# DM877 <br> Constraint Programming <br> <br> Lecture 6 <br> <br> Lecture 6 <br> <br> Global Constraints 

 <br> <br> Global Constraints}

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[Based on slides by Christian Schulte, KTH Royal Institute of Technology]

## Resume

- Examples
- graph labelling with consecutive numbers
- Cryptarithmetic (or verbal arithmetic or cryptarithm): Send + More $=$ Money
- Graph (map) coloring
- Production planning
- Investment planning
- job shop scheduling
- Stable marriage problem
- Social golfers
- Grocery
- Language elements:
- parameters and variables, data types and enumerations
- relational operators
- arithmetics operators and functions (integer and float)
- basic structure
- arrays, sets, comprehensions
- aggregate functions
- set variables


## Predicates and Functions in MiniZinc

- A predicate is a function with output type var bool
- Predicates capture complex constraints in a succinct way.
- They can be built-in or user defined
- They let the modeller to define his/her own high-level constraints for re-use and modularization
- ultimately they allow the development of application specific libraries defining the standard constraints and types.
- Global constraints in MiniZinc:
https://www.minizinc.org/doc-2.4.3/en/lib-globals.html and the solver specific globals.mzn


## Defining Predicates

```
predicate <pred-name> ( <arg-def>, ..., <arg-def> ) = <bool-exp>
```

<arg-def> type declaration (argument definitions is that the index types for arrays can be unbounded)

```
test <pred-name> ( <arg-def>, ..., <arg-def> ) = <bool-exp>
```

new constraints that only involve parameters. Useful to write fixed tests for a conditional expression. Example:

```
test even(int:x)= x mod 2 = 0;
```

assert ( <bool-exp>, <string-exp>, <exp> )
checks whether the first argument is false, and if so prints the second argument string. If the first argument is true it returns the third argument.

```
predicate lookup(array[int] of var int:x, int: i, var int: y) =
assert(i in index_set(x), "index out of range in lookup", y = x[i] );
```

```
predicate no_overlap(var int:s1, int:d1, var int:s2, int:d2) = s1 + d1 <= s2 \/ s2 + d2 <= s1;
constraint %% ensure the tasks occur in sequence
    forall(i in JOB) (
        forall(j in 1..tasks-1)
            (s[i,j] + d[i,j] <= s[i,j+1]) /\ s[i,tasks] + d[i,tasks] <= end
    );
constraint %% ensure no overlap of tasks
    forall(j in TASK) (
        forall(i,k in JOB where i < k) (
            no_overlap(s[i,j], d[i,j], s[k,j], d[k,j])
            )
    );
```


## Defining Functions

Similar to predicates, but with a more general return type.
Useful for defining and documenting complex expressions that are used multiple times in a model.

```
function <ret-type> : <func-name> ( <arg-def>, ..., <arg-def> ) = <exp>
```

```
function var int: manhattan(var int: xl, var int: yl,
    var int: x2, var int: y2) =
    abs(x1 - x2) + abs(y1 - y2);
```


## Reflection Functions

for generic tests and predicates
return information about array index sets, var set domains and decision variable ranges.
index_set (<1-D array>)
index_set_1of2(<2-D array>)
index_set_2of2(<2-D array>)

## Global Constraints Catalog

- https://sofdem.github.io/gccat/ by Nicolas Beldiceanu, Mats Carlsson and Sophie Demassey
- Earlier version https://web.imt-atlantique.fr/x-info/sdemasse/gccatold/


## Global Constraint Catalog



About the catalogue
The catalogue presents a list of 348 giobal constraints issued from the literature in constraint prograrming and from populiar constriant systems. The sementic of each constraint is given together with a description in terms of
graph properties and/of auttomata.

## Constraint Satisfaction Model

Constraint Satisfaction Problem (CSP)
A CSP is a finite set of variables $\mathcal{X}$ with domain extension $\mathcal{D}=D\left(x_{1}\right) \times \cdots \times D\left(x_{n}\right)$, together with a finite set of constraints $\mathcal{C}$, each on a subset of $\mathcal{X}$. A solution to a CSP is an assignment of a value $d \in D(x)$ to each $x \in \mathcal{X}$, such that all constraints are satisfied simultaneously.

## Global Constraint: Alldifferent

Global constraint:
set of more elementary constraints that exhibit a special structure when considered together.
alldifferent constraint
Let $x_{1}, x_{2}, \ldots, x_{n}$ be variables. Then:

$$
\text { alldifferent }\left(x_{1}, \ldots, x_{n}\right)=
$$

$$
\left\{\left(d_{1}, \ldots, d_{n}\right) \mid \forall i d_{i} \in D\left(x_{i}\right), \quad \forall i \neq j, d_{i} \neq d_{j}\right\} .
$$

Constraint arity: number of variables involved in the constraint
Note: different notation and names used in the literature In Gecode distinct

## Alldifferent in MiniZinc

The alldifferent constraint takes an array of integer variables and constrains them to take different values. Form

```
alldifferent(array[int] of var int: x)
```


## Global Constraint: Sum

Sum constraint
Let $x_{1}, x_{2}, \ldots, x_{n}$ be variables. To each variable $x_{i}$, we associate a scalar $c_{i} \in \mathbb{Q}$. Furthermore, let $z$ be a variable with domain $D(z) \subseteq \mathbb{Q}$. The sum constraint is defined as

$$
\operatorname{sum}\left(\left[x_{1}, \ldots, x_{n}\right], z, c\right)=
$$

$$
\left\{\left(d_{1}, \ldots, d_{n}, d\right) \mid \forall i, d_{i} \in D\left(x_{i}\right), d \in D(z), d=\sum_{i=1, \ldots, n} c_{i} d_{i}\right\}
$$

In Gecode: linear(home, x, IRT_GR, c)
linear(Home home, const IntArgs \&a, const IntVarArgs $\& x$, IntRelType irt, IntVar y, IntConLevel icl=ICL_DEF)

## Global Constraint: Sum

```
predicate sum_pred(var int: i, array [int] of set of int: sets, array [int] of int: cs, var int: s)
```

Requires that the sum of cs[i1]..cs[iN] equals s, where il..iN are the elements of the ith set in sets.
Also possible:
s = sum(i in index_set(x)) (coeffs[i]*x[i])
Nb : not called sum as in the constraints catalog because sum is a MiniZinc built-in function.

## Global Constraint: Knapsack

## Knapsack constraint

Rather than constraining the sum to be a specific value, the knapsack constraint states the sum to be within a lower bound I and an upper bound $u$, i.e., such that $D(z)=[I, u]$. The knapsack constraint is defined as

$$
\begin{aligned}
& \left\{\begin{array}{l}
\operatorname{knapsack}\left(\left[x_{1}, \ldots, x_{n}\right], z, c\right)= \\
\left.\left\{d_{1}, \ldots, d_{n}, d\right) \mid d_{i} \in D\left(x_{i}\right) \forall i, d \in D(z), d \leq \sum_{i=1, \ldots, n} c_{i} d_{i}\right\} \cap \\
\end{array} \begin{array}{l}
\left\{\left(d_{1}, \ldots, d_{n}, d\right) \mid d_{i} \in D\left(x_{i}\right) \forall i, d \in D(z), d \geq \sum_{i=1, \ldots, n} c_{i} d_{i}\right\}
\end{array}\right.
\end{aligned}
$$

$$
\min D(z) \leq \sum_{i=1, \ldots, n} c_{i} x_{i} \leq \max D(z)
$$

In Gecode: linear(Home home, const IntArgs \&a, const IntVarArgs \&x, IntRelType irt, IntVar y, IntConLevel icl=ICL_DEF)
In Minizinc: s = sum(i in index_set (x)) (coeffs[i]*x[i])

## Global Constraint: cardinality

cardinality or gcc (global cardinality constraint)
Let $x_{1}, \ldots, x_{n}$ be assignment variables whose domains are contained in $\left\{v_{1}, \ldots, v_{n^{\prime}}\right\}$ and let $\left\{c_{v_{1}}, \ldots, c_{v_{n^{\prime}}}\right\}$ be count variables whose domains are sets of integers. Then

$$
\begin{aligned}
\operatorname{cardinality}\left(\left[x_{1}, \ldots, x_{n}\right],[ \right. & {\left.\left[c_{v_{1}}, \ldots, c_{v_{v^{\prime}}}\right]\right)=} \\
& \left\{\left(w_{1}, \ldots, w_{n}, o_{1}, \ldots, o_{n^{\prime}}\right) \mid w_{j} \in D\left(x_{j}\right) \forall j,\right. \\
& \left.\operatorname{occ}\left(v_{i},\left(w_{1}, \ldots, w_{n}\right)\right)=o_{i} \in D\left(c_{v_{i}}\right) \forall i\right\} .
\end{aligned}
$$

(occ number of occurrences)
$\rightsquigarrow$ generalization of alldifferent
In Gecode: count

## Counting constraints

restrict how many times certain values occur in an array of variables.

```
count(i in x)(i=c) <= d
```

However, if your model contains multiple counting constraints over the same array:

```
predicate distribute(array [int] of var int: card, array [int] of var int: value, array [int] of var int:
    base)
```

Requires that card[i] is the number of occurrences of value[i] in base. The values in value need not be distinct.

```
predicate global_cardinality(array [int] of var int: x, array [int] of int: cover, array [int] of var int:
    counts)
```

Requires that the number of occurrences of cover[i] in $x$ is counts[i].

## Global Constraint: among and sequence

among
Let $x_{1}, \ldots, x_{n}$ be a tuple of variables, $S$ a set of variables, and $/$ and $u$ two nonnegative integers

$$
\operatorname{among}\left(\left[x_{1}, \ldots, x_{n}\right], S, I, u\right)
$$

At least I and at most $u$ of variables take values in $S$.
In Gecode: count
sequence
Let $x_{1}, \ldots, x_{n}$ be a tuple of variables, $S$ a set of variables, and $I$ and $u$ two nonnegative integers, $s$ a positive integer.

$$
\text { sequence }\left(\left[x_{1}, \ldots, x_{n}\right], S, l, u, s\right)
$$

At least / and at most $u$ of variables take values from $S$ in $s$ consecutive variables

## Car Sequencing Problem

Car Sequencing Problem

- an assembly line makes 50 cars a day
- 4 types of cars
- each car type is defined by options: \{air conditioning, sun roof\}

| type | air cond. | sun roof | demand |
| :---: | :---: | :---: | :---: |
| a | no | no | 20 |
| b | yes | no | 15 |
| c | no | yes | 8 |
| d | yes | yes | 7 |

- at most 3 cars in any sequence of 5 can be given air conditioning
- at most 1 in any sequence of 3 can be given a sun roof

Task: sequence the car types so as to meet demands while observing capacity constraints of the assembly line.

## Car Sequencing Problem

Sequence constraints


## Car Sequencing Problem: CP model

Car Sequencing Problem
Let $t_{i}$ be the decision variable that indicates the type of car to assign to each position $i$ in the sequence.

$$
\begin{aligned}
& \text { cardinality }\left(\left[t_{1}, \ldots, t_{50}\right],(a, b, c, d),(20,15,8,7),(20,15,8,7)\right) \\
& \operatorname{among}\left(\left[t_{i}, \ldots, t_{i+4}\right],\{b, d\}, 0,3\right), \quad \forall i=1 . .46 \\
& \operatorname{among}\left(\left[t_{i}, \ldots, t_{i+2}\right],\{c, d\}, 0,1\right), \quad \forall i=1 . .48 \\
& t_{i} \in\{a, b, c, d\}, i=1, \ldots, 50 .
\end{aligned}
$$

Note: in Gecode among is count.
However, we can use sequence for the two among constraints above:

$$
\begin{aligned}
& \text { sequence }\left(\left[t_{1}, \ldots, t_{50}\right],\{b, d\}, 0,3,5\right) \text {, } \\
& \text { sequence }\left(\left[t_{1}, \ldots, t_{50}\right],\{c, d\}, 0,1,3\right) \text {, }
\end{aligned}
$$

## Global Constraint: nvalues

nvalues
Let $x_{1}, \ldots, x_{n}$ be a tuple of variables, and $/$ and $u$ two nonnegative integers nvalues $\left(\left[x_{1}, \ldots, x_{n}\right], I, u\right)$

At least / and at most $u$ different values among the variables
$\rightsquigarrow$ generalization of alldifferent
In Gecode: nvalues

## Global Constraint: stretch

stretch
(In Gecode: via regular and extensional)
Let $x_{1}, \ldots, x_{n}$ be a tuple of variables with finite domains, $v$ an $m$-tuple of possible values of the variables,
I an $m$-tuple of lower bounds and $u$ an $m$-tuple of upper bounds.
A stretch is a maximal sequence of consecutive variables that take the same value, i.e., $x_{j}, \ldots, x_{k}$ for $v$ if $x_{j}=\ldots=x_{k}=v$ and $x_{j-1} \neq v($ or $j=1)$ and $x_{k+1} \neq v($ or $k=n)$.

$$
\operatorname{stretch}\left(\left[x_{1}, \ldots, x_{n}\right], \mathbf{v}, \mathbf{l}, \mathbf{u}\right) \quad \text { stretch }-\operatorname{cycle}\left(\left[x_{1}, \ldots, x_{n}\right], \mathbf{v}, \mathbf{l}, \mathbf{u}\right)
$$

for each $j \in\{1, \ldots, m\}$ any stretch of value $v_{j}$ in $x$ have length at least $l_{j}$ and at most $u_{j}$. In addition:

$$
\operatorname{stretch}\left(\left[x_{1}, \ldots, x_{n}\right], \mathbf{v}, \mathbf{I}, \mathbf{u}, P\right)
$$

with $P$ set of patterns, i.e., pairs $\left(v_{j}, v_{j^{\prime}}\right)$. It imposes that a stretch of values $v_{j}$ must be followed by a stretch of value $v_{j^{\prime}}$

## Global Constraint: element

"element" constraint
Let $y$ be an integer variable,
$z$ a variable with finite domain,
and $c$ an array of constants, i.e., $c=\left[c_{1}, c_{2}, \ldots, c_{n}\right]$.
The element constraint states that $z$ is equal to the $y$-th variable in $c$, or $z=c_{y}$.
More formally:

$$
\text { element }\left(y, z,\left[c_{1}, \ldots, c_{n}\right]\right)=\left\{(e, f) \mid e \in D(y), f \in D(z), f=c_{e}\right\}
$$

```
array[1..6] of int: c = {5,1,4,9,16,25};
var int: y;
var int: z;
z=c[y];
```


## Assignment problems

The assignment problem is to find a minimum cost assignment of $m$ tasks to $n$ workers ( $m \leq n$ ). Each task is assigned to a different worker, and no two workers are assigned the same task. If assigning worker $i$ to task $j$ incurs cost $c_{i j}$, the problem is simply stated:

$$
\begin{aligned}
\min & \sum_{i=1, \ldots, n} c_{i x_{i}} \\
& \text { alldiff }\left(\left[x_{1}, \ldots, x_{n}\right]\right), \\
& x_{i} \in D_{i}, \forall i=1, \ldots, n
\end{aligned}
$$

Note: cost depends on position. Recall: with $n=m$ min weighted bipartite matching (Hungarian method)
with supplies/demands transshipment problem

## Global Constraint: channel

"channel" constraint
Let $y$ be array of integer variables, and $x$ be an array of integer variables:

$$
\begin{aligned}
& \text { channel }\left(\left[y_{1}, \ldots, y_{n}\right],\left[x_{1}, \ldots, x_{n}\right]\right)= \\
& \qquad\left\{\left(\left[e_{1}, \ldots, e_{n}\right],\left[d_{1}, \ldots, d_{n}\right]\right) \mid e_{i} \in D\left(y_{i}\right), \forall i, d_{j} \in D\left(x_{j}\right), \forall j, e_{i}=j \wedge d_{j}=i\right\}
\end{aligned}
$$

```
predicate inverse(array [int] of var int: f, array [int] of var int: invf)
```

Constrains two arrays of int variables, $f$ and invf, to represent inverse functions. All the values in each array must be within the index set of the other array

## Employee Scheduling problem

Four nurses are to be assigned to eight-hour shifts.
Shift 1 is the daytime shift, while shifts 2 and 3 occur at night.
The schedule repeats itself every week. In addition,

1. Every shift is assigned exactly one nurse.
2. Each nurse works at most one shift a day.
3. Each nurse works at least five days a week.
4. To ensure a certain amount of continuity, no shift can be staffed by more than two different nurses in a week.
5. To avoid excessive disruption of sleep patterns, a nurse cannot work different shifts on two consecutive days.
6. Also, a nurse who works shift 2 or 3 must do so at least two days in a row.

## Employee Scheduling problem

## Feasible Solutions

Solution viewed as assigning workers to shifts.

|  | Sun | Mon | Tue | Wed | Thu | Fri | Sat |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Shift1 | A | B | A | A | A | A | A |
| Shift2 | C | C | C | B | B | B | B |
| Shift3 | D | D | D | D | C | C | D |

Solution viewed as assigning shifts to workers.

|  | Sun | Mon | Tue | Wed | Thu | Fri | Sat |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Worker A | 1 | 0 | 1 | 1 | 1 | 1 | 1 |
| Worker B | 0 | 1 | 0 | 2 | 2 | 2 | 2 |
| Worker C | 2 | 2 | 2 | 0 | 3 | 3 | 0 |
| Worker D | 3 | 3 | 3 | 3 | 0 | 0 | 3 |

## Employee Scheduling problem

## Feasible Solutions

Let $w_{s d}$ be the nurse assigned to shift $s$ on day $d$, where the domain of $w_{s d}$ is the set of nurses $\{A, B, C, D\}$.
Let $t_{i d}$ be the shift assigned to nurse $i$ on day $d$, and where shift 0 denotes a day off.

1. alldiff $\left(w_{1 d}, w_{2 d}, w_{3 d}\right), d=1, \ldots, 7$
2. cardinality $(W,(A, B, C, D),(5,5,5,5),(6,6,6,6))$
3. nvalues $\left(\left\{w_{s 1}, \ldots, w_{s 7}\right\}, 1,2\right), s=1,2,3$
4. $\operatorname{alldiff}\left(t_{A d}, t_{B d}, t_{C d}, t_{D d}\right), d=1, \ldots, 7$
5. cardinality $\left(\left\{t_{i 1}, \ldots, t_{i 7}\right\}, 0,1,2\right), i=A, B, C, D$
6. stretch-cycle $\left(\left(t_{i 1}, \ldots, t_{i 7}\right),(2,3),(2,2),(6,6), P\right), i=A, B, C, D$
7. $w_{t_{i d} d}=i, \forall i, d, \quad t_{w_{s d} S}=s, \forall s, d$

## Circuit problems

Given a directed weighted graph $G=(N, A)$, find a circuit of min cost:

$$
\begin{aligned}
\min & \sum_{i=1, \ldots, n} c_{x_{i} x_{i+1}} \\
& \text { alldiff }\left(\left[x_{1}, \ldots, x_{n}\right]\right), \\
& x_{i} \in D_{i}, \forall i=1, \ldots, n .
\end{aligned}
$$

Note: cost depends on sequence.
An alternative formulation is

$$
\begin{aligned}
\min & \sum_{i=1, \ldots, n} c_{i y_{i}} \\
& \operatorname{circuit}\left(\left[y_{1}, \ldots, y_{n}\right]\right), \\
& y_{i} \in D_{i}=\{j \mid(i, j) \in A\}, \forall i=1, \ldots, n .
\end{aligned}
$$

## Circuit representation



## Global Constraint: circuit

"circuit" constraint
Let $X=\left\{x_{1}, x_{2}, \ldots, x_{n}\right\}$ be a set of variables with respective domains $D\left(x_{i}\right) \subseteq\{1,2, \ldots, n\}$ for $i=1,2, \ldots, n$. Then

$$
\operatorname{circuit}\left(x_{1}, \ldots, x_{n}\right)=\left\{\left(d_{1}, \ldots, d_{n}\right) \mid \forall i, d_{i} \in D\left(x_{i}\right), d_{1}, \ldots, d_{n} \text { is cyclic }\right\}
$$

## Circuit problems - Linking viewpoints

A model with redundant constraints is as follows:

$$
\begin{align*}
\min & z  \tag{1}\\
& z \geq \sum_{i=1, \ldots, n} c_{x_{i} x_{i+1}}  \tag{2}\\
& z \geq \sum_{i=1, \ldots, n} c_{i y_{i}}  \tag{3}\\
& \text { alldiff }\left(\left[x_{1}, \ldots, x_{n}\right]\right),  \tag{4}\\
& \operatorname{circuit}\left(\left[y_{1}, \ldots, y_{n}\right]\right),  \tag{5}\\
& x_{1}=y_{x_{n}}=1, \quad x_{i+1}=y_{x_{i}}, i=1, \ldots, n-1  \tag{6}\\
& x_{i} \in\{1, \ldots, n\}, \forall i=1, \ldots, n,  \tag{7}\\
& y_{i} \in D_{i}=\{j \mid(i, j) \in A\}, \forall i=1, \ldots, n . \tag{8}
\end{align*}
$$

Line (6) implements the linking between the two formulations. In Gecode it can be implemented with the element:

## CP Modeling Guidelines [Hooker, 2011]

1. A specially-structured subset of constraints should be replaced by a single global constraint that captures the structure, when a suitable one exists. This produces a more succinct model and can allow more effective filtering and propagation.
2. A global constraint should be replaced by a more specific one when possible, to exploit more effectively the special structure of the constraints.
3. The addition of redundant constraints (i..e, constraints that are implied by the other constraints) can improve propagation.
4. When two alternate formulations of a problem are available, including both (or parts of both) in the model may improve propagation.
Different variables are linked through the use of channeling constraints.

## Extensional Constraints: Table

enforces that a tuple (array) of variables takes a value from a set of tuples

```
table(array[int] of var bool: x, array[int, int] of bool: t)
table(array[int] of var int: x, array[int, int] of int: t)
```

enforces $x \in t$ where we consider $x$ and each row in $t$ to be a tuple, and $t$ to be a set of tuples.

```
array[FOOD,FEATURE] of int: dd; % food database
array[FEATURE] of var int: main;
array[FEATURE] of var int: side;
array[FEATURE] of var int: dessert;
enum FOOD;
FOOD = { icecream, banana, chocolatecake, lasagna, steak, rice, chips, brocolli, beans} ;
enum FEATURE = { name, energy, protein, salt, fat, cost};
dd = [| icecream, 1200, 50, 10, 120, 400
    | banana, 800, 120, 5, 20, 120
    | chocolatecake, 2500, 400, 20, 100, }60
    | lasagna, 3000, 200, 100, 250, 450
    | steak, 1800, 800, 50, 100, 1200
    | rice, 1200, 50, 5, 20, 100
    | chips, 2000, 50, 200, 200, 250
    | brocolli, 700, 100, 10, 10, 125
    | beans, 1900, 250, 60, 90, 150 |];
constraint table(main, dd);
constraint table(side, dd);
constraint table(dessert, dd);
constraint main[salt] + side[salt] + dessert[salt] <= max_salt;
constraint main[fat] + side[fat] + dessert[fat] <= max_fat;
constraint budget = main[cost] + side[cost] + dessert[cost];
```


## Extensional Constraints: Regular

"regular" constraint
Let $M=\left(Q, \Sigma, \delta, q_{0}, F\right)$ be a Deterministic Finite Automaton (DFA) and let $X=\left\{x_{1}, x_{2}, \ldots, x_{n}\right\}$ be a set of variables with $D\left(x_{i}\right) \subseteq \Sigma$ for $1 \leq i \leq n$. Then

$$
\operatorname{regular}(X, M)=
$$

$$
\left\{\left(d_{1}, \ldots, d_{n}\right) \mid \forall i, d_{i} \in D\left(x_{i}\right),\left[d_{1}, d_{2}, \ldots, d_{n}\right] \in L(M)\right\}
$$



## Global Constraint: regular



Example
Given the problem

$$
\begin{aligned}
& x_{1} \in\{a, b, c\}, \quad x_{2} \in\{a, b, c\}, \quad x_{3} \in\{a, b, c\}, \quad x_{4} \in\{a, b, c\}, \\
& \text { regular }\left(\left[x_{1}, x_{2}, x_{3}, x_{4}\right], M\right) .
\end{aligned}
$$

One solution to this CSP is $x_{1}=a, x_{2}=b, x_{3}=a, x_{4}=a$.

## Global Constraint: regular



```
regular(array[int] of var int: x, int: Q, int: S, array[int,int] of int: d, int: q0, set of int: F)
```


## constrains that:

- the sequence of values in array $\times$ (which must all be in the range $1 . . S$ )
- is accepted by the DFA of Q states with input $1 . . S$ and
- transition function d (which maps $<1 . . \mathrm{Q}, 1 . . \mathrm{S}>$ to $0 . . \mathrm{Q}$ ) and
- initial state q 0 (which must be in $1 . . \mathrm{Q}$ )
- final states F (which all must be in $1 . . \mathrm{Q}$ ). State 0 is reserved to be an always failing state.


## Global Constraint: regular



|  | a | b | c |
| :---: | :---: | :---: | :---: |
| 1 | 2 | 0 | 5 |
| 2 | 2 | 3 | 0 |
| 3 | 4 | 3 | 0 |
| 4 | 4 | 0 | 0 |
| 5 | 0 | 0 | 5 |

```
include "globals.mzn";
enum LETTERS = {a,b,c};
array[1..5] of var LETTERS: x;
int: Q = 5;
int: S = card(LETTERS);
int: q0 = 1;
set of int: STATE = 1..5;
set of int: final = {4,5};
```

```
array[STATE,LETTERS] of int: t =
[| 2, 0, 5 % state 1
    | 2, 3, 0 % state 2
    | 4, 3, 0 % state 3
    | 4, 0, 0 % state 4
    | 0, 0, 5|]; % state 5
constraint regular(x, Q, S, t, q0, final);
solve satisfy;
```

```
regular_nfa(array[int] of var int: x, int: Q, int: S, array[int,int] of set of int: d,
    int: q0, set of int: F)
```

constraints that:

- the array $x$ (which must all be in the range $1 . . S$ )
- is accepted by the NFA of Q states with input $1 . \mathrm{S}$ and
- transition function $d$ (which maps $<1 . . Q, 1 . . S>$ to subsets of $1 . . Q$ ) and
- initial state q0 (which must be in 1..Q) and
- accepting states F (which all must be in $1 . . \mathrm{Q}$ ).

There is no need for a failing state 0 , since the transition function can map to an empty set of states.

## DFA

```
array[STATE,LETTERS] of int: t =
[| 2, 0, 5 % state 1
    | 2, 3, 0 % state 2
    | 4, 3, 0 % state 3
    | 4, 0, 0 % state 4
    | 0, 0, 5|]; % state 5
```


## NFA

```
array[STATE,LETTERS] of set of int: t =
[| {2,3}, {}, {5} % state 1
| {2,3}, {3}, {} % state 2
| {4}, {3}, {} % state 3
| {4}, {}, {} % state 4
| {}, {}, {5}|]; % state 5
```


## Scheduling Constraints

One job at a time on a machine (disjunctive machines):
"disjunctive" scheduling
Let $\left(x_{1}, \ldots, x_{n}\right)$ be a tuple of (integer/real)-valued variables indicating the starting time of a job $j$. Let $\left(p_{1}, \ldots, p_{n}\right)$ be the processing times of each job.

$$
\begin{aligned}
& \operatorname{disjunctive}\left(\left[x_{1}, \ldots, x_{n}\right],\left[p_{1}, \ldots, p_{n}\right]\right)= \\
& \qquad\left\{\left[s_{1}, \ldots, s_{n}\right] \mid \forall i, j, i \neq j,\left(s_{i}+p_{i} \leq s_{j}\right) \vee\left(s_{j}+p_{j} \leq s_{i}\right)\right\}
\end{aligned}
$$

In MiniZinc:

```
predicate disjunctive(array [int] of var int: s,
    array [int] of var int: d);
```

In Gecode:

```
IntArgs p(4, 2,7,4,11);
unary (home, s, p);
```


## Scheduling Constraints

In Resource Constrained Project Scheduling each resource can be used at most up to its capacity:
cumulative constraints

## [Aggoun and Beldiceanu, 1993]

- $r_{j}$ release time of job $j$
- $p_{j}$ processing time
- $d_{j}$ deadline
- $c_{j}$ resource consumption
- C limit not to be exceeded at any point in time

Let $x$ be an $n$-tuple of (integer/real) value variables denoting the starting time of each job

$$
\begin{aligned}
& \text { cumulative }\left(\left[x_{j}\right],\left[p_{j}\right],\left[c_{j}\right], C\right):= \\
& \qquad\left\{\left(\left[s_{j}\right],\left[p_{j}\right],\left[c_{j}\right], C\right) \mid \forall t \sum_{i \mid s_{i} \leq t \leq s_{i}+p_{i}} c_{i} \leq C\right\}
\end{aligned}
$$

With $c_{j}=1$ forall $j$ and $C=1 \rightsquigarrow$ disjunctive

## Scheduling Constraints: Cumulative

The cumulative constraint is used in scheduling problems for describing cumulative resource usage.

```
cumulative(array[int] of var int: s,
    array[int] of var int: d,
    array[int] of var int: r,
    var int: b)
```

A set of tasks with start times $s$, durations $d$, and resource requirements $r$, must never require more than a global resource bound $b$ at any one time.

```
include "cumulative.mzn";
enum OBJECTS;
array[OBJECTS] of int: duration; % duration to move
array[OBJECTS] of int: handlers; % number of handlers required
array[OBJECTS] of int: trolleys; % number of trolleys required
int: available_handlers;
int: available_trolleys;
int: available_time;
array[OBJECTS] of var 0..available_time: start;
var 0..available_time: end;
constraint cumulative(start, duration, handlers,
solve minimize end;
output [ "start = \(start)\nend = \(end)\n"];
```

```
    available_handlers);
```

    available_handlers);
    constraint cumulative(start, duration, trolleys,
constraint cumulative(start, duration, trolleys,
available_trolleys);
available_trolleys);
constraint forall(o in OBJECTS)(start[o] +duration[o] <= end);

```
constraint forall(o in OBJECTS)(start[o] +duration[o] <= end);
```


## Scheduling Constraints

cumulatives generalizes cumulative by:

1. allowing to have several cumulative resurces and that each task has to be assigned to one of them
2. the resource consumption by any task is a variable that can take positive or negative values
3. it is possible to enforce the cumulated consumption to be less than or equal, or greater or equal to a given level.
4. the previous point on the cumulated resource consumption is enforced only for those time-points that are overalpped by at least 1 task. permitting multiple cumulative resources as well as negative resource consumptions by the tasks.

## Scheduling Constraints <br> Cumulatives

cumulatives constraints

- variables $\left(y_{j}, x_{j}, d_{j}, c_{j}, e_{j}\right)$ for job $j \in J$
$y_{j} \in \mathbb{Z}$ machine; $d_{j} \in \mathbb{Z}^{+}$duration; $x_{j} \in \mathbb{Z}$ start time; $c_{j} \in \mathbb{Z}$ consumption; $e_{j} \in \mathbb{Z}$ end time
- parameters $\left(r, L_{r}\right)$ for resource $r \in R, L_{r}$ limit.
- constraint $\leq$ or $\geq$

$$
\begin{aligned}
& \text { cumulatives }\left(\left[y_{j}\right],\left[x_{j}\right],\left[d_{j}\right],\left[c_{j}\right],\left[e_{j}\right],\left[L_{r}\right], \lesseqgtr\right):= \\
& \\
& \left\{\left(\left[q_{j}\right],\left[s_{j}\right],\left[p_{j}\right],\left[u_{j}\right],\left[f_{j}\right],\left[L_{q_{j}}\right], \lesseqgtr\right) \mid\right. \\
& \forall j \in J: s_{j}+p_{j}=f_{j} \text { and } \\
& \forall j \in J, \forall t \in\left[s_{j}, e_{j}-1\right], \hat{r}=y_{j}: \\
& \left.\sum_{\substack{s_{i} \leq t \leq s_{j}+p_{i} \\
y_{i}=y_{j}}} c_{i} \leq L_{\hat{r}}\right\}
\end{aligned}
$$

examples of cases modelled by cumulatives


## Others

- Sorted constraints $(\operatorname{sorted}(x, y))$
- Bin-packing constraints (binpacking( $/, b, s$ )) $l_{j}$ is the load variable of bin $j, b_{i}$ the bin variable of item $i, s_{i}$ size of item $i$
- Geometrical packing constraints (nooverlap) diffn $\left(\left(x^{1}, \Delta x^{1}\right), \ldots,\left(x^{m}, \Delta x^{m}\right)\right)$ arranges a given set of multidimensional boxes in $n$-space such that they do not overlap (aka, nooverlap)
- Value precedence constraints (precede $(x, s, t)$ )
- Logical implication: conditional $(\mathcal{D}, \mathcal{C})$ between sets of constrains $\mathcal{D} \Rightarrow \mathcal{C}$ (ite)


## More

- clique $(x \mid G, k)$ requires that a given graph contain a clique of size $k$
- $\operatorname{cycle}(x \mid y)$ select edges such that they form exactly $y$ directed cycles in a graph.
- cutset $(x \mid G, k)$ requires that for the set of selected vertices $V^{\prime}$, the set $V \backslash V^{\prime}$ induces a subgraph of $G$ that contains no cycles.


## References

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