

Computing the Border Table

Recall that $\text{border}_x(k)$ = length of longest border of $x[0..k]$. For brevity, we in this note just write $b(k)$ for $\text{border}_x(k)$.

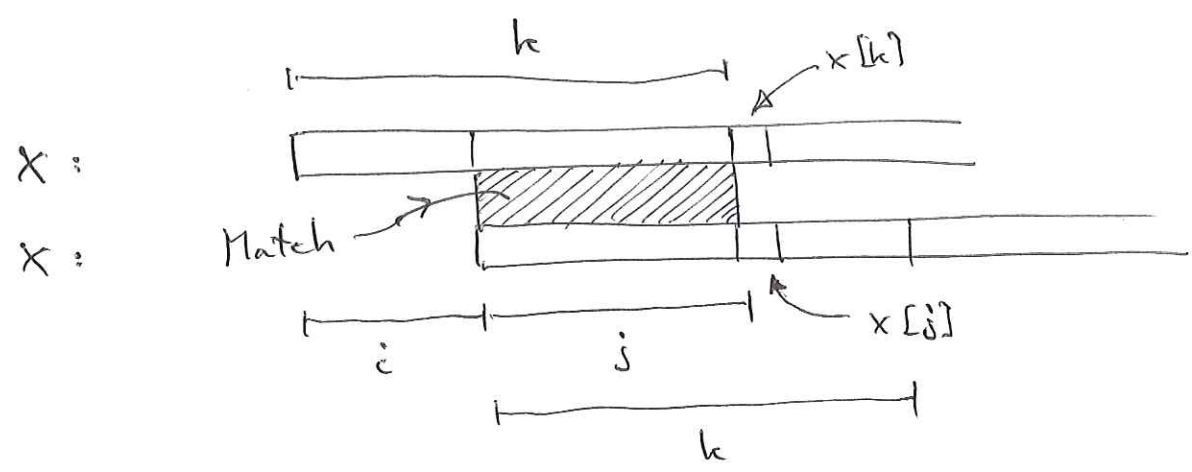
Main idea: compute $b(k)$ for increasing k .

When computing $b(k)$, we may refer to $b(k')$ for $k' < k$ (so idea is a type of dynamic programming). The base case is $b(0) = 0$. In the general case, we are currently looking for $b(k)$.

The algorithm will maintain two variables i and j under the following invariant:

- i) $i + j = k$
- ii) There is a border of $x[0..k-1]$ of length j
- iii) $b(k) \leq j + 1$

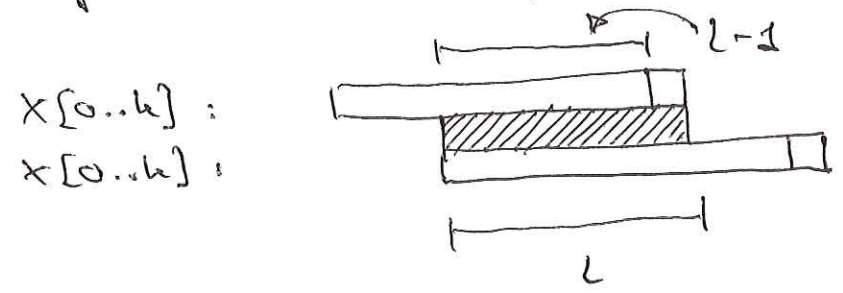
The following figure illustrates i) and ii):



We note that if $j = b(k-1)$, then ii) is obviously fulfilled. Also iii) is fulfilled, by the following lemma:

Lemma: $b(k) - 1 \leq b(k-1)$ for all k

Proof: Any border of $x[0..k]$ of length $L \geq 1$ implies a border of $x[0..k-1]$ of length $L-1$:



Since $b(k-1)$ is the length of the longest border of $x[0..k-1]$, the lemma follows for k where $b(k) \geq 1$. When $b(k) = 0$, the lemma is trivially true ($b(k-1) \geq 0$ always).

□

In each iteration, the algorithm performs the test

$$x[i+j] \stackrel{?}{=} x[j]$$

Case A: The test is positive.

By i) + ii) we have found a border of $x[0..k]$ of length $j+1$. By iii) this means $b(k) = j+1$.

We therefore perform the updates

$$b(i+j) = j+1$$

$$j = j+1$$

We found $b(k)$ and should look at next k , so i) is maintained. Also ii) and iii) are maintained, by the note above the lemma on page 2).

Case B: The test is negative.

We then know $b(k) < j+1$, by i) + iii).

Subcase B1: $j = 0$.

By $0 \leq b(k) < j+1 = 0+1 = 1$,

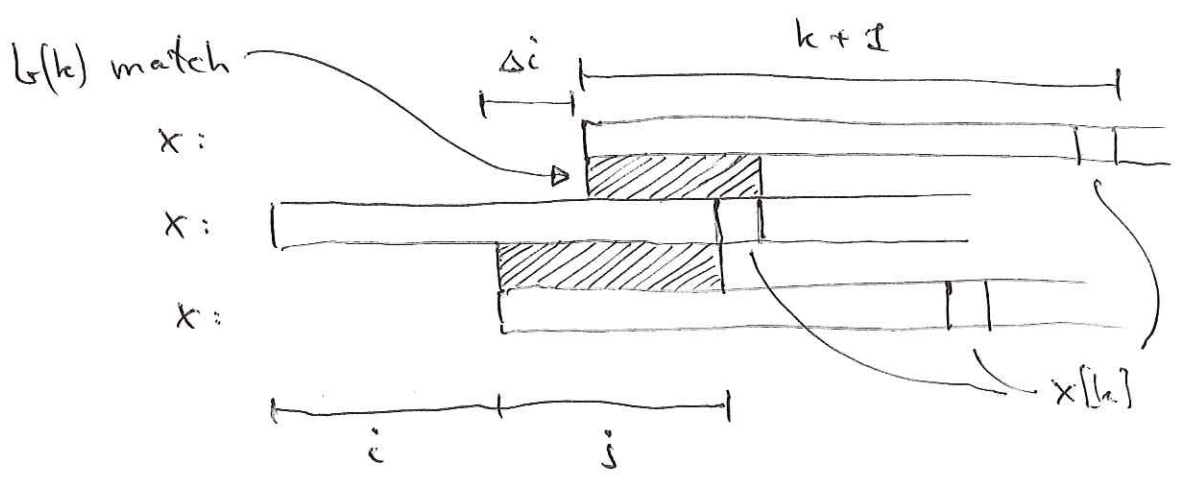
we see $b(k) = 0$. We perform the updates

$$b(i+j) = 0$$
$$i = i + 1$$

We found $b(k)$ and should look at next k , so i is maintained. By $j = 0$ and the note above the lemma on page (2), also ii) and iii) are maintained.

Subcase B2 : $j \geq 1$.

Let us add the border of $x[0..k]$ giving $b(k)$ to the figure on top of page (2) :



Since $b(k) < j + 1$, we know that $\Delta i \geq 1$.

By the matching areas, we see a border of length $j - \Delta i$ for $x[0..j-1]$ (compare

(5)

top and bottom copies of x). Thus, we have

$$b(j-1) \geq j - \Delta i, \text{ which means } \Delta i \geq j - b(j-1)$$

From the figure, we see

$$b(k) = j - \Delta i + 1.$$

Hence,

$$\begin{aligned} b(k) &\leq j - (j - b(j-1)) + 1 \\ &= b(j-1) + 1 \quad *) \end{aligned}$$

We perform the updates

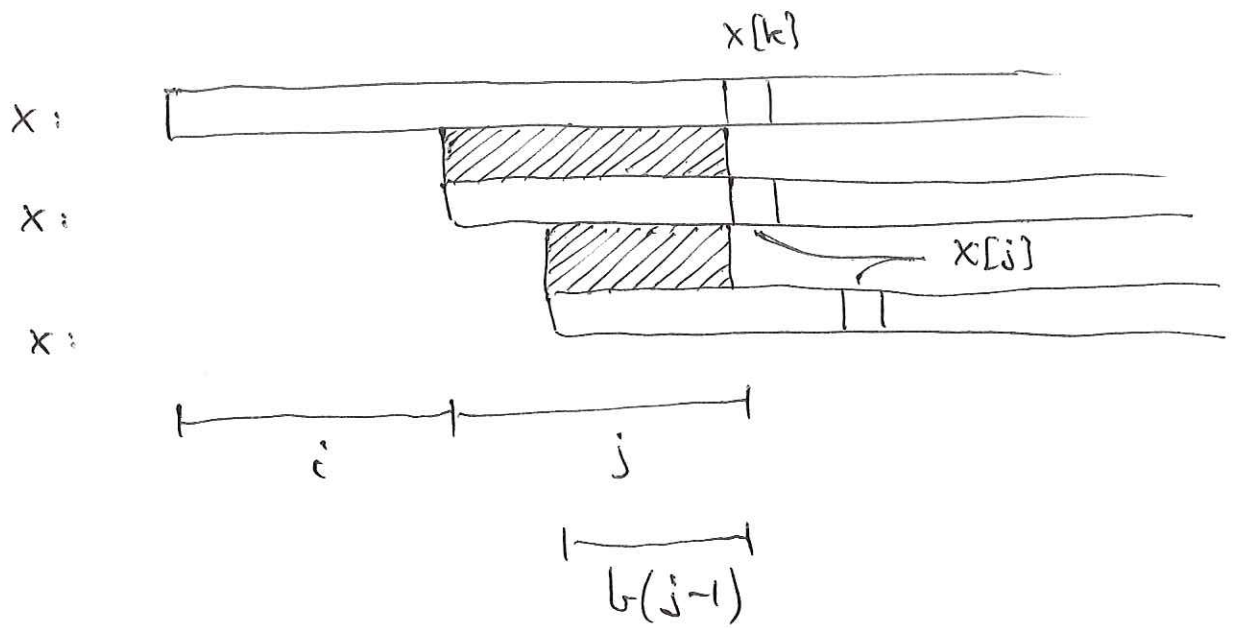
$$i = i + (j - b(j-1))$$

$$j = b(j-1).$$

We have not found $b(k)$ yet, so k does not change. As $i+j$ does not change, i) is maintained. By *) , ii) is maintained.

By the definition of $b(j-1)$, ii) is maintained, as the following figure illustrates (value of j shown is before the update):

(6)



Since j decreases in case B2 (but never to a negative value), we must eventually reach case B1 or case A, and advance k .

By the convention $b(-1) = -1$, we can merge the updates of cases B1 and B2 into

$$i = i + (j - b(j-1))$$

$$j = \max\{0, b(j-1)\}$$

if we also assume that the entries of the $b()$ table are initialized to zero.

Here is the algorithm above as code :

```

b(-1) = -1
for t = 0 to |x|-1
    b(t) = 0

i = 1
j = 0
while i + j < |x|
    if x[i+j] == x[j]
        b(i+j) = j+1
        j = j+1
    else
        i = i + (j - b(j-1))
        j = max {0, b(j-1)}

```

After initialization (lines before while) we have $b(-1)$ and $b(0)$ correct, and we have invariant i), ii), and iii) fulfilled [iii) by the Lemma] for $k = 1$. Since $j - b(j-1) \geq 1$ by the definition of a border, the value of i will increase by at least one in the else case and be unchanged

in the if case. In particular, it can never get below its initial value of 1.

This means $k = i + j > j > j - 1$, so the lookup $b(j - 1)$ will return the correct value, since by the analysis above the code maintains the following invariant:

iv) The entries $b(t)$ are correct for $-1 \leq t < i + j$.

Note that $b(t)$ in i) - iii) and in the analysis refers to its real (mathematical) value, while $b(t)$ in the code and in iv) refers to a table in the code which is filled during the execution of the code.

Hence, correctness of the code is clear.

For complexity, we have the following changes for i , j and $i + j$ for the cases:

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Case	Δi	Δj	$\Delta(i+j)$
A	0	1	1
B1	1	0	1
B2	≥ 1	≤ -1	0

By the condition in the while-loop and $\Delta(i+j) \leq 1$, we see $i+j = |x|$ at end of the algorithm.

Let $z = 2i+j$. Then initially z is $2 \cdot 1 + 0 = 2$, at end $z \leq 2(i+j)$ [since $j \geq 0$ always in the code], so $z \leq 2 \cdot |x|$ at end, and each iteration of the while-loop increases z by at least 1.

Thus, there can be at most $2(|x| - 1)$ iterations of the while-loop, so the algorithm runs in $O(|x|)$ time.