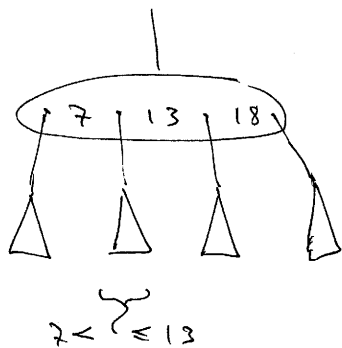


(a, b) - trees

Definition

Multway search trees where:

Node:



- + All leaves on same level.
- + Leaves contain from a to b elements
- + Internal nodes (\neq root) have degrees from a to b.
- + Root has degree from 2 to b.

Here, a, b are integers with $a \geq 2, b \geq 2a - 1$

B-trees are (a, b)-trees with $a, b \in \Theta(B)$

Last time: (Predecessor) Search in $O(\log_B(N))$ I/O's

Range Search in $O(\log_B(N) + \frac{|\text{output}|}{B})$ I/O's

$\Theta(\log_B(N))$ search bound is optimal in comparison based I/O-model.

Today: Updates

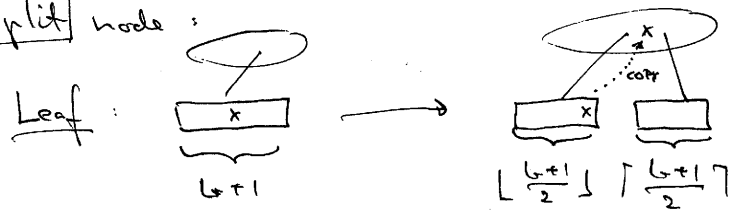
We assume leaf-oriented trees ("B⁺-trees" in some DB-books): elements all reside in leaves, leaves are linked together to form a sorted list of blocks (\Rightarrow Range Queries are even simpler than discussed last time), internal nodes contain (copies of) element keys that just guide the search.

Update = search for right leaf + ins/del element in leaf + possible rebalance.

Rebalance:

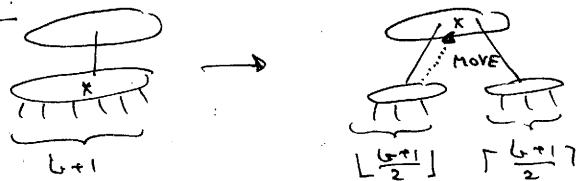
Insertion may generate overflow = node of size $b+1$

Split node:



($x =$ largest key in left leaf)
copy of

Internal Node:



(3)

Note : $a \leq \lfloor \frac{b+1}{2} \rfloor \leq \lceil \frac{b+1}{2} \rceil \leq b$, since

$b \geq 2a-1$ and $b \geq 1$, so new

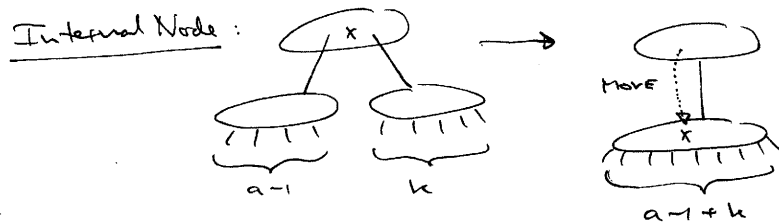
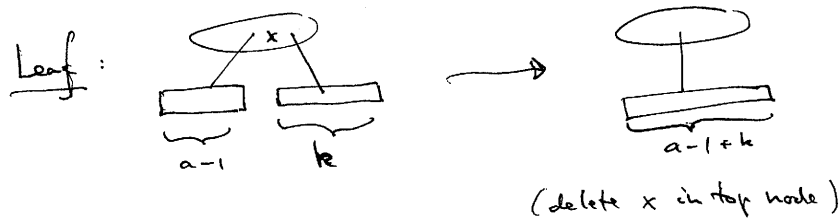
nodes are legal. But: size of parent grows by one \Rightarrow possible overflow. May propagate to root.



New root legal. Height of tree grows by one.

Deletion may generate underflow = node of size $a-1$.

Fuse node with a sibling



(4)

Note: Fuse \sim split in reverse.

Legal nodes afterward?

+ Size of parent falls by one \Rightarrow possible underflow. May propagate to root.

+ Size of new node: $a \leq k \leq b$ always
Choose a threshold t , $2a \leq t \leq b+1$,
and split new node if size $\geq t$.

Not split \Rightarrow size between $a-1+a > a$
and $t-1 \leq b$.

Split \Rightarrow sizes between $\lfloor \frac{b+1}{2} \rfloor \geq a$

and $\lceil \frac{a-1+b}{2} \rceil < \lceil \frac{2b-1}{2} \rceil = b$

So in both cases, nodes at bottom of drawing are legal.

Fuse + Split = **Share**

Note: A share does not change size of parent \Rightarrow no propagation.

Fuse at root of size two will remove root children of \Rightarrow tree height decreases one

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Threshold $t = b+1$ in Lars Arge notes.
In many textbooks $t = 2a$

Other issues:

Size of B-trees / (a,b)-trees:

$$\leq N/a \text{ leaves}$$

$$\leq \frac{\# \text{leaves}}{a} \leq \frac{N}{a^2} \text{ nodes on next level}$$

$$\leq \frac{N}{a^3} \text{ nodes on next level again}$$

⋮

$$\text{Total} \leq \frac{N}{a} \cdot \sum_{i=0}^{\infty} \left(\frac{1}{a}\right)^i = \frac{N}{a} \cdot \frac{1}{1-1/a} = \frac{N}{a} \cdot \frac{a}{a-1}$$

$$\leq 2 \cdot \frac{N}{a} \text{ nodes}$$

For B-trees: $O(N/B)$ blocks.

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Build (from N unsorted elements)

1) Repeated insertions: $O(N \cdot \log_B N)$

2) Sort elements and build level-by-level bottom-up (scanning one level while creating the next):

$$O(\text{Sort}(N) + \text{Scan}(\underbrace{\frac{2N}{B} \cdot B}_{\text{size of tree}}))$$

$$= O(\text{Sort}(N) + \text{Scan}(N))$$

$$= O(\text{Sort}(N)) = O\left(\frac{N}{B} \cdot \log_{N/B}(N/M)\right)$$

2) is always better

Comparisons for search:

Binary Search in tree nodes: $\log_2(B) \cdot \log_B(N) = \log_2(B) \cdot \frac{\log_2(N)}{\log_2(B)} = \log_2(N)$

Linear \longleftarrow $B \cdot \log_B(N)$

$> \log_2(B) \cdot \log_B(N)$ (optimal in comparison based model)