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Color Histograms as Feature Spaces for Representation of Images

A First Glimpse on Clustering

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Introduction to Computer Science

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DM534, fall 2020

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Similarity

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- ► Similarity (as given by some distance measure) is a central concept in data mining, e.g.:
 - clustering: group similar objects in the same cluster, separate dissimilar objects to different clusters
 - outlier detection: identify objects that are dissimilar (by some characteristic) from most other objects
- definition of a suitable distance measure is often crucial for deriving a meaningful solution in the data mining task
 - images
 - CAD objects
 - proteins
 - texts
 - **.**...















Spaces and Distance Functions

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Common distance measure for (Euclidean) feature vectors: L_P -norm

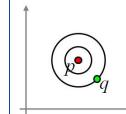
$$\operatorname{dist}_{P}(p,q) = (|p_{1} - q_{1}|^{P} + |p_{2} - q_{2}|^{P} + \ldots + |p_{n} - q_{n}|^{P})^{\frac{1}{P}}$$

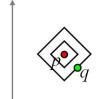
Euclidean norm (L_2) :

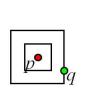
Manhattan norm (L_1) :

Maximum norm $(L_{\infty}, \text{ also: } L_{\text{max}},$

supremum dist., Chebyshev dist.)









Spaces and Distance Functions

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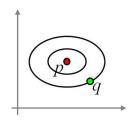
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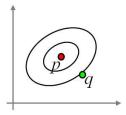
weighted Euclidean norm:

$$dist(p,q) = (w_1|p_1 - q_1|^2 + w_2|p_2 - q_2|^2 + \dots + w_n|p_n - q_n|^2)^{\frac{1}{2}}$$

quadratic form*:

$$dist(p,q) = ((p-q)M(p-q)^{\mathsf{T}})^{\frac{1}{2}}$$





^{*} note that we assume vectors to be row vectors here



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Categories of Feature Descriptors for Images

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distribution of colors

- texture
- shapes (contoures)











Color Histogram

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- a histogram represents the distribution of colors over the pixels of an image
- definition of an color histogram:
 - ▶ choose a color space (RGB, HSV, HLS, ...)
 - choose number of representants (sample points) in the color space
 - possibly normalization (to account for different image sizes)



Color Space Example: RGB cube

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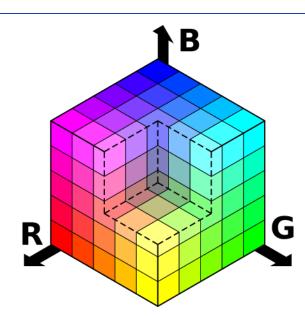
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Distances Features for Images original images in full RGB space $(256^3 = 16,777,216)$











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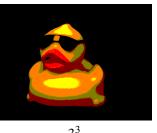
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43 16^{3}



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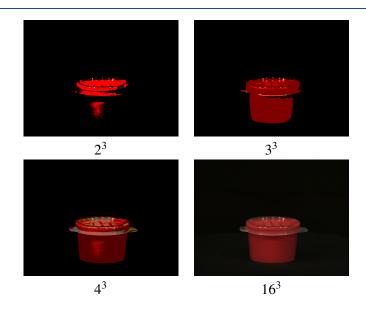
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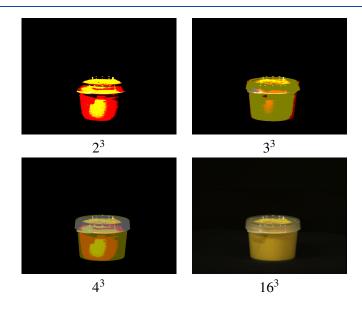
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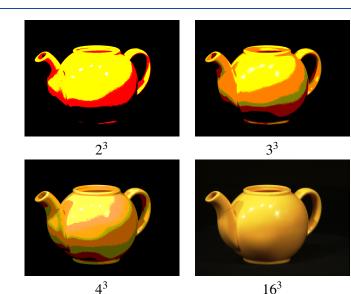
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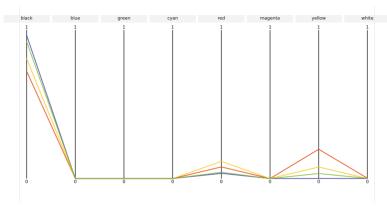
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The histogram for each image is essentially a visualization of a vector:

$$(0.77, 0, 0, 0, 0.08, 0, 0.15, 0) (0.9, 0, 0, 0, 0.05, 0, 0.05, 0)$$

$$(0.8, 0, 0, 0, 0.11, 0, 0.09, 0)$$

 $(0.955, 0, 0, 0, 0.045, 0, 0, 0)$



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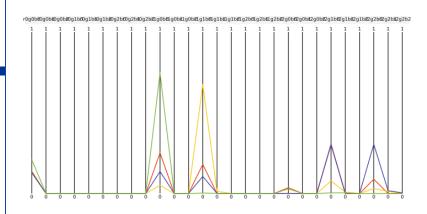
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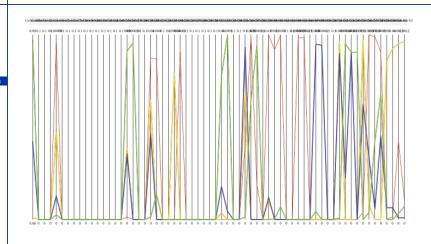
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Distances for Color Histograms

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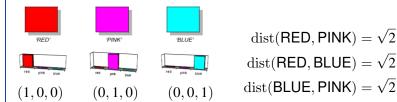
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$$\operatorname{dist}(P,Q) = \sqrt{(h_P - h_Q) \cdot (h_P - h_Q)^{\mathsf{T}}}$$



A 'psychologic' distance would consider that red is (in our perception) more similar to pink than to blue.



Example for the Distance Computation of Histograms

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mages Distances

$$\operatorname{dist}(P,Q) = \sqrt{(h_P - h_Q) \cdot (h_P - h_Q)^{\mathsf{T}}}$$

$$\begin{aligned} \operatorname{dist}(\mathsf{RED},\mathsf{PINK}) &= \sqrt{((1,0,0) - (0,1,0)) \cdot ((1,0,0) - (0,1,0))^\mathsf{T}} \\ &= \sqrt{(1,-1,0) \cdot (1,-1,0)^\mathsf{T}} \\ &= \sqrt{(1 \cdot 1 + (-1) \cdot (-1) + 0 \cdot 0)} \\ &= \sqrt{2} \end{aligned}$$

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Distances for Color Histograms

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Quadratic form with 'psychological' similarity matrix

subjective similarity of the features i and j in the color histogram:

$$\operatorname{dist}_A(P,Q) = \sqrt{(h_P - h_Q) \cdot A \cdot (h_P - h_Q)^\intercal}$$

$$A' = \begin{bmatrix} 1 & 0.9 & 0 \\ 0.9 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\operatorname{dist}(\mathsf{RED},\mathsf{PINK}) = \sqrt{0.2}$$

 $\operatorname{dist}(\mathsf{RED},\mathsf{BLUE}) = \sqrt{2}$
 $\operatorname{dist}(\mathsf{BLUE},\mathsf{PINK}) = \sqrt{2}$



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Your Choice of a Distance Measure

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There are hundreds of distance functions [Deza and Deza, 2009].

- ▶ For time series: DTW, EDR, ERP, LCSS, . . .
- For texts: Cosine and normalizations
- ► For sets based on intersection, union, ... (Jaccard)
- ► For clusters (single-link, average-link, etc.)
- ► For histograms: histogram intersection, "Earth movers distance", quadratic forms with color similarity
- ▶ With normalization: Canberra, ...
- ▶ Quadratic forms / bilinear forms: $d(x, y) := x^T M y$ for some positive (usually symmetric) definite matrix M.

Note that:

Choosing the appropriate distance function can be seen as a part of "preprocessing".

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You learned in this section:

- ightharpoonup distances (L_p -norms, weighted, quadratic form)
- color histograms as feature (vector) descriptors for images
- impact of the granularity of color histograms on similarity measures



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Purpose of Clustering

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- identify a finite number of categories (classes, groups: clusters) in a given dataset
- similar objects shall be grouped in the same cluster, dissimilar objects in different clusters
- "similarity" is highly subjective, depending on the application scenario











A Dataset can be Clustered in Different Meaningful Ways

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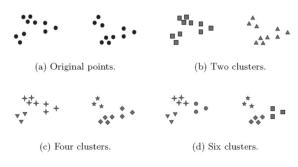


Figure 8.1. Different ways of clustering the same set of points.

(Figure from Tan et al. [2006].)



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Criteria of Quality: Cohesion and Separation

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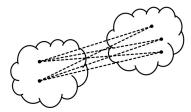
Summary

cohesion: how strong are the cluster objects connected (how similar, pairwise, to each other)?

separation: how well is a cluster separated from other clusters?



small within cluster distances



large between cluster distances



Optimization of Cohesion

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Partitional clustering algorithms partition a dataset into k clusters, typically minimizing some cost function (compactness criterion), i.e., optimizing cohesion.











Assumptions for Partitioning Clustering

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Central assumptions for approaches in this family are typically:

- ▶ number *k* of clusters known (i.e., given as input)
- clusters are characterized by their compactness
- compactness measured by some distance function (e.g., distance of all objects in a cluster from some cluster representative is minimal)
- criterion of compactness typically leads to convex or even spherically shaped clusters





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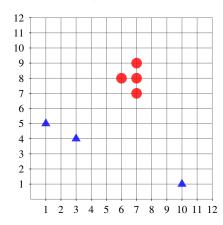
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- ▶ objects are points $x = (x_1, ..., x_d)$ in Euclidean vector space \mathbb{R}^d , dist = Euclidean distance (L_2)
- ightharpoonup centroid μ_C : mean vector of all points in cluster C



$$\mu_{C_i} = \frac{1}{|C_i|} \cdot \sum_{o \in C_i} o$$

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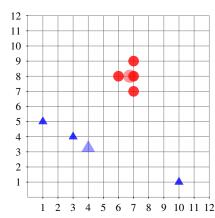
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ightharpoonup centroid μ_C : mean vector of all points in cluster C



$$\mu_{C_i} = \frac{1}{|C_i|} \cdot \sum_{o \in C_i} o$$

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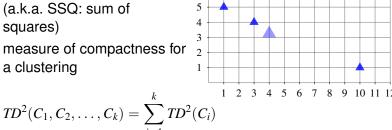
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measure of compactness for a cluster C:

$$TD^2(C) = \sum_{p \in C} \operatorname{dist}(p, \mu_C)^2$$

(a.k.a. SSQ: sum of squares)

measure of compactness for a clustering



Construction of Central Points: Basics

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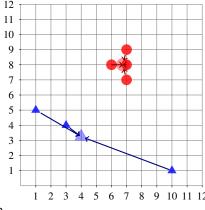
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measure of compactness for a cluster C:

$$TD^2(C) = \sum_{p \in C} \operatorname{dist}(p, \mu_C)^2$$

(a.k.a. SSQ: sum of squares)

measure of compactness for a clustering



$$TD^{2}(C_{1}, C_{2}, ..., C_{k}) = \sum_{i=1}^{k} TD^{2}(C_{i})$$



Basic Algorithm [Forgy, 1965, Lloyd, 1982]

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Algorithm 2.1 (Clustering by Minimization of Variance)

- start with k (e.g., randomly selected) points as cluster representatives (or with a random partition into k "clusters")
- repeat:
 - assign each point to the closest representative
 - compute new representatives based on the given partitions (centroid of the assigned points)
- until there is no change in assignment

(a) Initialization



(b) First Iteration



(c) Convergence





k-means

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k-means [MacQueen, 1967] is a variant of the basic algorithm:

- a centroid is immediately updated when some point changes its assignment
- ▶ *k*-means has very similar properties, but the result now depends on the order of data points in the input file

Note that:

The name "k-means" is often used indifferently for any variant of the basic algorithm, in particular also for Algorithm 2.1 [Forgy, 1965, Lloyd, 1982].



Outline

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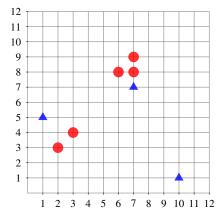
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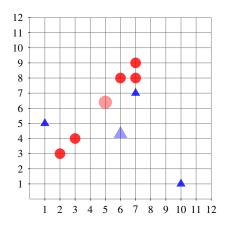
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recompute centroids:

$$\mu \approx (6.0, 4.3)$$

$$\mu\approx(5.0,6.4)$$



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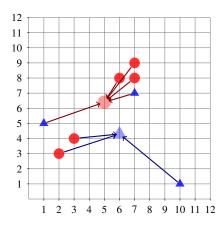
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reassign points



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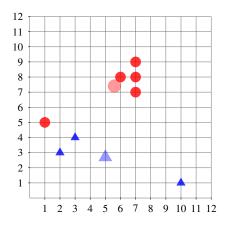
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recompute centroids:

$$\mu \approx (5.0, 2.7)$$

$$\mu \approx (5.6, 7.4)$$



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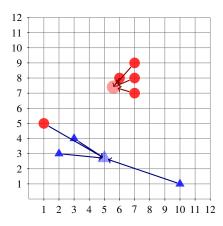
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reassign points



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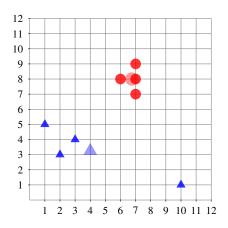
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recompute centroids:

$$\mu\approx(4.0,3.25)$$

$$\mu\approx(6.75,8.0)$$



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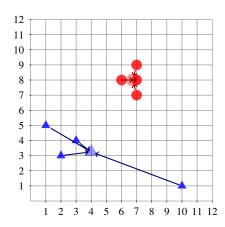
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reassign points



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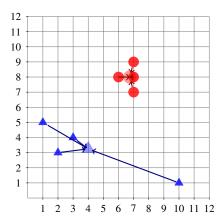
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reassign points no change convergence!



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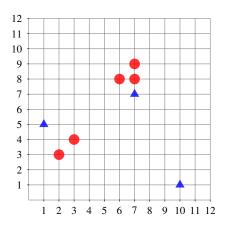
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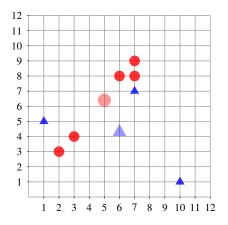
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Centroids (e.g.: from previous iteration):

$$\mu \approx (6.0, 4.3)$$

$$\mu\approx(5.0,6.4)$$



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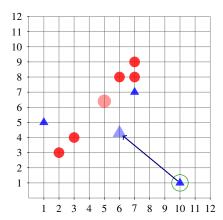
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assign first point



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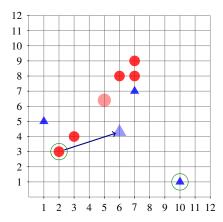
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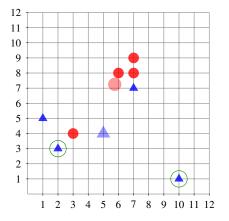
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recompute centroids:

$$\mu \approx (5.0, 4.0)$$

$$\mu\approx(5.75,7.25)$$



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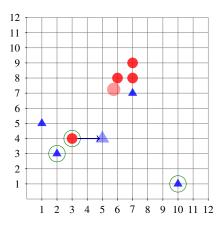
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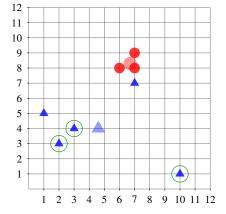
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recompute centroids:

$$\mu \approx (4.6, 4.0)$$

$$\mu\approx(6.7,8.3)$$



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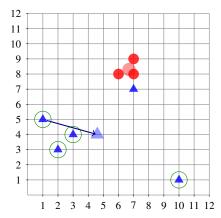
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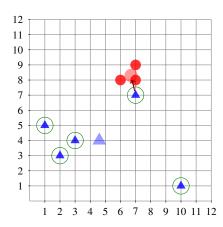
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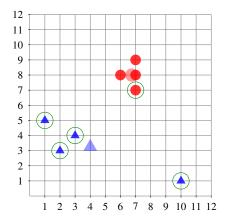
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recompute centroids:

$$\mu\approx(4.0,3.25)$$

$$\mu\approx(6.75,8.0)$$



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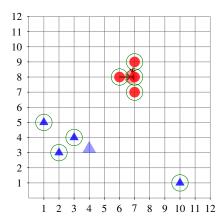
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reassign more points



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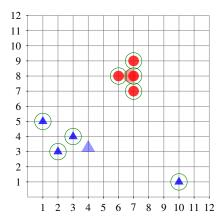
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reassign more points possibly more iterations



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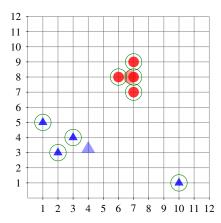
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reassign more points possibly more iterations convergence



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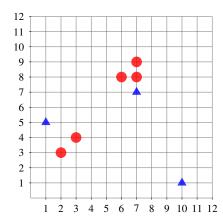
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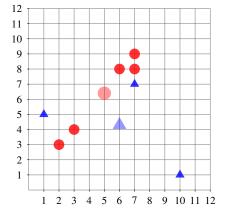
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Centroids (e.g.: from previous iteration):

$$\mu \approx (6.0, 4.3)$$

$$\mu\approx(5.0,6.4)$$



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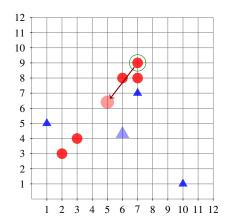
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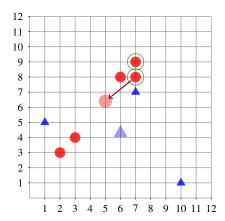
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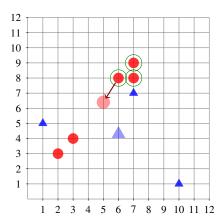
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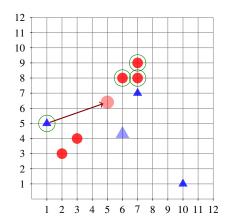
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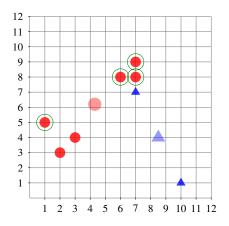
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recompute centroids:

$$\mu \approx (4.0, 8.5)$$

$$\mu \approx (4.3, 6.2)$$



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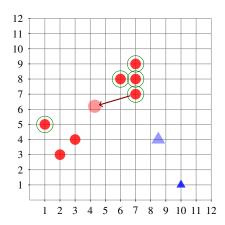
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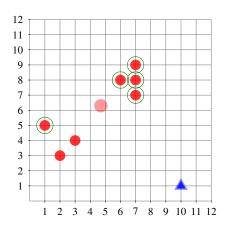
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recompute centroids:

$$\mu \approx (10.0, 1.0)$$

$$\mu \approx (4.7, 6.3)$$



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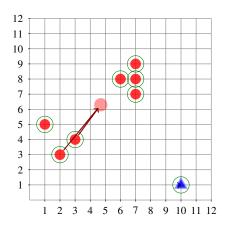
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reasign more points



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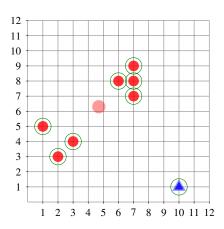
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reasign more points possibly more iterations



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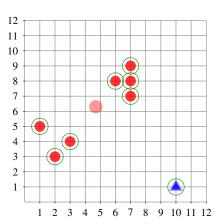
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reasign more points possibly more iterations convergence

k-means Clustering – Quality

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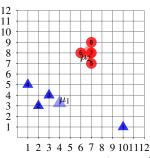
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First solution: $TD^2 = 61\frac{1}{2}$

$$SSQ(\mu_1, p_1) = |4 - 10|^2 + |3.25 - 1|^2 = 36 + 5\frac{1}{16} = 41\frac{1}{16}$$

$$SSQ(\mu_1, p_2) = |4 - 2|^2 + |3.25 - 3|^2 = 4 + \frac{1}{16} = 4\frac{1}{16}$$

$$SSQ(\mu_1, p_3) = |4 - 3|^2 + |3.25 - 4|^2 = 1 + \frac{9}{16} = 1\frac{9}{16}$$

$$SSQ(\mu_1, p_4) = |4 - 1|^2 + |3.25 - 5|^2 = 9 + 3\frac{1}{16} = 12\frac{1}{16}$$

$$TD^2(C_1) = 58\frac{3}{4}$$

$$SSQ(\mu_2, p_5) = |6.75 - 7|^2 + |8 - 7|^2 = \frac{1}{16} + 1 = 1\frac{1}{16}$$

$$SSQ(\mu_2, p_5) = |6.75 - 6|^2 + |8 - 8|^2 = \frac{9}{16} + 0 = \frac{9}{16}$$

$$SSQ(\mu_2, p_7) = |6.75 - 7|^2 + |8 - 8|^2 = \frac{1}{16} + 0 = \frac{9}{16}$$

$$SSQ(\mu_2, p_7) = |6.75 - 7|^2 + |8 - 8|^2 = \frac{1}{16} + 0 = \frac{1}{16}$$

$$TD^{2}(C_{1}) = 58\frac{3}{4}$$

$$SSQ(\mu_{2}, p_{5}) = |6.75 - 7|^{2} + |8 - 7|^{2} = \frac{1}{16} + 1 = 1\frac{1}{16}$$

$$SSQ(\mu_{2}, p_{6}) = |6.75 - 6|^{2} + |8 - 8|^{2} = \frac{9}{16} + 0 = \frac{9}{16}$$

$$SSQ(\mu_{2}, p_{7}) = |6.75 - 7|^{2} + |8 - 8|^{2} = \frac{1}{16} + 0 = \frac{1}{16}$$

$$SSQ(\mu_{2}, p_{8}) = |6.75 - 7|^{2} + |8 - 9|^{2} = \frac{1}{16} + 1 = 1\frac{1}{16}$$

$$TD^{2}(C_{2}) = 2\frac{3}{4}$$

Note: $SSQ(\mu, p) = Euclidean(\mu, p)^2 = L_2^2(\mu, p)$.

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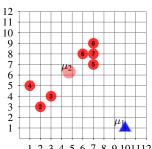
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$$SSQ(\mu_1, p_1) = |10 - 10|^2 + |1 - 1|^2 = 0$$

 $TD^2(C_1) = 0$

$$\begin{split} &SSQ(\mu_2,p_2) \approx |4.7-2|^2 + |6.3-3|^2 \approx 18.2 \\ &SSQ(\mu_2,p_3) \approx |4.7-3|^2 + |6.3-4|^2 \approx 8.2 \\ &SSQ(\mu_2,p_4) \approx |4.7-1|^2 + |6.3-5|^2 \approx 15.4 \\ &SSQ(\mu_2,p_5) \approx |4.7-7|^2 + |6.3-7|^2 \approx 5.7 \\ &SSQ(\mu_2,p_6) \approx |4.7-6|^2 + |6.3-8|^2 \approx 4.6 \\ &SSQ(\mu_2,p_7) \approx |4.7-7|^2 + |6.3-8|^2 \approx 8.2 \\ &SSQ(\mu_2,p_7) \approx |4.7-7|^2 + |6.3-9|^2 \approx 12.6 \\ &TD^2(C_2) \approx 72.86 \end{split}$$

1 2 3 4 5 6 7 8 9 101112

First solution: $TD^2 = 61\frac{1}{2}$

Second solution: $TD^2 \approx 72.68$

Note: $SSQ(\mu, p) = Euclidean(\mu, p)^2 = L_2^2(\mu, p)$.

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12 11 10 9 8 6 5 4 3 2 1 2 3 4 5 6 7 8 9 101112

$$\begin{split} &SSQ(\mu_1, p_2) = |2-2|^2 + |4-3|^2 = 0 + 1 = 1 \\ &SSQ(\mu_1, p_3) = |2-3|^2 + |4-4|^2 = 1 + 0 = 1 \\ &SSQ(\mu_1, p_4) = |2-1|^2 + |4-5|^2 = 1 + 1 = 2 \\ &TD^2(C_1) = 4 \\ &SSQ(\mu_2, p_1) = |7.4-10|^2 + |6.6-1|^2 = 6\frac{19}{25} + 31\frac{9}{25} = 38 \\ &SSQ(\mu_2, p_5) = |7.4-7|^2 + |6.6-7|^2 = \frac{4}{25} + \frac{4}{25} = \frac{8}{25} \\ &SSQ(\mu_2, p_6) = |7.4-6|^2 + |6.6-8|^2 = 1\frac{24}{25} + 1\frac{24}{25} = 3\frac{3}{25} \end{split}$$

$$\begin{split} &SQ(\mu_2, p_1) = |7.4 - 10|^2 + |6.6 - 1|^2 = 6\frac{19}{25} + 31\frac{9}{25} = 38\frac{25}{25} \\ &SSQ(\mu_2, p_5) = |7.4 - 7|^2 + |6.6 - 7|^2 = \frac{4}{25} + \frac{4}{25} = \frac{8}{25} \\ &SSQ(\mu_2, p_6) = |7.4 - 6|^2 + |6.6 - 8|^2 = 1\frac{24}{25} + 1\frac{24}{25} = 3\frac{25}{25} \\ &SSQ(\mu_2, p_7) = |7.4 - 7|^2 + |6.6 - 8|^2 = \frac{4}{25} + 1\frac{24}{25} = 2\frac{3}{25} \\ &SSQ(\mu_2, p_8) = |7.4 - 7|^2 + |6.6 - 9|^2 = \frac{4}{25} + 5\frac{19}{25} = 5\frac{23}{25} \\ &TD^2(C_2) = 50\frac{2}{5} \end{split}$$

First solution: $TD^2 = 61\frac{1}{2}$

Second solution: $TD^2 \approx 72.68$ Optimal solution: $TD^2 = 54\frac{2}{5}$

Note: $SSQ(\mu, p) = Euclidean(\mu, p)^2 = L_2^2(\mu, p)$.



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pros

- efficient: $\mathcal{O}(k \cdot n)$ per iteration, number of iterations is usually in the order of 10.
- easy to implement, thus very popular

cons

- k-means converges towards a local minimum
- ▶ k-means (MacQueen-variant) is order-dependent
- deteriorates with noise and outliers (all points are used to compute centroids)
- clusters need to be convex and of (more or less) equal extension
- number k of clusters is hard to determine
- strong dependency on initial partition (in result quality as well as runtime)



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You learned in this section:

- What is Clustering?
- Basic idea for identifying "good" partitions into k clusters
- selection of representative points
- iterative refinement
- local optimum
- ► k-means variants [Forgy, 1965, Lloyd, 1982, MacQueen, 1967]



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References

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