







Very Large Data Bases He Kaita te Rorohiko Whakaaturanga 23th - 28th August 2008, AUCKLAND, New Zealand

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Detecting Clusters in Moderate-to-high Dimensional Data:

Subspace Clustering, Pattern-based Clustering, **Correlation Clustering**

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General Issues



- 1. Please feel free to ask questions at any time during the presentation
- 2. Aim of the tutorial: get the big picture
 - NOT in terms of a long list of methods and algorithms
 - BUT in terms of the basic algorithmic approaches
 - Sample algorithms for these basic approaches will be sketched briefly
 - The selection of the presented algorithms is somewhat arbitrary
 - Please don't mind if your favorite algorithm is missing
 - Anyway you should be able to classify any other algorithm not covered here by means of which of the basic approaches is implemented



Outline



1. Introduction

- 2. Axis-parallel Subspace Clustering
- 3. Pattern-based Clustering
- 4. Arbitrarily-oriented Subspace Clustering
- 5. Summary



Outline: Introduction



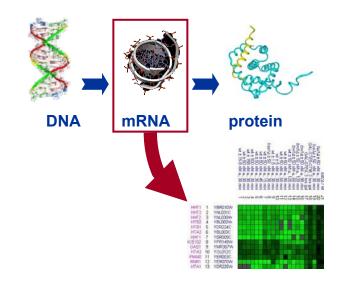
- Sample Applications
- General Problems and Challenges
- A First Taxonomy of Approaches

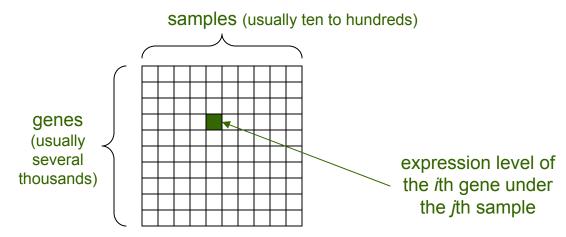




Gene Expression Analysis

- Data:
 - Expression level of genes in different samples such as
 - different individuals (patients)
 - different time slots after treatment
 - different tissues
 - different experimental environments
 - Data matrix:

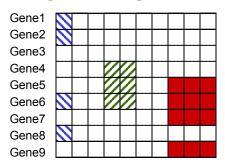








- Task 1: Cluster the rows (i.e. genes) to find groups of genes with similar expression profiles indicating homogeneous functions
 - Challenge:
 genes usually have
 different functions
 under varying
 (combinations of) conditions

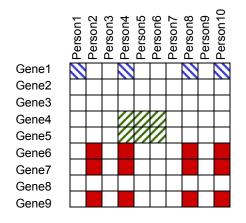


Cluster 1: {G1, G2, G6, G8}

Cluster 2: {G4, G5, G6}

Cluster 3: {G5, G6, G7, G9}

- Task 2: Cluster the columns (e.g. patients) to find groups with similar expression profiles indicating homogeneous phenotypes
 - Challenge:
 different phenotypes
 depend on different
 (combinations of)
 subsets of genes



Cluster 1: {P1, P4, P8, P10}

Cluster 2: {P4, P5, P6}

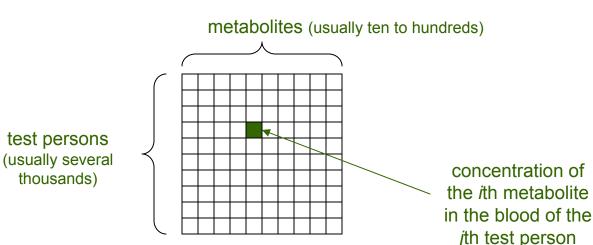
Cluster 3: {P2, P4, P8, P10}

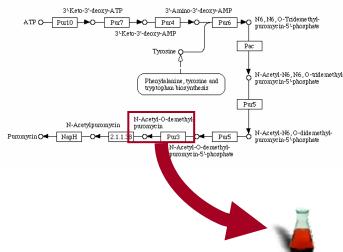




Metabolic Screening

- Data
 - Concentration of different metabolites in the blood of different test persons
 - Example: Bavarian Newborn Screening
 - Data matrix:

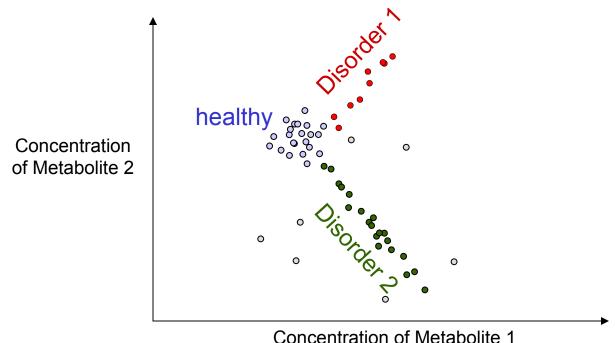








- Task: Cluster test persons to find groups of individuals with similar correlation among the concentrations of metabolites indicating homogeneous metabolic behavior (e.g. disorder)
 - Challenge: different metabolic disorders appear through different correlations of (subsets of) metabolites







- Customer Recommendation / Target Marketing
 - Data
 - Customer ratings for given products
 - Data matrix:

 products (hundreds to thousands)

 customers (millions)

 rating of the ith product by the jth customer
 - Task: Cluster customers to find groups of persons that share similar preferences or disfavor (e.g. to do personalized target marketing)
 - Challenge: customers may be grouped differently according to different preferences/disfavors, i.e. different subsets of products





- And many more ...
- In general, we face a steadily increasing number of applications that require the analysis of moderate-to-high dimensional data
- Moderate-to-high dimensional means from appr. 10 to hundreds or even thousands of dimensions





- The curse of dimensionality (from a clustering perspective)
 - Ratio of $(Dmax_d Dmin_d)$ to $Dmin_d$ converges to zero with increasing dimensionality d (see e.g. [BGRS99,HAK00])
 - Dmin_d = distance to the nearest neighbor in *d* dimensions
 - Dmax_d = distance to the farthest neighbor in d dimensions

Formally:

$$\forall \varepsilon > 0 : \lim_{d \to \infty} P \left[dist_d \left(\frac{Dmax_d - Dmin_d}{Dmin_d}, 0 \right) \le \varepsilon \right] = 1$$

Observable for a wide range of data distributions and distance functions



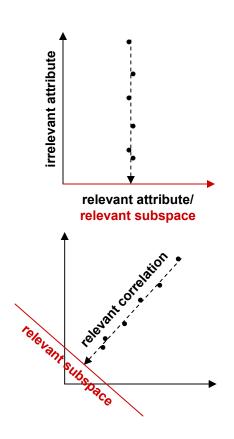


- Consequences?
 - The relative difference of distances between different points decreases with increasing dimensionality
 - The distances between points cannot be used in order to differentiate between points
 - The more the dimensionality is increasing, the more the data distribution degenerates to random noise
 - All points are almost equidistant from each other there are no clusters to discover in high dimensional spaces!





- Feature relevance and feature correlation
 - Feature relevance
 - A subset of the features may be relevant for clustering
 - Groups of similar ("dense") points may be identified when considering these features only
 - Feature correlation
 - A subset of features may be correlated
 - Groups of similar ("dense") points may be identified when considering this correlation of features only

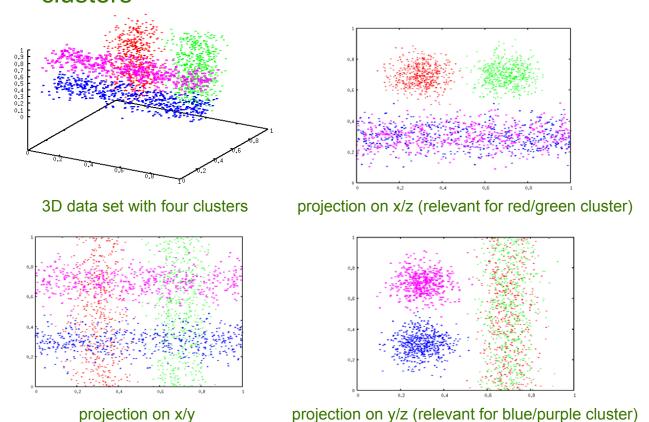


=> Clusters exist in arbitrarily oriented subspaces of the data space





- Local feature relevance/correlation
 - Different (correlations of/subsets of) features are relevant for different clusters



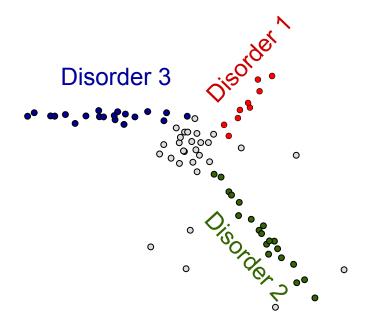
NOTE:

This is problem can already occur in rather low dimensional data (Here: 3D data)





- Why not feature selection?
 - (Unsupervised) feature selection is *global* (e.g. PCA), i.e. always returns only one (reduced) feature space
 - The *local* feature relevance/correlation problem states that we usually need multiple feature spaces (possibly one for each cluster)
 - Example: Simplified metabolic screening data (2D)







Use feature selection before clustering PCA 0 Projection on first principal component **DBSCAN**





Cluster first and then apply PCA DBSCAN PCA of the cluster points Projection on first principal component





Problem Summary

- Curse of dimensionality/Feature relevance and correlation
 - Usually, no clusters in the full dimensional space
 - Often, clusters are hidden in subspaces of the data, i.e. only a subset of features is relevant for the clustering
 - E.g. a gene plays a certain role in a subset of experimental conditions
- Local feature relevance/correlation
 - For each cluster, a different subset of features or a different correlation of features may be relevant
 - E.g. different genes are responsible for different phenotypes
- Overlapping clusters
 - Clusters may overlap, i.e. an object may be clustered differently in varying subspaces
 - E.g. a gene plays different functional roles depending on the environment





General problem setting of clustering high dimensional data

Search for clusters in (in general arbitrarily oriented) subspaces of the original feature space

- Challenges:
 - Find the correct subspace of each cluster
 - Search space:
 - all possible arbitrarily oriented subspaces of a feature space
 - infinite
 - Find the correct cluster in each relevant subspace
 - Search space:
 - "Best" partitioning of points (see: minimal cut of the similarity graph)
 - NP-complete [SCH75]





- Even worse: Circular Dependency
 - Both challenges depend on each other
 - In order to determine the correct subspace of a cluster, we need to know (at least some) cluster members
 - In order to determine the correct cluster memberships, we need to know the subspaces of all clusters

- How to solve the circular dependency problem?
 - Integrate subspace search into the clustering process
 - Thus, we need heuristics to solve
 - the clustering problem
 - the subspace search problem

simultaneously



A First Taxonomy of Approaches



- One common assumption independent of the circular dependency problem:
 - Search space is restricted to axis-parallel subspaces only
- Thus, we can distinguish between
 - Approaches detecting clusters in axis-parallel subspaces
 - "subspace clustering algorithms"
 - "projected clustering algorithms"
 - "bi-clustering or co-clustering algorithms"
 - Approaches detecting clusters in arbitrarily oriented subspaces
 - "bi-clustering or co-clustering algorithms"
 - "pattern-based clustering algorithms"
 - "correlation clustering algorithms"



A First Taxonomy of Approaches



Notes

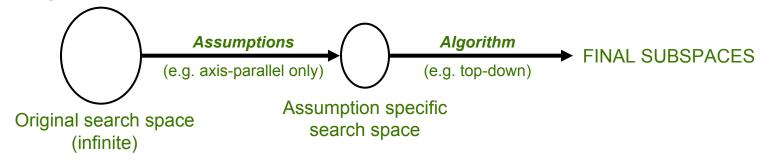
- This taxonomy considers only the subspace search space
- The clustering search space is also important
- Generally, other aspects for classifying existing approaches are e.g.
 - The underlying cluster model that usually involves
 - Input parameters
 - Assumptions on number, size, and shape of clusters
 - Noise (outlier) robustness
 - Determinism
 - Independence w.r.t. the order of objects/attributes
 - Assumptions on overlap/non-overlap of clusters/subspaces
 - Efficiency



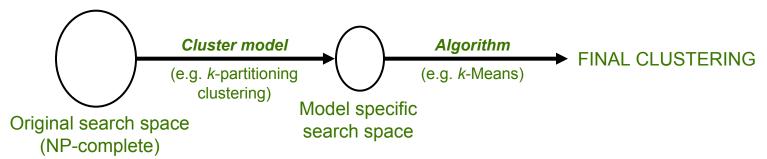
A First Taxonomy of Approaches



- A first big picture
 - We have two problems to solve
 - For both problems we need heuristics that have huge influence on the properties of the algorithms
 - Subspace search



Cluster search





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Outline: Axis-parallel Subspace Clustering



- Challenges and Approaches
- Bottom-up Algorithms
- Top-down Algorithms
- Summary



Challenges



- We are searching for axis-parallel subspace clusters only
 - Overlapping clusters: points may be grouped differently in different subspaces
 - ⇒ "subspace clustering"
 - Disjoint partitioning: assign points uniquely to clusters (or noise)
 - ⇒ "projected clustering"

Note: the terms **subspace** clustering and **projected** clustering are not used in a unified or consistent way in the literature

- The naïve solution:
 - Given a cluster criterion, explore each possible subspace of a ddimensional dataset whether it contains a cluster
 - Runtime complexity: depends on the search space, i.e. the number of all possible subspaces of a d-dimensional data set



Challenges



- What is the number of all possible (axis-parallel) subspaces of a d-dimensional data set?
 - How many k-dimensional subspaces (k≤d) do we have?
 - A *k*-dimensional subspace has *k* relevant and *d-k* irrelevant attributes
 - The number of all *k*-tupels of a set of *d* elements is

$$\begin{pmatrix} d \\ k \end{pmatrix}$$

– Overall:

$$\sum_{k=1}^{d} \binom{d}{k} = 2^d - 1$$

– So the naïve solution is computationally infeasible:

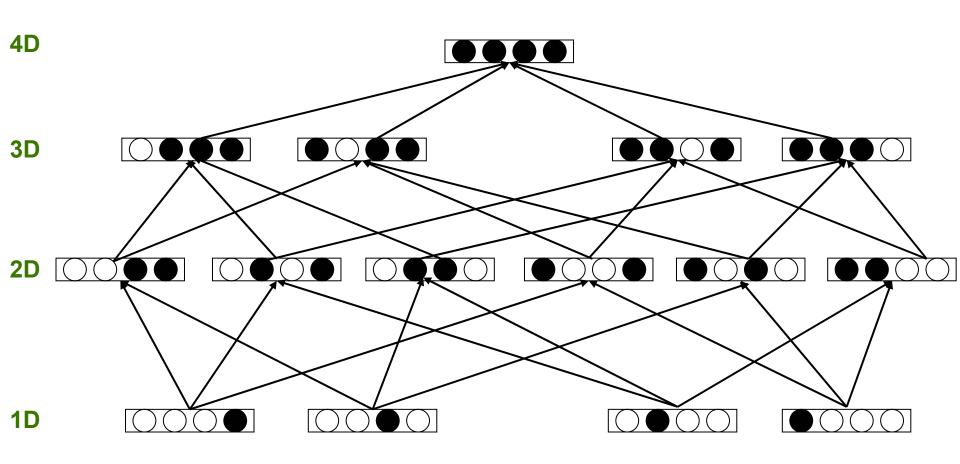
We face a runtime complexity of $O(2^d)$



Challenges



• Search space for d = 4





Approaches



- Basically, existing approaches implement two different ways to efficiently navigate through the search space of possible subspaces
 - Bottom-up:
 - Start with 1D subspaces and iteratively generate higher dimensional ones using a "suitable" merging procedure
 - If the cluster criterion implements the downward closure property, one can use any bottom-up frequent itemset mining algorithm (e.g. APRIORI [AS94])
 - Key: downward-closure property OR merging procedure
 - Top-down:
 - The search starts in the full *d*-dimensional space and iteratively learns for each point or each cluster the correct subspace
 - Key: procedure to learn the correct subspace





Rational:

- Start with 1-dimensional subspaces and merge them to compute higher dimensional ones
- Most approaches transfer the problem of subspace search into frequent item set mining
 - The cluster criterion must implement the downward closure property
 - If the criterion holds for any k-dimensional subspace S, then it also holds for any (k-1)-dimensional projection of S
 - Use the reverse implication for pruning:
 If the criterion does not hold for a (k-1)-dimensional projection of S, then the criterion also does not hold for S
 - Apply any frequent itemset mining algorithm (like APRIORI)
- Few approaches use other search heuristics like best-first-search, greedy-search, etc.
 - Better average and worst-case performance
 - No guaranty on the completeness of results





- The key limitation: global density thresholds
 - Usually, the cluster criterion relies on density
 - In order to ensure the downward closure property, the density threshold must be fixed
 - Consequence: the points in a 20-dimensional subspace cluster must be as dense as in a 2-dimensional cluster
 - This is a rather optimistic assumption since the data space grows exponentially with increasing dimensionality
 - Consequences:
 - A strict threshold will most likely produce only lower dimensional clusters
 - A loose threshold will most likely produce higher dimensional clusters but also a huge amount of (potentially meaningless) low dimensional clusters





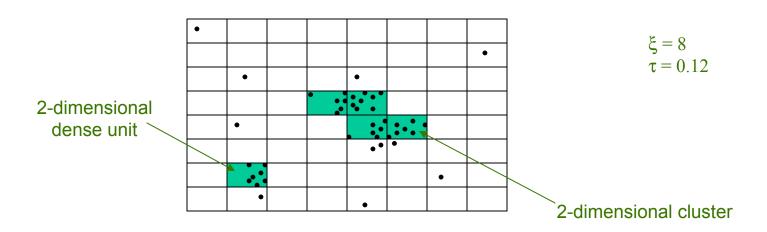
- Properties (APRIORI-style algorithms):
 - Generation of all clusters in all subspaces ⇒ overlapping clusters
 - Subspace clustering algorithms usually rely on bottom-up subspace search
 - Worst-case: complete enumeration of all subspaces, i.e. $O(2^d)$ time
 - Complete results
- See some sample bottom-up algorithms coming up ...





CLIQUE [AGGR98]

- Cluster model
 - Each dimension is partitioned into ξ equi-sized intervals called units
 - A *k*-dimensional unit is the intersection of *k* 1-dimensional units (from different dimensions)
 - A unit u is considered dense if the fraction of all data points in u exceeds the threshold τ
 - A cluster is a maximal set of connected dense units







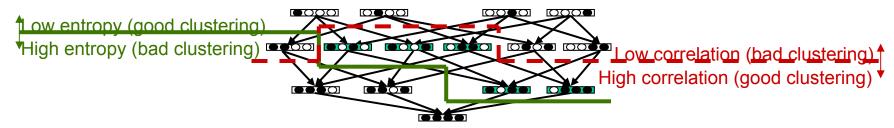
- Downward-closure property holds for dense units
- Algorithm
 - All dense cells are computed using APRIORI-style search
 - All connected dense units in a common subspace are merged to generate the subspace clusters
- Discussion
 - Input: ξ and τ specifying the density threshold
 - Output: all clusters in all subspaces, clusters may overlap
 - Uses a fixed density threshold for all subspaces (in order to ensure the downward closure property)
 - Simple but efficient cluster model



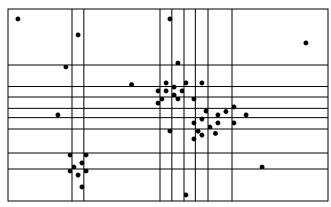


related approaches:

- ENCLUS [CFZ99]
 - fixed grid similar to CLIQUE but subspaces are evaluated



- MAFIA [NGC01]
 - adaptive grid



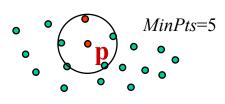
- P3C [MSE06]
 - computes cluster cores (hyper-rectangular approximations of subspace clusters) bottom-up from 1-dimensional intervals

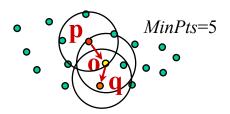


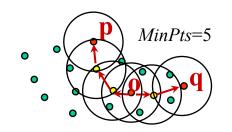


SUBCLU [KKK04]

- Cluster model:
 - Density-based cluster model of DBSCAN [EKSX96]
 - Clusters are maximal sets of density-connected points
 - Density connectivity is defined based on core points
 - Core points have at least minPts points in their ε-neighborhood







- Detects clusters of arbitrary size and shape (in the corresponding subspaces)
- Downward-closure property holds for sets of density-connected points



Bottom-up Algorithms

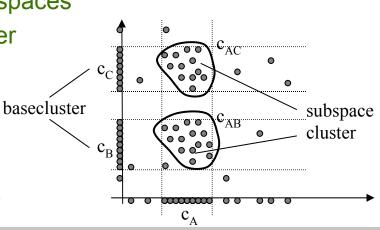


FIRES [KKRW05]

- different bottom-up heuristic for subspace search
- 3-step algorithm
 - Starts with 1-dimensional clusters called base clusters (generated by applying any traditional clustering algorithm to each 1-dimensional subspace)
 - Merges these clusters to generate subspace cluster approximations by applying a clustering of the base clusters using a variant of DBSCAN (similarity between two clusters C1 and C2 is defined by |C1 ∩ C2|)
 - ⇒ jump to maximal dimensional subspaces

 Refines the resulting subspace cluster approximations

- Apply any traditional clustering algorithm on the points within the approximations
- Prune lower dimensional projections

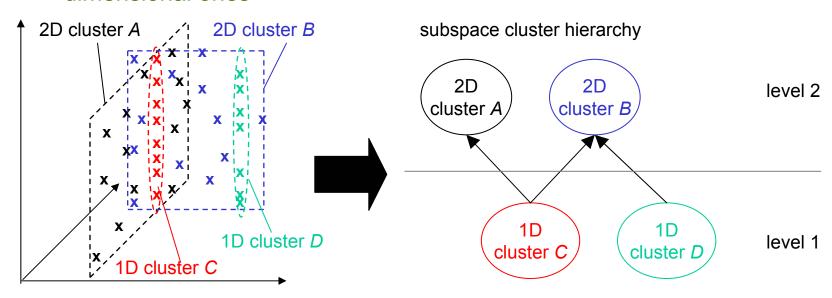




Bottom-up Algorithms



- DiSH [ABK+07a]
 - Idea:
 - Not considered so far: lower dimensional clusters embedded in higher dimensional ones



- Now: find hierarchies of subspace clusters
- Integrate a proper distance function into hierarchical clustering
- learns distance function instance-based bottom-up





Rational:

- Cluster-based approach:
 - Learn the subspace of a cluster starting with full-dimensional clusters
 - Iteratively refine the cluster memberships of points and the subspaces of the cluster
- Instance-based approach:
 - Learn for each point its subspace preference in the full-dimensional data space
 - The subspace preference specifies the subspace in which each point "clusters best"
 - Merge points having similar subspace preferences to generate the clusters





- The key problem: How should we learn the subspace preference of a cluster or a point?
 - Most approaches rely on the so-called "locality assumption"
 - The subspace is usually learned *from the local neighborhood* of cluster representatives/cluster members in the entire feature space:
 - Cluster-based approach: the *local neighborhood* of each cluster representative is evaluated in the *d*-dimensional space to learn the "correct" subspace of the cluster
 - Instance-based approach: the *local neighborhood* of each point is evaluated in the *d*-dimensional space to learn the "correct" subspace preference of each point
 - *The locality assumption*: the subspace preference can be learned from the *local neighborhood* in the *d*-dimensional space
 - Other approaches learn the subspace preference of a cluster or a point from randomly sampled points





Discussion:

- Locality assumption
 - Recall the effects of the curse of dimensionality on concepts like "local neighborhood"
 - The neighborhood will most likely contain a lot of noise points
- Random sampling
 - The larger the number of total points compared to the number of cluster points is, the lower the probability that cluster members are sampled
- Consequence for both approaches
 - The learning procedure is often misled by these noise points





Properties:

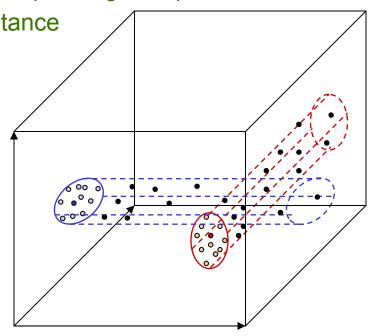
- Simultaneous search for the "best" partitioning of the data points and the "best" subspace for each partition ⇒ disjoint partitioning
- Projected clustering algorithms usually rely on top-down subspace search
- Worst-case:
 - Usually complete enumeration of all subspaces is avoided
 - Worst-case costs are typically in O(d²)
- See some sample top-down algorithms coming up ...





- PROCLUS [APW+99]
 - K-medoid cluster model
 - Cluster is represented by its medoid
 - To each cluster a subspace (of relevant attributes) is assigned
 - Each point is assigned to the nearest medoid (where the distance to each medoid is based on the corresponding subspaces of the medoids)

 Points that have a large distance to its nearest medoid are classified as noise







- DOC [PJAM02]
 - random sampling
- PreDeCon [BKKK04]
 - density-based cluster model ⇒ instance-based locality assumption
- COSA [FM04]
 - not a clustering but learns a weight-matrix (instance-based locality assumption)



Summary



- The big picture
 - Basic assumption:
 "subspace search space is limited to axis-parallel subspaces"
 - Algorithmic view:
 - Bottom-up subspace search
 - Top-down subspace search
 - Problem-oriented view:
 - Subspace clustering (overlapping clusters)
 - Projected clustering (disjoint partitions)



Summary



- How do both views relate?
 - Subspace clustering algorithms compute overlapping clusters
 - Many approaches compute all clusters in all subspaces
 - These methods usually implement a bottom-up search strategy á la itemset mining
 - These methods usually rely on global density thresholds to ensure the downward closure property
 - These methods usually do not rely on the locality assumption
 - These methods usually have a worst case complexity of $O(2^d)$
 - Other focus on maximal dimensional subspace clusters
 - These methods usually implement a bottom-up search strategy based on simple but efficient heuristics
 - These methods usually do not rely on the locality assumption
 - These methods usually have a worst case complexity of at most $O(d^2)$



Summary



- How do both views relate?
 - Projected clustering algorithms compute a disjoint partitioning of the data
 - They usually implement a top-down search strategy
 - They usually rely on the locality assumption
 - They usually do not rely on global density thresholds
 - They usually scale at most quadratic in the number of dimensions



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Outline: Pattern-based Clustering



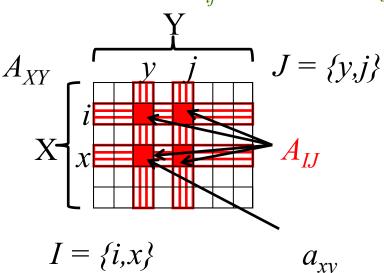
- Challenges and Approaches, Basic Models
 - Constant Biclusters
 - Biclusters with Constant Values in Rows or Columns
 - Pattern-based Clustering: Biclusters with Coherent Values
 - Biclusters with Coherent Evolutions
- Algorithms for
 - Constant Biclusters
 - Pattern-based Clustering: Biclusters with Coherent Values
- Summary





Pattern-based clustering relies on patterns in the data matrix:

- Simultaneous clustering of rows and columns of the data matrix (hence biclustering).
 - Data matrix A = (X,Y) with set of rows X and set of columns Y
 - $-a_{xy}$ is the element in row x and column y.
 - submatrix A_{IJ} = (I,J) with subset of rows I \subseteq X and subset of columns J \subseteq Y contains those elements a_{ij} with $i \in$ I und $j \in$ J

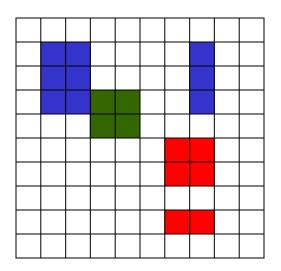






General aim of biclustering approaches:

• Find a set of submatrices $\{(I_1,J_1),(I_2,J_2),...,(I_k,J_k)\}$ of the matrix A=(X,Y) (with $I_i \subseteq X$ and $J_i \subseteq Y$ for i=1,...,k) where each submatrix (= bicluster) meets a given homogeneity criterion.







- Some values often used by bicluster models:
 - mean of row i:

$$a_{iJ} = \frac{1}{|J|} \sum_{j \in J} a_{ij}$$

– mean of column j:

$$a_{Ij} = \frac{1}{|I|} \sum_{i \in I} a_{ij}$$

– mean of all elements:

$$a_{IJ} = \frac{1}{|I||J|} \sum_{i \in I, j \in J} a_{ij}$$

$$= \frac{1}{|J|} \sum_{j \in J} a_{Ij}$$

$$= \frac{1}{|I|} \sum_{i \in I} a_{iJ}$$





- Different types of biclusters (cf. [MO04]):
 - constant biclusters
 - biclusters with
 - constant values on columns
 - constant values on rows
 - biclusters with coherent values (aka. pattern-based clustering)
 - biclusters with coherent evolutions





Constant biclusters

- all points share an identical value in selected attributes.
- The constant value μ is a typical value for the cluster.
- Cluster model:

$$a_{ij} = \mu$$

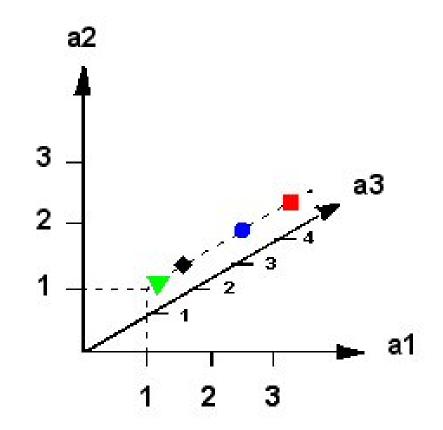
Obviously a special case of an axis-parallel subspace cluster.





example – embedding 3-dimensional space:

8 8	a1	a2	a3
P1	а I	az 1	3.5
P2	1	-1	2.3
P3	10	3.1	0.2
P4	7	1	0.7

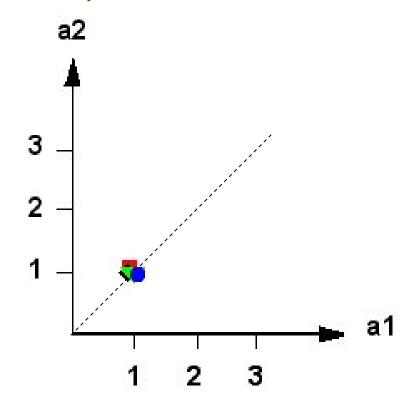






example – 2-dimensional subspace:

V 58	a1	a2
P1	1	1
P2	1	-1
P3	1	1
P4	1	1



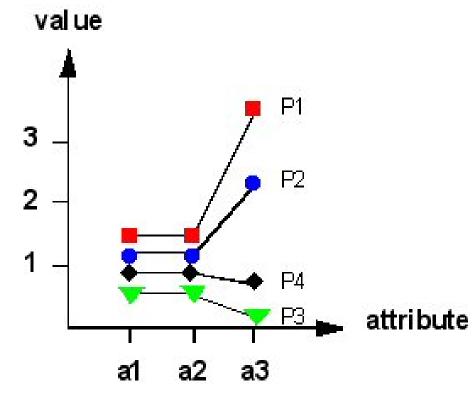
⇒ points located on the bisecting line of participating attributes





example – transposed view of attributes:

8 8	a1	a2	a3
P1	1	1	3.5
P2	1	-1	2.3
P3	1	1	0.2
P4	1	1	0.7



⇒ pattern: identical constant lines



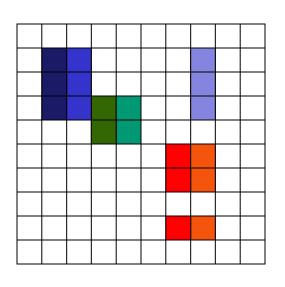


- Biclusters with constant values on columns
 - Cluster model for $A_{IJ} = (I,J)$:

$$a_{ij} = \mu + c_j$$

$$\forall i \in I, j \in J$$

- adjustment value c_i for column j ∈ J
- results in axis-parallel subspace clusters

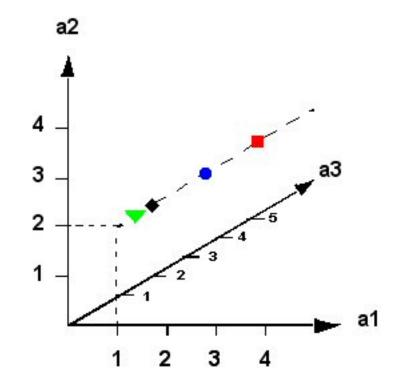






• example – 3-dimensional embedding space:

8	a1	a2	a3
P1	1	2	3.5
P2	1	2	2.3
P3	1	2	0.2
P4	1	2	0.7

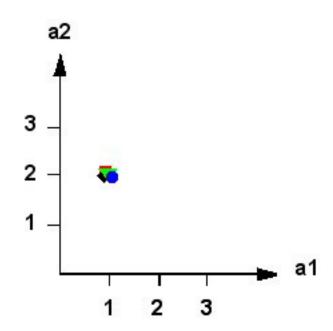






example – 2-dimensional subspace:

V 54	a1	a2
P1	1	2
P2	1	2
P3	1	2
P4	1	2

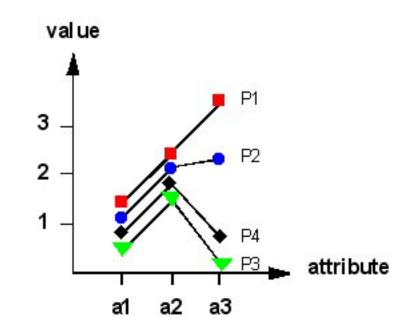






example – transposed view of attributes:

8 33	a1	a2	a3
P1	1	2	3.5
P2	1	2	2.3
P3	1	2	0.2
P4	1	2	0.7



⇒ pattern: identical lines



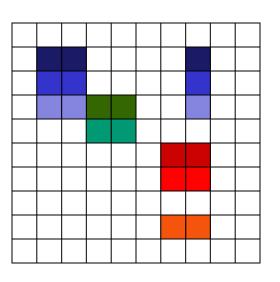


- Biclusters with constant values on rows
 - Cluster model for $A_{IJ} = (I,J)$:

$$a_{ij} = \mu + r_i$$

$$\forall i \in I, j \in J$$

- adjustment value r_i for row i ∈ I

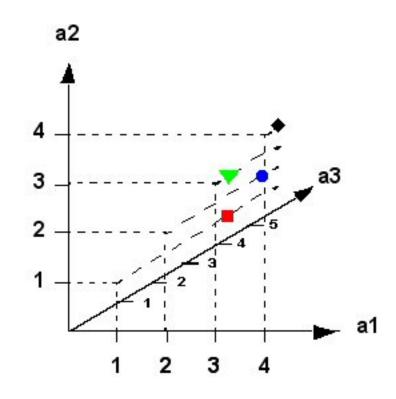






example – 3-dimensional embedding space:

8 9	a1	a2	a3
P1	1	1	3.5
P2	2	2	2.3
P3	3	3	0.2
P4	4	4	0.7



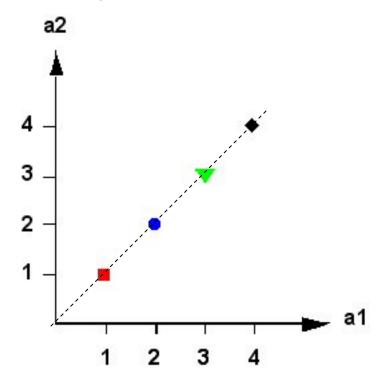
⇒ in the embedding space, points build a sparse hyperplane parallel to irrelevant axes





example – 2-dimensional subspace:

V 54	a1	a2
P1	1	1
P2	2	2
P3	3	3
P4	4	4



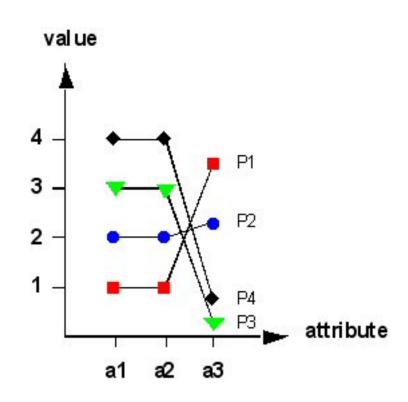
⇒ points are accommodated on the bisecting line of participating attributes





example – transposed view of attributes:

8 %	a1	a2	a3
P1	1	1	3.5
P2	2	2	2.3
P3	3	3	0.2
P4	4	4	0.7



⇒ pattern: parallel constant lines



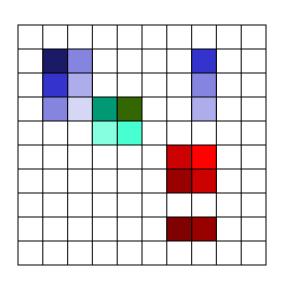


- Biclusters with coherent values
 - based on a particular form of covariance between rows and columns

$$a_{ij} = \mu + r_i + c_j$$

$$\forall i \in I, j \in J$$

- special cases:
 - $c_i = 0$ for all $j \Rightarrow$ constant values on rows
 - $r_i = 0$ for all $i \Rightarrow$ constant values on columns



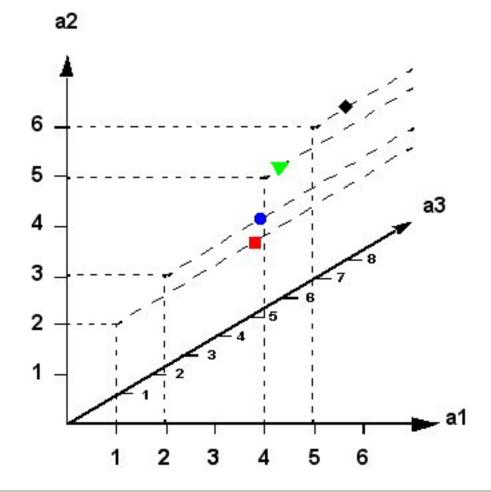




embedding space: hyperplane parallel to axes of irrelevant

attributes

0	a1	a2	a3
P1	1	2	3.5
P2	2	3	2.3
P3	4	5	0.2
P4	5	6	0.7

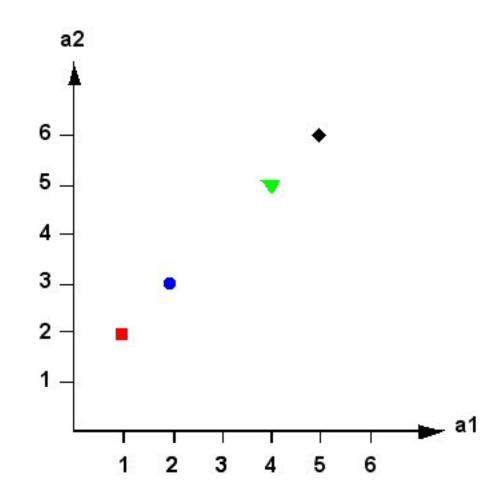






subspace: increasing one-dimensional line

8 8	a1	a2
P1	1	2
P2	2	3
P3	4	5
P4	5	6

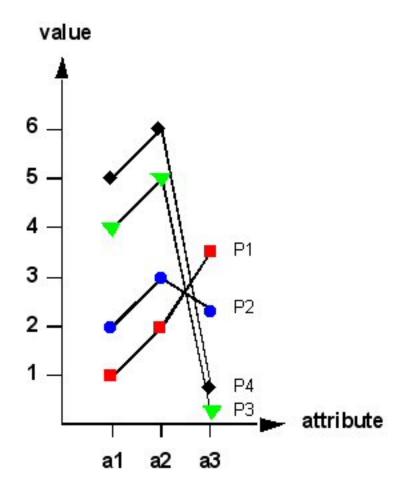






transposed view of attributes:

9	a1	a2	a3
P1	1	2	3.5
P2	2	3	2.3
P3	4	5	0.2
P4	5	6	0.7

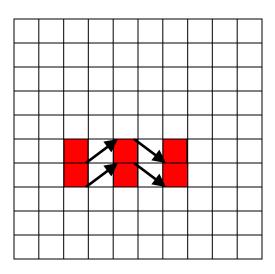


⇒ pattern: parallel lines





- Biclusters with coherent evolutions
 - for all rows, all pairs of attributes change simultaneously
 - discretized attribute space: coherent state-transitions
 - change in same direction irrespective of the quantity

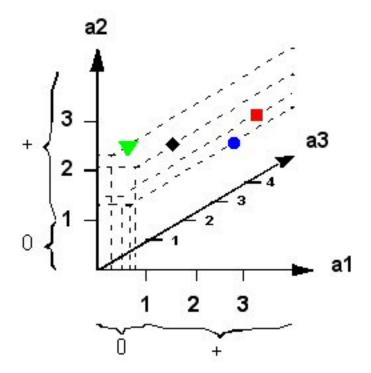






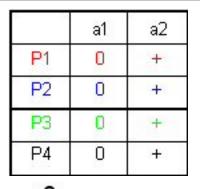
- Approaches with coherent state-transitions: [TSS02,MK03]
 - reduces the problem to grid-based axis-parallel approach:

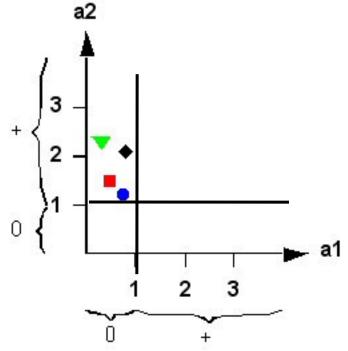
8	a1	a2	a3
P1	0.5	1.5	3.5
P2	0.7	1.3	2.3
P3	0.3	2.3	0.2
P4	0.8	2.1	0.7



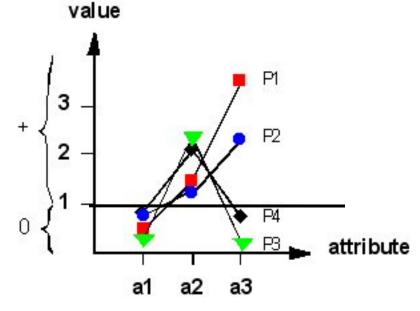








	a1	a2	a3
P1	0.5	1.5	3.5
P2	0.7	1.3	2.3
P3	0.3	2.3	0.2
P4	0.8	2.1	0.7



pattern: all lines cross border between states (in the same direction)



Challenges and Approaches, Basic Models



- change in same direction general idea: find a subset of rows and columns, where a permutation of the set of columns exists such that the values in every row are increasing
- clusters do not form a subspace but rather half-spaces
- related approaches:
 - quantitative association rule mining [Web01,RRK04,GRRK05]
 - adaptation of formal concept analysis [GW99] to numeric data [Pfa07]

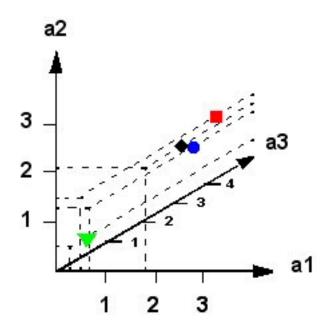


Challenges and Approaches, Basic Models



example – 3-dimensional embedding space

8	a1	a2	a3
P1	0.5	1.5	3.5
P2	0.7	1.3	2.3
P3	0.3	0.5	0.2
P4	1.8	2.1	0.7



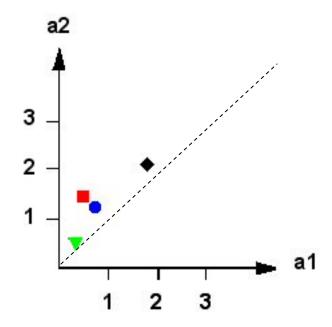


Challenges and Approaches, Basic Models



example – 2-dimensional subspace

× 31	a1	a2
P1	0.5	1.5
P2	0.7	1.3
P3	0.3	0.5
P4	1.8	2.1



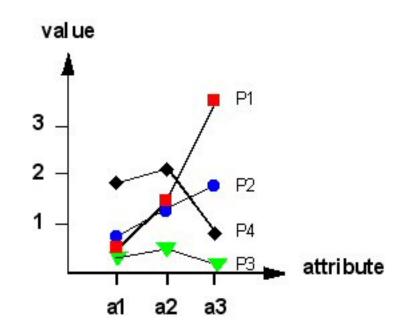


Challenges and Approaches, Basic Models



example – transposed view of attributes

\$ 39	a1	a2	a3
P1	0.5	1.5	3.5
P2	0.7	1.3	2.3
P3	0.3	0.5	0.2
P4	1.8	2.1	0.7



⇒ pattern: all lines increasing



Challenges and Approaches, Basic Models



Bicluster Model Matrix-Pattern Spatial Pattern axis-parallel, located specialized no change of values Constant Bicluster on bisecting line axis-parallel change of values only on no order of generality axis-parallel sparse columns **Constant Columns Constant Rows** hyperplane – projected or only space: bisecting line on rows axis-parallel sparse hyperplane – change of values projected space: increasing line Coherent Values by same quantity (positive correlation) (shifted pattern) state-transitions: general grid-based axis-parallel Coherent Evolutions change of values change in same direction: in same direction half-spaces (no classical cluster-pattern)



Algorithms



- Algorithms for Constant Biclusters
 - classical problem statement by Hartigan [Har72]
 - quality measure for a bicluster: variance of the submatrix A_{IJ} :

$$VAR(A_{IJ}) = \sum_{i \in I, j \in J} (a_{ij} - a_{IJ})^2$$

- recursive split of data matrix into two partitions
- each split chooses the maximal reduction in the overall sum of squares for all biclusters
- avoids partitioning into |X|·|Y| singularity-biclusters (optimizing the sum of squares) by comparing the reduction with the reduction expected by chance



Algorithms



- Algorithms for Biclusters with Constant Values in Rows or Columns
 - simple approach: normalization to transform the biclusters into constant biclusters and follow the first approach (e.g. [GLD00])
 - some application-driven approaches with special assumptions in the bioinformatics community (e.g. [CST00,SMD03,STG+01])
 - constant values on columns: general axis-parallel subspace/projected clustering
 - constant values on rows: special case of general correlation clustering
 - both cases special case of approaches to biclusters with coherent values





- Pattern-based Clustering: Algorithms for Biclusters with Coherent Values
 - classical approach: Cheng&Church [CC00]
 - introduced the term biclustering to analysis of gene expression data
 - quality of a bicluster: mean squared residue value H

$$H(I,J) = \frac{1}{|I||J|} \sum_{i \in I, j \in J} (a_{ij} - a_{iJ} - a_{Ij} + a_{IJ})^{2}$$

submatrix (I,J) is considered a bicluster, if H(I,J) < δ





- $\delta = 0 \Rightarrow perfect$ bicluster:
 - each row and column exhibits absolutely consistent bias
 - bias of row i w.r.t. other rows:

$$a_{iJ} - a_{IJ}$$

• the model for a perfect bicluster predicts value a_{ij} by a row-constant, a column-constant, and an overall cluster-constant:

$$a_{ij} = a_{iJ} + a_{Ij} - a_{IJ}$$

$$\updownarrow \mu = a_{IJ}, r_i = a_{iJ} - a_{IJ}, c_j = a_{Ij} - a_{IJ}$$

$$a_{ij} = \mu + r_i + c_j$$





• for a non-perfect bicluster, the prediction of the model deviates from the true value by a residue:

$$a_{ij} = \operatorname{res}(a_{ij}) + a_{iJ} + a_{Ij} - a_{IJ}$$

$$\updownarrow$$

$$\operatorname{res}(a_{ij}) = a_{ij} - a_{iJ} - a_{Ij} + a_{IJ}$$

This residue is the optimization criterion:

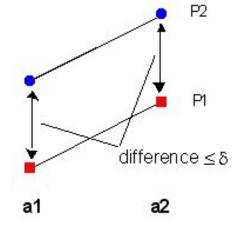
$$H(I,J) = \frac{1}{|I||J|} \sum_{i \in I, j \in J} (a_{ij} - a_{iJ} - a_{Ij} + a_{IJ})^{2}$$





- related approaches:
 - p-cluster model [WWYY02]
 - specializes δ -bicluster-property to a pairwise property of two objects in two attributes:

$$\left| \left(a_{i_1 j_1} - a_{i_1 j_2} \right) - \left(a_{i_2 j_1} - a_{i_2 j_2} \right) \right| \le \delta$$



- submatrix (I,J) is a δ -p-cluster if this property is fulfilled for any 2x2 submatrix ($\{i_1, i_2\}, \{j_1, j_2\}$) where $\{i_1, i_2\} \in I$ and $\{j_1, j_2\} \in J$.
- FLOC [YWWY02]: randomized procedure
- MaPle [PZC+03]: improved pruning
- CoClus [CDGS04]: k-means-like approach





- Biclustering models do not fit exactly into the spatial intuition behind subspace, projected, or correlation clustering.
- Models make sense in view of a data matrix.
- Strong point: the models generally do not rely on the locality assumption.
- Models differ substantially ⇒ fair comparison is a non-trivial task.
- Comparison of five methods: [PBZ+06]
- Rather specialized task comparison in a broad context (subspace/projected/correlation clustering) is desirable.
- Biclustering performs generally well on microarray data for a wealth of approaches see [MO04].



Outline



- 1. Introduction
- 2. Axis-parallel Subspace Clustering
- 3. Pattern-based Clustering
- 4. Arbitrarily-oriented Subspace Clustering
- 5. Summary



Outline: Arbitrarily-oriented Subspace Clustering

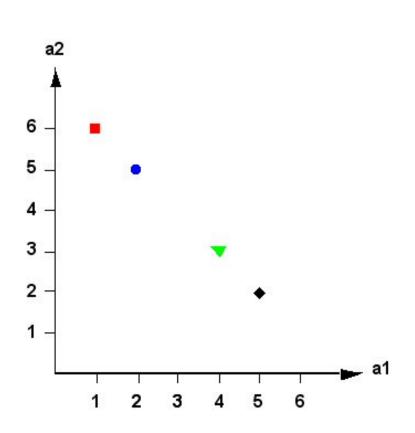


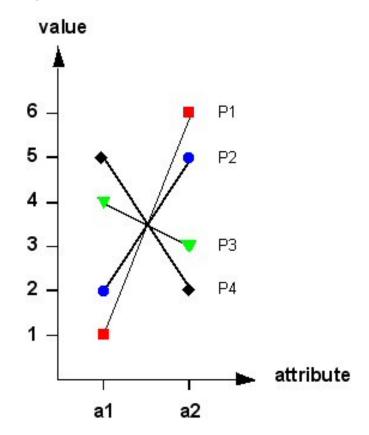
- Challenges and Approaches
- Correlation Clustering Algorithms
- Summary and Perspectives





- Pattern-based approaches find simple positive correlations
- negative correlations: no additive pattern



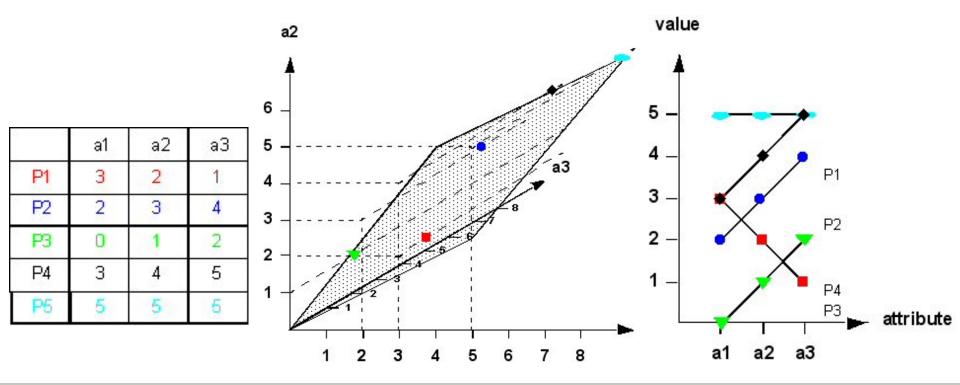






more complex correlations: out of scope of pattern-based approaches

$$a1 - 2 \cdot a2 + a3 = 0$$

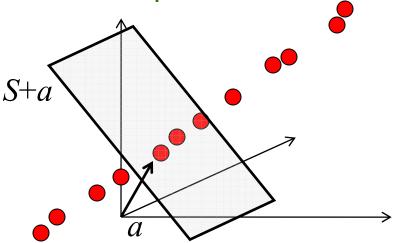


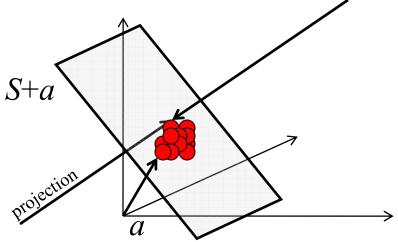




- Pattern-based approaches find simple positive correlations
- More general approach: oriented clustering aka. generalized subspace/projected clustering aka. correlation clustering
 - Note: different notion of "Correlation Clustering" in machine learning community, e.g. cf. [BBC04]

• Assumption: any cluster is located in an arbitrarily oriented affine subspace S+a of R^d

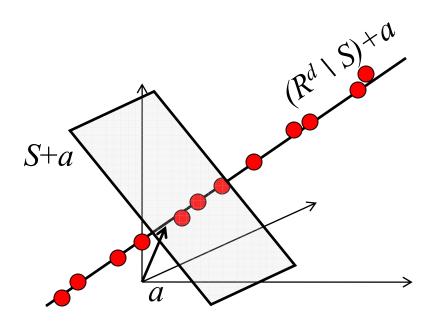


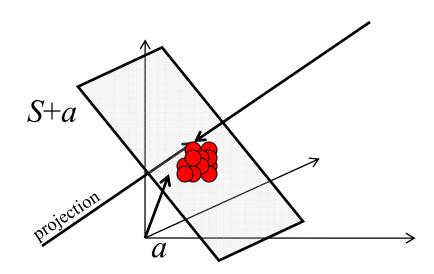






- Affine subspace S+a, $S \subset R^d$, affinity $a \in R^d$ is interesting if a set of points clusters within this subspace
- Points may exhibit high variance in perpendicular subspace (R^d \ S)+a

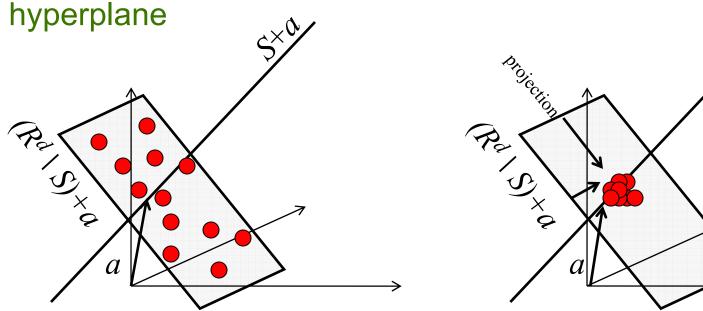








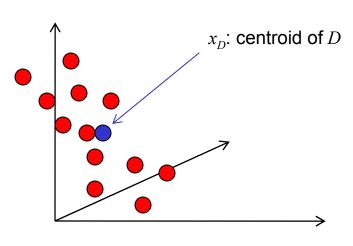
- high variance in perpendicular subspace $(R^d \setminus S) + a \rightarrow$ points form a hyperplane within R^d located in this subspace $(R^d \setminus S) + a$
- Points on a hyperplane appear to follow linear dependencies among the attributes participating in the description of the







- Directions of high/low variance: PCA (local application)
- locality assumption: local selection of points sufficiently reflects the hyperplane accommodating the points
- general approach: build covariance matrix Σ_D for a selection D of points (e.g. k nearest neighbors of a point)



$$\Sigma_D = \frac{1}{|D|} \sum_{x \in D} (x - x_D) (x - x_D)^{\mathrm{T}}$$

properties of Σ_D :

- *d* × *d*
- symmetric
- positive semidefinite
- $\sigma_{D_{ij}}$ (value at row i, column j) = covariance between dimensions i and j
- $\sigma_{D_{ii}}$ = variance in *i*th dimension

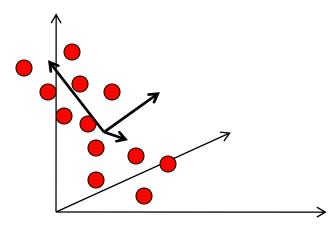




• decomposition of Σ_D to eigenvalue matrix E_D and eigenvector matrix V_D :

$$\Sigma_D = V_D E_D V_D^{\mathrm{T}}$$

- E_D : diagonal matrix, holding eigenvalues of Σ_D in decreasing order in its diagonal elements
- V_D : orthonormal matrix with eigenvectors of Σ_D ordered correspondingly to the eigenvalues in E_D

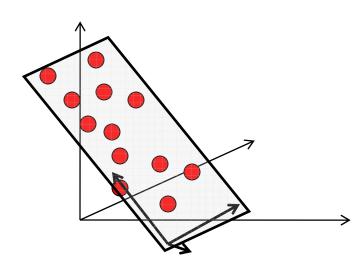


- V_D : new basis, first eigenvector = direction of highest variance
- E_D : covariance matrix of D when represented in new axis system V_D





- points forming λ -dimensional hyperplane \rightarrow hyperplane is spanned by the first λ eigenvectors (called "strong" eigenvectors notation: \breve{V}_D)
- subspace where the points cluster densely is spanned by the remaining d- λ eigenvectors (called "weak" eigenvectors notation: \hat{V}_{D})



for the eigensystem, the sum of the smallest d- λ eigenvalues $\sum_{i=\lambda+1}^{d} e_{D_{ii}}$ is minimal under all possible transformations \rightarrow points cluster optimally dense in this subspace





- model for correlation clusters [ABK+06]:
 - − λ -dimensional hyperplane accommodating the points of a correlation cluster $C \subset R^d$ is defined by an equation system of d- λ equations for d variables and the affinity (e.g. the mean point x_C of all cluster members):

$$\hat{V}_C^{\mathsf{T}} x = \hat{V}_C^{\mathsf{T}} x_C$$

- equation system approximately fulfilled for all points $x \in C$
- quantitative model for the cluster allowing for probabilistic prediction (classification)
- Note: correlations are observable, linear dependencies are merely an assumption to explain the observations – predictive model allows for evaluation of assumptions and experimental refinements



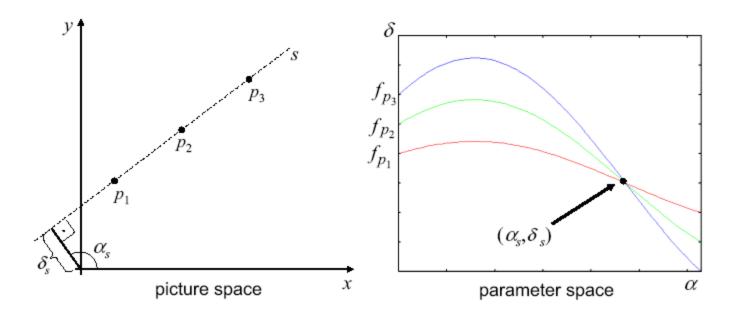


- PCA-based algorithms:
 - ORCLUS [AY00]:
 - first approach to generalized projected clustering
 - similar ideas to PROCLUS [APW+99] (k-means-like)
 - 4C [BKKZ04]
 - density-based cluster-paradigm (cf. DBSCAN [EKSX96])
 - enhancements:
 - COPAC [ABK+07c]: more efficient and robust
 - ERiC [ABK+07b]: finds hierarchies of correlation clusters





- different correlation primitive: Hough-transform
 - points in data space are mapped to functions in the parameter space

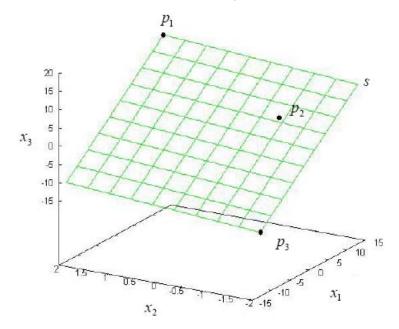


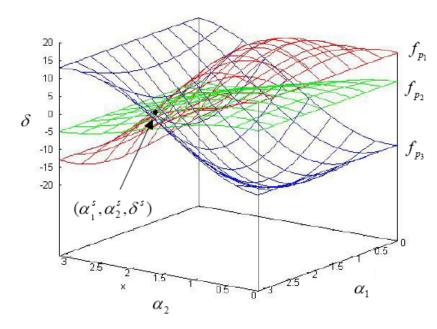
 functions in the parameter space define all lines possibly crossing the point in the data space





- Properties of the transformation
 - Point in the data space = sinusoidal curve in parameter space
 - Point in parameter space = hyper-plane in data space
 - Points on a common hyper-plane in data space = sinusoidal curves intersecting in a common point in parameter space
 - Intersections of sinusoidal curves in parameter space = hyper-plane accommodating the corresponding points in data space

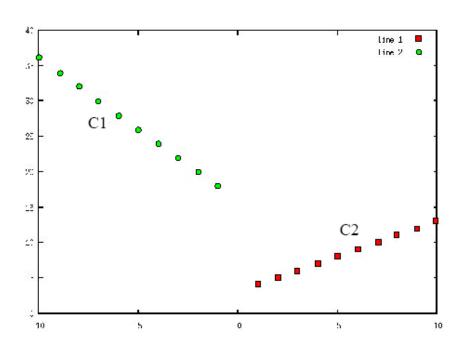


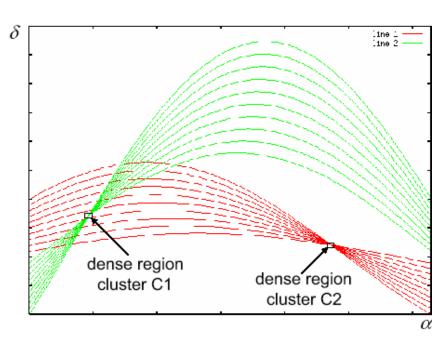






Algorithm based on the Hough-transform: CASH [ABD+08]





 dense regions in parameter space (right) correspond to linear structures in data space (left)





- Idea: find dense regions in parameter space
 - construct a grid by recursively splitting the parameter space (best-first-search)
 - identify dense grid cells as intersected by many parametrization functions
 - dense grid cell represents (d-1)-dimensional linear structure
 - transform corresponding data objects in corresponding (*d-1*)-dimensional space and repeat the search recursively

- properties:

- finds arbitrary number of clusters
- requires specification of depth of search (number of splits per axis)
- requires minimum density threshold for a grid cell
- Note: this minimum density does not relate to the locality assumption:
 CASH is a global approach to correlation clustering
- search heuristic: linear in number of points, but $\sim d^4$
- But: complete enumeration in worst case (exponential in d)



Summary and Perspectives



- PCA: mature technique, allows construction of a broad range of similarity measures for local correlation of attributes
- drawback: all approaches suffer from locality assumption
- successfully employing PCA in correlation clustering in "really" high-dimensional data requires more effort henceforth
 - for example: auto-tuning of local neighborhood, robustification of PCA [KKSZ08]
- new approach based on Hough-transform:
 - does not rely on locality assumption
 - but worst case again complete enumeration



Summary and Perspectives



- some preliminary approaches base on concept of selfsimilarity (intrinsic dimensionality, fractal dimension): [BC00,PTTF02,GHPT05]
 - interesting idea, provides quite a different basis to grasp correlations in addition to PCA
 - drawback: self-similarity assumes locality of patterns even by definition



Summary and Perspectives



- comparison: correlation clustering biclustering:
 - model for correlation clusters more general and meaningful
 - models for biclusters rather specialized
 - in general, biclustering approaches do not rely on locality assumption
 - non-local approach and specialization of models may make biclustering successful in many applications
 - usually, biclustering algorithms follow a greedy approach
 - correlation clustering is the more general approach but the approaches proposed so far are rather a first draft to tackle the complex problem



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- Let's take the global view again
 - Traditional clustering in high dimensional spaces is most likely meaningless with increasing dimensionality (curse of dimensionality)
 - Clusters may be found in (generally arbitrarily oriented) subspaces of the data space
 - So the general problem of clustering high dimensional data is:
 "find a partitioning of the data where each cluster may exist in its own subspace"
 - The partitioning need not be unique (clusters may overlap)
 - The subspaces may be axis-parallel or arbitrarily oriented
 - Analysis of this general problem:
 - Sub-problem 1: search for clusters
 - Sub-problem 2: search for subspaces





- Analysis of the 2nd sub-problem (subspace search)
 - A naïve solution would examine all possible subspaces to look for clusters
 - The search space of all possible arbitrarily oriented subspaces is infinite
 - We need assumptions and heuristics to develop a feasible solution
- What assumptions did we get to know here to solve the subspace search problem?
 - The search space is restricted to certain subspaces
 - A clustering criterion that implements the downward closure property enables efficient search heuristics
 - The locality assumption enables efficient search heuristics
 - Assuming simple additive models ("patterns") enables efficient search heuristics
 - •





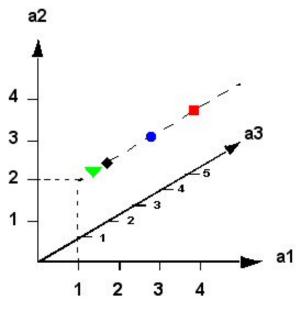
- Remember: also for the clustering problem (1st sub-problem) we need assumptions and heuristics that have an impact on the algorithms' properties
 - Number of clusters need to be specified
 - Results are not deterministic e.g. due to randomized procedures
 - ...
- Here, we classify the existing approaches according to the assumptions they made to conquer the infinite subspace search space (sub-problem 2)

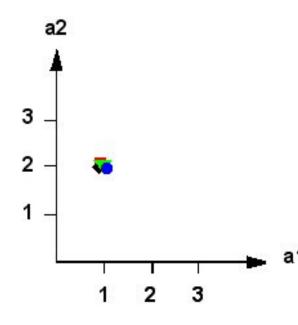


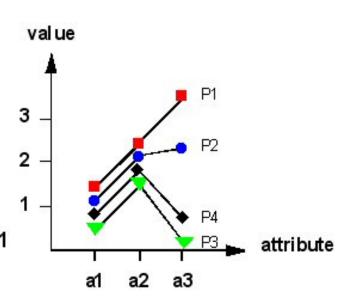


- The global view
 - Subspace clustering/projected clustering:
 - Search space restricted to axis-parallel subspaces
 - Clustering criterion implementing the downward closure property (usually based on a global density threshold)
 - Locality assumption





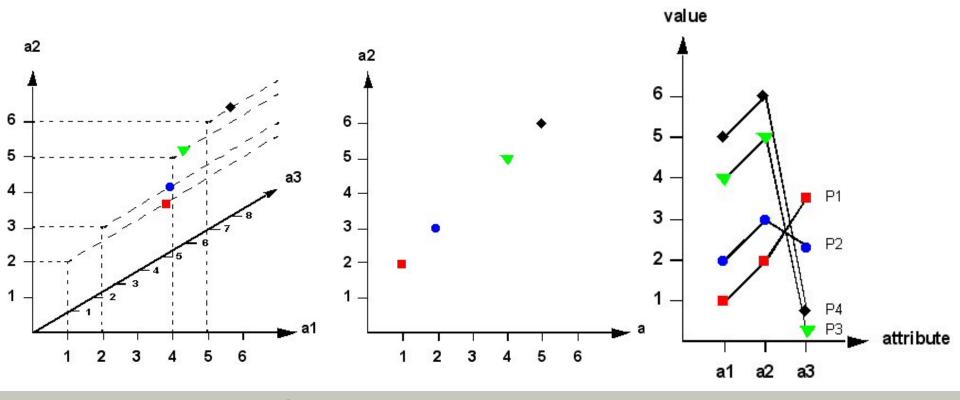








- The global view
 - Bi-clustering/pattern-based clustering:
 - Search space restricted to special forms and locations of subspaces or halfspaces
 - Greedy-search heuristics based on statistical assumptions



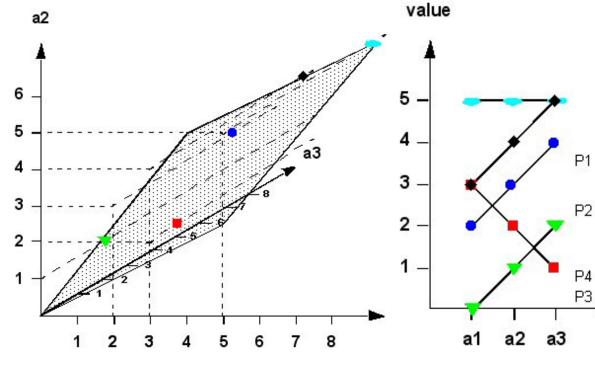




- The global view
 - Correlation clustering:
 - Locality assumption
 - Greedy-search heuristics

$$a1 - 2 \cdot a2 + a3 = 0$$

	a1	a2	а3
P1	3	2	1
P2	2	3	4
P3	0	1	2
P4	3	4	5
P5	5	5	- 5



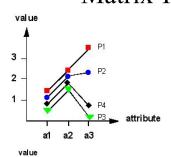
attribute





The global view

Matrix-Pattern



Constant values in columns, change of values only on rows

From constant values in rows and columns (no change of values) to arbitrary change of values in common direction

5 - 4 - 91 - 92 - 92 - 93 - attribute

value

No particular pattern

Problem

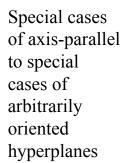
Subspace / Projected Clustering

Pattern-based / Bi-Clustering

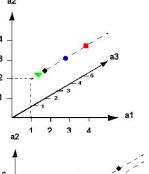
Correlation Clustering

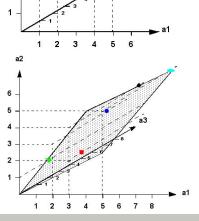
Spatial Pattern

Axis-parallel hyperplanes



Arbitrarily oriented hyperplanes









Algorithm	complex correlations	simple positive correlation	simple negative correlation	axis parallel	not relying on locality assumption	adaptive density threshold	independent w.r.t. order of attributes	independent w.r.t. order of objects	deterministic	arbitrary number of clusters	overlapping clusters	overlapping subspaces	simultaneously overlapping clusters and subspaces	arbitrary subspace dimensionality	hierarchical structure	avoiding complete enumeration	noise robust
CLIQUE [AGGR98]	П	Π		/	/		/	/	/	/	/	/	/	/			√
22.20.00					√		√	\checkmark	√	√		√	√	√			V
ENCLUS [CFZ99]				√ √	√ √		√ √	√ √	√ √		√ √	√ √	√ √	√ √			√ √
					<u> </u>			,	-/	,		,	<u> </u>	· ·			
ENCLUS [CFZ99] MAFIA [NGC01] SUBCLU [KKK04]				√	√		√	√	√ /	√ /		√	√	√			$\sqrt{}$
ENCLUS [CFZ99] MAFIA [NGC01] SUBCLU [KKK04] PROCLUS [APW+99]				√ √	√ √	√	√ √	√ √	√ √	√ √	√ √	√ √	√ √	√ √		√	√ √
ENCLUS [CFZ99] MAFIA [NGC01] SUBCLU [KKK04]				√ √ √	√ √	√	√ √	√ √	√ √	√ √	√ √	√ √ √	√ √	√ √		✓ ✓	√ √
ENCLUS [CFZ99] MAFIA [NGC01] SUBCLU [KKK04] PROCLUS [APW+99]				√ √ √ √	√ √	√ √	√ √ √	√ √ √	√ √ √	√ √ √	√ √	√ √ √ √	√ √	√ √		-,	√ √ √
ENCLUS [CFZ99] MAFIA [NGC01] SUBCLU [KKK04] PROCLUS [APW+99] PreDeCon [BKKK04] P3C [MSE06] COSA [FM04]				√ √ √ √	√ √ √	,	√ √ √	√ √ √	√ √ √	√ √ √	√ √ √	√ √ √ √	√ √ √	√ √ √		-,	√ √ √
ENCLUS [CFZ99] MAFIA [NGC01] SUBCLU [KKK04] PROCLUS [APW+99] PreDeCon [BKKK04] P3C [MSE06] COSA [FM04] DOC [PJAM02]				√ √ √ √ √	√ √ √	,	√ √ √ √	√ √ √ √	√ √ √ √	√ √ √	√ √ √	√ √ √ √ √	√ √ √	√ √ √		· √	√ √ √ √
ENCLUS [CFZ99] MAFIA [NGC01] SUBCLU [KKK04] PROCLUS [APW+99] PreDeCon [BKKK04] P3C [MSE06] COSA [FM04]				√ √ √ √ √	√ √ √ √	,	√ √ √ √ √	\frac{1}{}	√ √ √ √	√ √ √ √	√ √ √	√	√ √ √	√ √ √ √	√	· √	√ √ √ √





Algorithm	complex correlations	simple positive correlation	simple negative correlation	axis parallel	not relying on locality assumption	adaptive density threshold	independent w.r.t. order of attributes	independent w.r.t. order of objects	deterministic	arbitrary number of clusters	overlapping clusters	overlapping subspaces	simultaneously overlapping clusters and subspaces	arbitrary subspace dimensionality	hierarchical structure	avoiding complete enumeration	noise robust
Block clustering [Har72]					√	n a	\checkmark	\checkmark	\checkmark					\checkmark	\checkmark		\checkmark
δ -bicluster [CC00]		\checkmark	\checkmark	\checkmark	\checkmark	n a	\checkmark	\checkmark	\checkmark		\checkmark	\checkmark		$\sqrt{}$		\checkmark	\checkmark
FLOC [YWWY02]		\checkmark		√	√	n a					\checkmark	\checkmark	√	$\sqrt{}$		\checkmark	\checkmark
p-Cluster [WWYY02]		√		√	√	n a	√	√	√	√	√	√	√	√			√
MaPle [PZC+03]		√		√	√	n a	$\sqrt{}$	\checkmark	$\sqrt{}$	√	\checkmark	√	√	√			\checkmark
C. CL. TOD CCO (1		. /		./	./	n a								√			
CoClus [CDGS04]		V		V	V	77 CF								v		V	





Algorithm	complex correlations	simple positive correlation	simple negative correlation	axis paralle1	not relying on locality assumption	adaptive density threshold	independent w.r.t. order of attributes	independent w.r.t. order of objects	deterministic	arbitrary number of clusters	overlapping clusters	overlapping subspaces	simultaneously overlapping clusters and subspaces	arbitrary subspace dimensionality	hie rarchical structure	avoiding complete enumeration	noise robust
ORCLUS [AY00]	√	√	√	√			√					\checkmark				\checkmark	
4C [BKKZ04]	√	√	√	√			√	√	√	\checkmark		\checkmark				\checkmark	\checkmark
COPAC [ABK+07c]	√	√	√	√			√	√	√	√		√		√		\checkmark	$\sqrt{}$
ERiC [ABK+07b]	√	\checkmark	\checkmark	\checkmark			\checkmark	\checkmark	\checkmark	\checkmark		\checkmark		\checkmark	\checkmark	\checkmark	$\sqrt{}$
CASH [ABD ⁺ 08]	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	n a		\checkmark	\checkmark	\checkmark		\checkmark		\checkmark	\checkmark		\checkmark





- So, any of the proposed methods is based on at least one assumption because otherwise, it would not be applicable
- But how can we evaluate which assumption is better under which conditions?
 - General issues
 - Basically there is no comprehensive comparison on the accuracy or efficiency of the discussed methods
 - A fair comparison on the efficiency is only possible in sight of the assumptions and heuristics used by the single methods
 - An algorithm performs bad if it has more restrictions AND needs more time
 - Being less efficient but more general should be acceptable





- What we find in the papers
 - Head-to-head comparison with at most one or two competitors that do have similar assumptions
 - But that can be really misleading!!!
 - Sometimes there is even no comparison at all to other approaches
 - Sometimes the experimental evaluations are rather poor
 - At least, we are working on that ...
 see [AKZ08] or visit http://www.dbs.ifi.lmu.de/research/KDD/ELKI/
- So how can we decide which algorithm to use for a given problem?
 - Actually, we cannot ③
 - However, we can sketch what makes a sound evaluation





 How should a sound experimental evaluation of the accuracy look like – an example using gene expression data

[Thanks to the anonymous reviewers for their suggestions even though we would have preferred an ACCEPT;-)]

- Good:
 - Apply your method to cluster the genes of a publicly available gene expression data set => you should get clusters of genes with similar functions
 - Do not only report that your method has found some clusters (because even e.g. the full-dimensional *k*-means would have done so)
 - Analyze your clusters: do the genes have similar functions?
 - Sure, we are computer scientists, not biologists, but ...
 - In publicly available databases you can find annotations for (even most of) the genes
 - These annotations can be used as class labels, so consistency measures can be computed





- Even better
 - Identify competing methods (that have similar assumptions like your approach)
 - Run the same experiments (see above) with the competing approaches
 - Your method is very valuable if
 - your clusters have a higher consistency score[OK, you are the winner]

OR

- your clusters have a lower (but still reasonably high) score and represent functional groups of genes that clearly differ from that found by the competitors
 - [you can obviously find other biologically relevant facts that could not be found by your competitors]
- Open question: what is a suitable consistency score for subspace clusters?





- Premium
 - You have a domain expert as partner who can analyze your clustering results in order to
 - Prove and/or refine his/her existing hypothesis
 - Derive new hypotheses

Lucky you – that's why we should make data mining ☺





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