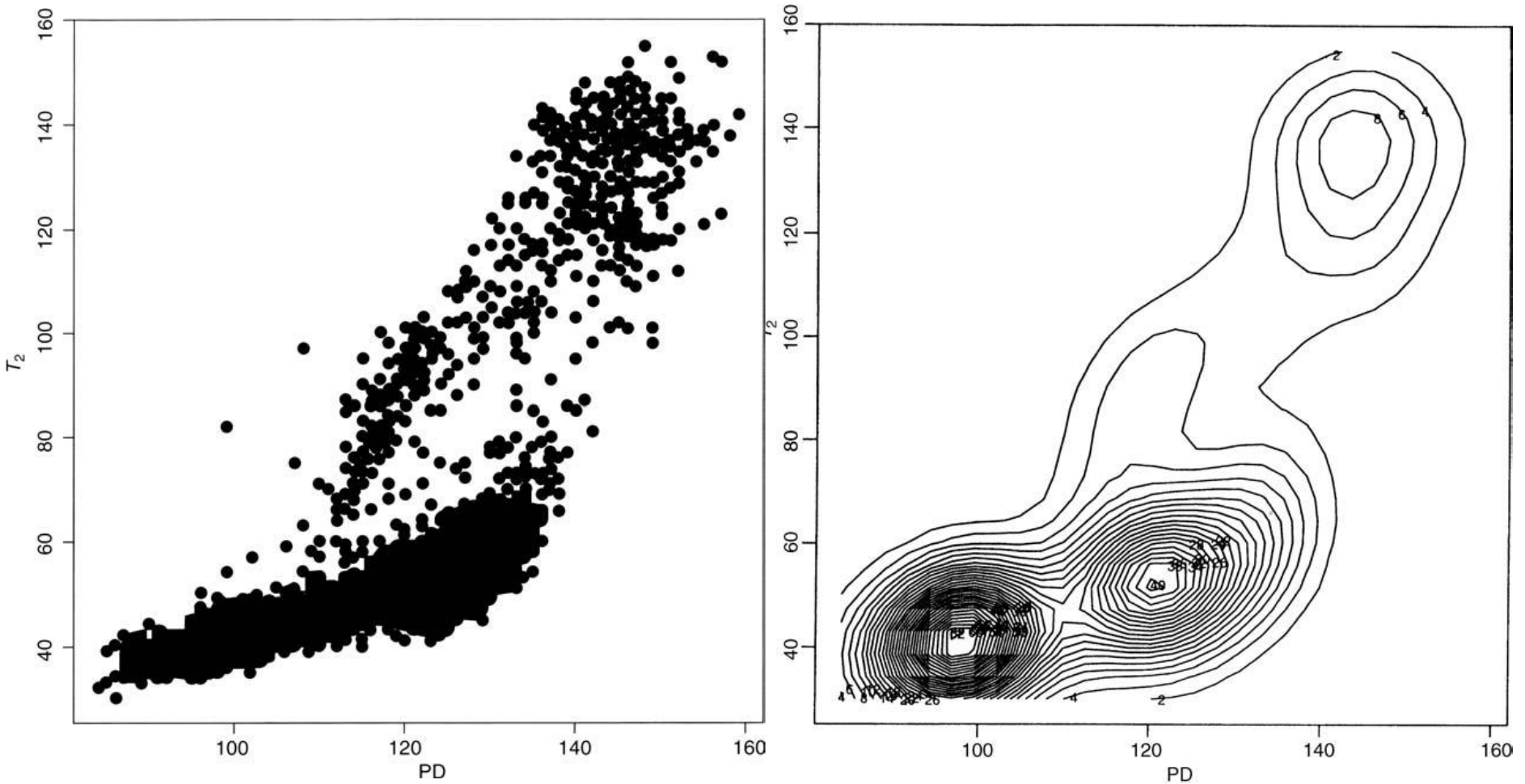
➤ Image taken from: <http://fromdatawithlove.thegovans.us/>

# How Many Clusters?



➤ Everitt, Brian S., et al. "Cluster Analysis", 5th Edition (2011).

# How Many Clusters?



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# A Seemingly Simple Problem

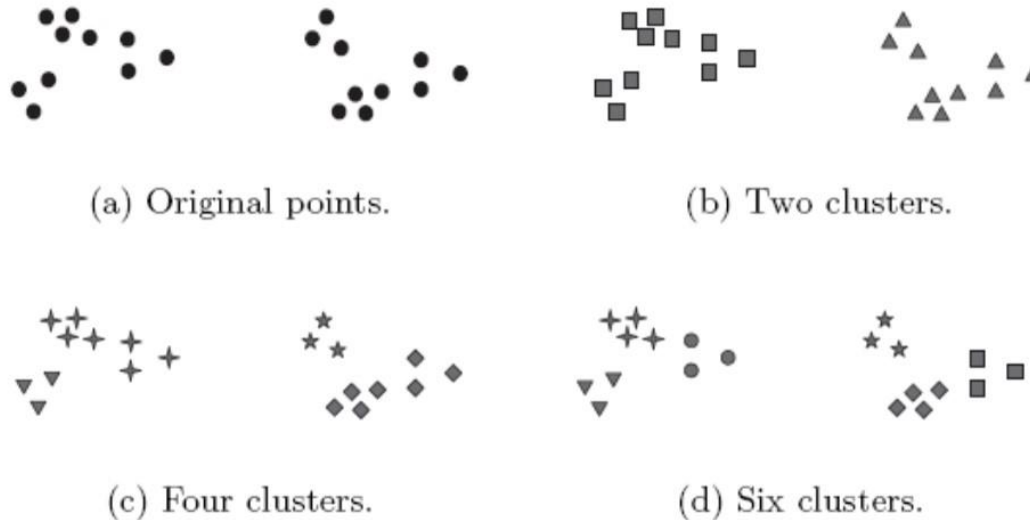


Figure 8.1. Different ways of clustering the same set of points.

- Each dataset can be clustered in many meaningful ways
  - Highly problem depended
  - Not known by the algorithm a priori

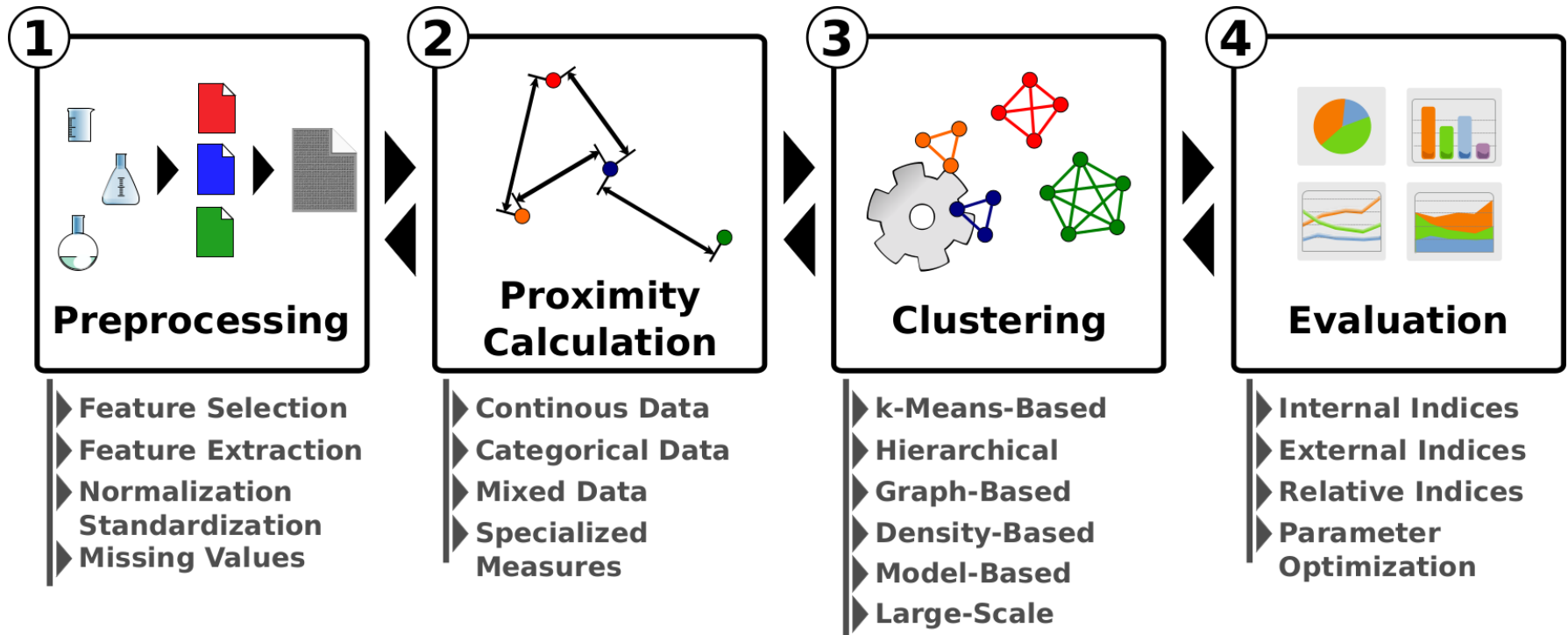
➤ Figure from Tan et al. [2006].

# About Clustering

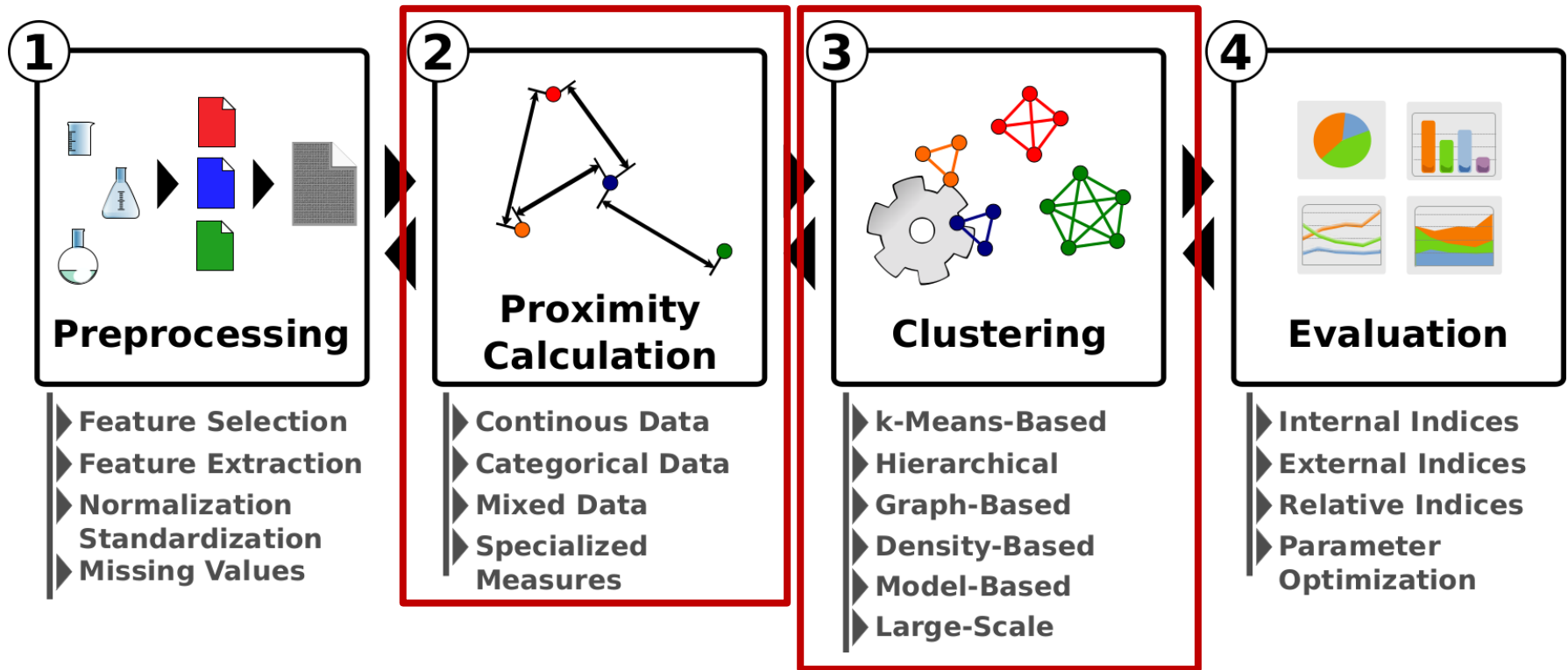
*“Clustering is the unsupervised machine-learning task of “grouping or segmenting a collection of objects into subsets or ‘clusters’ such that those within each cluster are more closely related to one another than objects assigned to different clusters.”*

- What is related? For example Customers?
  - Age?
  - Behavior?
  - Kinship?
- Treatment of Outliers?
- Ill-posed Problem ...
  - That means there exist multiple solutions
  - What is the best?

# Overview of a Cluster Analysis



# Overview of a Cluster Analysis





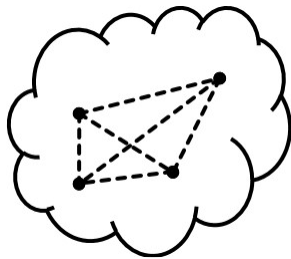
# Clustering & Feature Spaces

## Lecture Content

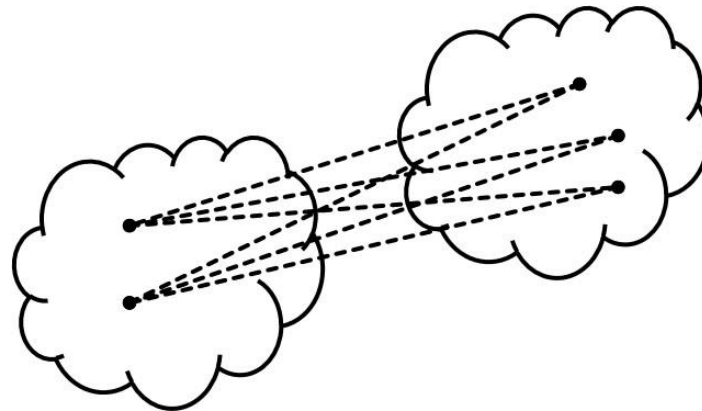
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# Steps to Automatization: Cluster Criteria

- **Cohesion:** how strong are the cluster objects connected (how similar, pairwise, to each other)?
- **Separation:** how well is a cluster separated from other clusters?



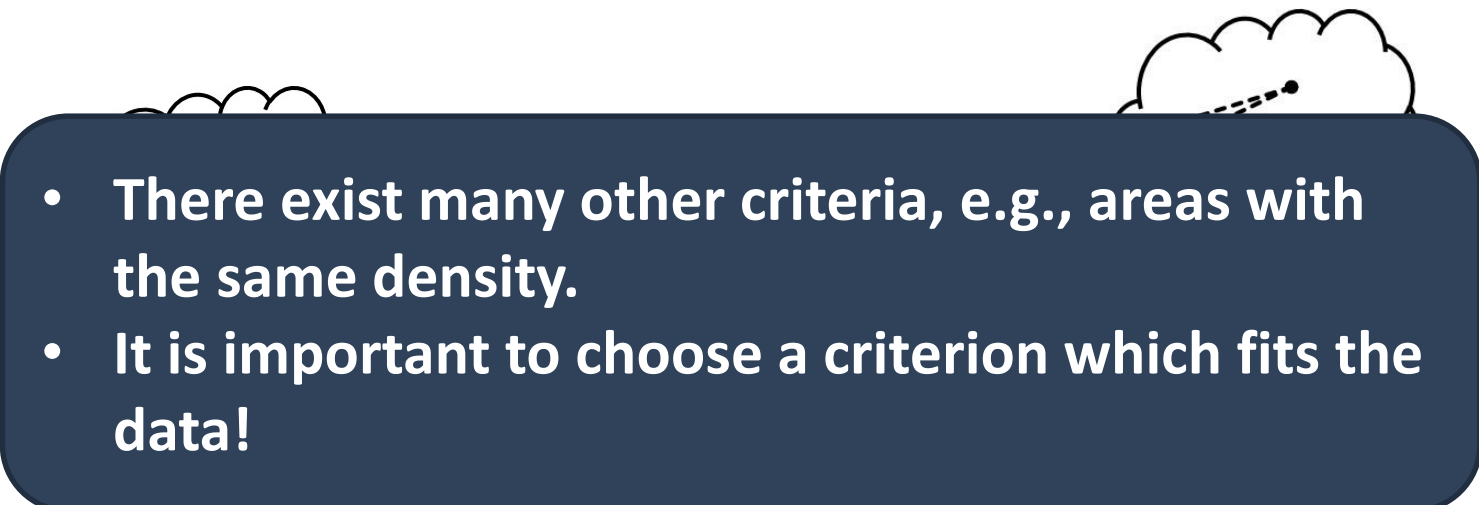
**small within cluster  
distance**



**large between cluster  
distance**

# Steps to Automatization: Cluster Criteria

- **Cohesion:** how strong are the cluster objects connected (how similar, pairwise, to each other)?
- **Separation:** how well is a cluster separated from other clusters?

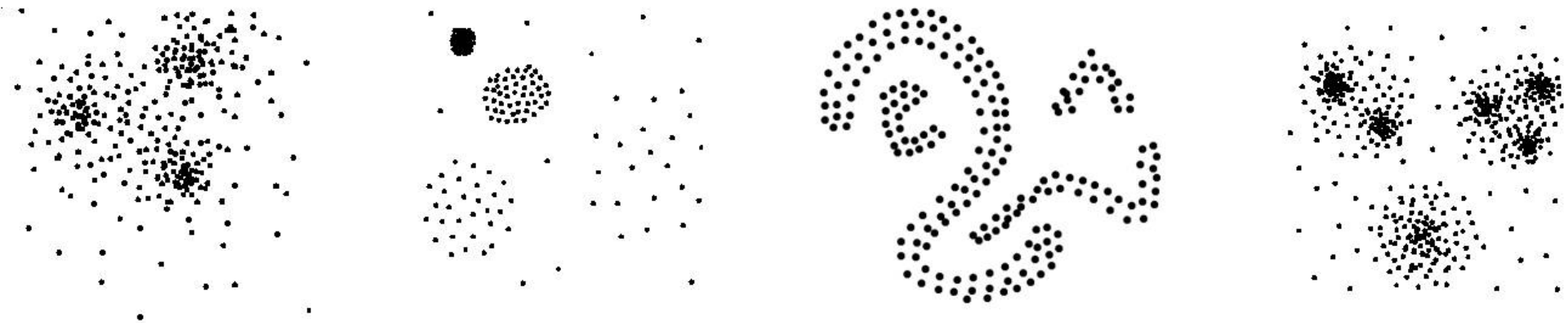
- 
- There exist many other criteria, e.g., areas with the same density.
  - It is important to choose a criterion which fits the data!

distance

distance

# Optimization

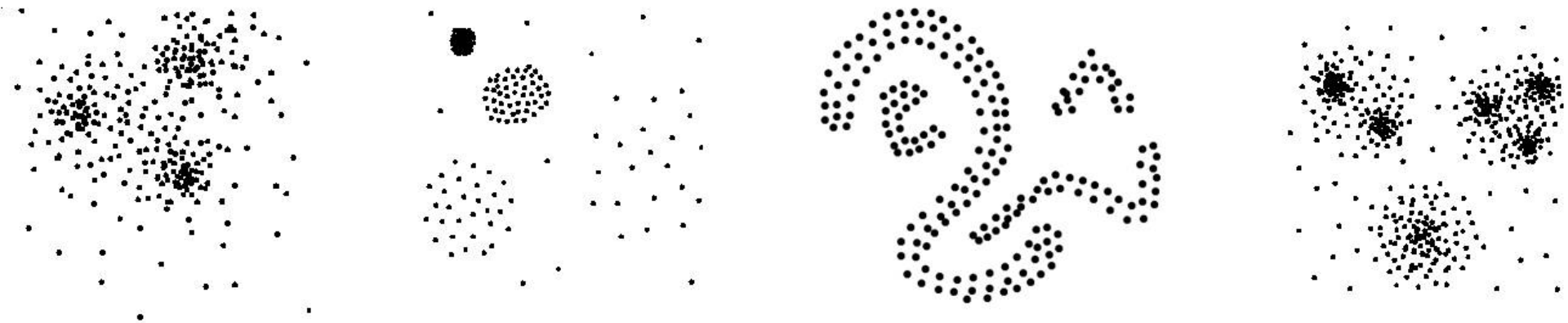
- Partitional clustering algorithms partition a dataset into  $k$  clusters, typically minimizing some cost function
  - no overlaps
  - all points must be part of a cluster
- (compactness criterion), i.e., optimizing cohesion.





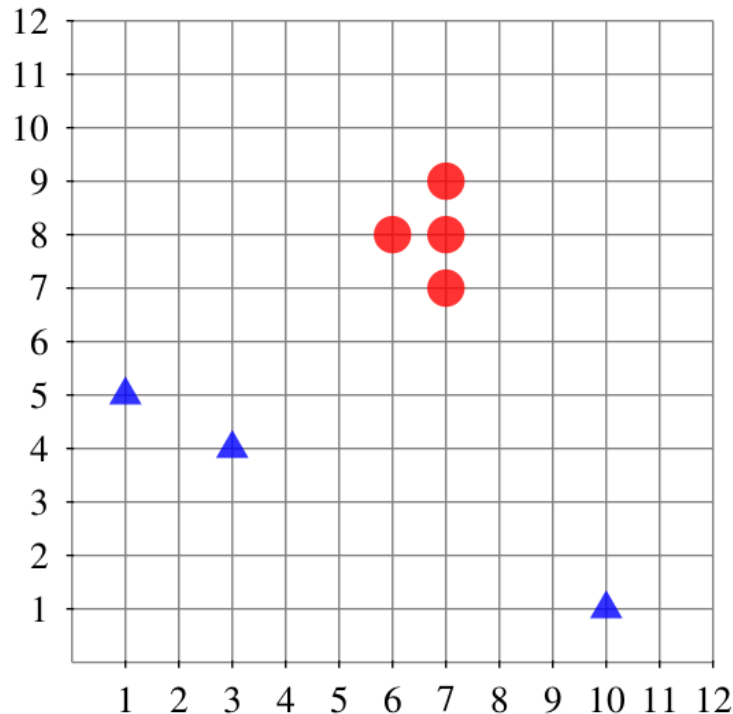
# Assumptions for Partitioning Clustering

- Central assumptions for approaches in this family are typically:
  - number  $k$  of clusters known (i.e., given as input)
  - clusters are characterized by their compactness
  - compactness measured by some distance function (e.g., distance of all objects in a cluster from some cluster representative is minimal)
  - criterion of compactness typically leads to convex or even spherically shaped clusters



# Construction of Central Points: Basics

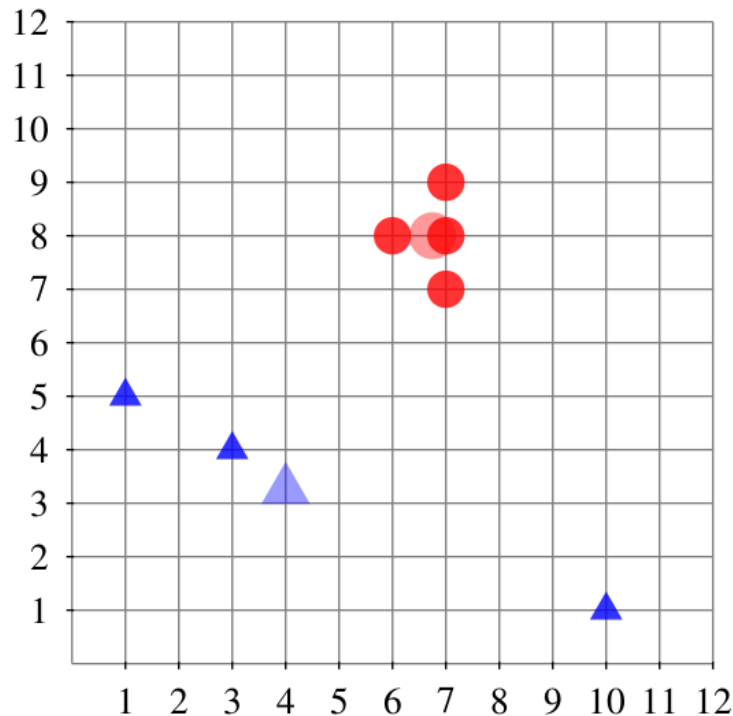
- objects are points  $x = (x_1, \dots, x_d)$  in Euclidean vector space  $\mathbb{R}^d$
- dist = Euclidean distance ( $L_2$ )
- centroid  $\mu_C$ : mean vector of all points in cluster  $C$



$$\mu_{C_i} = \frac{1}{|C_i|} \cdot \sum_{o \in C_i} o$$

# Construction of Central Points: Basics

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# Cluster Criteria

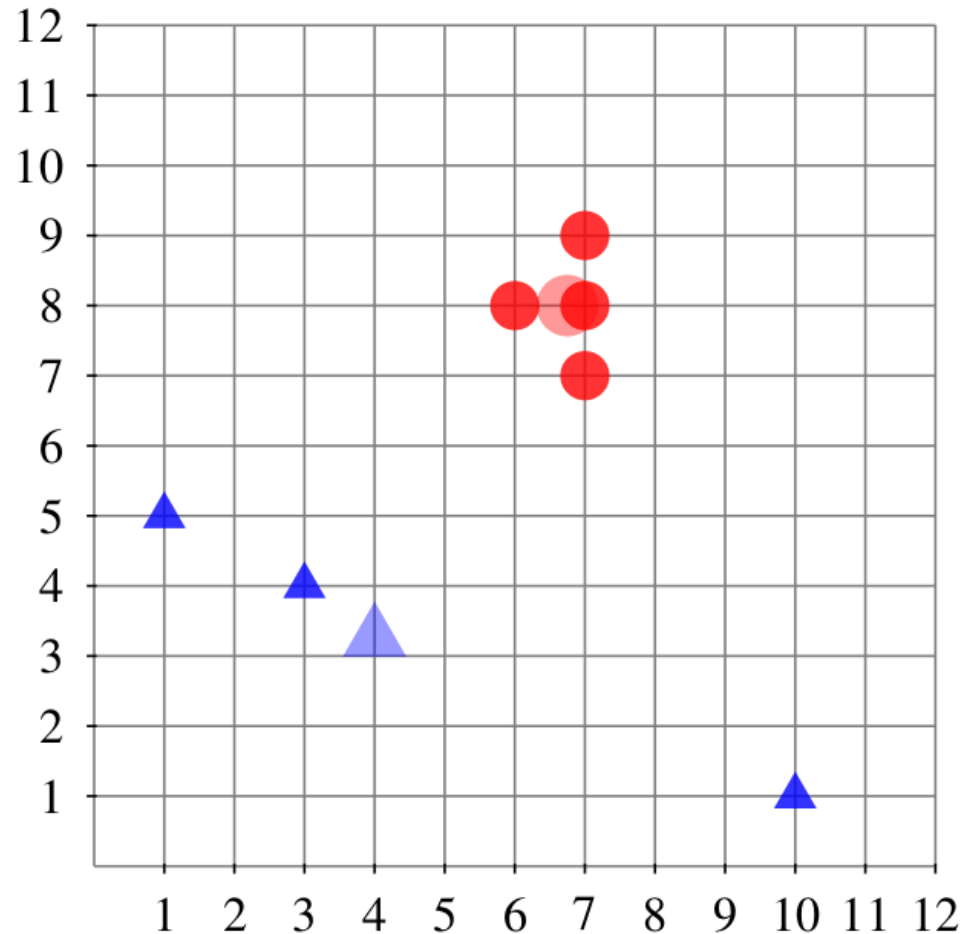
- Measure for compactness:

$$TD^2(C) = \sum_{p \in C} \text{dist}(p, \mu_C)^2$$

(sum of squares)

- Measure of compactness for a clustering:

$$TD^2(C_1, \dots, C_k) = \sum_{i=1}^k TD^2(C_i)$$



# Cluster Criteria

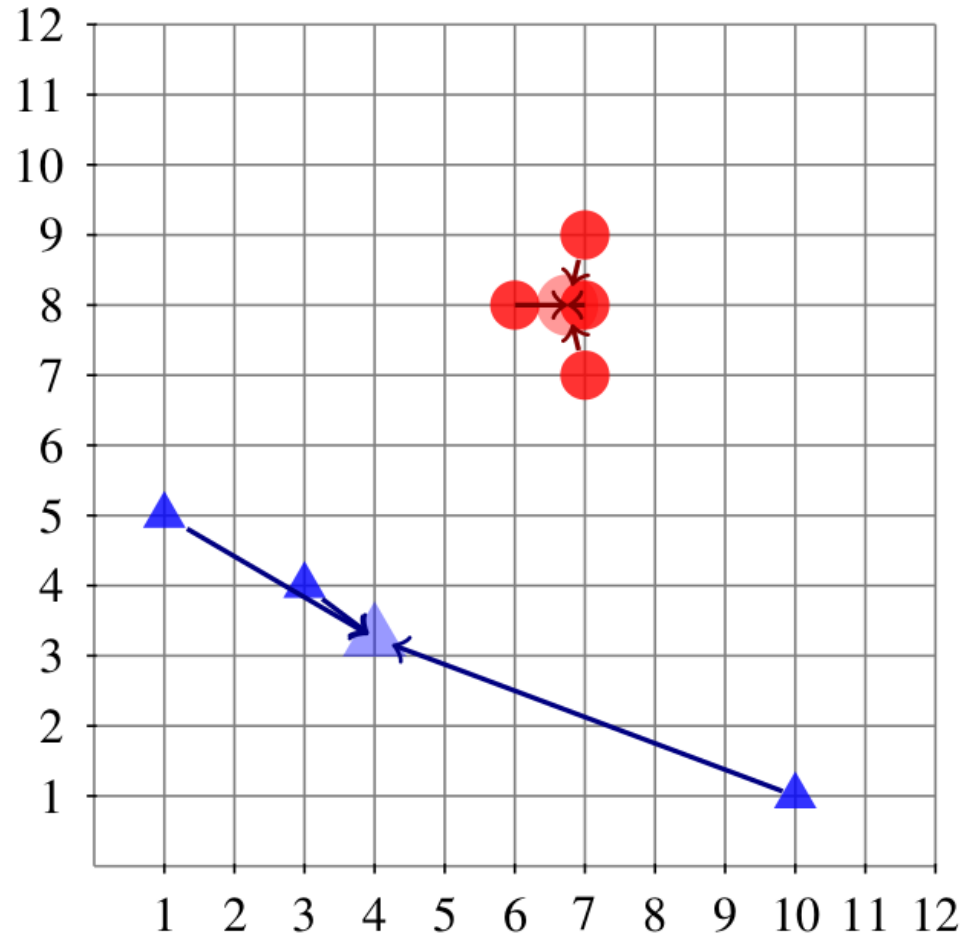
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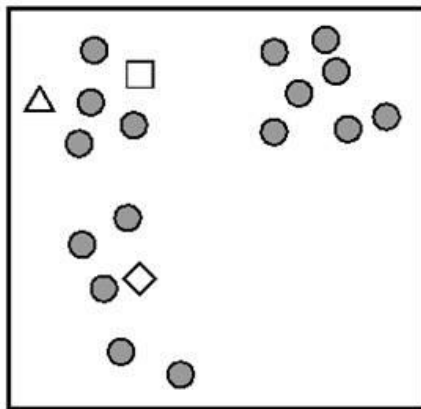
$$TD^2(C_1, \dots, C_k) = \sum_{i=1}^k TD^2(C_i)$$



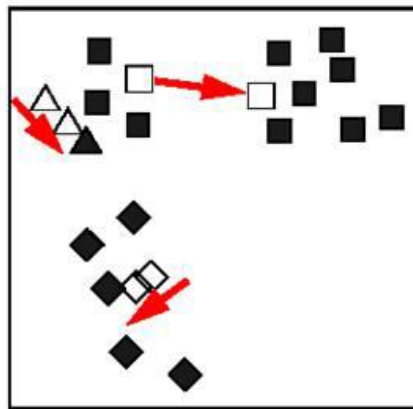
# Basic Algorithm: Clustering by Minimization of Variance [Forgy, 1965, Lloyd, 1982]

- start with  $k$  (e.g., randomly selected) points as cluster representatives (or with a random partition into  $k$  “clusters”)
- repeat:
  1. assign each point to the closest representative
  2. compute new representatives based on the given partitions (centroid of the assigned points)
- until there is no change in assignment

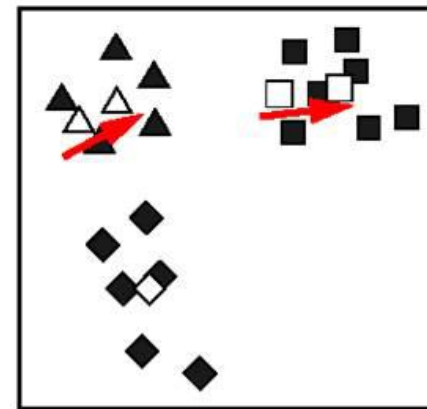
(a) Initialization



(b) First Iteration



(c) Convergence



# *k*-means

*k*-means [MacQueen, 1967] is a variant of the basic algorithm:

- A centroid is immediately updated when some point changes its assignment
- *k*-means has very similar properties, but the result now depends on the order of data points in the input file

## Note:

- The name “*k*-means” is often used indifferently for any variant of the basic algorithm, in particular also for the Algorithm shown before [Forgy, 1965, Lloyd, 1982].



# Clustering & Feature Spaces

## Lecture Content

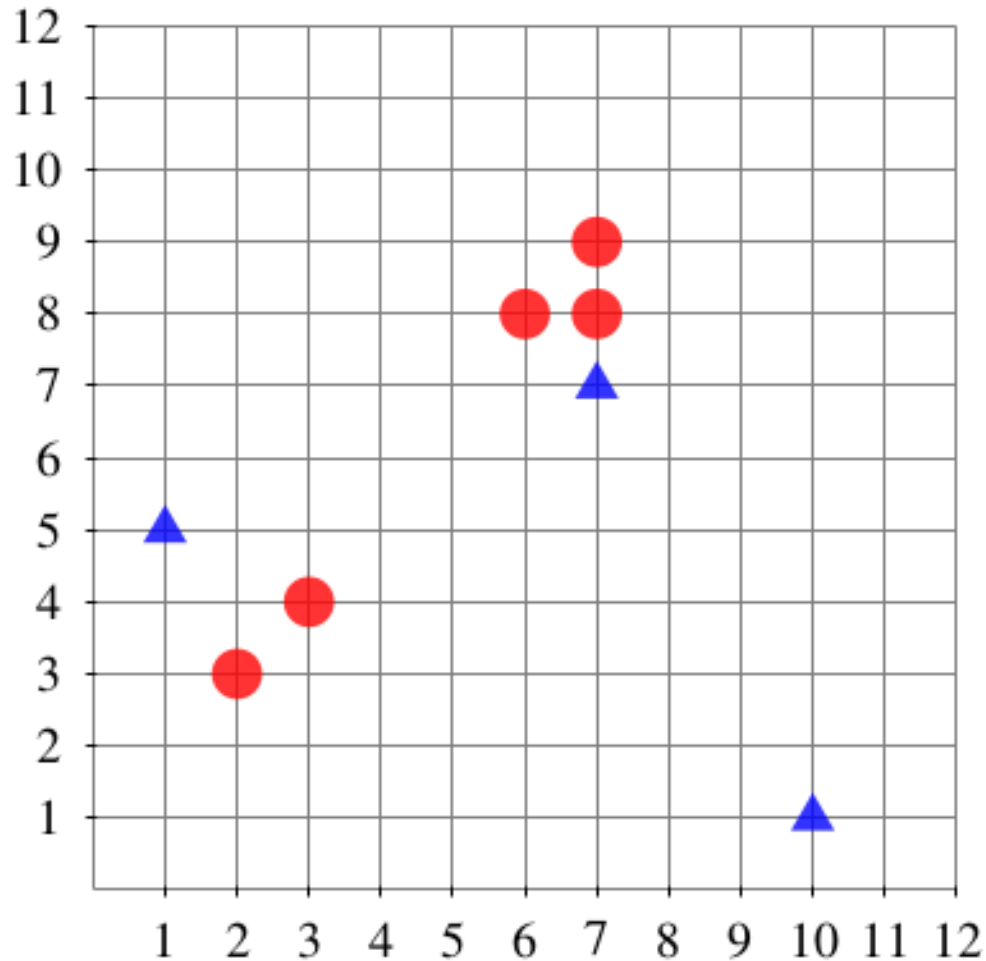
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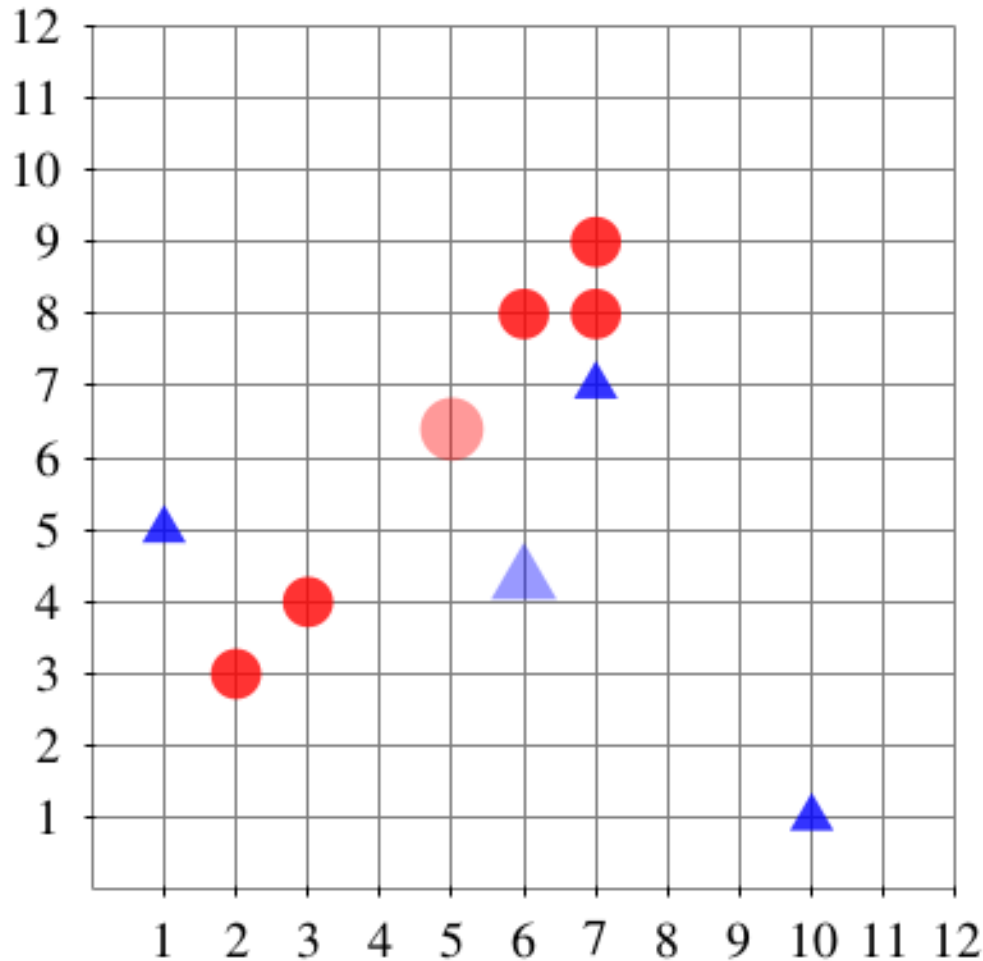
# k-means Clustering

## Lloyd/Forgy Algorithm

# k-means Clustering – Lloyd/Forgy Algorithm



# k-means Clustering – Lloyd/Forgy Algorithm



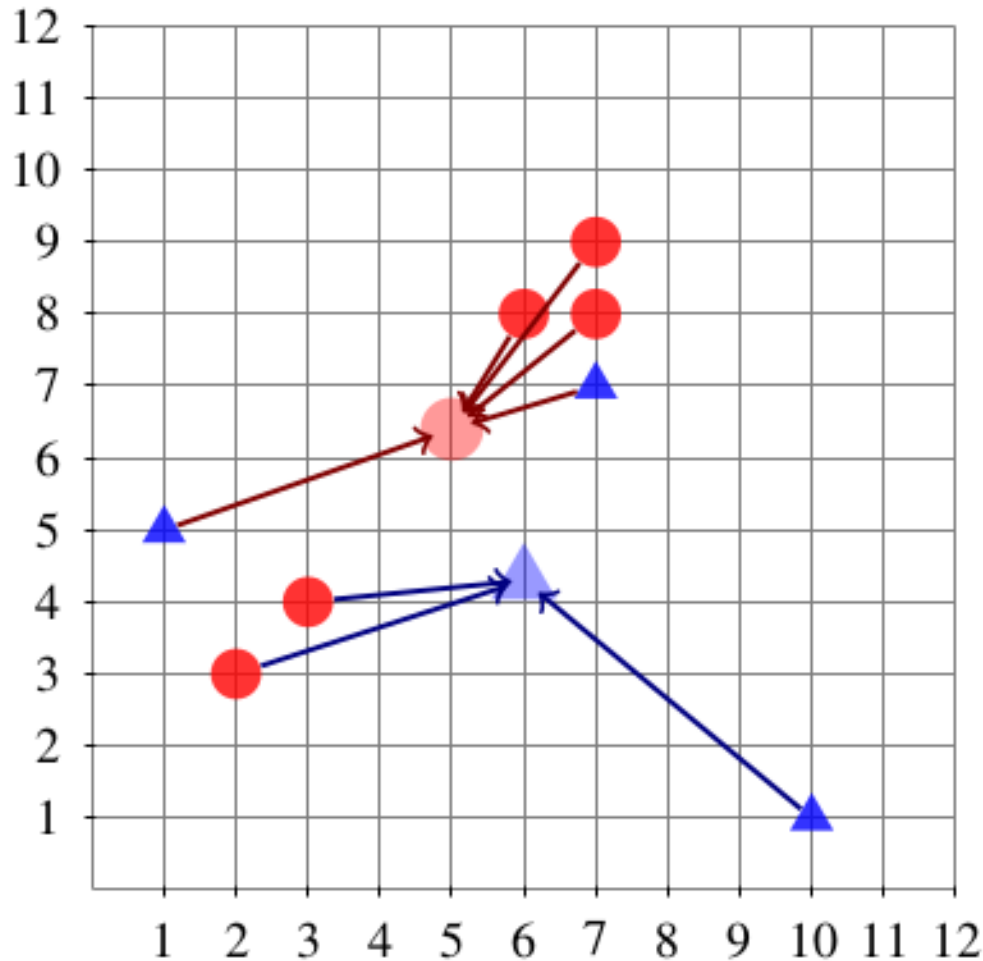
recompute centroids:

$$\mu \approx (6.0, 4.3)$$

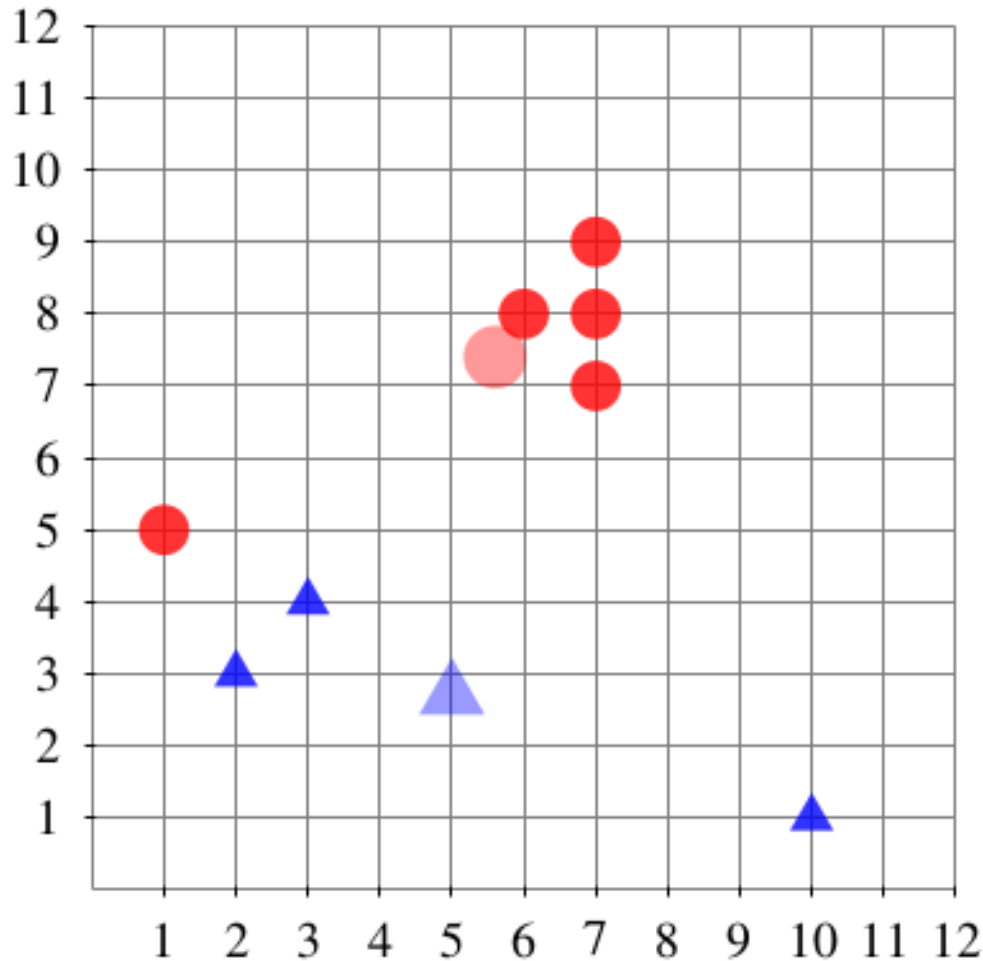
$$\mu \approx (5.0, 6.4)$$

# k-means Clustering – Lloyd/Forgy Algorithm

reassign points



# k-means Clustering – Lloyd/Forgy Algorithm



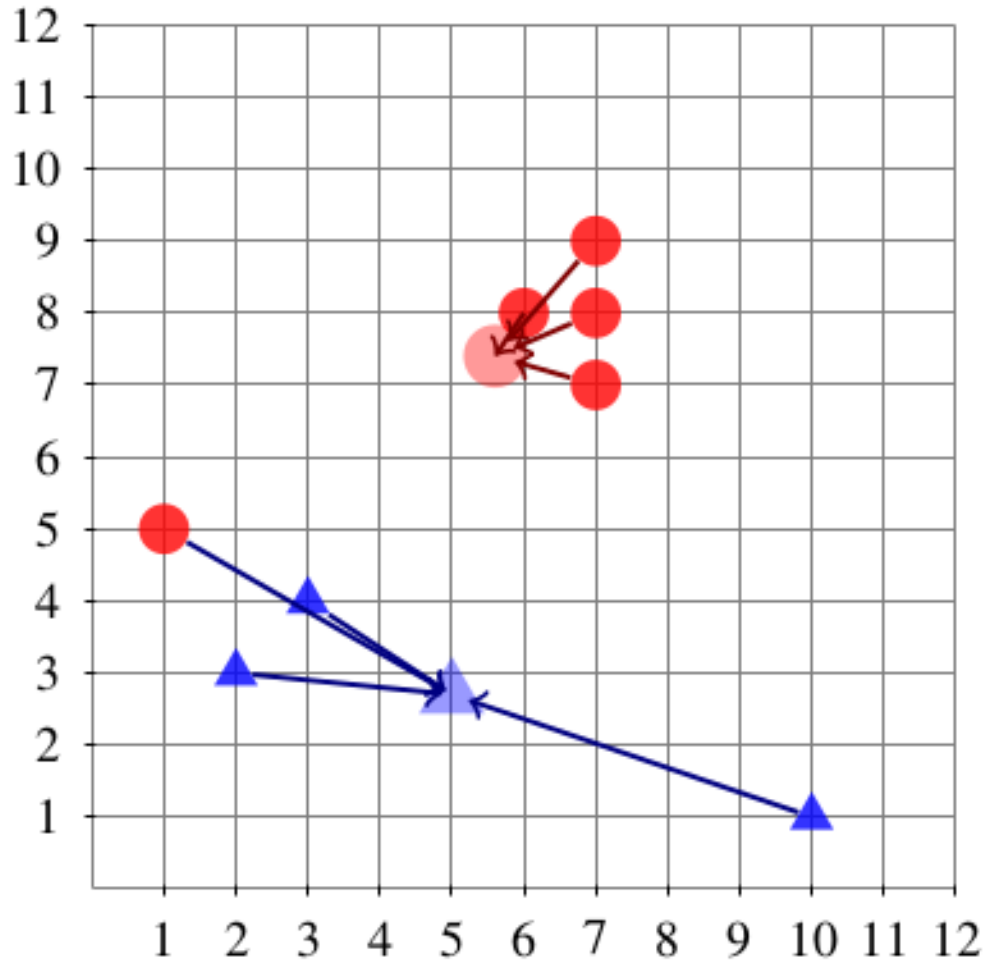
recompute centroids:

$$\mu \approx (5.0, 2.7)$$

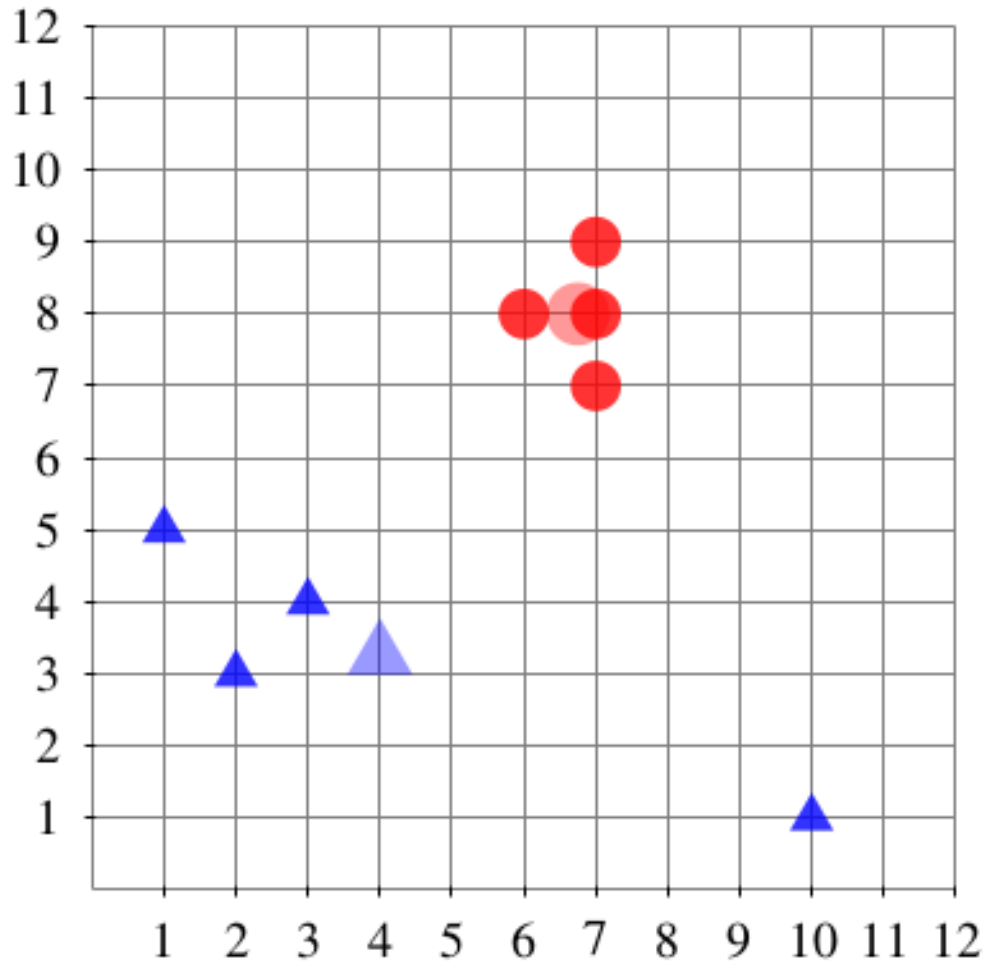
$$\mu \approx (5.6, 7.4)$$

# k-means Clustering – Lloyd/Forgy Algorithm

reassign points



# k-means Clustering – Lloyd/Forgy Algorithm



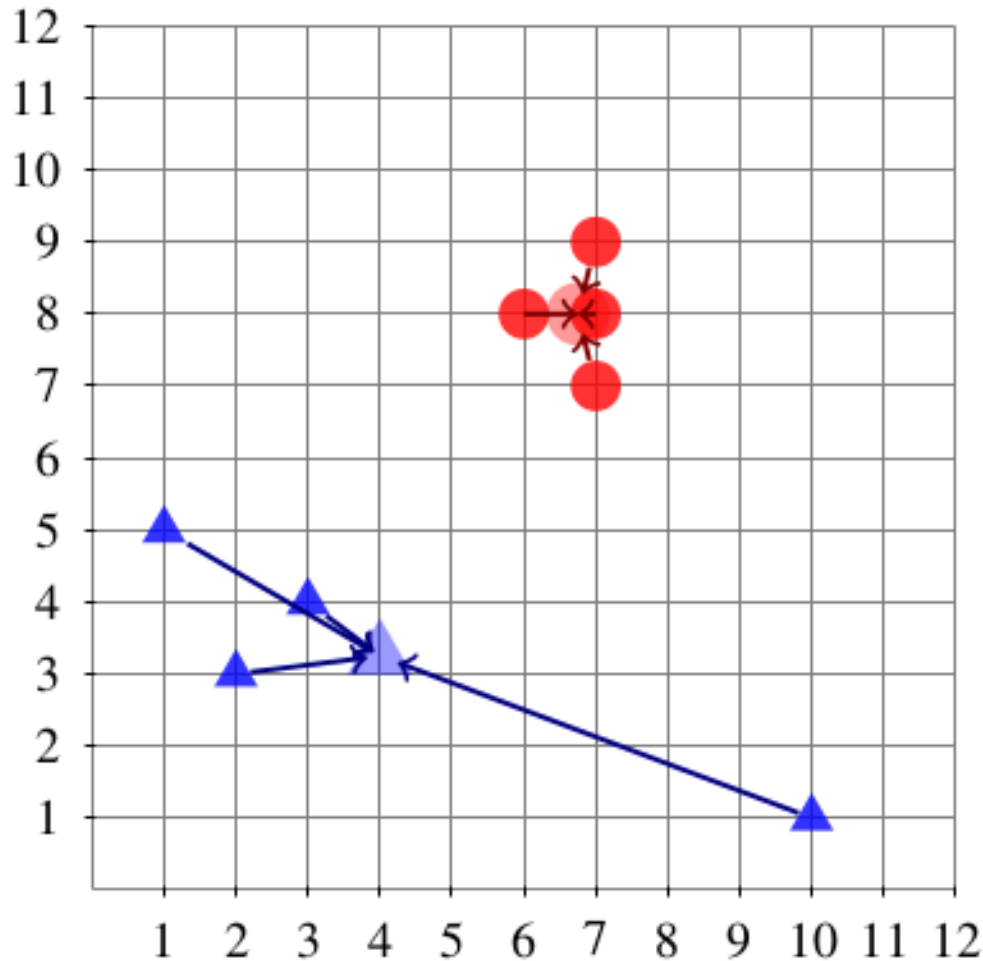
recompute centroids:

$$\mu \approx (4.0, 3.25)$$

$$\mu \approx (6.75, 8.0)$$

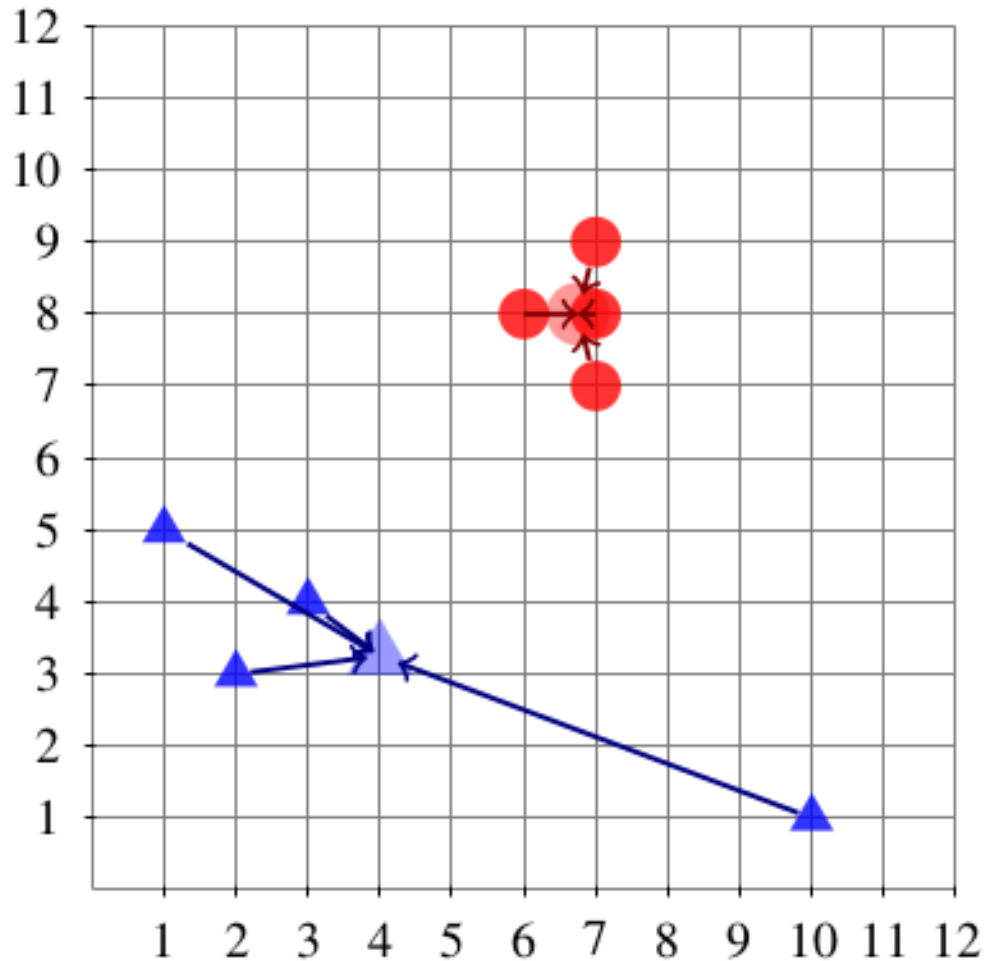
# k-means Clustering – Lloyd/Forgy Algorithm

reassign points





# k-means Clustering – Lloyd/Forgy Algorithm

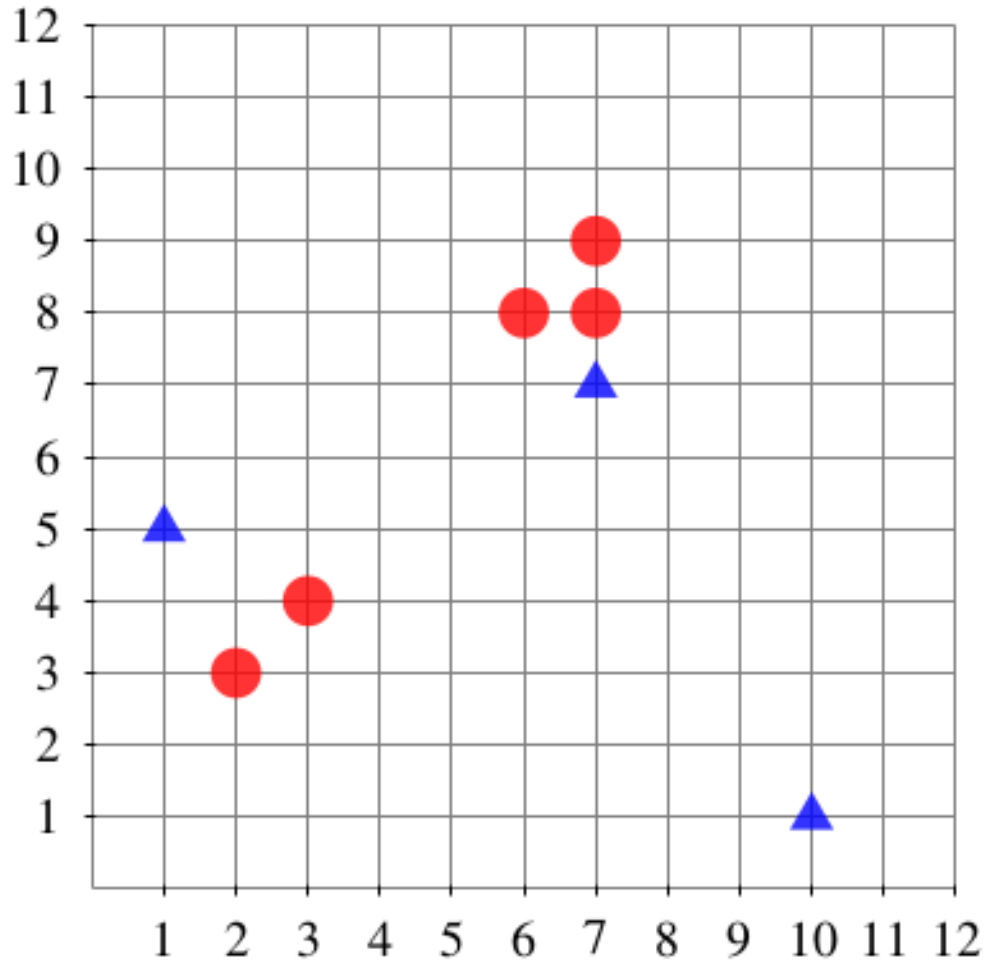


reassign points  
no change  
convergence!

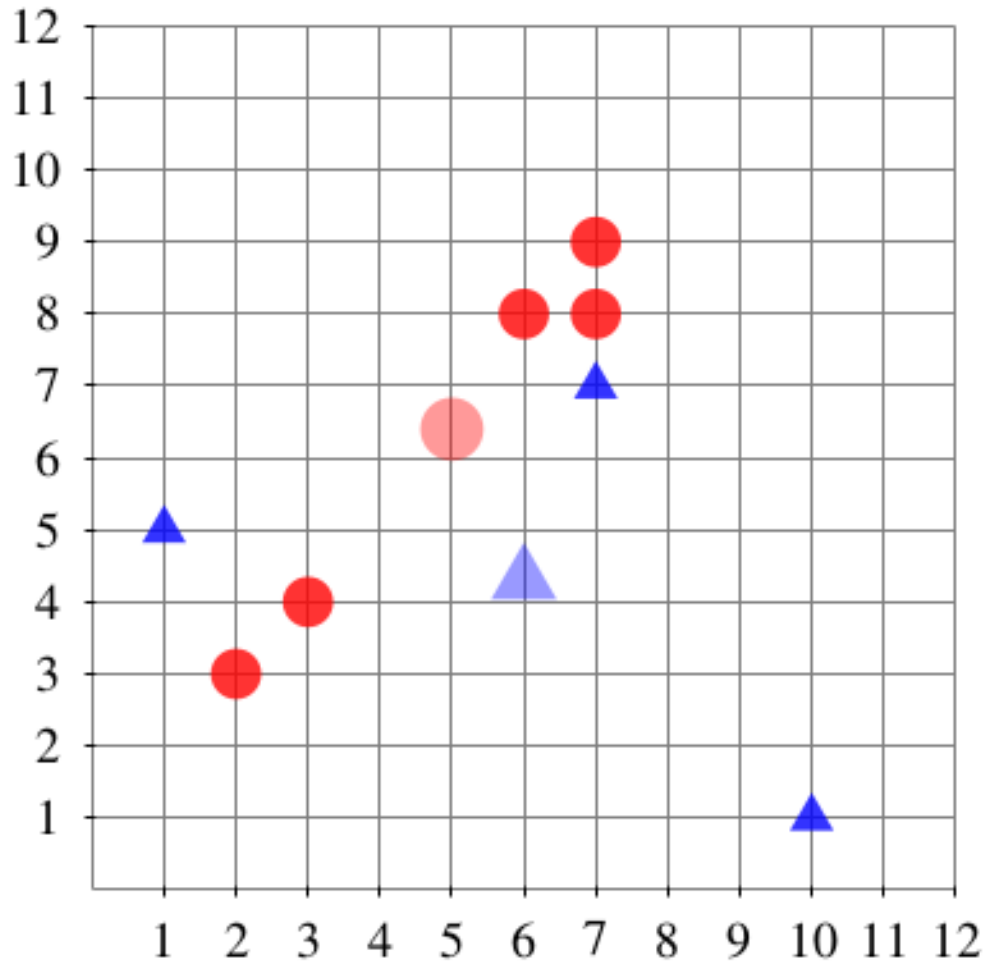
# k-means Clustering

## MacQueen Algorithm

# k-means Clustering – MacQueen Algorithm



# k-means Clustering – MacQueen Algorithm



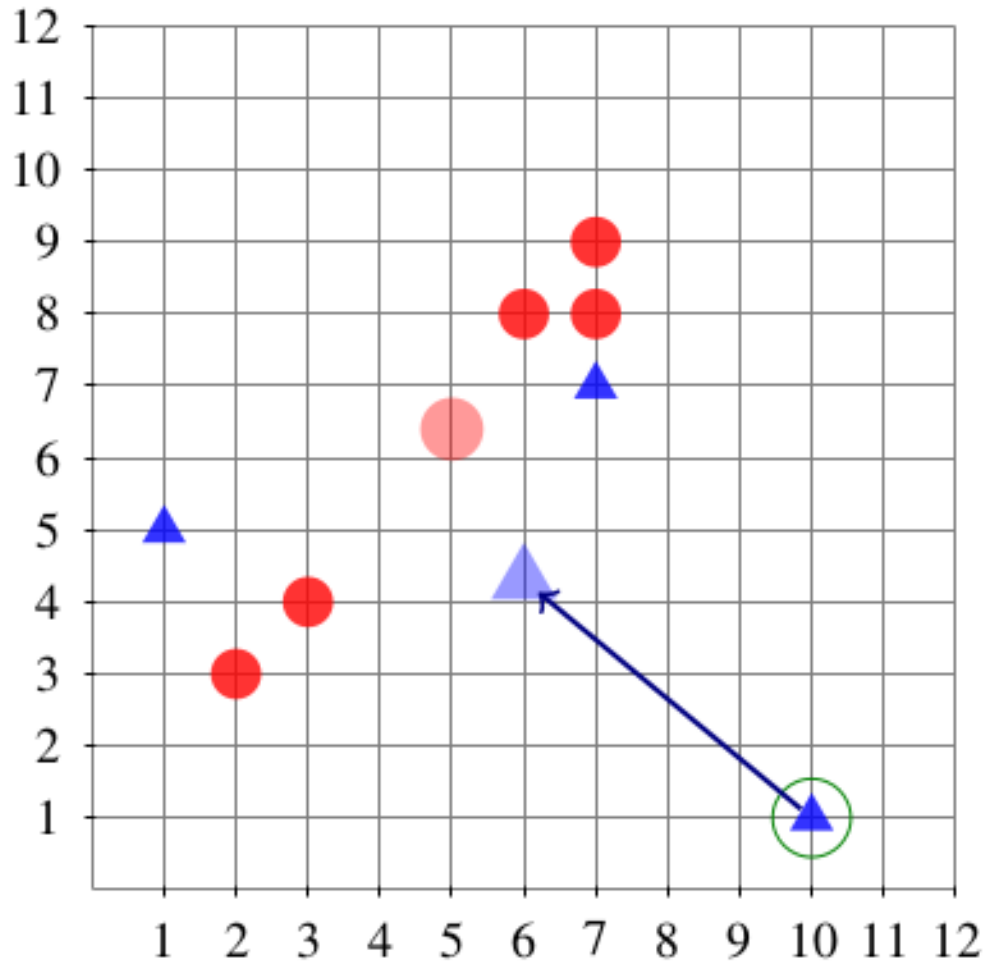
Centroids  
(e.g.: from  
previous iteration):

$$\mu \approx (6.0, 4.3)$$

$$\mu \approx (5.0, 6.4)$$

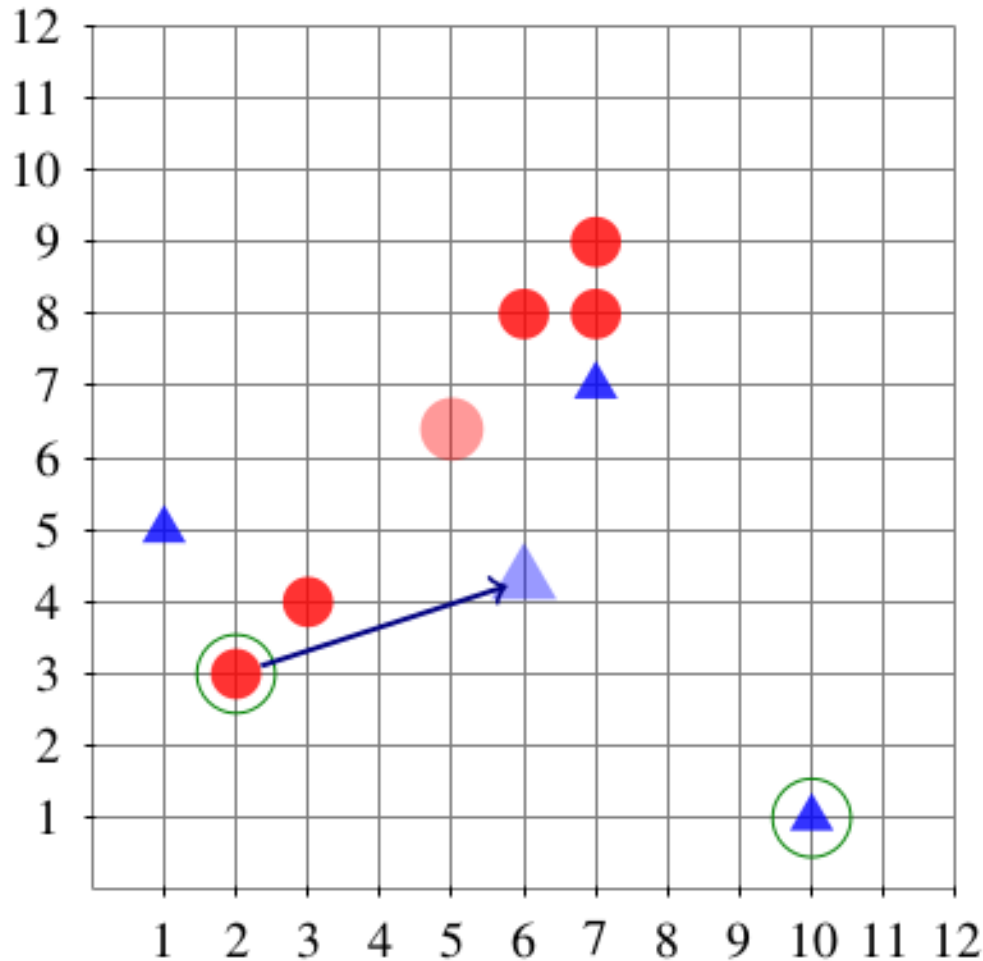
# k-means Clustering – MacQueen Algorithm

assign first point

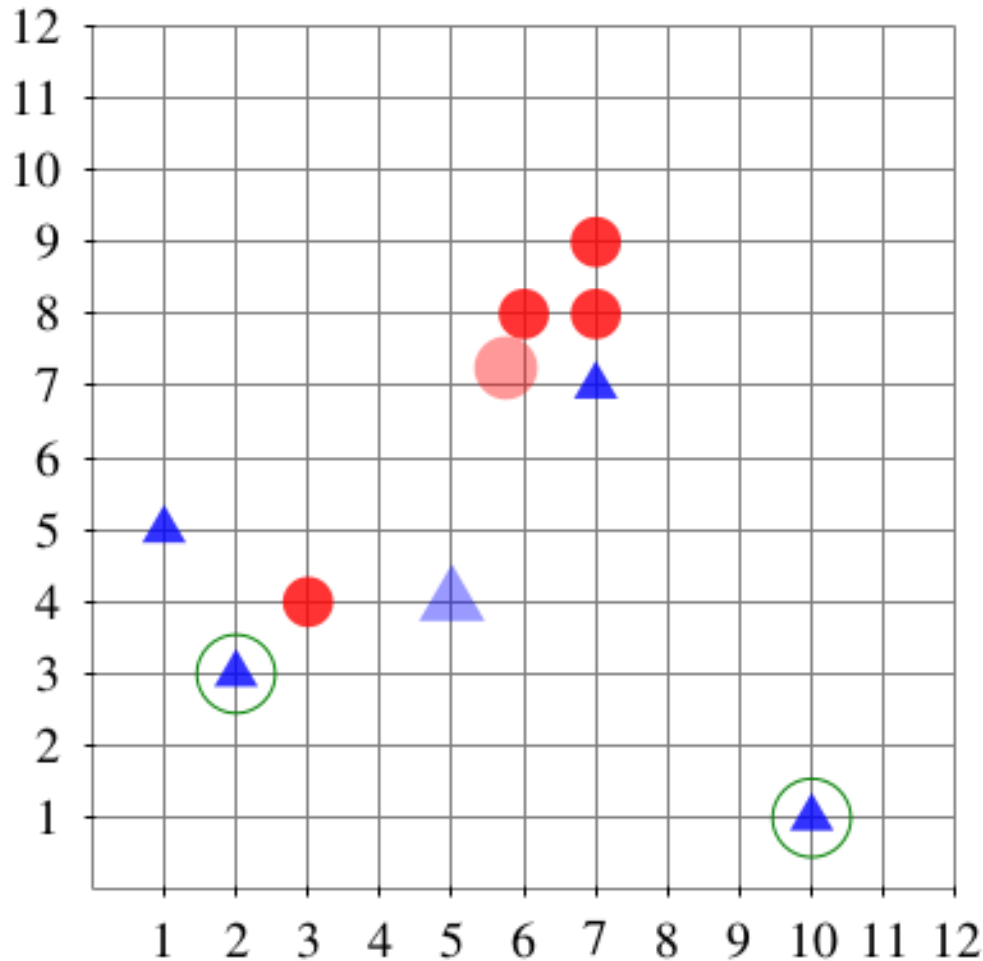


# k-means Clustering – MacQueen Algorithm

assign second point



# k-means Clustering – MacQueen Algorithm



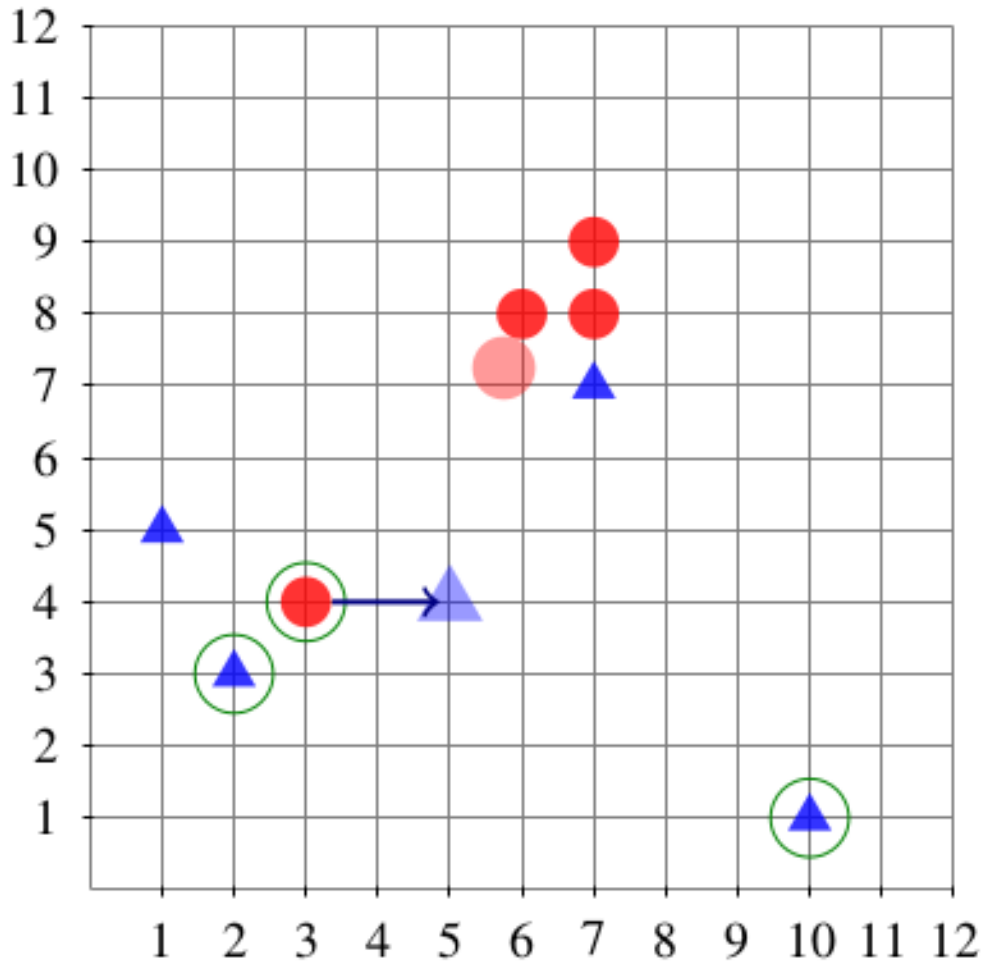
recompute centroids:

$$\mu \approx (5.0, 4.0)$$

$$\mu \approx (5.75, 7.25)$$

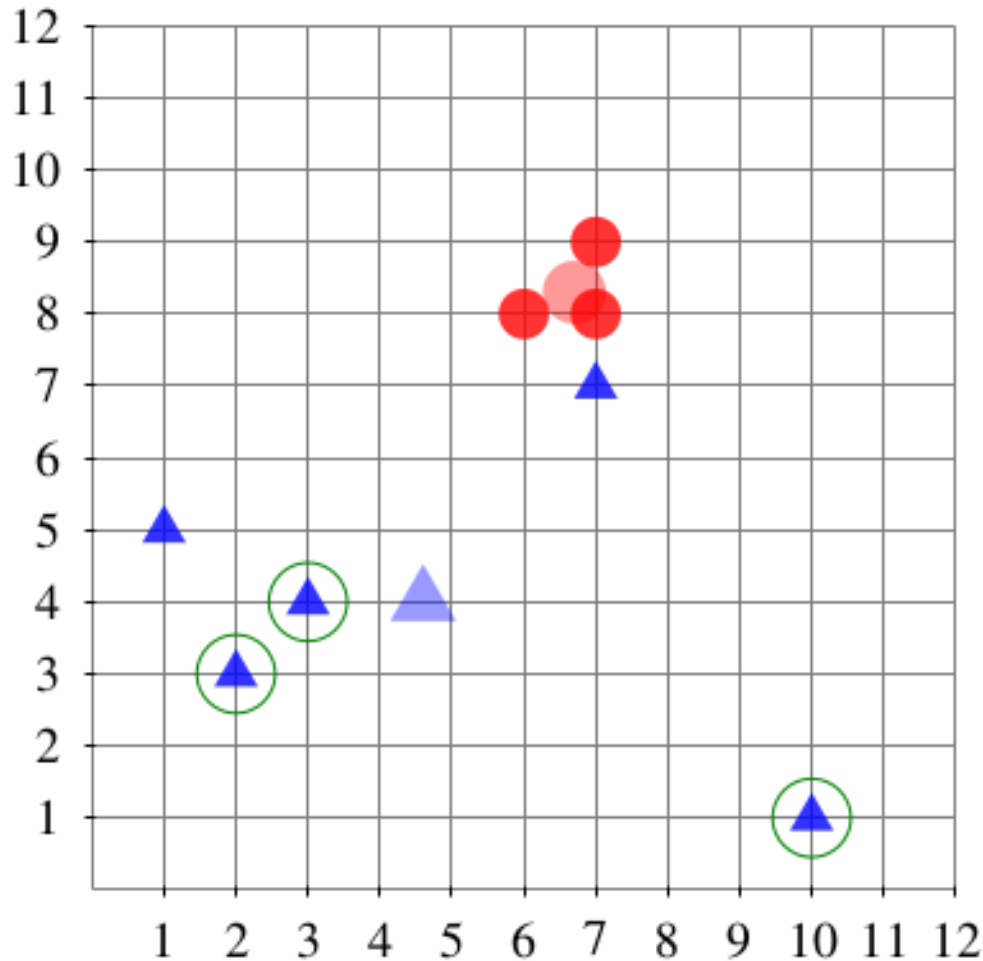
# k-means Clustering – MacQueen Algorithm

assign third point





# k-means Clustering – MacQueen Algorithm



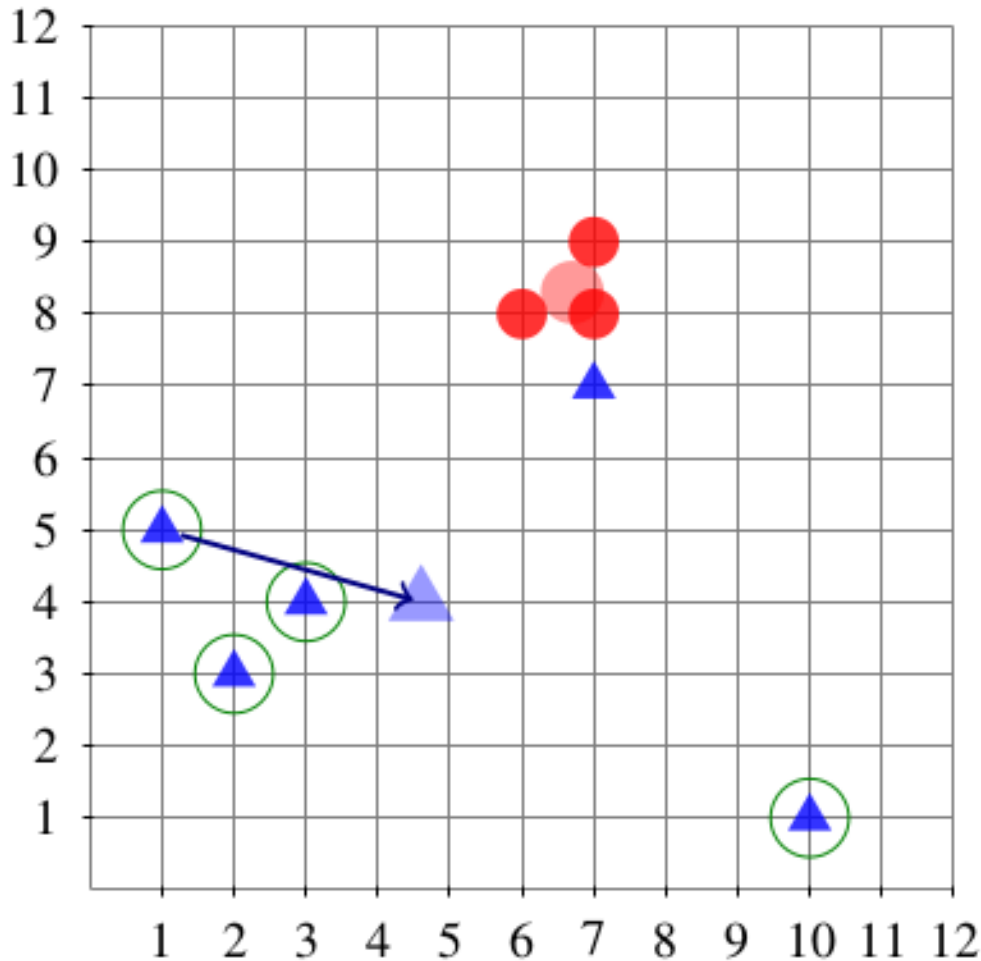
recompute centroids:

$$\mu \approx (4.6, 4.0)$$

$$\mu \approx (6.7, 8.3)$$

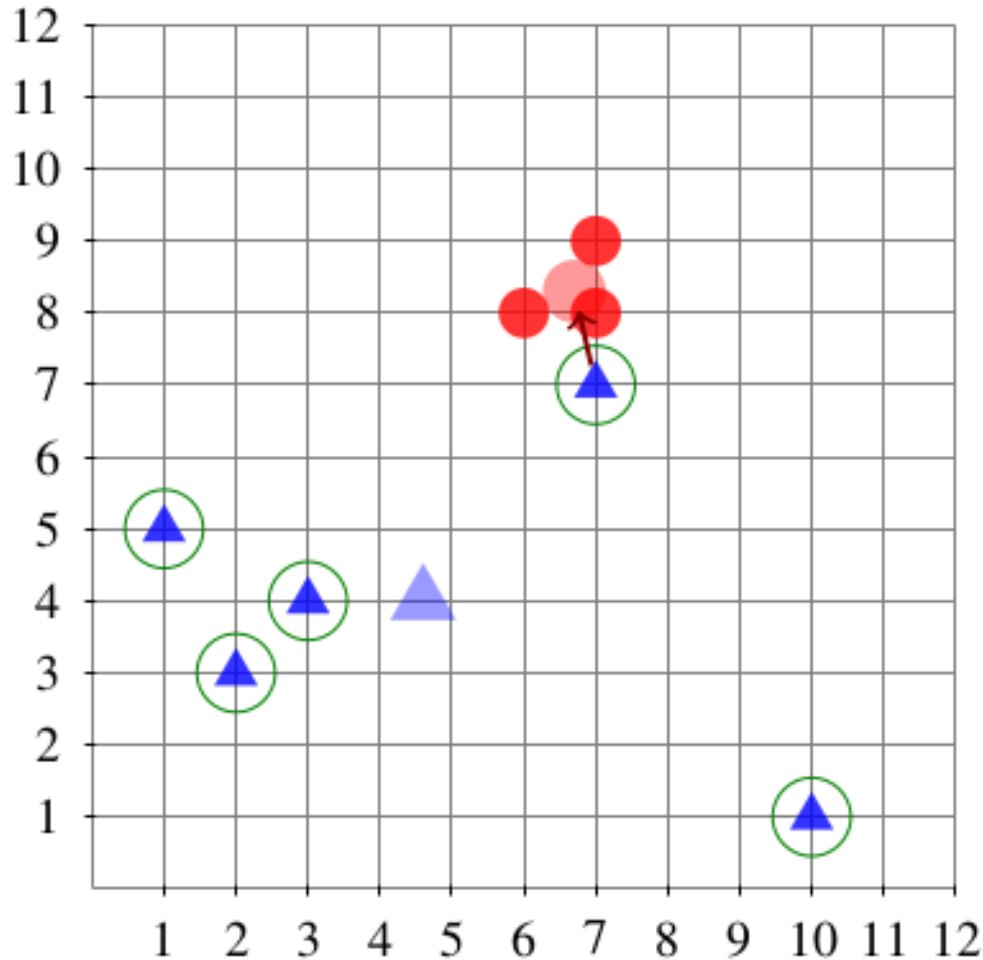
# k-means Clustering – MacQueen Algorithm

assign fourth point

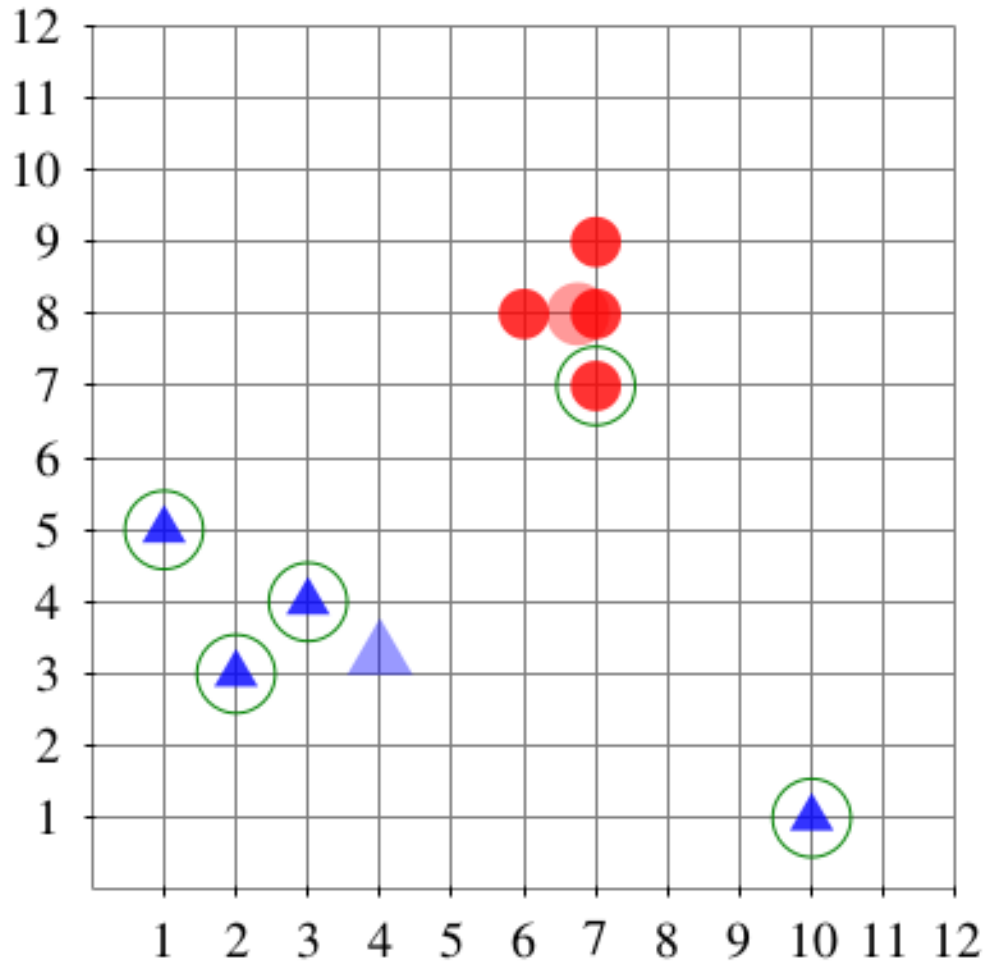


# k-means Clustering – MacQueen Algorithm

assigning fifth point



# k-means Clustering – MacQueen Algorithm



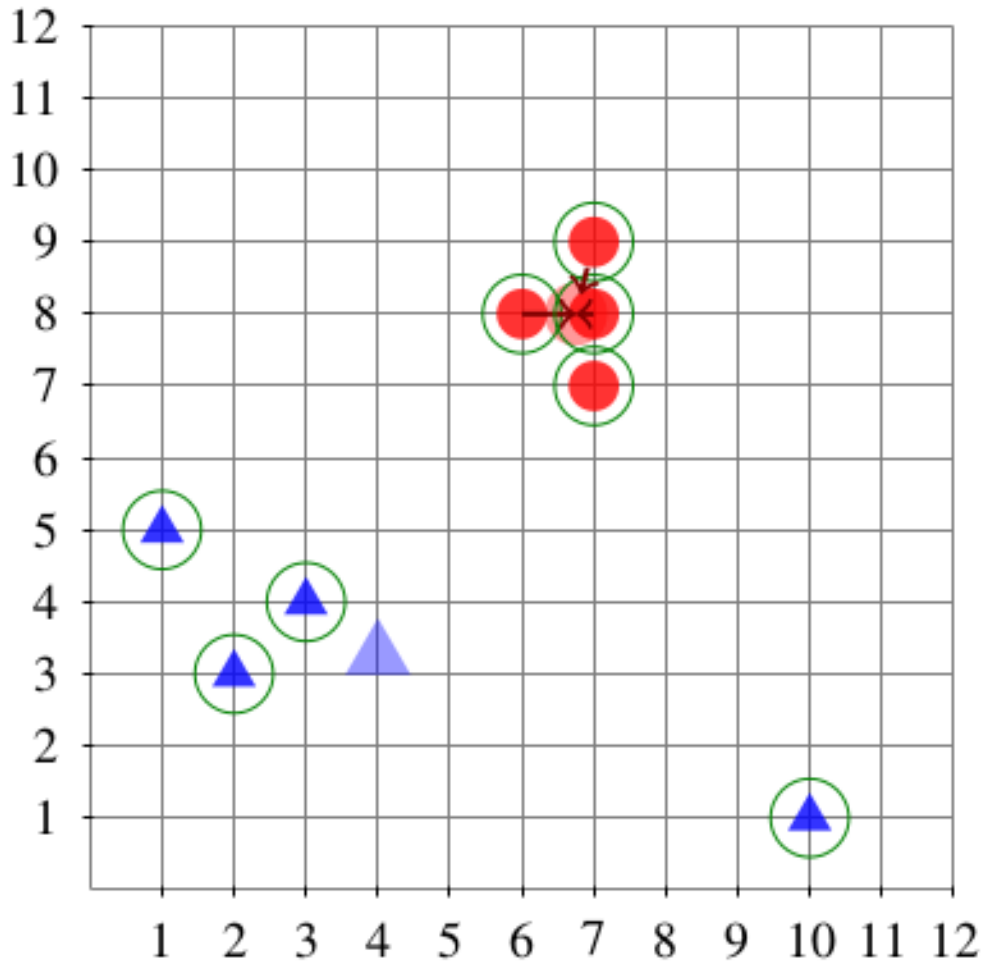
recompute centroids:

$$\mu \approx (4.0, 3.25)$$

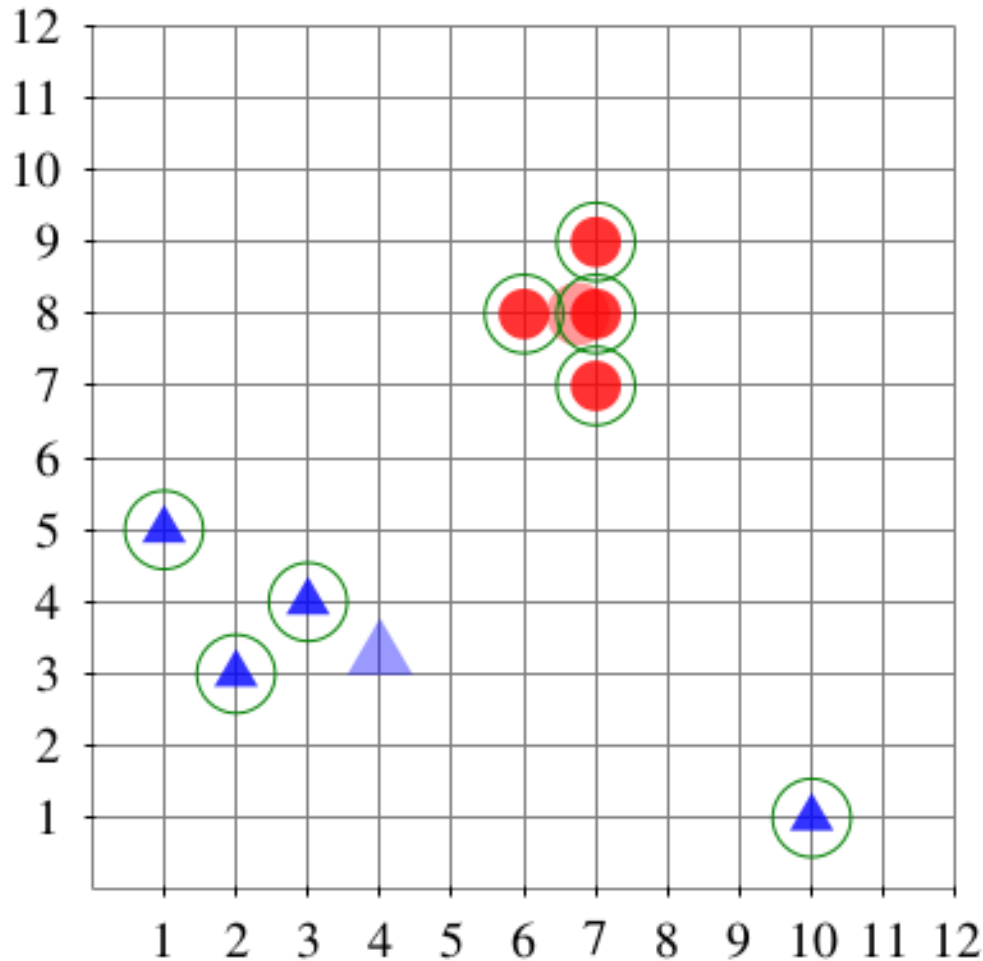
$$\mu \approx (6.75, 8.0)$$

# k-means Clustering – MacQueen Algorithm

reassign more points

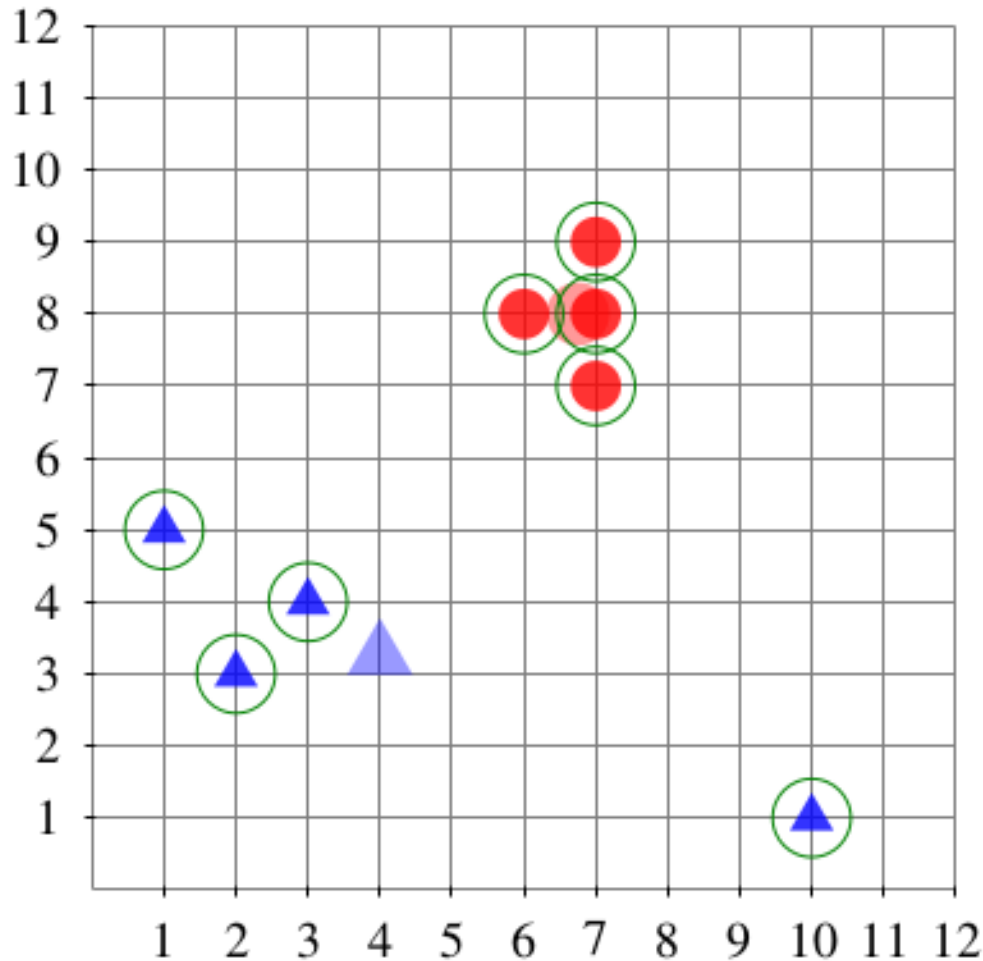


# k-means Clustering – MacQueen Algorithm



reassign more points  
possibly more iterations

# k-means Clustering – MacQueen Algorithm



reassign more points  
possibly more iterations  
convergence

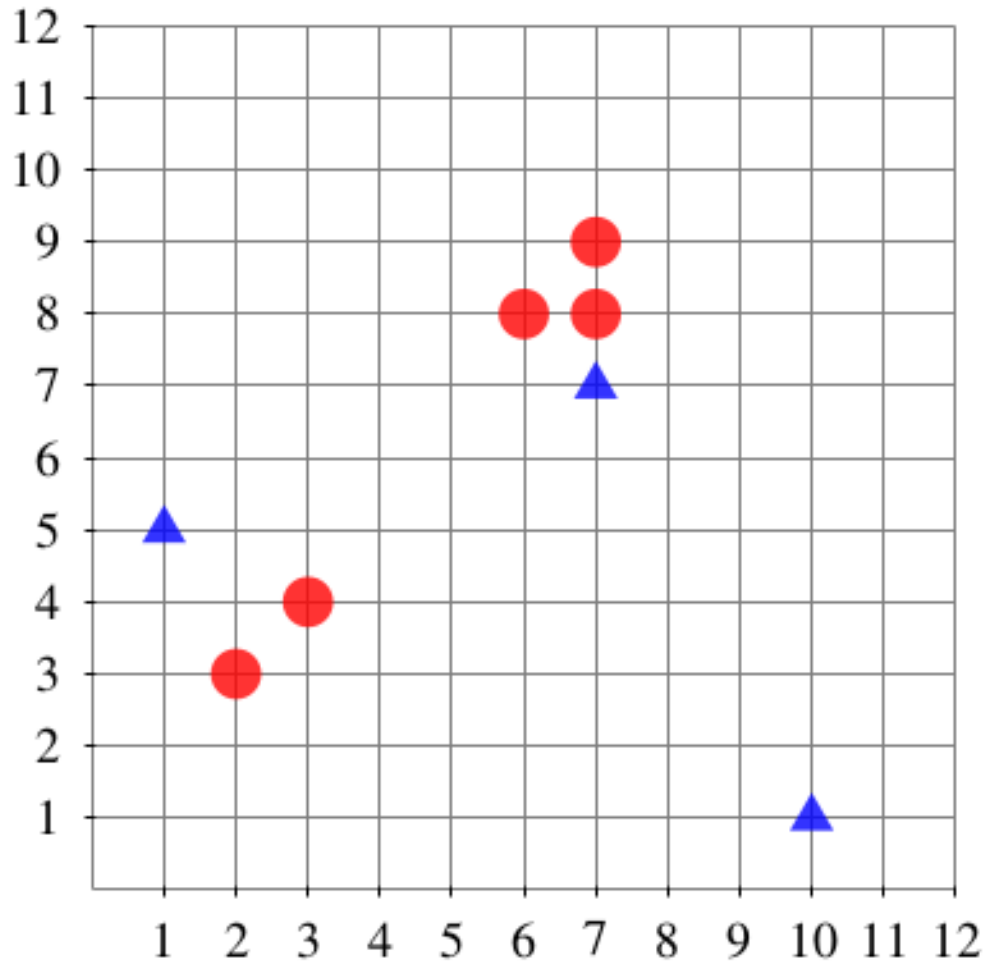
# k-means Clustering

MacQueen Algorithm

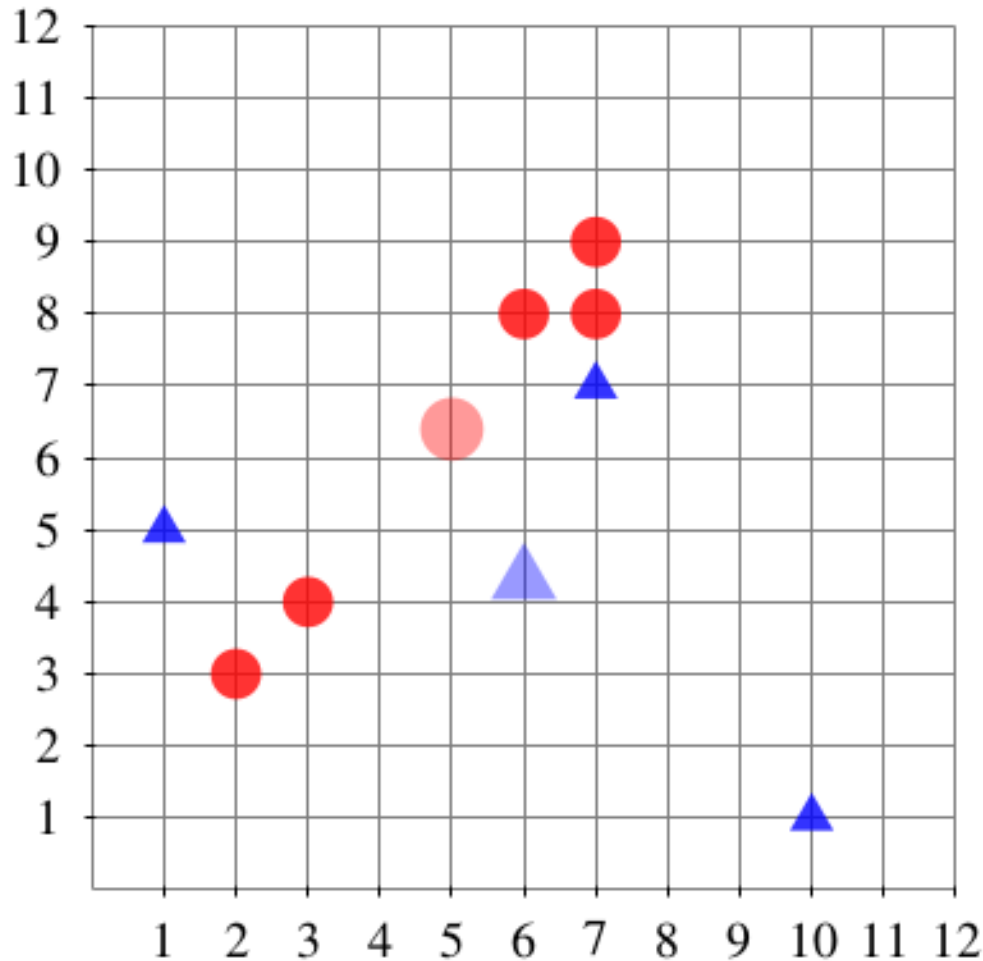
**Alternative Ordering**



# k-means Clustering – MacQueen Algorithm



# k-means Clustering – MacQueen Algorithm



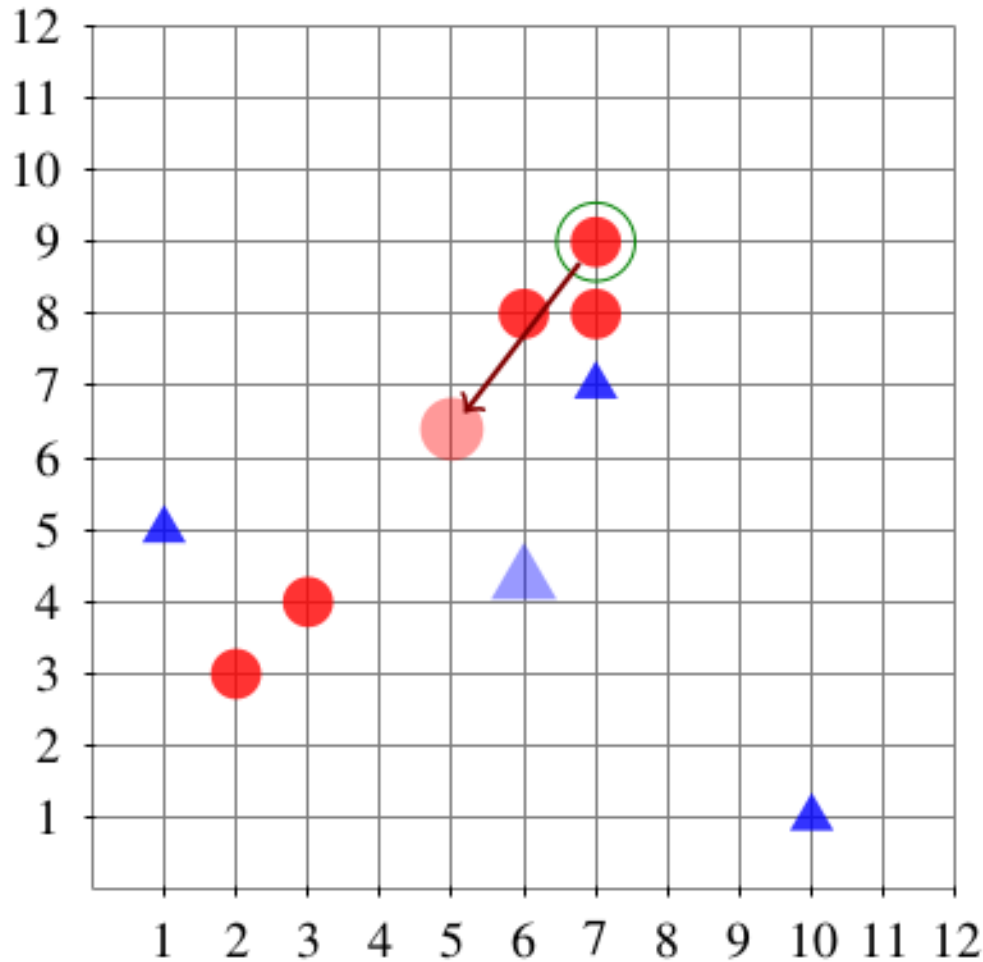
Centroids  
(e.g.: from  
previous iteration):

$$\mu \approx (6.0, 4.3)$$

$$\mu \approx (5.0, 6.4)$$

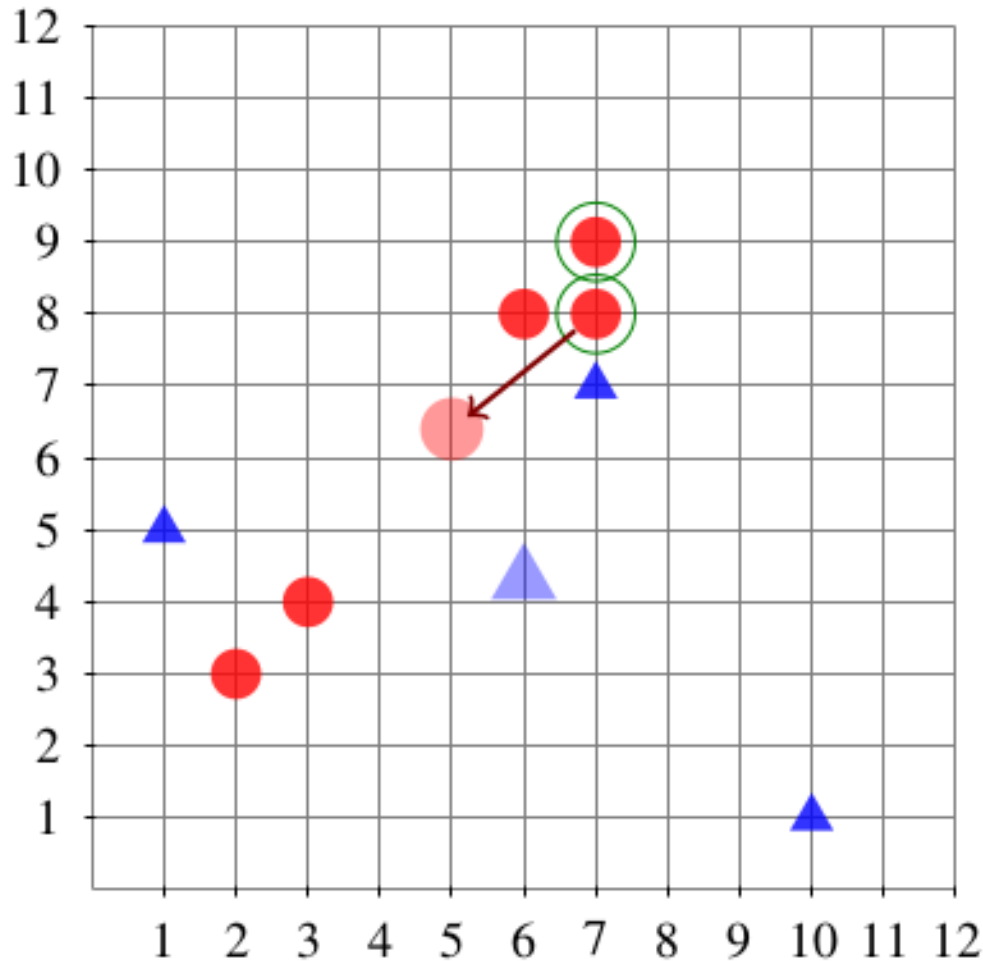
# k-means Clustering – MacQueen Algorithm

assign first point



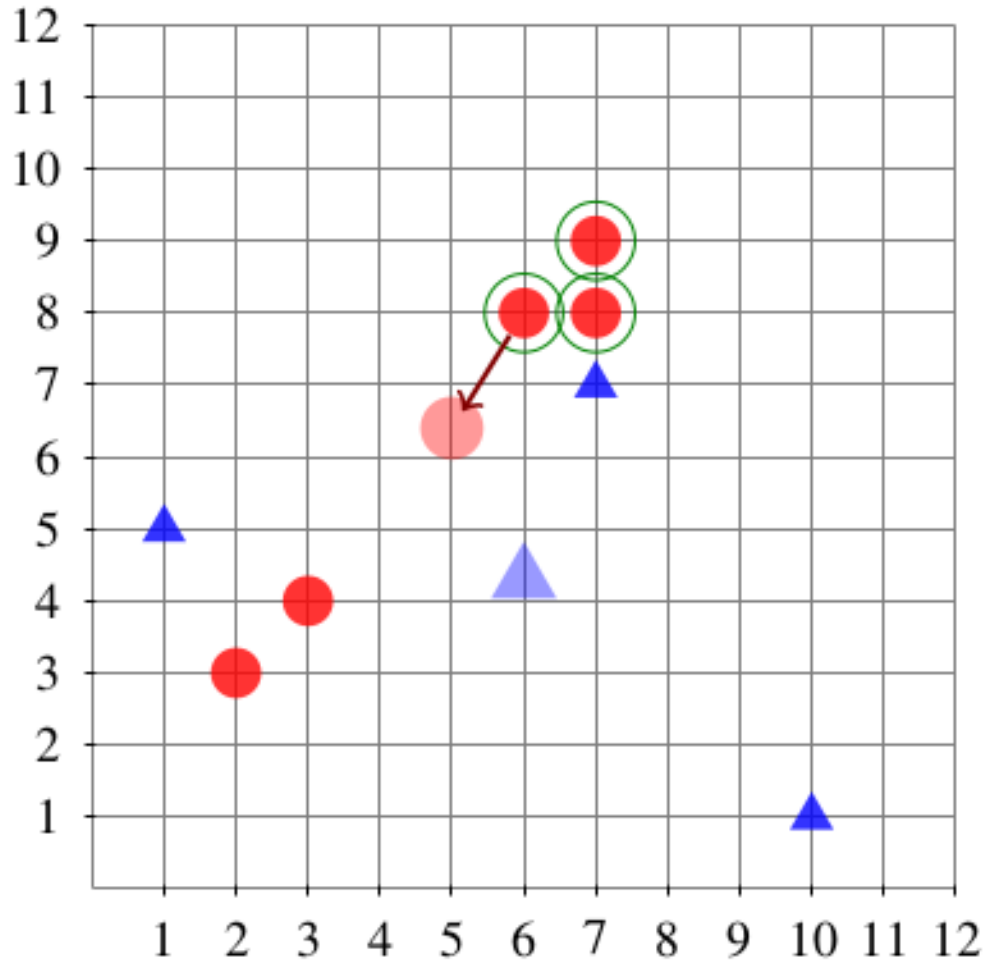
# k-means Clustering – MacQueen Algorithm

assign second point



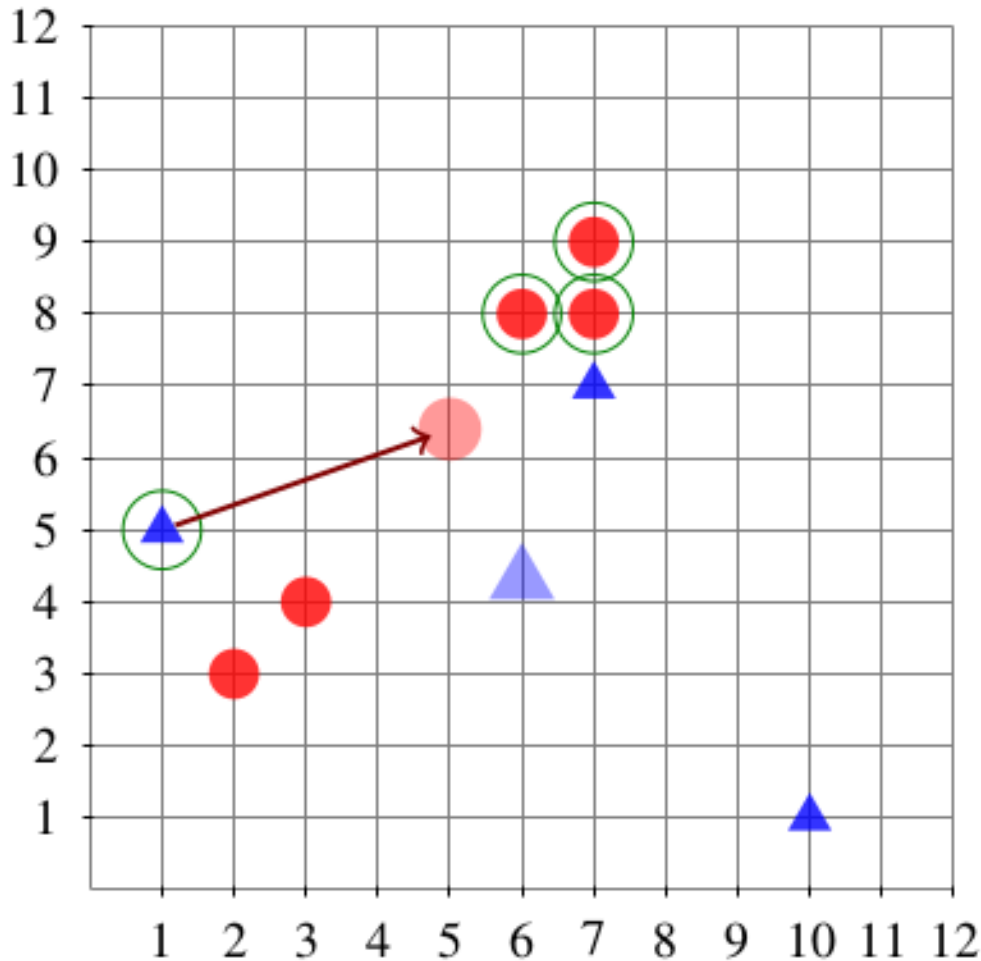
# k-means Clustering – MacQueen Algorithm

assign third point

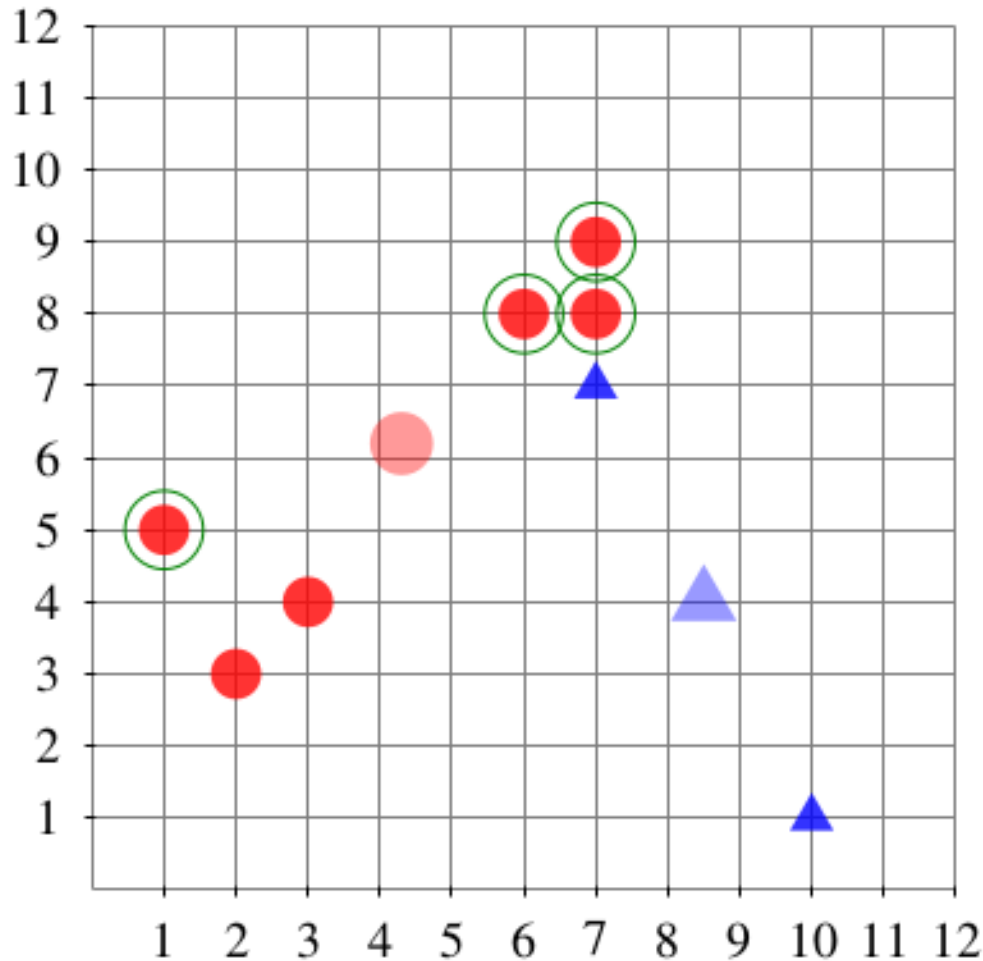


# k-means Clustering – MacQueen Algorithm

assign fourth point



# k-means Clustering – MacQueen Algorithm



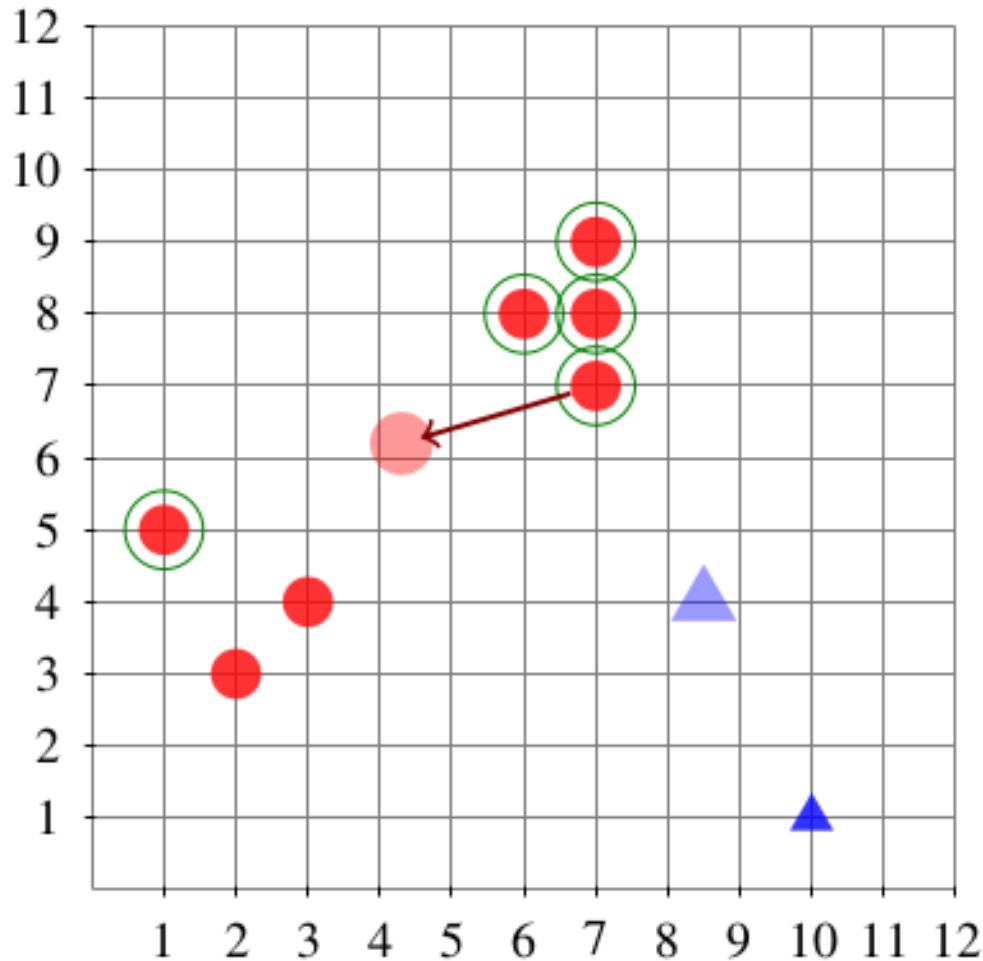
recompute centroids:

$$\mu \approx (4.0, 8.5)$$

$$\mu \approx (4.3, 6.2)$$

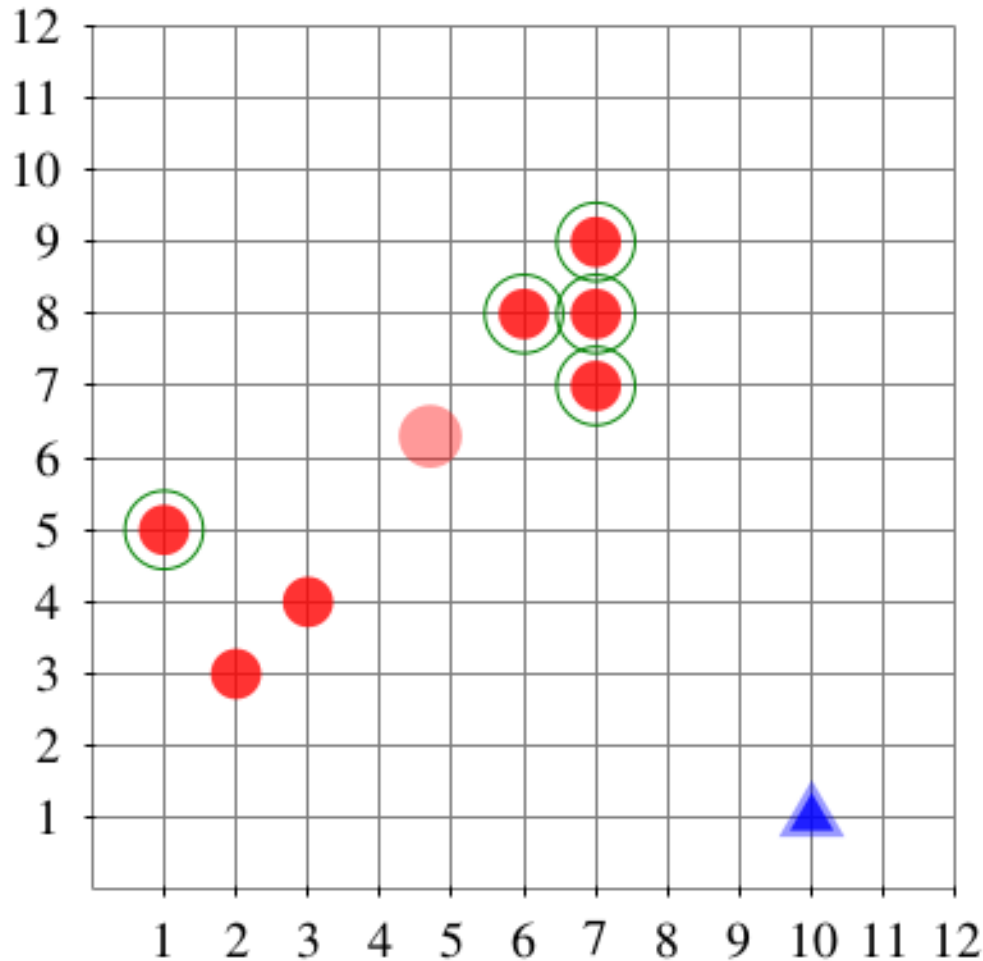
# k-means Clustering – MacQueen Algorithm

assign fifth point





# k-means Clustering – MacQueen Algorithm



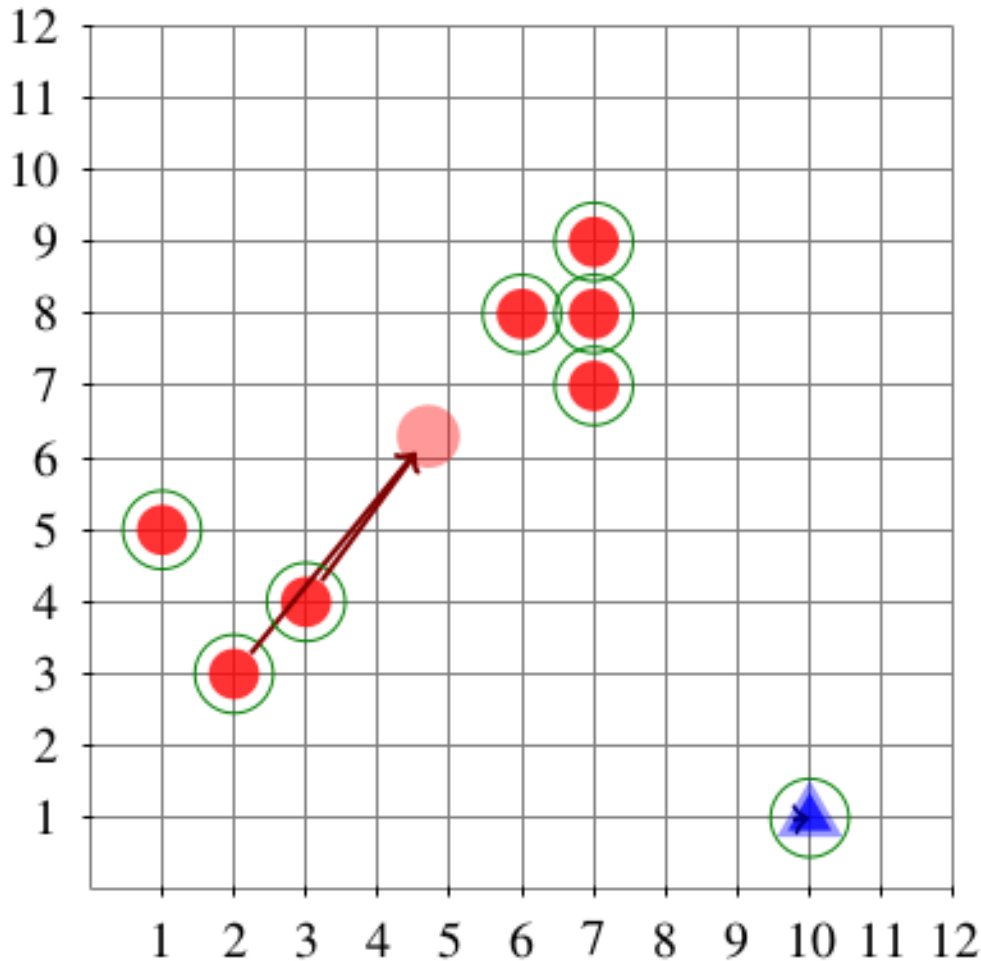
recompute centroids:

$$\mu \approx (10.0, 1.0)$$

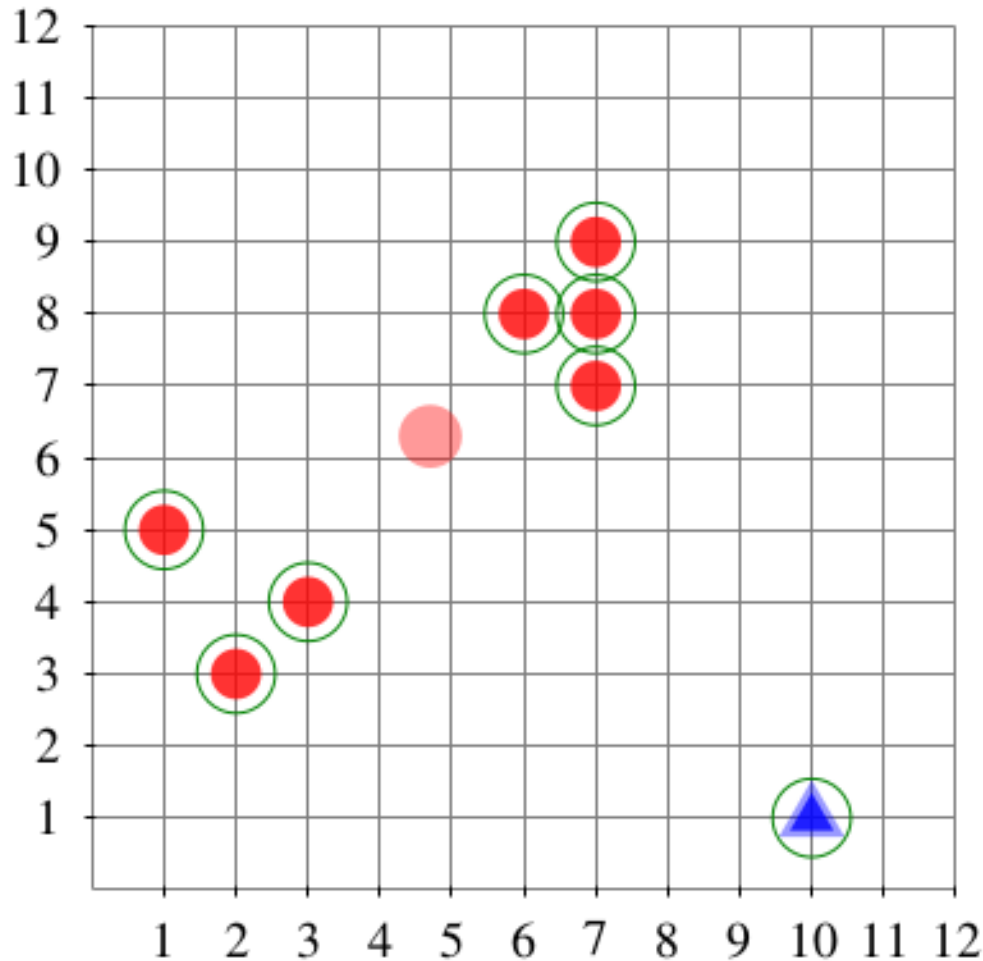
$$\mu \approx (4.7, 6.3)$$

# k-means Clustering – MacQueen Algorithm

reassign more points

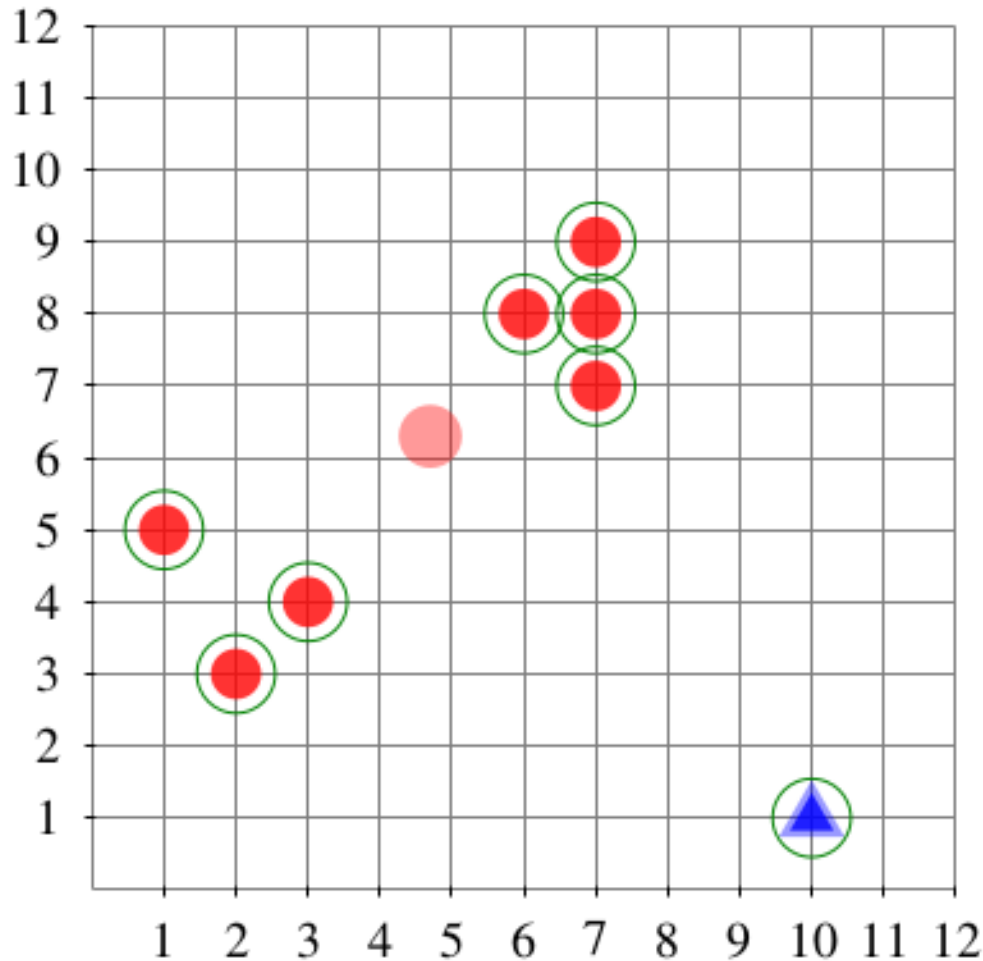


# k-means Clustering – MacQueen Algorithm



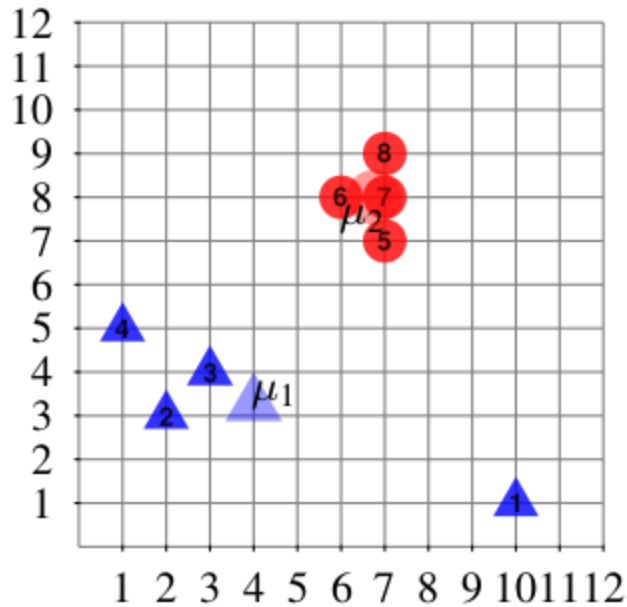
reassign more points  
possibly more iterations

# k-means Clustering – MacQueen Algorithm



reassign more points  
possibly more iterations  
convergence

# k-means Clustering – Quality



$$SSQ(\mu_1, p_1) = |4 - 10|^2 + |3.25 - 1|^2 = 36 + 5 \frac{1}{16} = 41 \frac{1}{16}$$

$$SSQ(\mu_1, p_2) = |4 - 2|^2 + |3.25 - 3|^2 = 4 + \frac{1}{16} = 4 \frac{1}{16}$$

$$SSQ(\mu_1, p_3) = |4 - 3|^2 + |3.25 - 4|^2 = 1 + \frac{9}{16} = 1 \frac{9}{16}$$

$$SSQ(\mu_1, p_4) = |4 - 1|^2 + |3.25 - 5|^2 = 9 + 3 \frac{1}{16} = 12 \frac{1}{16}$$

$$TD^2(C_1) = 58 \frac{3}{4}$$

$$SSQ(\mu_2, p_5) = |6.75 - 7|^2 + |8 - 7|^2 = \frac{1}{16} + 1 = 1 \frac{1}{16}$$

$$SSQ(\mu_2, p_6) = |6.75 - 6|^2 + |8 - 8|^2 = \frac{9}{16} + 0 = \frac{9}{16}$$

$$SSQ(\mu_2, p_7) = |6.75 - 7|^2 + |8 - 8|^2 = \frac{1}{16} + 0 = \frac{1}{16}$$

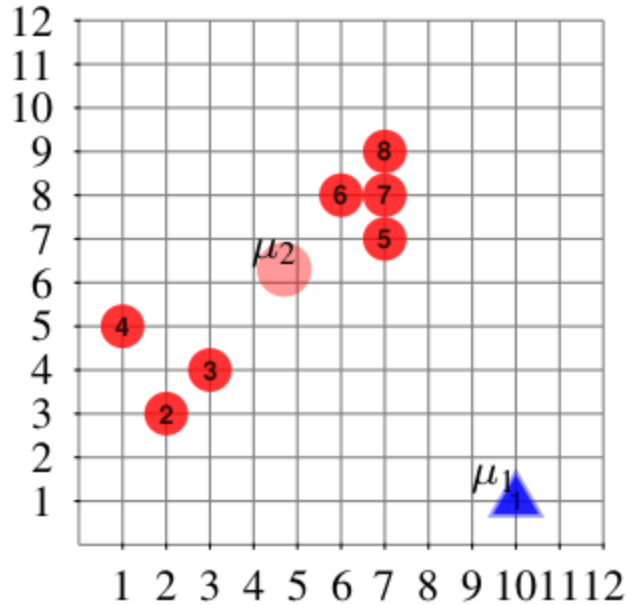
$$SSQ(\mu_2, p_8) = |6.75 - 7|^2 + |8 - 9|^2 = \frac{1}{16} + 1 = 1 \frac{1}{16}$$

$$TD^2(C_2) = 2 \frac{3}{4}$$

First solution:  $TD^2 = 61 \frac{1}{2}$

Note:  $SSQ(\mu, p) = \text{Euclidean}(\mu, p)^2 = L_2^2(\mu, p)$ .

# k-means Clustering – Quality



$$SSQ(\mu_1, p_1) = |10 - 10|^2 + |1 - 1|^2 = 0$$

$$TD^2(C_1) = 0$$

$$SSQ(\mu_2, p_2) \approx |4.7 - 2|^2 + |6.3 - 3|^2 \approx 18.2$$

$$SSQ(\mu_2, p_3) \approx |4.7 - 3|^2 + |6.3 - 4|^2 \approx 8.2$$

$$SSQ(\mu_2, p_4) \approx |4.7 - 1|^2 + |6.3 - 5|^2 \approx 15.4$$

$$SSQ(\mu_2, p_5) \approx |4.7 - 7|^2 + |6.3 - 7|^2 \approx 5.7$$

$$SSQ(\mu_2, p_6) \approx |4.7 - 6|^2 + |6.3 - 8|^2 \approx 4.6$$

$$SSQ(\mu_2, p_7) \approx |4.7 - 7|^2 + |6.3 - 8|^2 \approx 8.2$$

$$SSQ(\mu_2, p_8) \approx |4.7 - 7|^2 + |6.3 - 9|^2 \approx 12.6$$

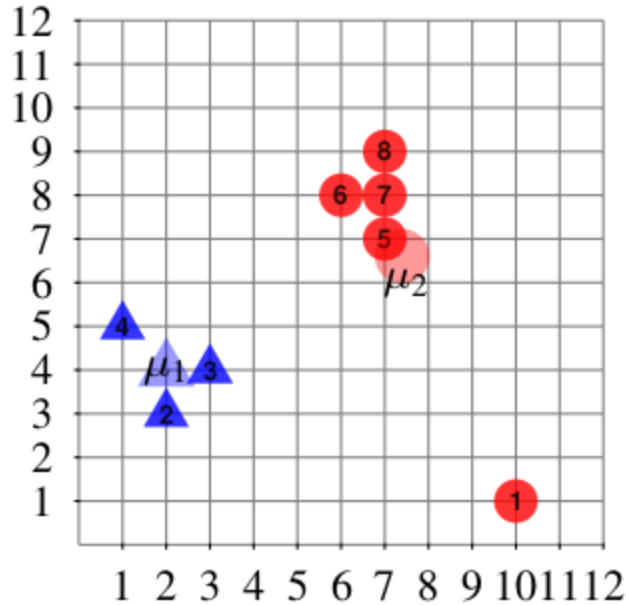
$$TD^2(C_2) \approx 72.86$$

First solution:  $TD^2 = 61\frac{1}{2}$

Second solution:  $TD^2 \approx 72.68$

Note:  $SSQ(\mu, p) = \text{Euclidean}(\mu, p)^2 = L_2^2(\mu, p)$ .

# k-means Clustering – Quality



$$SSQ(\mu_1, p_2) = |2 - 2|^2 + |4 - 3|^2 = 0 + 1 = 1$$

$$SSQ(\mu_1, p_3) = |2 - 3|^2 + |4 - 4|^2 = 1 + 0 = 1$$

$$SSQ(\mu_1, p_4) = |2 - 1|^2 + |4 - 5|^2 = 1 + 1 = 2$$

$$TD^2(C_1) = 4$$

$$SSQ(\mu_2, p_1) = |7.4 - 10|^2 + |6.6 - 1|^2 = 6\frac{19}{25} + 31\frac{9}{25} = 38\frac{3}{25}$$

$$SSQ(\mu_2, p_5) = |7.4 - 7|^2 + |6.6 - 7|^2 = \frac{4}{25} + \frac{4}{25} = \frac{8}{25}$$

$$SSQ(\mu_2, p_6) = |7.4 - 6|^2 + |6.6 - 8|^2 = 1\frac{24}{25} + 1\frac{24}{25} = 3\frac{23}{25}$$

$$SSQ(\mu_2, p_7) = |7.4 - 7|^2 + |6.6 - 8|^2 = \frac{4}{25} + 1\frac{24}{25} = 2\frac{3}{25}$$

$$SSQ(\mu_2, p_8) = |7.4 - 7|^2 + |6.6 - 9|^2 = \frac{4}{25} + 5\frac{19}{25} = 5\frac{23}{25}$$

$$TD^2(C_2) = 50\frac{2}{5}$$

First solution:  $TD^2 = 61\frac{1}{2}$

Second solution:  $TD^2 \approx 72.68$

Optimal solution:  $TD^2 = 54\frac{2}{5}$

Note:  $SSQ(\mu, p) = \text{Euclidean}(\mu, p)^2 = L_2^2(\mu, p)$ .



# Clustering & Feature Spaces

## Lecture Content

- Clustering
  - Clustering in General
  - Partitional Clustering
  - Visualization: Algorithmic Differences
  - **Summary**
- Feature Spaces
  - Distances
  - Features for Images
  - Summary



# k-means: Pros

- Efficient:  $O(k \cdot n)$  per iteration, number of iterations is usually in the order of 10.
- Easy to implement, thus very popular
- Only one parameter, easy to understand
- Well understood and researched
  
- Different variants exists
  - Fuzzy clustering
  - Variants without n-dimensional embedding

# k-means: Disadvantages

- k-means converges towards a local minimum
- k-means (MacQueen-variant) is order-dependent
- Deteriorates with noise and outliers (all points are used to compute centroids)
- Clusters need to be convex and of (more or less) equal extension
- Number  $k$  of clusters is hard to determine
- Strong dependency on initial partition (in result quality as well as runtime)

**What to do?**

**How can we tackle the initialization problem?**

# What to do?

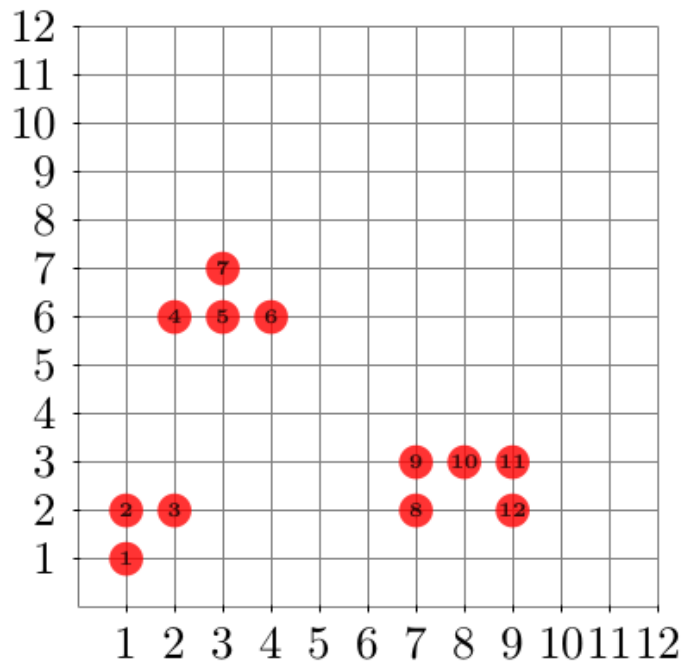
## How can we tackle the initialization problem?

- Repeated runs
- **Furthest-first initialization**
- Subset Furthest-first initialization

# Insertion: Furthest First Initialization

- Select a random point as start
- For each point, the minimum of its distances to the selected centers is maintained.
- While less than  $k$  points selected, repeat:
  - Selected point  $p$  with the maximum distance to the existing centers
  - Remove  $p$  from the not-yet-selected points and add it to the center points
  - For each remaining not-yet-selected point  $q$ , replace the distance stored for  $q$  by the minimum of its old value and the distance from  $p$  to  $q$ .

# Furthest First Initialization: Visualization



Selected Centers: -

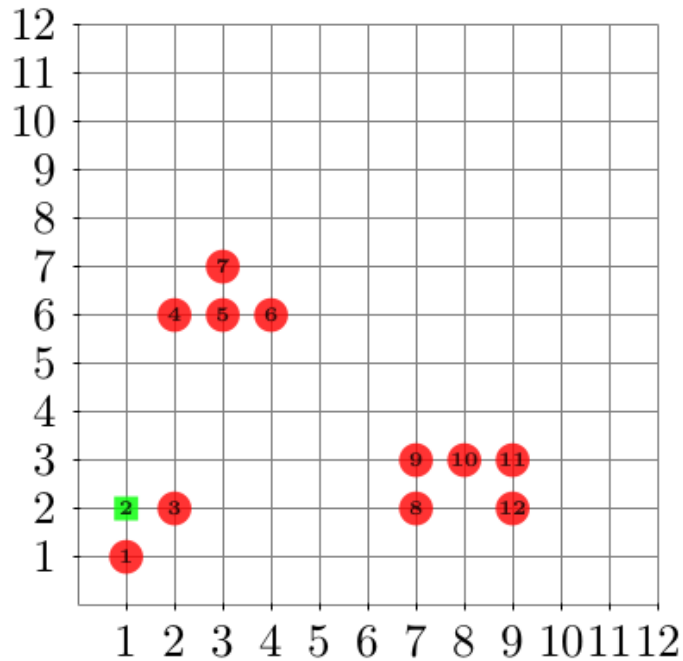
Distances:

p1	p2	p3	p4	p5	p6	p7	p8	p9	p10	p11	p12
-	-	-	-	-	-	-	-	-	-	-	-

**Next Step:**

Start by selecting the center randomly.

# Furthest First Initialization: Visualization



Selected Centers: p2

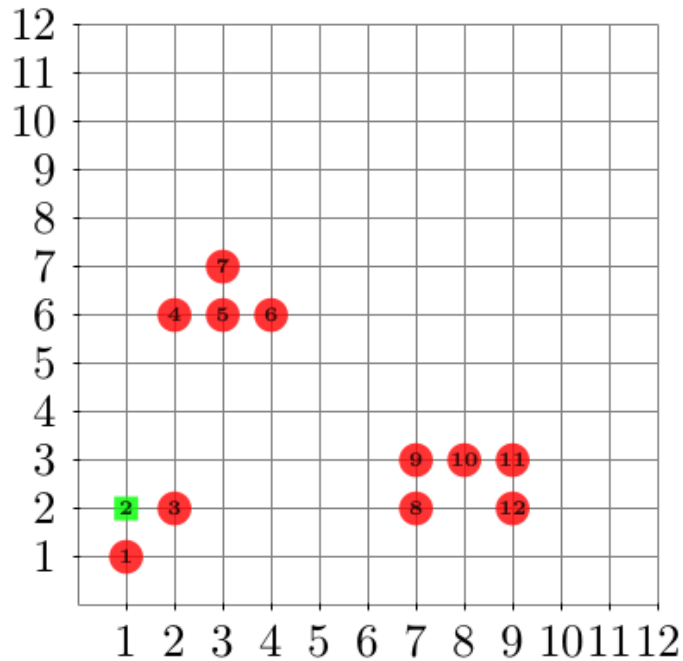
Distances:

p1	p2	p3	p4	p5	p6	p7	p8	p9	p10	p11	p12
-	X	-	-	-	-	-	-	-	-	-	-

**Next Step:**

Calculate the distances.

# Furthest First Initialization: Visualization



Selected Centers: p2

Distances:

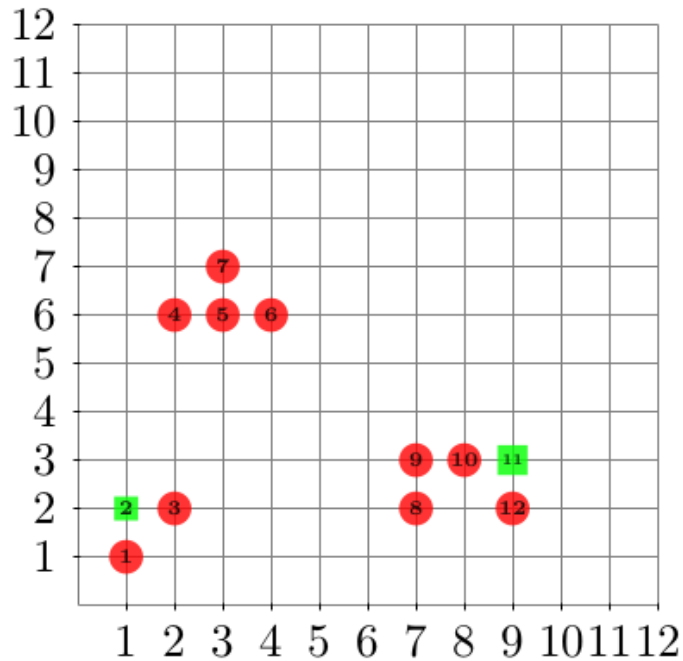
p1	p2	p3	p4	p5	p6	p7	p8	p9	p10	p11	p12
1	X	1	4.1	4.5	5	5.3	6	6.1	7.1	8.1	8

**Next Step:**

Selected Furthest Point.



# Furthest First Initialization: Visualization



Selected Centers: p2, p11

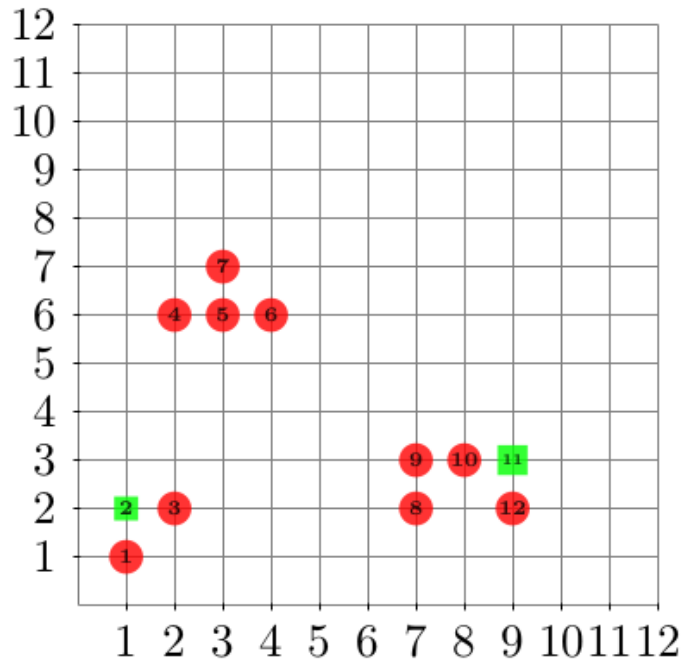
Distances:

p1	p2	p3	p4	p5	p6	p7	p8	p9	p10	p11	p12
1	X	1	4.1	4.5	5	5.3	6	6.1	7.1	X	8

**Next Step:**

Calculate the distance to new center.

# Furthest First Initialization: Visualization



Selected Centers: p2, p11

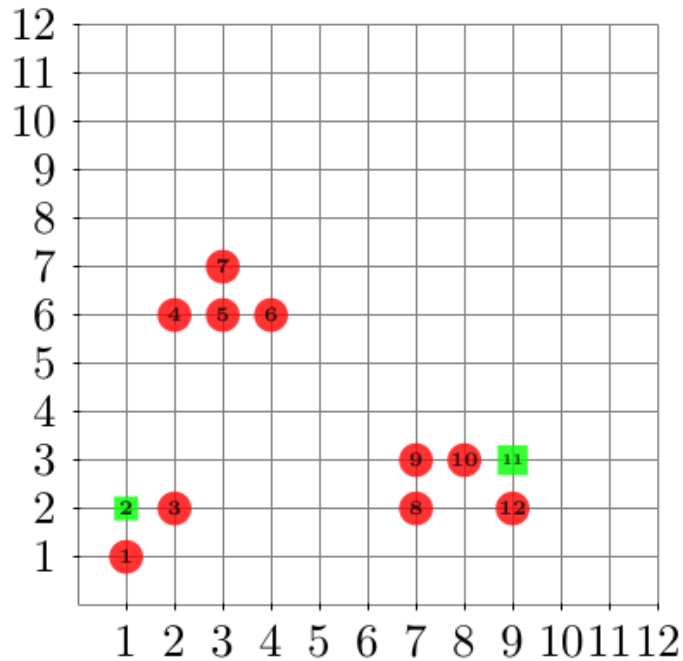
Distances:

p1	p2	p3	p4	p5	p6	p7	p8	p9	p10	p11	p12
1	X	1	4.1	4.5	5	5.3	6	6.1	7.1	X	8
8.2	X	7.1	7.6	6.7	5.8	7.2	2.1	2	1	X	1

**Next Step:**

Update the minimum distances

# Furthest First Initialization: Visualization



Selected Centers: p2, p11

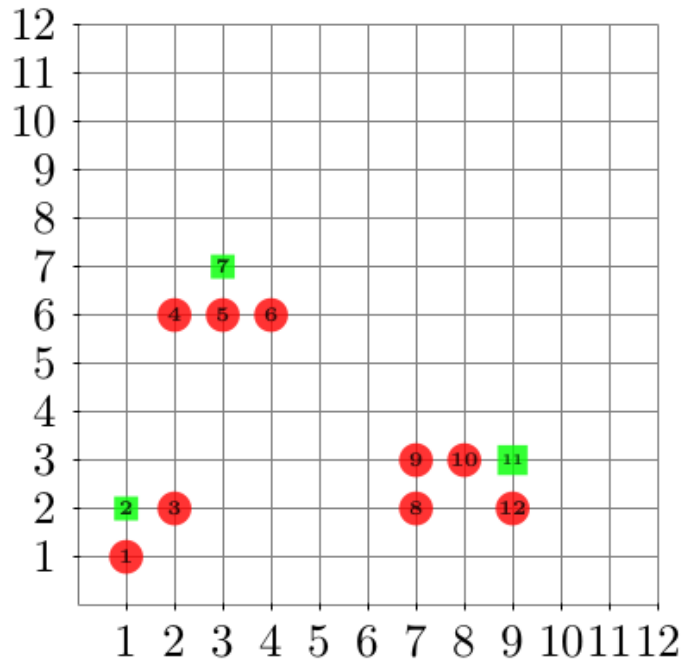
Distances:

p1	p2	p3	p4	p5	p6	p7	p8	p9	p10	p11	p12
1	X	1	4.1	4.5	5	5.3	2.1	2	1	X	1

**Next Step:**

Select next center.

# Furthest First Initialization: Visualization



Selected Centers: p2, p11, p7

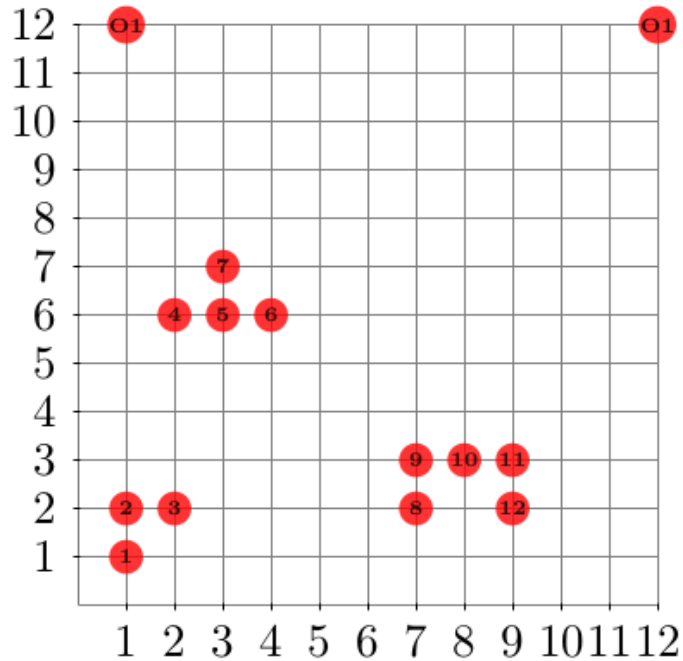
Distances:

p1	p2	p3	p4	p5	p6	p7	p8	p9	p10	p11	p12
1	X	1	4.1	4.5	5	X	2.1	2	1	X	1

**Next Step:**

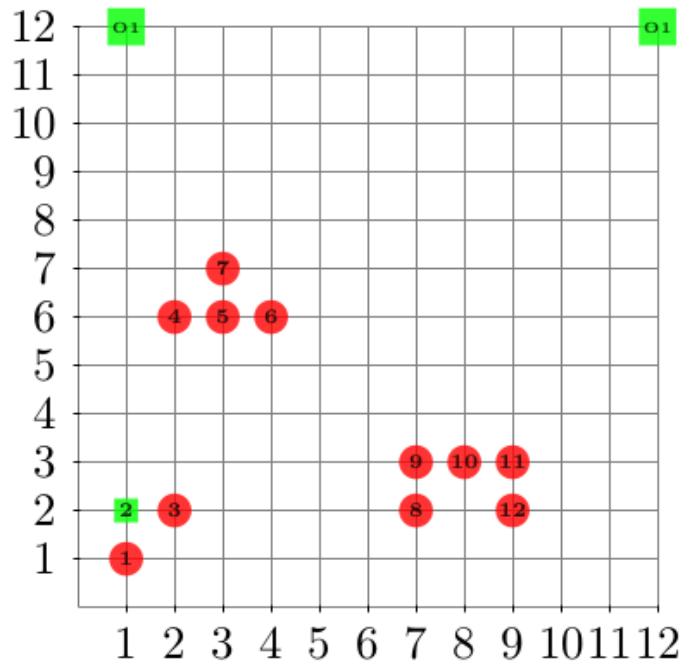
Repeat.

# Furthest First Initialization: Visualization



Same situation as before with two outliers

# Furthest First Initialization: Visualization



Outliers tend to be chosen

# Learnings of this Section

- What is Clustering?
- Basic idea for identifying “good” partitions into  $k$  clusters
- Selection of representative points
- Iterative refinement
- Local optimum
- k-means variants [Forgy, 1965, Lloyd, 1982, MacQueen, 1967]
- Different initialization methods



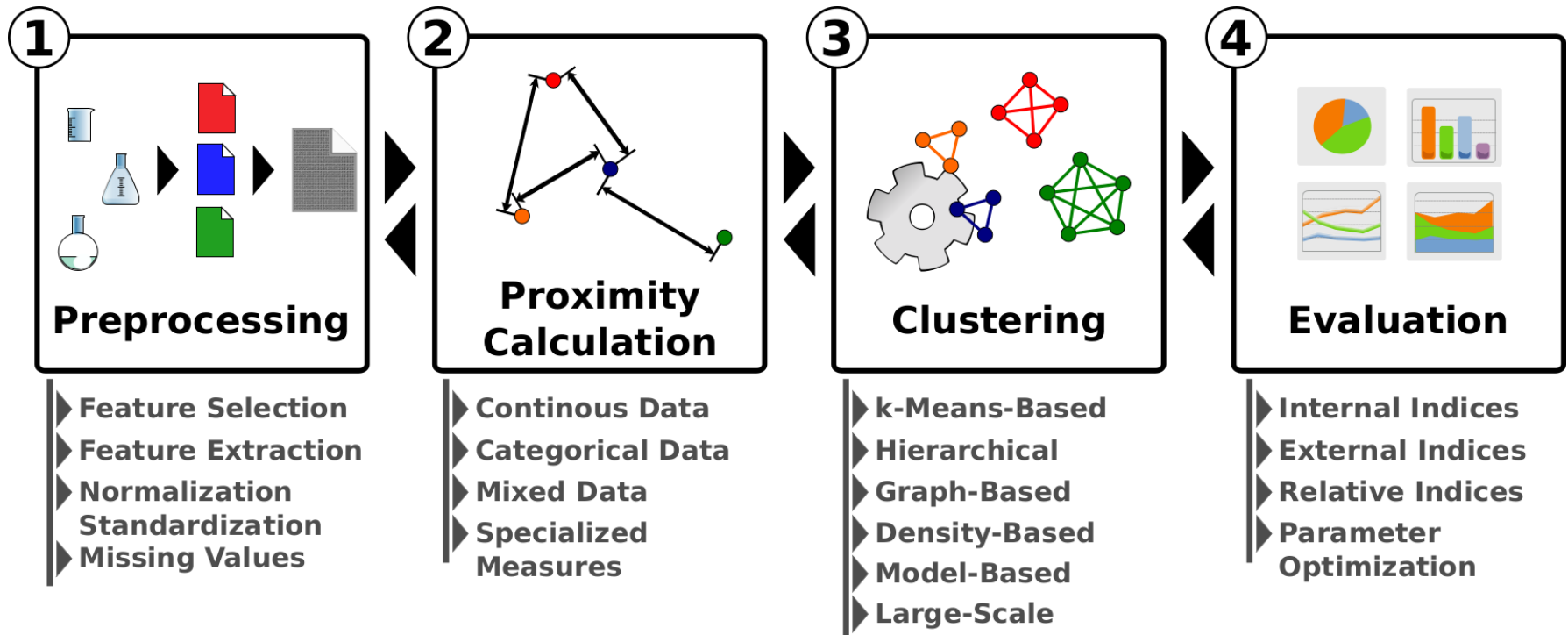
# Clustering & Feature Spaces

## Lecture Content

- Clustering
  - Clustering in General
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  - Visualization: Algorithmic Differences
  - Summary
- Feature Spaces
  - **Distances**
  - Features for Images
  - Summary

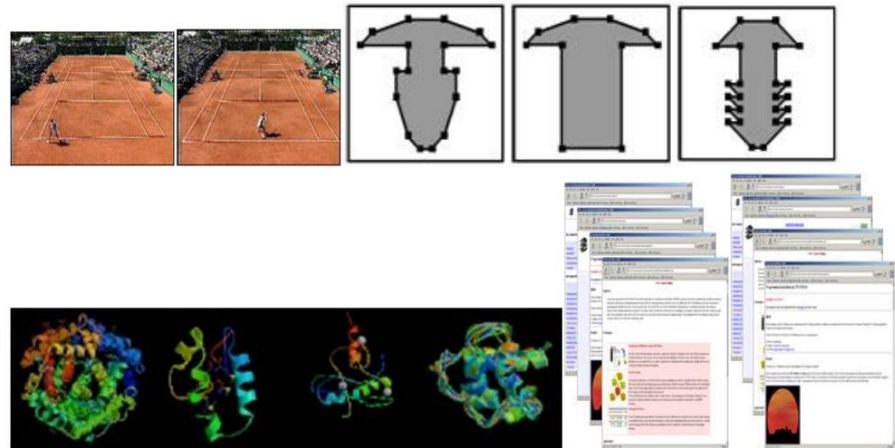


# Recall: Clustering as a Workflow



# Similarities

- Similarity (as given by some distance measure) is a central concept in data mining, e.g.:
  - Clustering: group similar objects in the same cluster, separate dissimilar objects to different clusters
  - Outlier detection: identify objects that are dissimilar (by some characteristic) from most other objects
- Definition of a suitable distance measure is often crucial for deriving a meaningful solution in the data mining task
  - Images
  - CAD objects
  - Proteins
  - Texts
  - ...

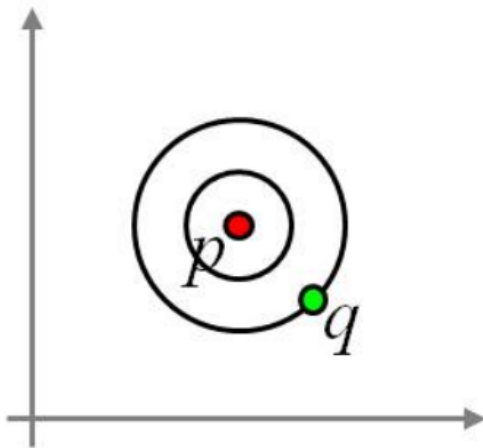


# Spaces and Distance Functions

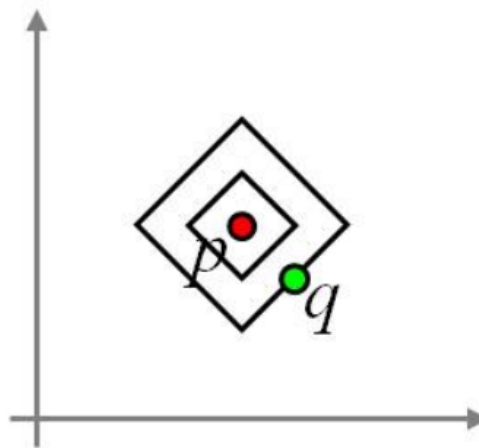
Common distance measure for (Euclidean) feature vectors:  
 $L_P$ -norm

$$\text{dist}_P(p, q) = \left( |p_1 - q_1|^P + |p_2 - q_2|^P + \dots + |p_n - q_n|^P \right)^{\frac{1}{P}}$$

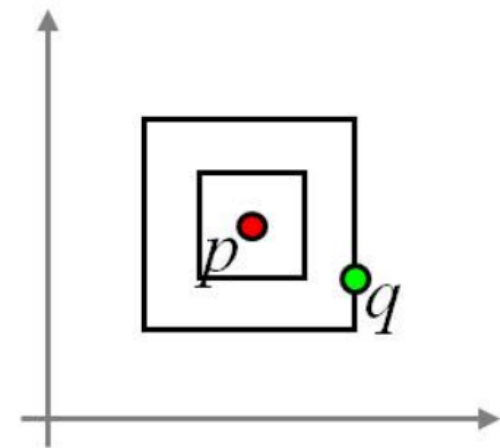
Euclidean norm  
( $L_2$ ):



Manhattan norm  
( $L_1$ ):



Maximum norm  
( $L_\infty$ , also:  $L_{\max}$ ,  
supremum dist.,  
Chebyshev dist.)



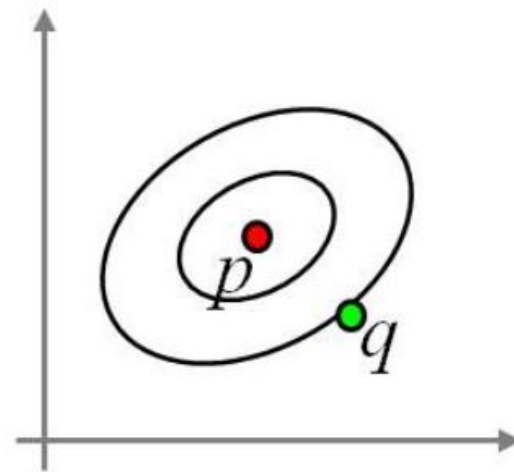
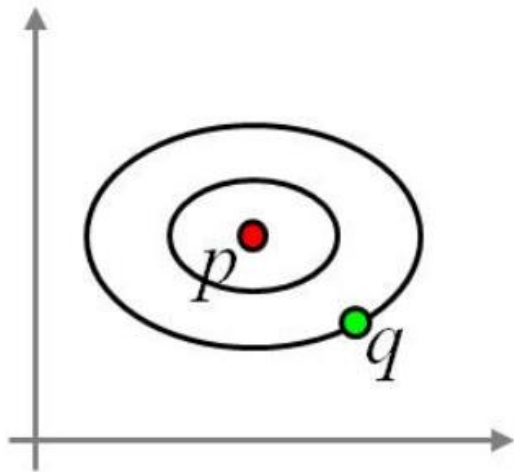
# Spaces and Distance Functions

weighted Euclidean norm:

$$\text{dist}(p, q) = \left( w_1 |p_1 - q_1|^2 + w_2 |p_2 - q_2|^2 + \dots + w_n |p_n - q_n|^2 \right)^{\frac{1}{2}}$$

quadratic form:

$$\text{dist}(p, q) = \left( (p - q)M(p - q)^T \right)^{\frac{1}{2}}$$





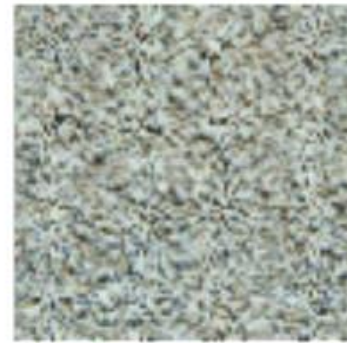
# Clustering & Feature Spaces

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# Categories of Feature Descriptors for Images

- Distribution of colors
- Texture
- Shapes (contours)
- Many more ...



# Color Histogram



- A histogram represents the distribution of colors over the pixels of an image
- Definition of an color histogram:
  - Choose a color space (RGB, HSV, HLS, . . . )
  - Choose number of representants (sample points) in the color space
- Possibly normalization (to account for different image sizes)

# Impact of Number of Representants





# Impact of Number of Representants



$2^3$



$3^3$

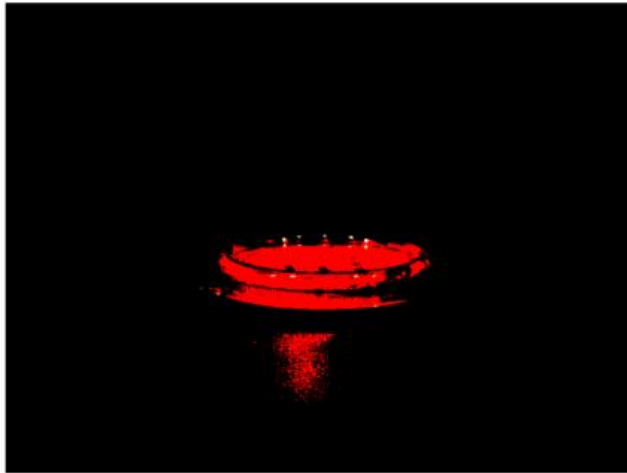


$4^3$



$16^3$

# Impact of Number of Representants



$2^3$



$3^3$

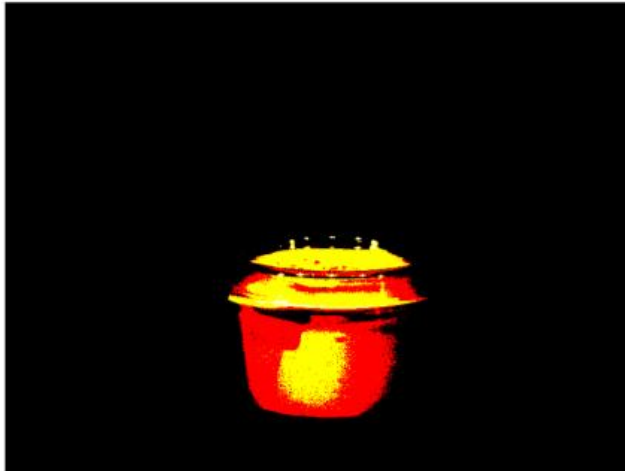


$4^3$

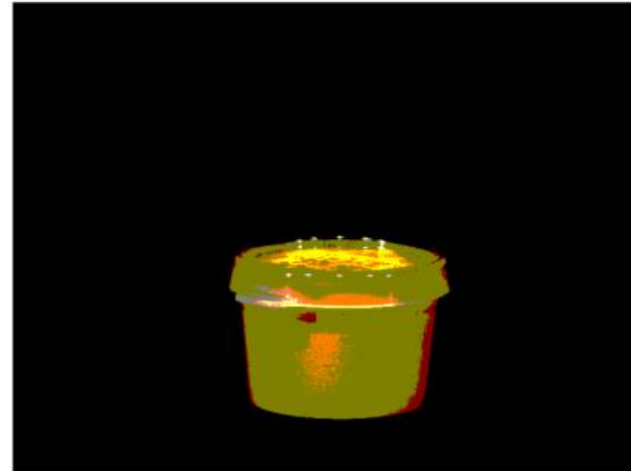


$16^3$

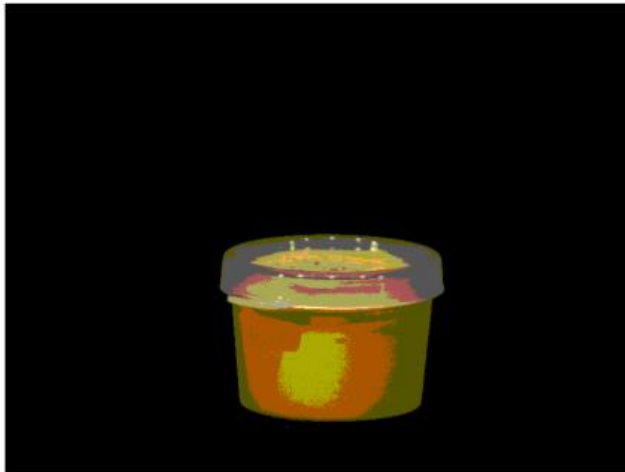
# Impact of Number of Representants



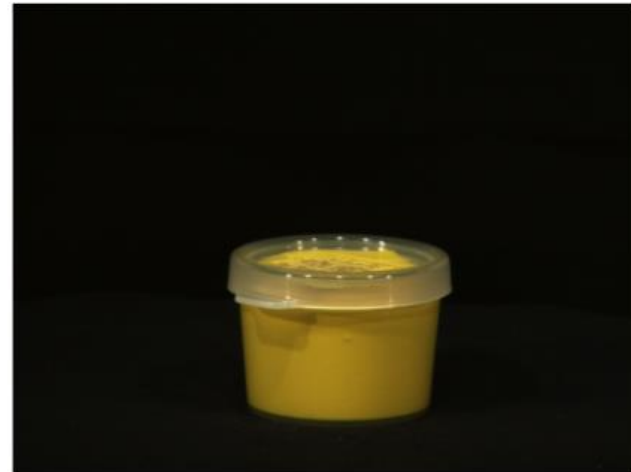
$2^3$



$3^3$



$4^3$



$16^3$

# Impact of Number of Representatives



$2^3$



$3^3$

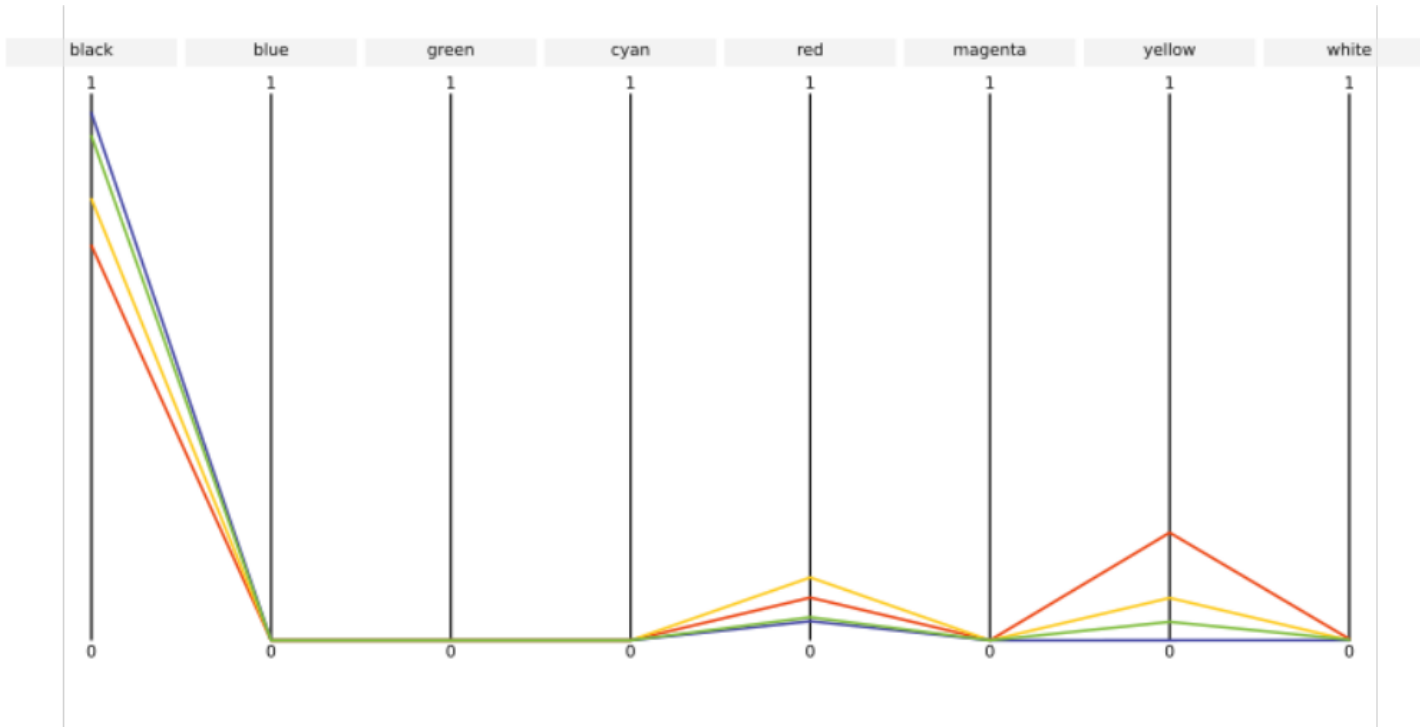


$4^3$



$16^3$

# Impact of Number of Representatives



The histogram for each image is essentially a visualization of a vector:

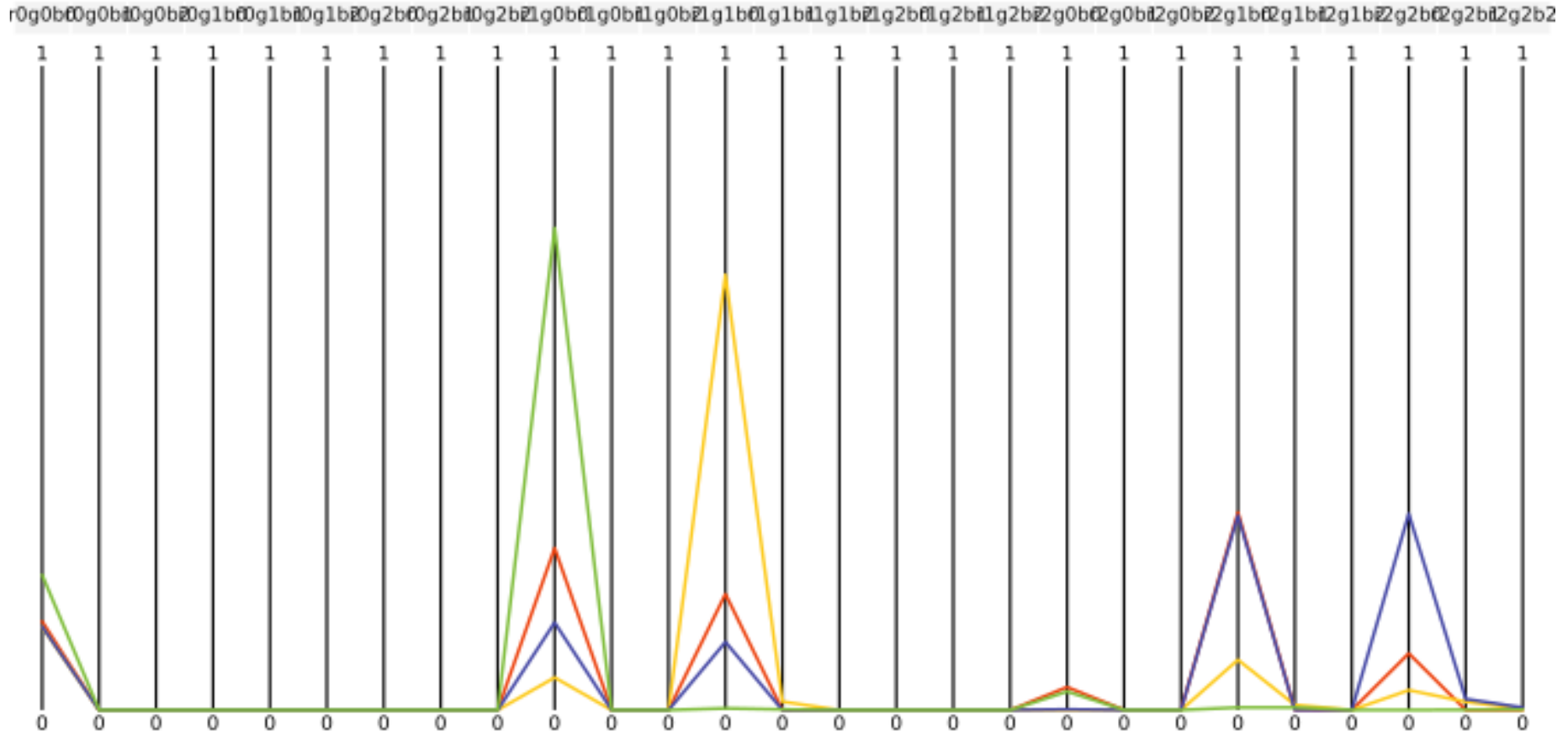
$(0.77, 0, 0, 0, 0.08, 0, 0.15, 0)$

$(0.9, 0, 0, 0, 0.05, 0, 0.05, 0)$

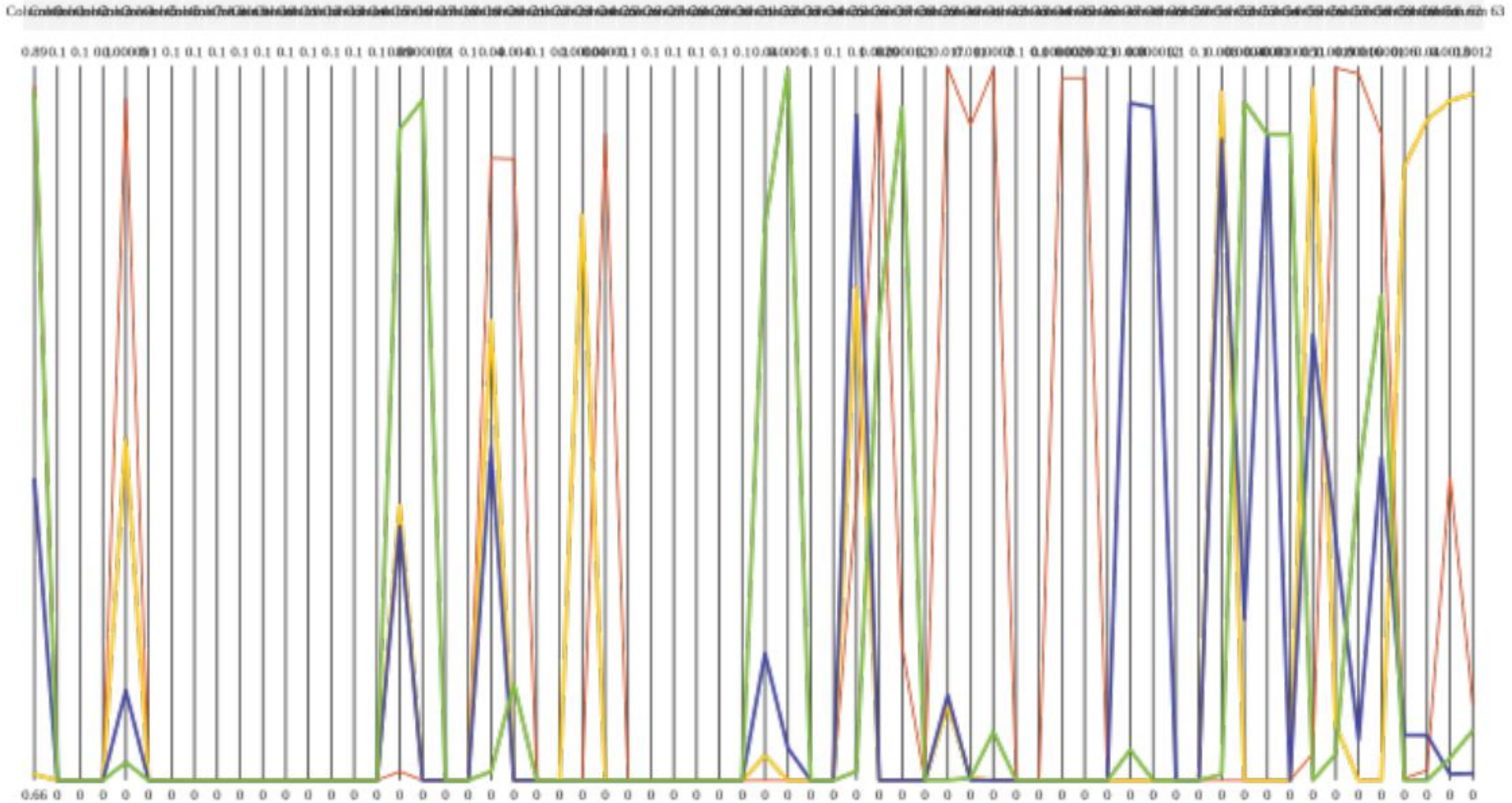
$(0.8, 0, 0, 0, 0.11, 0, 0.09, 0)$

$(0.955, 0, 0, 0, 0.045, 0, 0, 0)$

# Impact of Number of Representatives



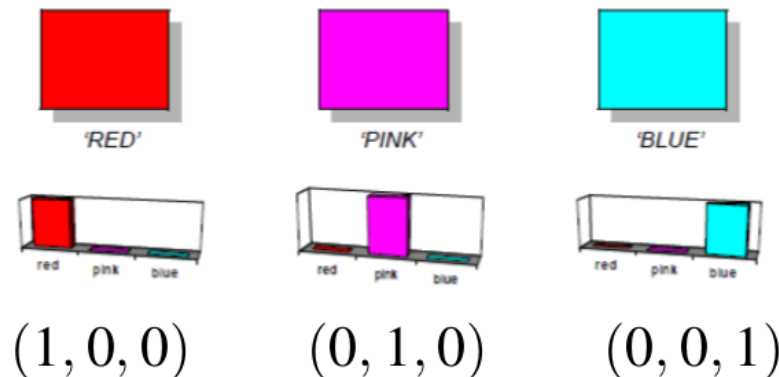
# Impact of Number of Representatives



# Distances for Color Histograms

Euclidean distance for images  $P$  and  $Q$  using the color histograms  $h_P$  and  $h_Q$ :

$$\text{dist}(P, Q) = \sqrt{(h_P - h_Q) \cdot (h_P - h_Q)^T}$$



$$\text{dist}(\text{RED}, \text{PINK}) = \sqrt{2}$$

$$\text{dist}(\text{RED}, \text{BLUE}) = \sqrt{2}$$

$$\text{dist}(\text{BLUE}, \text{PINK}) = \sqrt{2}$$

A 'psychologic' distance would consider that red is (in our perception) more similar to pink than to blue.



# Distances for Color Histograms

$$\text{dist}(P, Q) = \sqrt{(h_P - h_Q) \cdot (h_P - h_Q)^\top}$$

$$\begin{aligned}\text{dist}(\text{RED}, \text{PINK}) &= \sqrt{((1, 0, 0) - (0, 1, 0)) \cdot ((1, 0, 0) - (0, 1, 0))^\top} \\ &= \sqrt{(1, -1, 0) \cdot (1, -1, 0)^\top} \\ &= \sqrt{(1 \cdot 1 + (-1) \cdot (-1) + 0 \cdot 0)} \\ &= \sqrt{2}\end{aligned}$$

# Distances for Color Histograms

Quadratic form with 'psychological' similarity matrix

$$A = \begin{bmatrix} 1 & a_{12} & \dots \\ a_{21} & 1 & \dots \\ \vdots & & \ddots \\ \dots & \dots & 1 \end{bmatrix} \text{ where } a_{ij} (\stackrel{?}{=} a_{ji}) \text{ describe the}$$

subjective similarity of the features  $i$  and  $j$  in the color histogram:

$$\text{dist}_A(P, Q) = \sqrt{(h_P - h_Q) \cdot A \cdot (h_P - h_Q)^T}$$

$$A' = \begin{bmatrix} 1 & 0.9 & 0 \\ 0.9 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\text{dist}(\text{RED}, \text{PINK}) = \sqrt{0.2}$$

$$\text{dist}(\text{RED}, \text{BLUE}) = \sqrt{2}$$

$$\text{dist}(\text{BLUE}, \text{PINK}) = \sqrt{2}$$



# Clustering & Feature Spaces

## Lecture Content

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# Your Choice of a Distance Measure

- There are hundreds of distance functions [Deza and Deza, 2009].
  - For time series: DTW, EDR, ERP, LCSS, . . .
  - For texts: Cosine and normalizations
  - For sets – based on intersection, union, . . . (Jaccard)
  - For clusters (single-link, average-link, etc.)
  - For histograms: histogram intersection, “Earth movers distance”, quadratic forms with color similarity
  - For proteins: Edit distance, structure, ...
- With normalization: Canberra, ...
- Quadratic forms / bilinear forms:  $d(x, y) := x^T M y$  for some positive (usually symmetric) definite matrix  $M$ .

# Learnings of this Section

- Distances ( $L_p$ -norms, weighted, quadratic form)
- Color histograms as feature (vector) descriptors for images
- Impact of the granularity of color histograms on similarity measures