

The Thirteenth Pacific-Asia Conference on Knowledge Discovery and Data Mining

Outlier Detection Techniques

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April, 29, 2009 Tutorial Notes: PAKDD-09, Bangkok, Thailand



General Issues

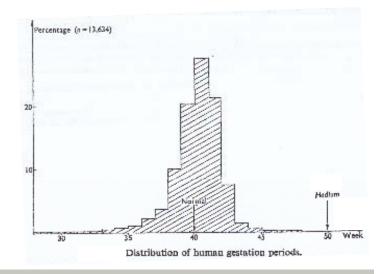


- 1. Please feel free to ask questions at any time during the presentation
- 2. Aim of the tutorial: get the big picture
 - NOT in terms of a long list of methods and algorithms
 - BUT in terms of the basic algorithmic approaches
 - Sample algorithms for these basic approaches will be sketched
 - The selection of the presented algorithms is somewhat arbitrary
 - Please don't mind if your favorite algorithm is missing
 - Anyway you should be able to classify any other algorithm not covered here by means of which of the basic approaches is implemented
- 3. The revised version of tutorial notes will soon be available on our websites





- What is an outlier?
 - Hawkins definition [Hawkins 1980]
 - "An outlier is an observation which deviates so much from the other observations as to arouse suspicions that it was generated by a different mechanism"
 - Statistics-based intuition
 - Normal data objects follow a "generating mechanism", e.g. some given statistical process
 - Abnormal objects deviate from this generating mechanism
 - Example [Barnett 1978]
 - The birth of a child to Mrs. Hadlum happened 349 days after Mr. Hadlum left for military service
 - Average human gestation period is 280 days (40 weeks)
 - Statistically, 349 days is an outlier







- Sample applications of outlier detection
 - Fraud detection
 - Purchasing behavior of a credit card owner usually changes when the card is stolen
 - Abnormal buying patterns can characterize credit card abuse
 - Medicine
 - Unusual symptoms or test results may indicate potential health problems
 of a patient
 - Whether a particular test result is abnormal may depend on other characteristics of the patients (e.g. gender, age, ...)
 - Public health
 - The occurrence of a particular disease, e.g. tetanus, scattered across various hospitals of a city indicate problems with the corresponding vaccination program in that city
 - Whether an occurrence is abnormal depends on different aspects like frequency, spatial correlation, etc.





- Sample applications of outlier detection (cont.)
 - Sports statistics
 - In many sports, various parameters are recorded for players in order to evaluate the players' performances
 - Outstanding (in a positive as well as a negative sense) players may be identified as having abnormal parameter values
 - Sometimes, players show abnormal values only on a subset or a special combination of the recorded parameters
 - Detecting measurement errors
 - Data derived from sensors (e.g. in a given scientific experiment) may contain measurement errors
 - Abnormal values could provide an indication of a measurement error
 - Removing such errors can be important in other data mining and data analysis tasks

- ...





- Discussion of the basic intuition based on Hawkins
 - Data is usually multivariate, i.e., multi-dimensional
 - => basic model is univariate, i.e., 1-dimensional
 - There is usually more than one generating mechanism/statistical process underlying the data
 - => basic model assumes only one "normal" generating mechanism
 - Anomalies may represent a different class (generating mechanism) of objects, so there may be a large class of similar objects that are the outliers
 - => basic model assumes that outliers are rare observations
 - ...
- Consequence: a lot of models and approaches have evolved in the past years and it is not easy to keep track with this evolution





- General application scenarios
 - Supervised scenario
 - In some applications, training data with normal and abnormal data objects are provided
 - There may be multiple normal and/or abnormal classes
 - Often, the classification problem is highly unbalanced
 - Semi-supervised Scenario
 - In some applications, only training data for the normal class(es) (or only the abnormal class(es)) are provided
 - Unsupervised Scenario
 - In most applications there are no training data available
- In this tutorial, we focus on the unsupervised scenario





- Are outliers just a side product of some clustering algorithms?
 - Many clustering algorithms do not assign all points to clusters but account for noise objects
 - Look for outliers by applying one of those algorithms and retrieve the noise set
 - Problem:
 - Clustering algorithms are optimized to find clusters rather than outliers
 - Accuracy of outlier detection depends on how good the clustering algorithm captures the structure of clusters
 - A set of many abnormal data objects that are similar to each other would be recognized as a cluster rather than as noise/outliers





- We will focus on three different classification approaches
 - Global versus local outlier detection
 - Considers the set of reference objects relative to which each point's "outlierness" is judged
 - Labeling versus scoring outliers
 Considers the output of an algorithm
 - Modeling properties
 - Considers the concepts based on which "outlierness" is modeled
 - NOTE: we focus on models and methods for Euclidean data but many of those can be also used for other data types (because they only require a distance measure)





- Global versus local approaches
 - Considers the resolution of the reference set w.r.t. which the "outlierness" of a particular data object is determined
 - Global approaches
 - The reference set contains all other data objects
 - Basic assumption: there is only one normal mechanism
 - Basic problem: other outliers are also in the reference set and may falsify the results
 - Local approaches
 - The reference contains a (small) subset of data objects
 - No assumption on the number of normal mechanisms
 - Basic problem: how to choose a proper reference set
 - NOTE: Some approaches are somewhat in between
 - The resolution of the reference set is varied e.g. from only a single object (local) to the entire database (global) automatically or by a user-defined input parameter



Introduction



- Labeling versus scoring
 - Considers the output of an outlier detection algorithm
 - Labeling approaches
 - Binary output
 - Data objects are labeled either as normal or outlier
 - Scoring approaches
 - Continuous output
 - For each object an outlier score is computed (e.g. the probability for being an outlier)
 - Data objects can be sorted according to their scores
 - Notes
 - Many scoring approaches focus on determining the top-*n* outliers (parameter *n* is usually given by the user)
 - Scoring approaches can usually also produce binary output if necessary (e.g. by defining a suitable threshold on the scoring values)





- Approaches classified by the properties of the underlying modeling approach
 - Model-based Approaches
 - Rational
 - Apply a model to represent normal data points
 - Outliers are points that do not fit to that model
 - Sample approaches
 - Probabilistic tests based on statistical models
 - Depth-based approaches
 - Deviation-based approaches
 - Some subspace outlier detection approaches



Introduction



- Proximity-based Approaches
 - Rational
 - Examine the spatial proximity of each object in the data space
 - If the proximity of an object considerably deviates from the proximity of other objects it is considered an outlier
 - Sample approaches
 - Distance-based approaches
 - Density-based approaches
 - Some subspace outlier detection approaches
- Angle-based approaches
 - Rational
 - Examine the spectrum of pairwise angles between a given point and all other points
 - Outliers are points that have a spectrum featuring high fluctuation



- 1. Introduction
- 2. Statistical Tests
- 3. Depth-based Approaches
- 4. Deviation-based Approaches
- 5. Distance-based Approaches
- 6. Density-based Approaches
- 7. High-dimensional Approaches
- 8. Summary







1. Introduction $\sqrt{}$

- 2. Statistical Tests
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Statistical Tests



- General idea
 - Given a certain kind of statistical distribution (e.g., Gaussian)
 - Compute the parameters assuming all data points have been generated by such a statistical distribution (e.g., mean and standard deviation)
 - Outliers are points that have a low probability to be generated by the overall distribution (e.g., deviate more than 3 times the standard deviation from the mean)
- Basic assumption
 - Normal data objects follow a (known) distribution and occur in a high probability region of this model
 - Outliers deviate strongly from this distribution



Statistical Tests



- A huge number of different tests are available differing in
 - Type of data distribution (e.g. Gaussian)
 - Number of variables, i.e., dimensions of the data objects (univariate/multivariate)
 - Number of distributions (mixture models)
 - Parametric versus non-parametric (e.g. histogram-based)
- Example on the following slides
 - Gaussian distribution
 - Multivariate
 - 1 model
 - Parametric





Probability density function of a multivariate normal distribution

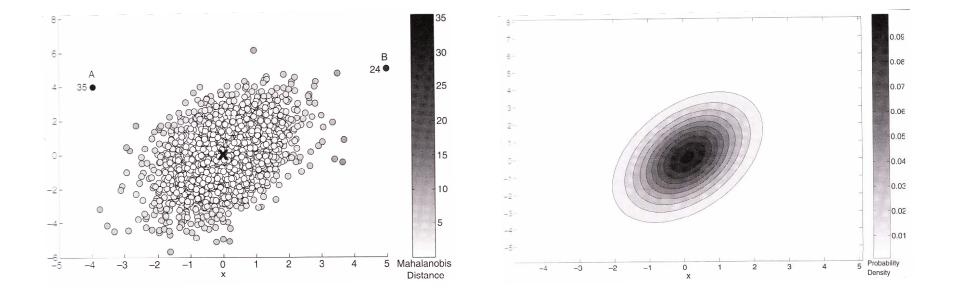
$$N(x) = \frac{1}{(2\pi |\Sigma|^2)^{\frac{1}{2}}} e^{-\frac{1}{2}[(x-\mu)^{\mathsf{T}}\Sigma^{-1}(x-\mu)]}$$

- μ is the mean value of all points (usually data is normalized such that μ =0)
- $-\Sigma$ is the covariance matrix from the mean
- $MDist(x, \mu) = (x \mu)^T \Sigma^{-1}(x \mu)$ is the Mahalanobis distance of point *x* to μ
- *MDist* follows a χ^2 -distribution with *d* degrees of freedom (*d* = data dimensionality)
- All points *x*, with *MDist*(*x*, μ) > $\chi^2(0,975)$ [$\approx 3 \cdot \sigma$]





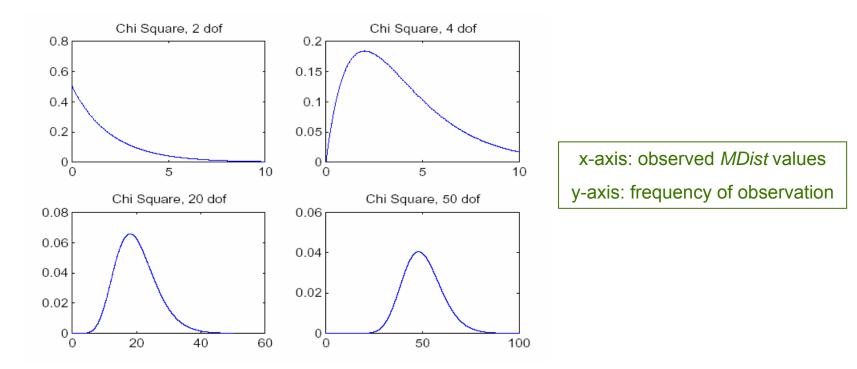
• Visualization (2D) [Tan et al. 2006]







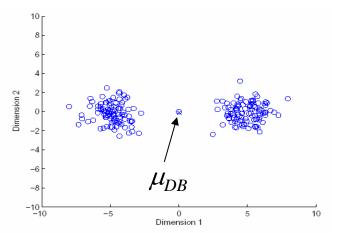
- Problems
 - Curse of dimensionality
 - The larger the degree of freedom, the more similar the *MDist* values for all points







- Problems (cont.)
 - Robustness
 - · Mean and standard deviation are very sensitive to outliers
 - These values are computed for the complete data set (including potential outliers)
 - The *MDist* is used to determine outliers although the *MDist* values are influenced by these outliers
 - => Minimum Covariance Determinant [Rousseeuw and Leroy 1987]
 - minimizes the influence of outliers on the Mahalanobis distance
- Discussion
 - Data distribution is fixed
 - Low flexibility (no mixture model)
 - Global method
 - Outputs a label but can also output a score





Outline



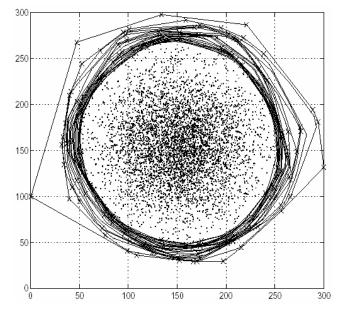
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Depth-based Approaches



- General idea
 - Search for outliers at the border of the data space but independent of statistical distributions
 - Organize data objects in convex hull layers
 - Outliers are objects on outer layers



Picture taken from [Johnson et al. 1998]

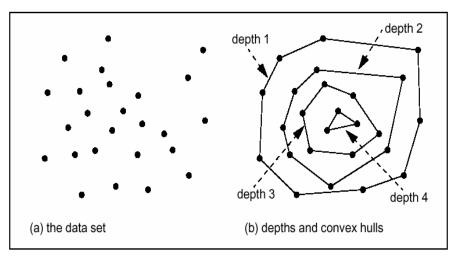
- Basic assumption
 - Outliers are located at the border of the data space
 - Normal objects are in the center of the data space



Depth-based Approaches



- Model [Tukey 1977]
 - Points on the convex hull of the full data space have depth = 1
 - Points on the convex hull of the data set after removing all points with depth = 1 have depth = 2
 - ...
 - Points having a depth $\leq k$ are reported as outliers



Picture taken from [Preparata and Shamos 1988]



Depth-based Approaches



- Sample algorithms
 - ISODEPTH [Ruts and Rousseeuw 1996]
 - FDC [Johnson et al. 1998]
- Discussion
 - Similar idea like classical statistical approaches (k = 1 distributions) but independent from the chosen kind of distribution
 - Convex hull computation is usually only efficient in 2D / 3D spaces
 - Originally outputs a label but can be extended for scoring easily (take depth as scoring value)
 - Uses a global reference set for outlier detection



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- General idea
 - Given a set of data points (local group or global set)
 - Outliers are points that do not fit to the general characteristics of that set, i.e., the variance of the set is minimized when removing the outliers
- Basic assumption
 - Outliers are the outermost points of the data set





- Model [Arning et al. 1996]
 - Given a smoothing factor SF(*I*) that computes for each $I \subseteq DB$ how much the variance of *DB* is decreased when *I* is removed from *DB*
 - The outliers are the elements of the **exception set** $E \subseteq DB$ for which the following holds:

 $SF(E) \ge SF(I)$ for all $I \subseteq DB$

- Discussion:
 - Similar idea like classical statistical approaches (k = 1 distributions) but independent from the chosen kind of distribution
 - Naïve solution is in $O(2^n)$ for *n* data objects
 - Heuristics like random sampling or best first search are applied
 - Applicable to any data type (depends on the definition of SF)
 - Originally designed as a global method
 - Outputs a labeling



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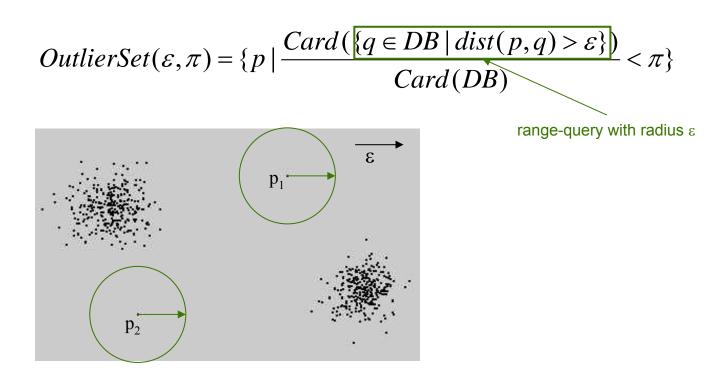
- General Idea
 - Judge a point based on the distance(s) to its neighbors
 - Several variants proposed
- Basic Assumption
 - Normal data objects have a dense neighborhood
 - Outliers are far apart from their neighbors, i.e., have a less dense neighborhood



Distance-based Approaches



- $DB(\varepsilon,\pi)$ -Outliers
 - Basic model [Knorr and Ng 1997]
 - Given a radius ϵ and a percentage π
 - A point *p* is considered an outlier if less than π percent of all other points have a distance to *p* greater than ϵ





Distance-based Approaches



– Algorithms

- Index-based [Knorr and Ng 1998]
 - Compute distance range join using spatial index structure
 - Exclude point from further consideration if its ε -neighborhood contains more than *Card*(*DB*) $\cdot \pi$ points
- Nested-loop based [Knorr and Ng 1998]
 - Divide buffer in two parts
 - Use second part to scan/compare all points with the points from the first part
- Grid-based [Knorr and Ng 1998]
 - Build grid such that any two points from the same grid cell have a distance of at most ϵ to each other
 - Points need only compared with points from neighboring cells





- Deriving intensional knowledge [Knorr and Ng 1999]
 - Relies on the $DB(\varepsilon,\pi)$ -outlier model
 - Find the minimal subset(s) of attributes that explains the "outlierness" of a point, i.e., in which the point is still an outlier
 - Example
 - Identified outliers

Player Name	Power-play Goals	Short-handed Goals	Game-winning Goals	Game-tying Goals	Games Played
MARIO LEMIEUX	31	8	8	0	70
JAROMIR JAGR	20	1	12	1	82
JOHN LECLAIR	19	0	10	2	82
ROD BRIND'AMOUR	4	4	5	4	82

Derived intensional knowledge (sketch)

MARIO LEMIEUX:

- (i) An outlier in the 1-D space of Power-play goals
- (ii) An outlier in the 2-D space of Short-handed goals and Game-winning goals
 - (No player is exceptional on Short-handed goals alone;
 - No player is exceptional on Game-winning goals alone.)

ROD BRIND'AMOUR:

(i) An outlier in the 1-D space of Game-tying goals JAROMIR JAGR:

- (i) An outlier in the 2-D space of Short-handed goals and Game-winning goals
 - (No player is exceptional on Short-handed goals alone;
 - No player is exceptional on Game-winning goals alone.)
- (ii) An outlier in the 2-D space of Power-play goals and Game-winning goals

Kriegel/Kröger/Zimek: Outlier Detection Techniques (PAKDD '09)





- Outlier scoring based on kNN distances
 - General models
 - Take the *k*NN distance of a point as its outlier score [Ramaswamy et al 2000]
 - Aggregate the distances of a point to all its 1NN, 2NN, ..., *k*NN as an outlier score [Angiulli and Pizzuti 2002]
 - Algorithms
 - General approaches
 - Nested-Loop
 - » Naïve approach:
 - For each object: compute kNNs with a sequential scan
 - » Enhancement: use index structures for kNN queries
 - Partition-based
 - » Partition data into micro clusters
 - » Aggregate information for each partition (e.g. minimum bounding rectangles)
 - » Allows to prune micro clusters that cannot qualify when searching for the *k*NNs of a particular point



Distance-based Approaches



- Sample Algorithms (computing top-*n* outliers)
 - Nested-Loop [Ramaswamy et al 2000]
 - Simple NL algorithm with index support for *k*NN queries
 - Partition-based algorithm (based on a clustering algorithm that has linear time complexity)
 - Algorithm for the simple *k*NN-distance model
 - Linearization [Angiulli and Pizzuti 2002]
 - Linearization of a multi-dimensional data set using space-fill curves
 - 1D representation is partitioned into micro clusters
 - Algorithm for the average *k*NN-distance model
 - ORCA [Bay and Schwabacher 2003]
 - NL algorithm with randomization and simple pruning
 - Pruning: if a point has a score greater than the top-*n* outlier so far (cut-off), remove this point from further consideration
 - => non-outliers are pruned
 - => works good on randomized data (can be done in linear time)
 - => worst-case: naïve NL algorithm
 - Algorithm for both *k*NN-distance models and the DB(ε, π)-outlier model



Distance-based Approaches



- Sample Algorithms (cont.)
 - RBRP [Ghoting et al. 2006],
 - Idea: try to increase the cut-off as uick as possible => increase the pruning power
 - Compute approximate *k*NNs for each point to get a better cut-off
 - For approximate *k*NN search, the data points are partitioned into micro clusters and *k*NNs are only searched within each micro cluster
 - Algorithm for both *k*NN-distance models
 - Further approaches
 - Also apply partitioning-based algorithms using micro clusters [McCallum et al 2000], [Tao et al. 2006]
 - Approximate solution based on reference points [Pei et al. 2006]
- Discussion
 - Output can be a scoring (*k*NN-distance models) or a labeling (*k*NN-distance models and the DB(ε,π)-outlier model)
 - Approaches are local (resolution can be adjusted by the user via ε or k)



Distance-based Approaches



- Variant
 - Outlier Detection using In-degree Number [Hautamaki et al. 2004]
 - Idea
 - Construct the *k*NN graph for a data set
 - » Vertices: data points
 - » Edge: if $q \in kNN(p)$ then there is a directed edge from p to q
 - A vertex that has an indegree less than equal to T (user defined threshold) is an outlier
 - Discussion
 - The indegree of a vertex in the *k*NN graph equals to the number of reverse kNNs (R*k*NN) of the corresponding point
 - The R*k*NNs of a point *p* are those data objects having *p* among their *k*NNs
 - Intuition of the model: outliers are
 - » points that are among the *k*NNs of less than *T* other points
 - » have less than T R kNNs
 - Outputs an outlier label
 - Is a local approach (depending on user defined parameter k)





- Resolution-based outlier factor (ROF) [Fan et al. 2006]
 - Model
 - Depending on the resolution of applied distance thresholds, points are outliers or within a cluster
 - With the maximal resolution *Rmax* (minimal distance threshold) all points are outliers
 - With the minimal resolution *Rmin* (maximal distance threshold) all points are within a cluster
 - Change resolution from *Rmax* to *Rmin* so that at each step at least one point changes from being outlier to being a member of a cluster
 - Cluster is defined similar as in DBSCAN [Ester et al 1996] as a transitive closure of *r*-neighborhoods (where *r* is the current resolution)
 - ROF value

$$ROF(p) = \sum_{\substack{R \min \le r \le R \max}} \frac{clusterSize_{r-1}(p) - 1}{clusterSize_r(p)}$$

- Discussion
 - Outputs a score (the ROF value)
 - Resolution is varied automatically from local to global



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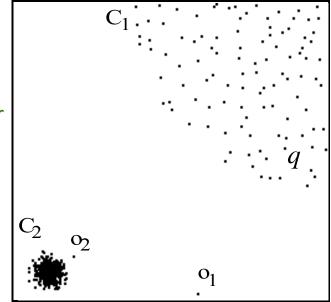


- General idea
 - Compare the density around a point with the density around its local neighbors
 - The relative density of a point compared to its neighbors is computed as an outlier score
 - Approaches also differ in how to estimate density
- Basic assumption
 - The density around a normal data object is similar to the density around its neighbors
 - The density around an outlier is considerably different to the density around its neighbors





- Local Outlier Factor (LOF) [Breunig et al. 1999], [Breunig et al. 2000]
 - Motivation:
 - Distance-based outlier detection models have problems with different densities
 - How to compare the neighborhood of points from areas of different densities?
 - Example
 - DB(ε,π)-outlier model
 - » Parameters ε and π cannot be chosen so that o₂ is an outlier but none of the points in cluster C₁ (e.g. *q*) is an outlier
 - Outliers based on kNN-distance
 - » kNN-distances of objects in C₁ (e.g. q) are larger than the kNN-distance of o₂
 - Solution: consider relative density

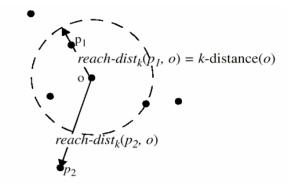






- Model
 - Reachability distance
 - Introduces a smoothing factor

 $reach-dist_k(p,o) = \max\{k-distance(o), dist(p,o)\}$



- Local reachability distance (Ird) of point p
 - Inverse of the average reach-dists of the kNNs of p

$$lrd_{k}(p) = 1 / \left(\frac{\sum_{o \in kNN(p)} reach - dist_{k}(p, o)}{Card(kNN(p))} \right)$$

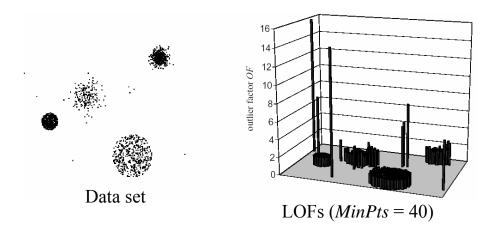
- Local outlier factor (LOF) of point p
 - Average ratio of Irds of neighbors of p and Ird of p

$$LOF_{k}(p) = \frac{\sum_{o \in kNN(p)} \frac{lrd_{k}(o)}{lrd_{k}(p)}}{Card(kNN(p))}$$





- Properties
 - LOF ≈ 1: point is in a cluster (region with homogeneous density around the point and its neighbors)
 - LOF >> 1: point is an outlier



- Discussion
 - Choice of k (MinPts in the original paper) specifies the reference set
 - Originally implements a local approach (resolution depends on the user's choice for k)
 - Outputs a scoring (assigns an LOF value to each point)



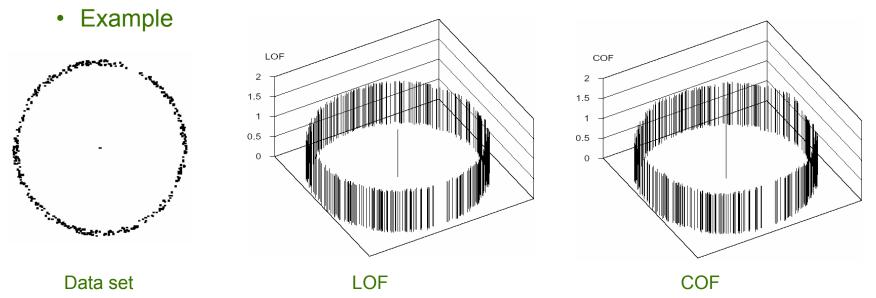


- Variants of LOF
 - Mining top-n local outliers [Jin et al. 2001]
 - Idea:
 - Usually, a user is only interested in the top-n outliers
 - Do not compute the LOF for all data objects => save runtime
 - Method
 - Compress data points into micro clusters using the CFs of BIRCH [Zhang et al. 1996]
 - Derive upper and lower bounds of the reachability distances, Ird-values, and LOF-values for points within a micro clusters
 - Compute upper and lower bounds of LOF values for micro clusters and sort results w.r.t. ascending lower bound
 - Prune micro clusters that cannot accommodate points among the top-n outliers (n highest LOF values)
 - Iteratively refine remaining micro clusters and prune points accordingly





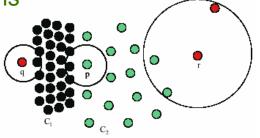
- Variants of LOF (cont.)
 - Connectivity-based outlier factor (COF) [Tang et al. 2002]
 - Motivation
 - In regions of low density, it may be hard to detect outliers
 - Choose a low value for k is often not appropriate
 - Solution
 - Treat "low density" and "isolation" differently





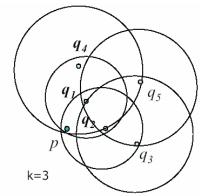


- Influenced Outlierness (INFLO) [Jin et al. 2006]
 - Motivation
 - If clusters of different densities are not clearly separated, LOF will have problems



Point p will have a higher LOF than points q or r which is counter intuitive

- Idea
 - Take symmetric neighborhood relationship into account
 - Influence space (kIS(p)) of a point p includes its kNNs (kNN(p)) and its reverse kNNs (RkNN(p))



$$kIS(p) = kNN(p) \cup RkNN(p))$$





- Model
 - Density is simply measured by the inverse of the *k*NN distance, i.e., *den(p)* = 1/*k*-distance(*p*)
 - Influenced outlierness of a point p

$$INFLO_{k}(p) = \frac{\sum_{o \in kIS(p)} den(o)}{Card(kIS(p))}$$
$$den(p)$$

- INFLO takes the ratio of the average density of objects in the neighborhood of a point *p* (i.e., in *k*NN(*p*) ∪ R*k*NN(*p*)) to *p*'s density
- Proposed algorithms for mining top-*n* outliers
 - Index-based
 - Two-way approach
 - Micro cluster based approach





- Properties
 - Similar to LOF
 - INFLO \approx 1: point is in a cluster
 - INFLO >> 1: point is an outlier
- Discussion
 - Outputs an outlier score
 - Originally proposed as a local approach (resolution of the reference set kIS can be adjusted by the user setting parameter k)



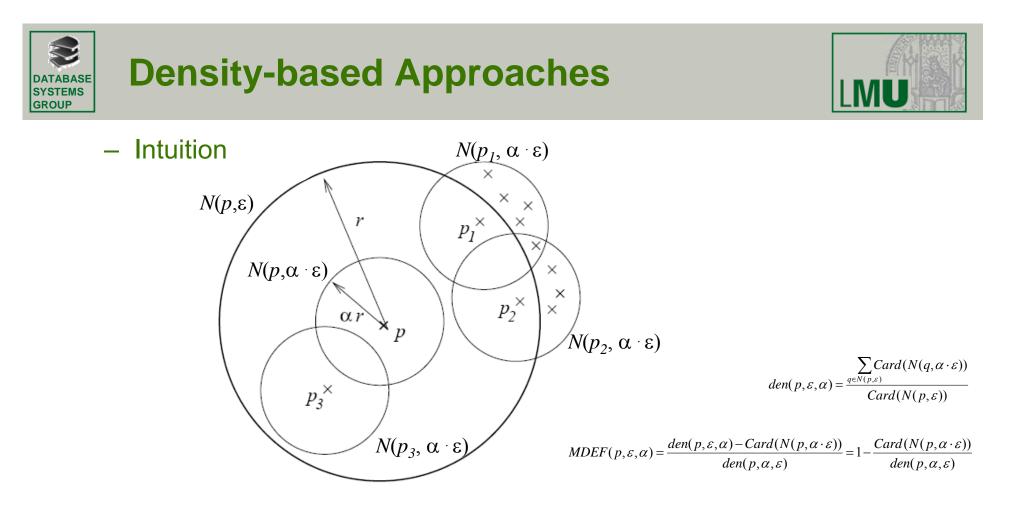


- Local outlier correlation integral (LOCI) [Papadimitriou et al. 2003]
 - Idea is similar to LOF and variants
 - Differences to LOF
 - Take the ϵ -neighborhood instead of *k*NNs as reference set
 - Test multiple resolutions (here called "granularities") of the reference set to get rid of any input parameter
 - Model
 - ε -neighborhood of a point p: $N(p,\varepsilon) = \{q \mid dist(p,q) \le \varepsilon\}$
 - Local density of an object p: number of objects in N(p,ε)
 - Average density of the neighborhood

 $den(p,\varepsilon,\alpha) = \frac{\sum_{q \in N(p,\varepsilon)} Card(N(q,\alpha \cdot \varepsilon))}{Card(N(p,\varepsilon))}$

• Multi-granularity Deviation Factor (MDEF)

$$MDEF(p,\varepsilon,\alpha) = \frac{den(p,\varepsilon,\alpha) - Card(N(p,\alpha \cdot \varepsilon))}{den(p,\alpha,\varepsilon)} = 1 - \frac{Card(N(p,\alpha \cdot \varepsilon))}{den(p,\alpha,\varepsilon)}$$



- σ MDEF(p, ε, α) is the normalized standard deviation of the densities of all points from $N(p, \varepsilon)$
- Properties
 - MDEF = 0 for points within a cluster
 - MDEF > 0 for outliers or MDEF > 3σ MDEF => outlier



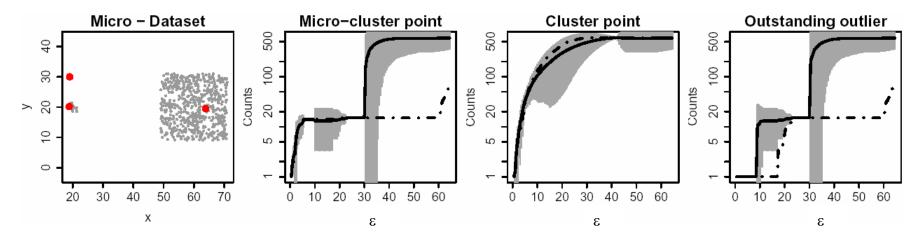


- Features

- Parameters ϵ and α are automatically determined
- In fact, all possible values for ε are tested ٠
- LOCI plot displays for a given point p the following values w.r.t. ε •
 - Card(N(p, $\alpha \cdot \varepsilon$))



- $den(p, \varepsilon, \alpha)$ with a border of $\pm 3 \sigma den(p, \varepsilon, \alpha)$

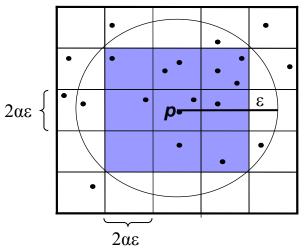






- Algorithms
 - Exact solution is rather expensive (compute MDEF values for all possible ϵ values)
 - aLOCI: fast, approximate solution
 - Discretize data space using a grid with side length $2\alpha\epsilon$
 - Approximate range queries trough grid cells
 - ε neighborhood of point p: ζ(p,ε)
 all cells that are completely covered by
 ε-sphere around p
 - Then,

$$Card(N(q, \alpha \cdot \varepsilon)) = \frac{\sum_{c_j \in \zeta(p,\varepsilon)}^{C_j}}{\sum_{c_j \in \zeta(p,\varepsilon)}^{C_j} c_j}$$



where c_j is the object count the corresponding cell

– Since different $\boldsymbol{\epsilon}$ values are needed, different grids are constructed with varying resolution

 $\sum a^2$

- These different grids can be managed efficiently using a Quad-tree





- Discussion
 - Exponential runtime w.r.t. data dimensionality
 - Output:
 - Label: it MDEF of a point > 3σ MDEF then this point is marked as outlier
 - LOCI plot
 - » At which resolution is a point an outlier (if any)
 - » Additional information such as diameter of clusters, distances to clusters, etc.
 - All interesting resolutions, i.e., possible values for $\epsilon,$ (from local to global) are tested



Outline



- 1. Introduction $\sqrt{}$
- 2. Statistical Tests $\sqrt{}$
- 3. Depth-based Approaches $\sqrt{}$
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- 6. Density-based Approaches $\sqrt{}$
- 7. High-dimensional Approaches
- 8. Summary



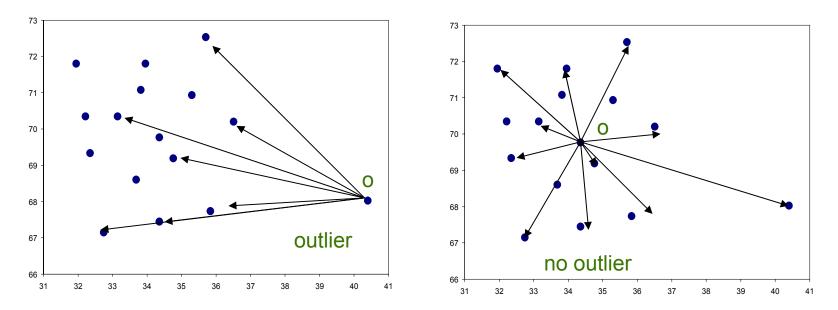


- Challenges
 - Curse of dimensionality
 - Relative contrast between distances decreases with increasing dimensionality
 - Data is very sparse, almost all points are outliers
 - Concept of neighborhood becomes meaningless
 - Solutions
 - Use more robust distance functions and find full-dimensional outliers
 - Find outliers in projections (subspaces) of the original feature space





- ABOD angle-based outlier degree [Kriegel et al. 2008]
 - Rational
 - Angles are more stable than distances in high dimensional spaces (cf. e.g. the popularity of cosine-based similarity measures for text data)
 - Object o is an outlier if most other objects are located in similar directions
 - Object o is no outlier if many other objects are located in varying directions

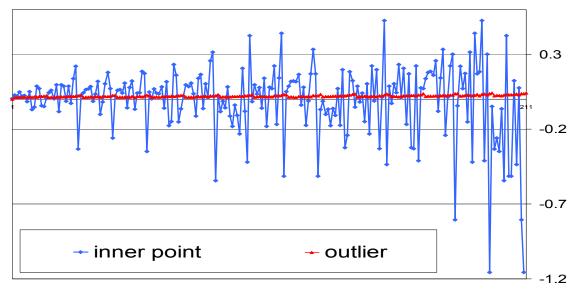


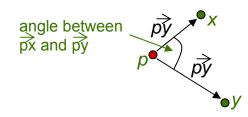


High-dimensional Approaches



- Basic assumption
 - Outliers are at the border of the data distribution
 - Normal points are in the center of the data distribution
- Model
 - Consider for a given point *p* the angle between \overrightarrow{px} and \overrightarrow{py} for any two *x*, *y* from the database
 - Consider the spectrum of all these angles
 - The broadness of this spectrum is a score for the outlierness of a point









- Model (cont.)
 - Measure the variance of the angle spectrum
 - Weighted by the corresponding distances (for lower dimensional data sets where angles are less reliable)

$$ABOD(p) = VAR_{x, y \in DB} \left(\frac{\left\langle \begin{array}{c} \overrightarrow{xp}, \overrightarrow{yp} \right\rangle}{\left\| \begin{array}{c} \overrightarrow{xp}, \overrightarrow{yp} \right\rangle} \\ \left\| \begin{array}{c} \overrightarrow{xp}, \overrightarrow{yp} \right\|^{2} \\ \left\| \begin{array}{c} \overrightarrow{xp} \right\|^{2} \cdot \left\| \begin{array}{c} \overrightarrow{yp} \right\|^{2} \\ \end{array} \right)$$

- Properties
 - Small ABOD => outlier
 - High ABOD => no outlier





- Algorithms
 - Naïve algorithm is in O(n³)
 - Approximate algorithm based on random sampling for mining top-n outliers
 - Do not consider all pairs of other points x, y in the database to compute the angles
 - Compute ABOD based on samples => lower bound of the real ABOD
 - Filter out points that have a high lower bound
 - Refine (compute the exact ABOD value) only for a small number of points
- Discussion
 - Global approach to outlier detection
 - Outputs an outlier score



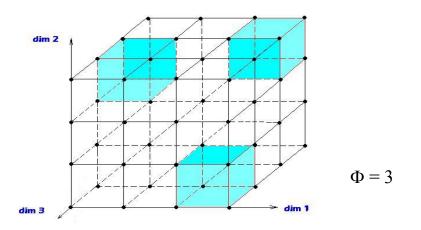


- Grid-based subspace outlier detection [Aggarwal and Yu 2000]
 - Model
 - Partition data space by an equi-depth grid (Φ = number of cells in each dimension)
 - Sparsity coefficient *S*(*C*) for a *k*-dimensional grid cell *C*

$$S(C) = \frac{count(C) - n \cdot \left(\frac{1}{\Phi}\right)^{k}}{\sqrt{n \cdot \left(\frac{1}{\Phi}\right)^{k} \cdot \left(1 - \left(\frac{1}{\Phi}\right)^{k}\right)}}$$

where *count*(*C*) is the number of data objects in C

- S(C) < 0 => count(C) is lower than expected
- Outliers are those objects that are located in lower-dimensional cells with negative sparsity coefficient







- Algorithm
 - Find the *m* grid cells (projections) with the lowest sparsity coefficients
 - Brute-force algorithm is in $O(\Phi^d)$
 - Evolutionary algorithm (input: *m* and the dimensionality of the cells)
- Discussion
 - Results need not be the points from the optimal cells
 - Very coarse model (all objects that are in cell with less points than to be expected)
 - Quality depends on grid resolutio grid position
 - Outputs a labeling
 - Implements a global approach (key criterion: globally expected number of points within a cell)



High-dimensional Approaches

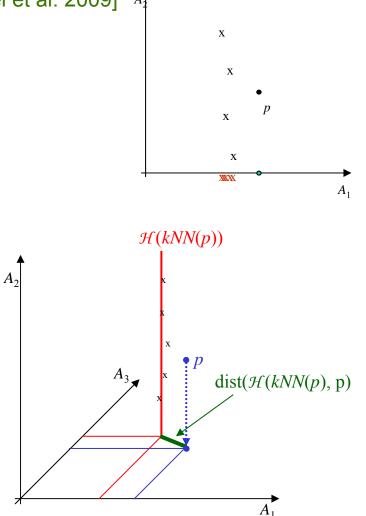
Motivation

DATABASE

•

SYSTEMS GROUP

- Outliers may be visible only in subspaces of the original data
- Model
 - Compute the subspace in which the kNNs of a point p minimize the variance
 - Compute the hyperplane $\mathcal{H}(kNN(p))$ that is orthogonal to that subspace
 - Take the distance of *p* to the hyperplane as measure for its "outlierness"



ME

Х



High-dimensional Approaches



- Discussion
 - Assumes that kNNs of outliers have a lower-dimensional projection with small variance
 - Resolution is local (can be adjusted by the user via the parameter *k*)
 - Output is a scoring (SOD value)



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- Summary
 - Different models are based on different assumptions to model outliers
 - Different models provide different types of output (labeling/scoring)
 - Different models consider outlier at different resolutions (global/local)
 - Thus, different models will produce different results
 - A thorough and comprehensive comparison between different models and approaches is still missing





• Outlook

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- Experimental evaluation of different approaches to understand and compare differences and common properties
- New models
- Performance issues
- Complex data types
- High-dimensional data



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